Project Report

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Team No. : 18

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Paper Title: Computational Physics

Submitted to: Dr Mamta and Dr Ramo Chote

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Aim

Simulate charged particles to generate large amount of data for their dynamical states(position) and static attributes(charge) with Graph Neural Networks(GNNs).

Finding physics symbolic expressions from generated simulated data with machine learning technique Symbolic Regression.

Motivation

As we know that Machine Learning(ML) is an emerging field and its hard for physicists to survive without ML in future. In our project we're using state of the art GNNs to simulate data for physics problem. Here, we're using simplest model but these simulations provenly extended to complex physics problem for which experimental setup is quite expensive. In 2nd part of project deriving symbolic expressions from experimental results do the same job for which physicists are known.

What we already done

For 2nd part of project, We have setup Programming setup of base AI-Feynman Library and succesfully got equations for several example data sets.

Why This Project

Although we're doing this project in collaboration but Preetpal is trying to learn ML from long time. So, He will continue his work even after completion of this project.

Roadmap

Part I

Our project is based on these [5] [1], [2], [4] research papers. Our model will takes graphs as input, performs object- and relation-centric reasoning in a way that is analogous to a simulation, and is implemented using deep neural networks(GNNs). We can use GNNs to various physical domains: n-body problems, rigid-body collision, and non-rigid dynamics. Previous results show they can be trained to accurately simulate the physical trajectories.

The behavior of our model will be similar in spirit to a physical simulation engine which will generates sequences of states by repeatedly applying rules that approximate the effects of physical interactions and dynamics on objects over time. The interaction rules are relation-centric, operating on two or more objects that are interacting, and the dynamics rules are object-centric, operating on individual objects and the aggregated effects of the interactions they participate in.

Here we will focus on binary relations, which means one interaction term per relation, but another option is to have the interactions correspond to n-th order relations by combining n senders in each function. These possibilities are beyond the scope of this work, but are interesting future directions.

We will train, validate and simulate test sets and add noise to some of the data's input positions. We haven't specified above parameters yet to perform simulation.

Part II

Generic functions $f(x_1, \ldots, x_n)$ are extremely complicated and symbolic regression to discover. However, functions appearing in physics and other scientific applications often have some of the following simplifying properties to make them them easier to discover[3]:

1. Units: f and the variables upon which it depends have known physical units.
2. Low-order polynomial: f is a polynomial of low degree.
3. Compositionality: f is a composition of a small set of elementary functions, each typically taking no more than two arguments.
4. Smoothness: f is continuous and analytic in its domain. It will enables approximating f using a feed-forward neural network with a smooth activation function.
5. Symmetry: f exhibits translational, rotational, or scaling symmetry with respect to some of its variables.
6. Separability: f can be written as a sum or product of two parts with no variables in common. It enables the independent variables to be partiotioned into two disjoint sets and the problem to be transformed into two simpler ones, each involving the variables from one of these sets.

Data that will be used

1. Data table: A table of numbers generated by GNNs, whose rows are of the form $\{x_1, x_2, \ldots, y\}$, where $y = f(x_1, x_2, \ldots)$; the challenge is to discover the correct analytic expression for the mystery function f.
2. Unit table: A table specifying the physical units of the input and output variables as 6D vectors.
3. Equation: The analytic expression for the mystery function f, for answer checking.

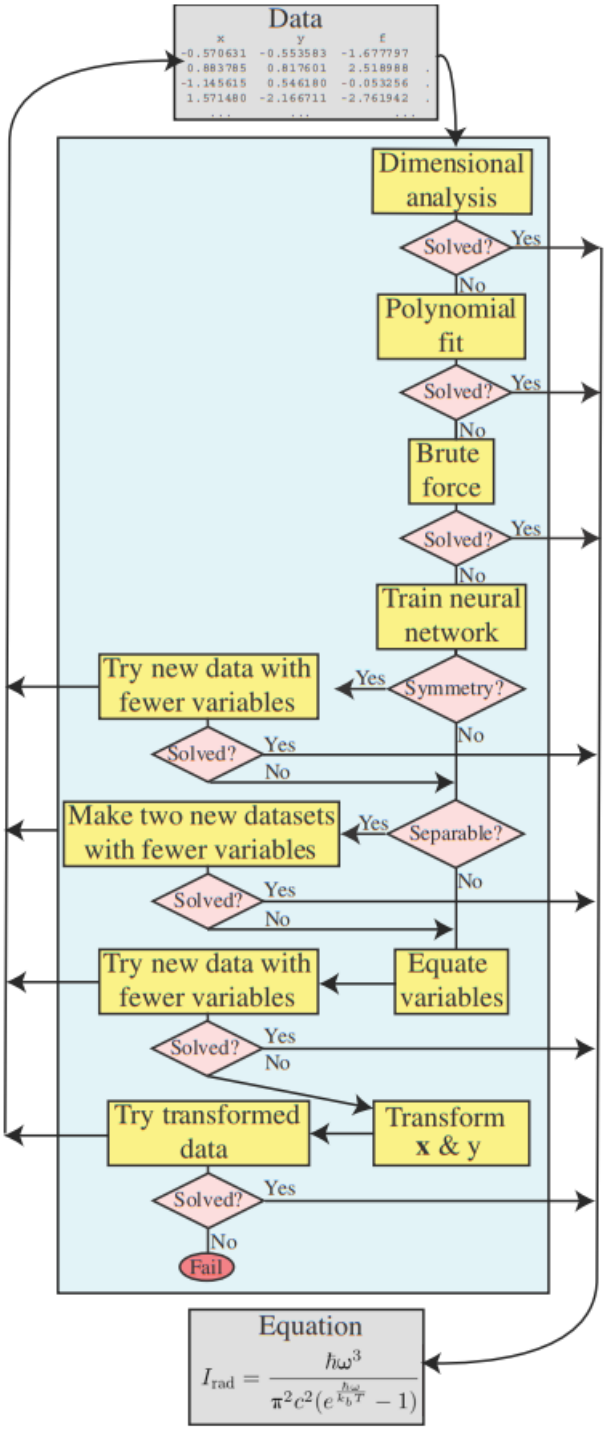

Figure 1: **Schematic illustration of our AI Feynman algorithm:** It is iterative as described in the text, with four of the steps capable of generating new mystery datasets that get sent to fresh instantiations of the algorithm, which may or may not return a solution.

