INTEGRATION MODULE

SGTB Khalsa College, University of Delhi Preetpal Singh(2020PHY1140)(20068567043) Jagjyot Singh(2020PHY1005)(20068567028)

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1 Theory

1.1 Newton Cotes Quadrature

 Explain the Newton Cotes Quadrature rules. What is the difference between open and closed Newton Cotes? Use method of undetermined coefficients to derive the Trapezoidal, Simpson 1/3 and Simpson 3/8 rules for integration.

1.2 Newton Cotes Quadrature

In numerical analysis, the Newton-Cotes formulas, also called the Newton-Cotes quadrature rules are a group of formulas for numerical integration based on evaluating the integrand at equally spaced points. Newton-Cotes formulas can be useful if the value of the integrand at equally spaced points is given. It is assumed that the value of a function f defined on [a, b] is known at n+1 equally spaced points: $a \le x_0 < x_1 < \cdots < x_n \le b$.

There are two classes of Newton-Cotes quadrature: they are called "closed" when $x_0 = a$ and $x_n = b$, i.e., they use the function values at the interval endpoints, and "open" when $x_0 > a$ and $x_n < b$, i.e., they do not use the function values at the endpoints. NewtonCotes formulas using n+1 points is defined as ^[1]

$$\int_{a}^{b} f(x)dx \approx \sum_{i=0}^{n} w_{i} f(x_{i})$$

here,

- 1. for a closed formula, $x_i = a + ih$, with $h = \frac{b-a}{n}$,
- 2. for an open formula, $x_i = a + (i+1)h$, with $h = \frac{b-a}{n+2}$. The number h is called step size, w_i are called weights.

2 Method of undetermined coefficients to derive the Trapezoidal, Simpson $_{1/3}$ and Simpson $_{3/8}$ rules for integration.

Let's take

$$\int_{a}^{b} f(x)dx = c_1 f(a) + c_2 f(b)$$

Integral of a function is given by multiplying value of function f(x) at point a i.e. f(a) by some constant value c_1 and multiplying value of function f(x) at point b i.e. f(b) by some constant value c_2 and adding them together.

Set $f(x) = a_0 + a_1 x$ by the formula

$$\int_{a}^{b} (a_0 + a_1 x) dx = \left[a_0 x + a_1 \frac{x^2}{2} \right]_{a}^{b} \Rightarrow \left[\left(a_0 b + \frac{a_1 b^2}{2} \right) - \left(a_0 a + \frac{a_1 a^2}{2} \right) \right]$$

$$= \left[a_0 (b - a) + \frac{a_1}{2} \left(b^2 - a^2 \right) \right]$$
(1)

If we take above formula,

$$\int_{a}^{b} f(x)dx \simeq c_1 f(a) + c_2 f(b) \simeq c_1 \left[a_0 + a_1 a \right] + c_2 \left[a_0 + a_1 b \right] \tag{2}$$

Equating (1) and (2)

$$a_0(b-a) + \frac{a_1}{2} (b^2 - a^2) \simeq c_1 [a_0 + a_1 a] + c_2 [a_0 + a_1 b]$$

 $\simeq a_0 [c_1 + c_2] + a_1 [c_1 a + c_2 b]$

The given equation only possible when

$$b - a = c_1 + c_2 \tag{3}$$

$$\frac{b^2 - a^2}{2} = c_1 a + c_2 b \tag{4}$$

multiply equation (3) by (a)

$$a(b-a) = a(c_1 + c_2)$$

$$ab - a^2 = ac_1 + ac_2$$

$$(4) - (5)$$
(5)

$$\frac{b^2}{2} - \frac{a^2}{2} - ab + a^2 = c_1 a + c_2 b - c_1 a - c_2 a$$

$$\frac{b^2}{2} + \frac{a^2}{2} - ab = c_2 b - c_2 a$$

$$\frac{b^2 + a^2 - 2ab}{2} = c_2 (b - a)$$

$$\frac{(b - a)^2}{2} = c_2 (b - a)$$

$$c_2 = \frac{b - a}{2}$$

putting value of c_2 in (3)

$$b - a = c_1 + \frac{b - a}{2}$$
$$c_1 = \frac{b - a}{2}$$

putting values of $c_1 \& c_2$ in eqn(2) gives

$$\int_{a}^{b} f(x)dx \simeq c_{1}f(a) + c_{2}f(b) = \left(\frac{b-a}{2}\right)f(a) + \left(\frac{b-a}{2}\right)f(b) \Rightarrow \left(\frac{b-a}{2}\right)(f(a) + f(b))$$