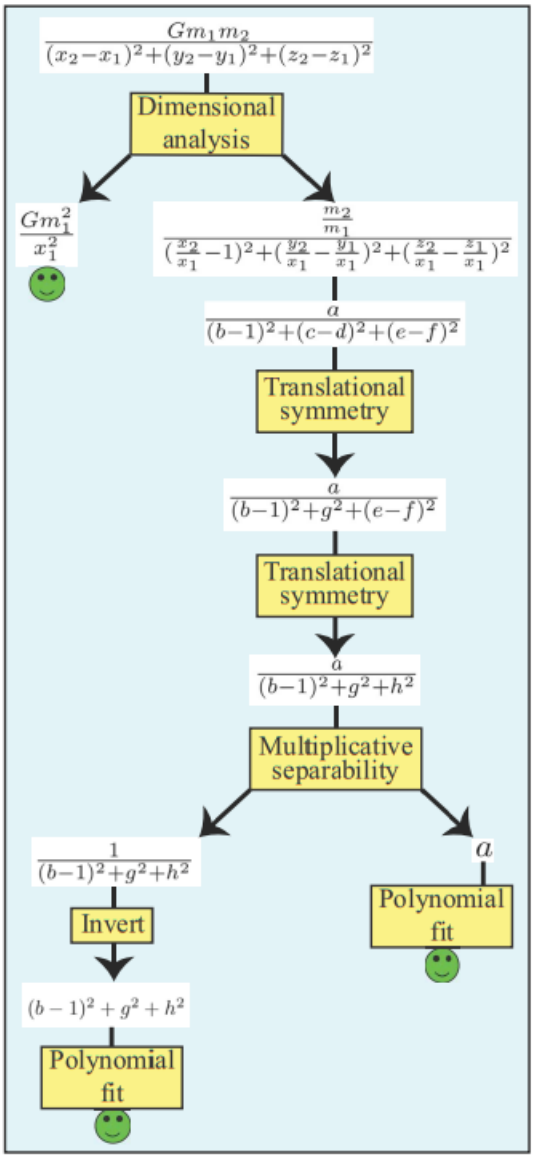

Figure 2: **How AI Feynman algorithm discovered mystery Equation:** Given a mystery table with many examples of the gravitational force F together with the nine independent variables $G, m_1, m_2, x_1, \ldots, z_2$, this table was recursively transformed into simpler ones until the correct equation was found. First, dimensional analysis generated a table of six dimensionless independent variables $a = m_2/m_1 \ldots i\ f = z_1/x_1$ and the dimensionless dependent variable $\mathcal{F} \equiv F \div Gm_1^2/x_1^2$. Then, a neural network was trained to fit this function, which revealed two translational symmetries (each eliminating one variable, by defining $\boldsymbol{g} \equiv \boldsymbol{c} - \boldsymbol{d}$ and $h \equiv \boldsymbol{e} - \boldsymbol{f}$) as well as multiplicative separability, enabling the factorization $F(a, b, g, h) = G(a)H(b, g, h)$, thus splitting the problem into two simpler ones. Both G and H then were solved by polynomial fitting, the latter after applying one of a series of simple transformations (in this case, inversion). For many other mysteries, the final step was instead solved using brute-force symbolic search as described in the text.

List of Programming tools will be used

- Python, Fortran (Programming Language)
- Gnuplot(Plotting)
- Latex(Final Report Writing)

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Team Members

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Expected Resources to be used

https://towardsdatascience.com/ai-feynman-2-0-learning-regression-equations-from-data-3232151bd929
https://github.com/SJ001/AI-Feynman
https://ai-feynman.readthedocs.io/en/latest/
https://www.youtube.com/watch?v=HKJB0Bjo6tQ&t=528s
https://www.researchgate.net/figure/Example-How-our-AI-Feynman-algorithm-discovered-mystery-Equation-5-Given-a
fig1_340669110
http://web.stanford.edu/class/cs224w/
https://paperswithcode.com/paper/gnn-explainer-a-tool-for-post-hoc-explanation
https://www.youtube.com/watch?v=wmQIcTOzH0k

References

[1] *[1612.00222] Interaction Networks for Learning about Objects, Relations and Physics*. URL: https://arxiv.org/abs/1612.00222 (visited on 09/17/2021).

[2] *[2006.11287] Discovering Symbolic Models from Deep Learning with Inductive Biases*. URL: https://arxiv.org/abs/2006.11287 (visited on 09/17/2021).

[3] *AI Feynman: A physics-inspired method for symbolic regression*. URL: https://www.science.org/doi/10.1126/sciadv.aay2631 (visited on 09/17/2021).

[4] *Graph Neural Networks in Particle Physics – arXiv Vanity*. URL: https://www.arxiv-vanity.com/papers/2007.13681/ (visited on 09/17/2021).

[5] Alvaro Sanchez-Gonzalez et al. "Learning to Simulate Complex Physics with Graph Networks". In: *arXiv:2002.09405 [physics, stat]* (Sept. 2020). arXiv: 2002.09405. URL: http://arxiv.org/abs/2002.09405 (visited on 09/17/2021).