Method of Undetermined Coefficients to derive Simpson Formula

$$\int_{a}^{b} f(x)dx \simeq \omega_{0}f(x_{0}) + \omega_{1}f(x_{1}) + \omega_{2}f(x_{2})$$

Now, if we fix the function arguments as equispaced points x_0, x_1, x_2 as

$$x_0 = a$$
, $x_1 = \frac{a+b}{2}$, $x_2 = b$

Using method of undetermined coefficients to calculate unknown weights w_0 , w_1 , w_2 and basis for given polynomial $P_2(x)$ is $1, x, x^2$ Because of linearity of integral in order to Show that formula is exact for all polynomials of degree ≤ 2 , we've to show its exact for all basis of polynomial of degree 2

Let's take

$$f(x) = a_0 + a_1 x + a_2 x^2$$

$$\int_a^b f(x) dx = \int_a^b \left(a_0 + a_1 x + a_2 x^2 \right) dx$$

$$= \left| a_0 x + a_1 \frac{x^2}{2} + a_2 \frac{x^3}{3} \right|_a b$$

$$= a_0 (b - a) + \frac{a_1}{2} \left(b^2 - a^2 \right) + \frac{a_2}{3} \left(b^3 - a^3 \right)$$

Now, at

$$f(a) = a_0 + a_1 a + a_2 a^2$$

$$f(b) = a_0 + a_1 b + a_2 b^2$$

$$f\left(\frac{a+b}{2}\right) = a_0 + a_1\left(\frac{a+b}{2}\right) + a_2\left(\frac{a+b}{2}\right)^2$$

$$\therefore \int_a^b f(x)dx = \omega_0 f(a) + \omega_1 f\left(\frac{a+b}{2}\right) + w_2 f(b)$$

$$= \omega_0 \left[a_0 + a_1 a + a_2 a^2\right] + \omega_1 \left[a_0 + a_1\left(\frac{a+b}{2}\right) + a_2\left(\frac{a+b}{2}\right)^2\right] + \omega_2 \left[a_0 + a_1 b + a_2 b^2\right]$$

$$= (w_0 + w_1 + w_2) a_0 + a_1 \left(w_0 a + w_1\left(\frac{a+b}{2}\right) + b\right) + a_2 \left(w_0 a^2 + w_1\left(\frac{a+b}{2}\right)^2 + w_2 b^2\right)$$

By comparing above equations,

$$w_0 + w_1 + w_2 = b - a$$

$$w_0 a + w_1 \left(\frac{a+b}{2}\right) + b = \frac{b^2 - a^2}{2}$$

$$w_0 a^2 + w_1 \left(\frac{a+b}{2}\right)^2 + w_2 b^2 = \frac{b^3 - a^3}{3}$$

Solving these equations simultaneousely

$$\omega_0 = \omega_2 = \frac{b-a}{6}$$

$$\omega_1 = \frac{2}{3}(b-a)$$

$$\int_a^b f(x)dx \simeq \frac{b-a}{6}f(a) + \frac{2(b-a)}{3}f\left(\frac{a+b}{2}\right) + \frac{b-a}{6}f(b)$$

$$\simeq \frac{b-a}{6}\left[f(a) + 4f\left(\frac{a+b}{2}\right) + f(b)\right]$$

3 Geometrical interpretation and conditions on number of intervals for each of them

As we know the trapezoidal rule estimates the area the integral represents by replacing the curve with a collection of trapeziums. As the number of trapeziums increases then the accuracy of the approximation should increase as integration represents the area under the curve .

As no. of intervals increase more area would be covered under the curve and hence better ap-

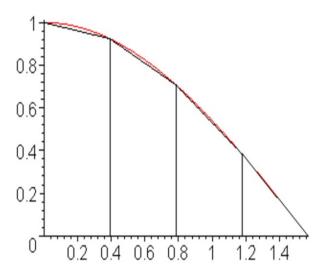


Figure 1: Trapezoidal method for smaller interval

proximation of the integral as shown in figure?? .Here in the first plot we can see as the no. of intervals increase the area under the curve also increase and hence accuracy increases.In same way we can explain for Simpson rule.

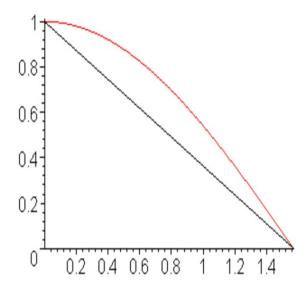


Figure 2: The practical circuit of unknown coil

3.1 Simpson's 1/3 rule

In Simpson's 1/3 rule, the curve y = f(x) is replaced by the second degree parabola passing through the points $A(x_0, y_0)$, $B(x_1, y_1)$ and $C(x_2, y_2)$. Therefore, the area bounded by the curve y = f(x), the ordinates $x = x_0$, $x = x_2$ and the x-axis is approximated to the area bounded by the parabola ABC, the straight lines $x = x_0$, $x = x_2$ and x-axis, i.e., the area of the shaded region ABCDEA.

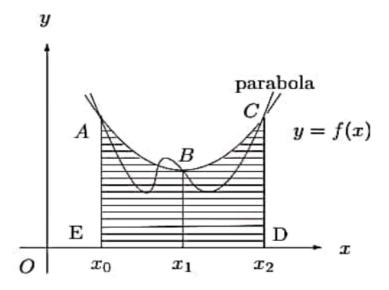


Figure 3: Geometrical interpretation of Simpson's 1/3 rule.

3.2 Simpson's 3/8 rule

Simpson's 3/8 rule is similar to Simpson's 1/3 rule, the only difference being that, for the 3/8 rule, the interpolant is a cubic polynomial. Though the 3/8 rule uses one more function value, it is about twice as accurate as the 1/3 rule.

3.3 Error term

3.3.1 In Trapezoidal Method

Let f(x) have 2 continuous derivatives on the interval $a \le x \le b$. Then error term is given by

$$E_n^T(f) = -\frac{h^2 (b-a)}{12} f''(c_n)$$

for some c_n in the interval [a,b]. Trapezoidal Method give accurate results only upto the order of h^2 . So, Even if we keep increasing number of intervals the results will not improve above h^2 order. However, if we take very small intervals then the machine will require high computational power but the results might not be as accurate as expected but the better methods are available which can give better accuracy with less intervals.

3.3.2 In Simpson 1/3 Method

Let f(x) have 2 continuous derivatives on the interval $a \le x \le b$. Then error term is given by

$$E_n^S(f) = -\frac{h^4(b-a)}{180}f^{(4)}(c_n)$$

for some c_n in the interval [a,b]. Simpson Method interpolate through parabola and it approximate better than Trapezoidal method. it's gives accurate results only upto the order of h^4 . So, Even if we keep increasing number of intervals the results will not improve above h^4 order and it requires high computational power and results might not be as accurate as expected.

3.3.3 In Simpson3/8 Method

Let f(x) have 2 continuous derivatives on the interval $a \le x \le b$. Then error term is given by

$$E_n^S(f) = -\frac{h^4(b-a)}{80}f^{(4)}(c_n)$$

for some c_n in the interval [a,b]. Simpson 3/8 Method interpolate through cubic polynomial and it approximate better than Trapezoidal and Sympson Method. it's gives accurate results only upto the order of h^4 . So, Even if we keep increasing number of intervals the results will not improve above h^4 order and it requires high computational power and results might not be as accurate as expected.

4 Legendre Gauss Quadrature

Gauss Quadrature deals with integration over a symmetrical range of x from -1 to +1. The important property of Gauss quadrature is that it yields exact values of integrals for polynomials of degree up to 2n-1. Gauss Quadrature uses the function values evaluated at a number of interior points and corresponding weights to approximate the integral by a weighted sum.

$$I = \int_{-1}^{1} f(x)dx = \sum_{i=0}^{n-1} w_i f(x_i)$$

Comparison of Newton Cotes and Gauss Quadrature Method

Gaussian quadrature is more accurate than the Newton-Cotes quadrature in the following sense:

- In Newton Cotes Methods abscissas are fixed at equally spaced points and weights are computed by approximating the integrands by a polynomial of particular order whereas in Gauss Quadrature method abscissas and weights are computed to give maximum possible accuracy.
- Both Gaussian quadrature and Newton-Cotes quadrature use the similar idea to do the approximation, i.e. they both use the Lagrange interpolation polynomial to approximate the integrand function and integrate the Lagrange interpolation polynomial to approximate the given definite integral.
- When the same number of nodes is used, the algebraic degree of precision of the Gaussian quadrature is higher than that of the Newton-Cotes quadrature.

How Gauss quadrature method is linked with a set of orthogonal polynomials

If p(x) is polynomial of degree and 2n-1, q(x) is quotient of degree n-1 or less and L_n is n^{th} degree of legendre polynomial

$$p(x) = q(x)L_n(x) + r(x)$$

On integrating the above equation from -1 to 1,

$$\int_{-1}^{1} p(x)dx = \int_{-1}^{1} q(x)L_n(x)dx + \int_{-1}^{1} r(x)dx$$

If p(x) is polynomial of degree 2n-1 and L_n is is quotient of degree n-1 or less. Term I in above equation goes to zero due to orthonormal property of legendre polynomials. Therefore integral of polynomial p(x) become equal to integral of remainder r(x).

$$\int_{-1}^{1} p(x)dx = \int_{-1}^{1} r(x)dx$$

Legendre Gauss Quadrature methods for evaluation of integral $\int_{-1}^{1} f(x) dx$. Transform the formula for the integration $\int_{a}^{b} f(x) dx$

For N point method,

$$I_n = \sum_{i=1}^{N} w_i f\left(x_i\right)$$

$$I_n = \int_{-1}^{1} f(x)dx = \omega_1 f(x_1) + \omega_2 f(x_2) + \dots + \omega_n f(x_n)$$

We determine weights and x_i using basis $\{1, x, x^2, x^3\}$. This method provides accurate results for a polynomial of degree 2n-1 or less.

If the limits of integration are x = a and x = b, it is possible to use a simple linear transformation to bring the limits to the standard [-1,1]. The transformation would be

$$x = \frac{a+b}{2} + \frac{b-a}{2}t$$

We also have $dx = \frac{b-a}{2}dt$ and hence the required integral is given by

$$I = \int_{a}^{b} f(x)dx = \frac{b-a}{2} \int_{-1}^{1} f\left(\frac{b-a}{2}t + \frac{a+b}{2}\right) dt$$

With the above proviso we now consider integration of a function over the interval [-1, 1]. All the evaluation points are with in the interval i.e. $-1 < x_i < 1$.

2-point Formula

As we know for N point method,

$$I_n = \sum_{i=1}^{N} w_i f(x_i)$$

$$I_n = \int_{-1}^{1} f(x) dx = \omega_1 f(x_1) + \omega_2 f(x_2) + \dots + \omega_n f(x_n)$$

For 2 point formula,

$$I(f) = \int_{-1}^{1} f(x)dx \simeq w_0 f(x_0) + w_1 f(x_i) = I_2(f)$$

Determining $x_0, x_1, \omega_0, \omega_1$, so that

$$I_2(f) = I(f)$$

for a polynonial if degree less than or equal to 3

$$f(x) = 1, x, x^{2}, x^{3}$$

$$I_{2}(f) = I(f)$$

$$\int_{a}^{b} f(x)dx = \int_{-1}^{1} p(t)dt$$

$$x = \left(\frac{b-a}{2}\right)t + \left(\frac{b+a}{2}\right)$$

$$p(t) = f\left(\frac{b-a}{2}t + \frac{b+a}{2}\right)$$

$$p(t) = 1 \int_{-1}^{1} 1 \cdot dt = w_{1}p(t_{1}) + w_{2}p(t_{2}) = w_{1} + w_{2}$$

$$\Rightarrow w_{1} + w_{2} = 2$$

$$p(t) = t \quad w_{1}t_{1} + w_{2}t_{2} = 0$$

$$p(t) = t^{2} \quad w_{1}t_{1}^{2} + w_{2}t_{2}^{2} = \frac{2}{3}$$

$$p(t) = t^{3} \quad w_{1}t_{1}^{3} + w_{2}t_{2}^{3} = 0$$

$$t_{1} = -\sqrt{\frac{1}{3}}, \quad t_{2} = +\sqrt{\frac{1}{3}}$$

$$w_{1} = w_{2} = 1$$

Zeros of Legendre polynomial of order 2

$$\int_{-1}^{1} f(t)dt \simeq f\left(-\sqrt{\frac{1}{3}}\right) + f\left(\sqrt{\frac{1}{3}}\right)$$

N-point composite quadrature formula

$$\int a^b f(x) dx = \sum_{j=1}^m \int_{xj-1}^{x_j} f(x) dx$$

and

$$\int xj - 1^{x_j} f(x) dx = \left(\frac{x_j - x_{j-1}}{2} \sum k = 0^{n-1} wk f \left[\frac{(x_j - x_{j-1})t_k}{2} + \frac{(x_j + x_{j-1})}{2} \right]$$

$$= \frac{h}{2} \sum k = 0^{n-1} w_k f \left[\frac{ht_k}{2} + \frac{(x_j + x_{j-1})}{2} \right]$$

$$\int a^b f(x) dx = \frac{h}{2} \sum_{j=1}^m \sum_{k=0}^{n-1} wk f \left[\frac{ht_k}{2} + \frac{x_j + x_{j-1}}{2} \right]$$

Algorithm

Algorithm 1 MyTrap

```
1: function INPUT(f, initial \ conditions, number \ of \ intervals)
                                                                                  \triangleright Here f is function to be
   integrated
2:
       h = \frac{b-a}{a}
                                                                                     ▷ Determining step size
3:
       for i in range(1, 2 \times n) do
                                              y = f(a+i h)
                                                                                     \triangleright y at limit points
4:
6:
           for j in range(1, len(y)-1 do
7:
               trp = h \times (f(a) + f(b))/2
                                                                                        ▷ calculating integral
8:
           end for
9:
        return trp = 0
```

Algorithm 2 MySimp

```
1: function INPUT(f, initial, conditions number of intervals) Here f is function to be inte-
     grated
2:
          h = \frac{b-a}{2 \times n}
simp = \frac{h \times (f(a) + f(b))}{3}
for i in range(1, 2 × n) do
                                                                                                                      \triangleright Determining step size
3:
4:
                                                                ifi_{\overline{2=0}}
 5:
                simp + = \frac{2 \times h \times f(a+ih)}{3}
6:
               elif \frac{i}{2}! = 0
8:
               simp = \frac{4 \times h \times f(a+ih)}{3}

    ▷ calculating integral

9:
10:
```

Algorithm 3 QuadratureTol

return trp

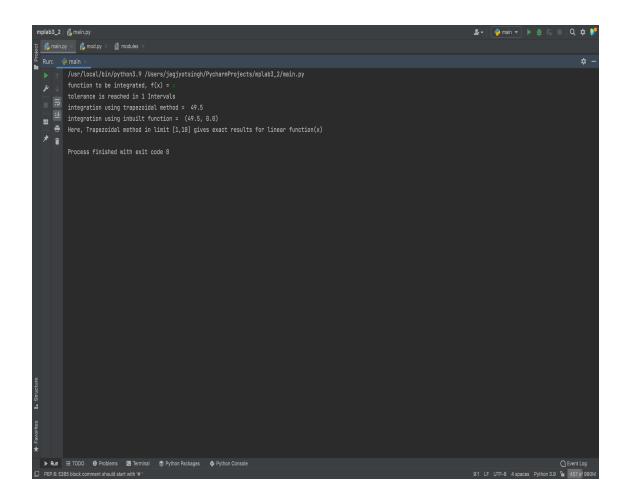
```
1: function INPUT(f, initial, conditions number of intervals, tolerance) <math>\triangleright Here f is function
    to be integrated
2:
3:
        i = 1
                                                                                                     ▷ initialise i to 1
        while i \le n:
                                                                                      ▷ Calculating Relative Error
 4:
        e = \left| \frac{f_n - f_{n-1}}{f_n} \right| if e > 0.5 \times 10^{-tol}
                                                                         ▷ Conditions for determining intervals
5:
6:
                 i = 2 \times i elif e_i = 0.5 \times 10^{-tol}
 7:
                  break
9:
10:
                                                  ▷ Break the function when tolerance is reached return f
```

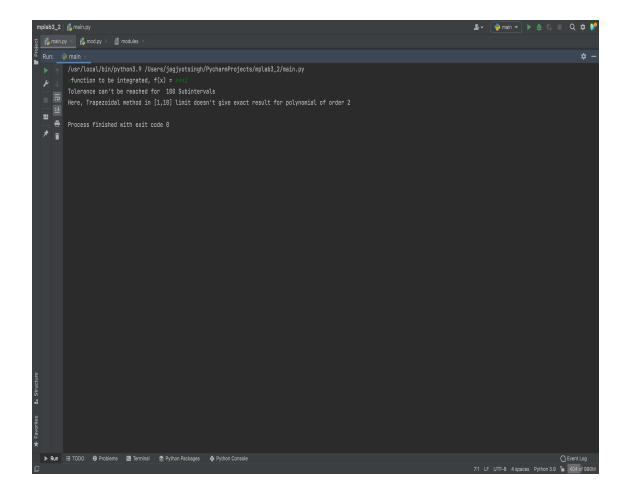
Algorithm 4 n-point Gauss Quadrature method

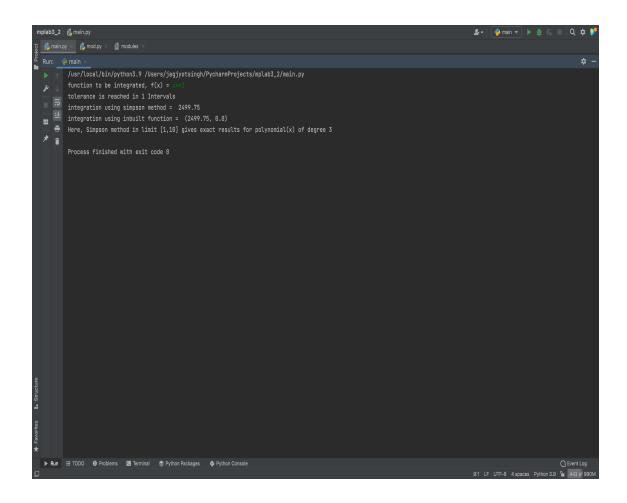
```
1: h = (b - a)/m
                        Determining step size using limits of integration and total number of
  subintervals
2: legendre zeroes, w = p roots > Extracting legendre polynomial roots corresponding weights
  for n point
                                             ▶ method using module p roots from library scipy
3: sum, x = 0, [a]
                                                           ▷ initializing integration and interval
4: for i in range(0, n) do
      for j in range(1, m+1 do)
6:
         x = a + hi
                                                                        ▷ incrementing intervals
7:
         sum + = (h/2)wf(0.5*h*legzer + 0.5*(x[i] + x[i-1])) \triangleright n point composite formula
      end for
8:
9: end for
       return sum = 0
```

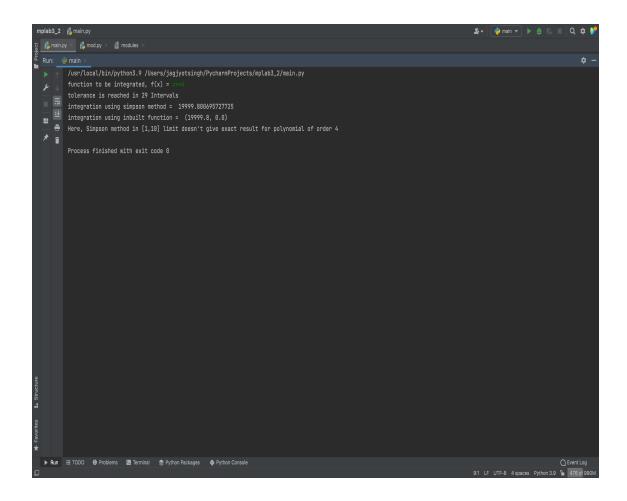
Algorithm 5 n-point Gauss Quadrature method tolerance

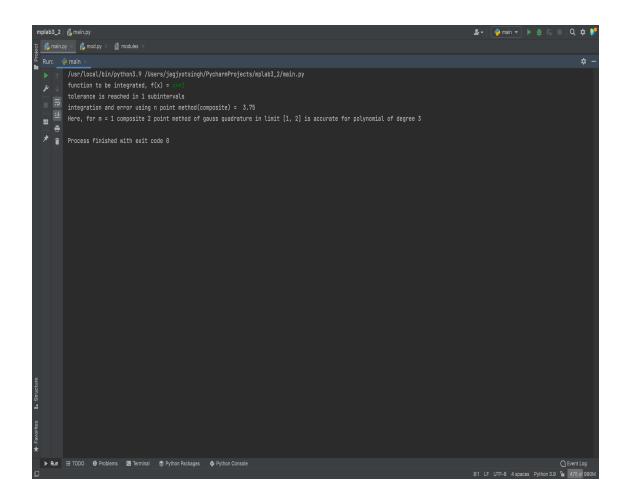
4.1 Programming

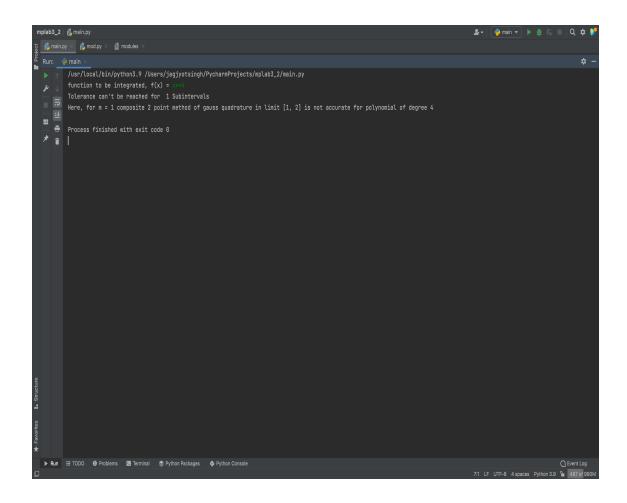


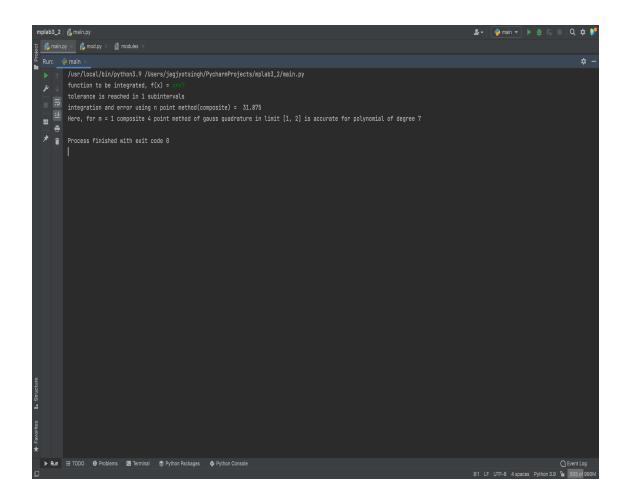


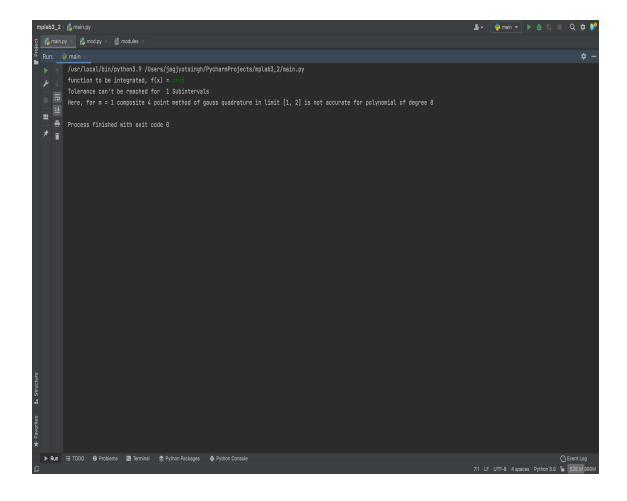


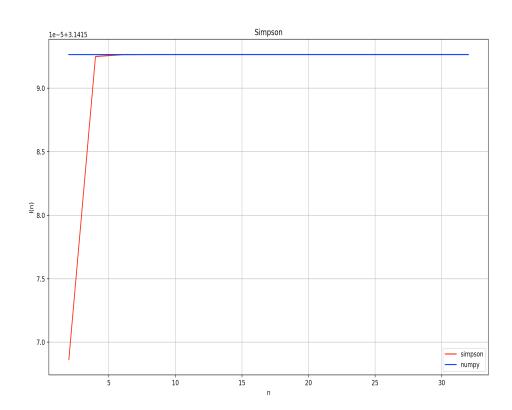




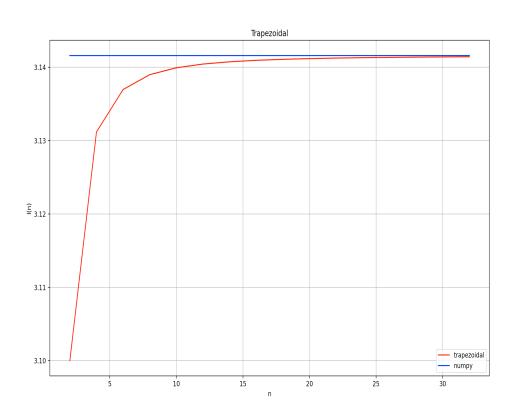




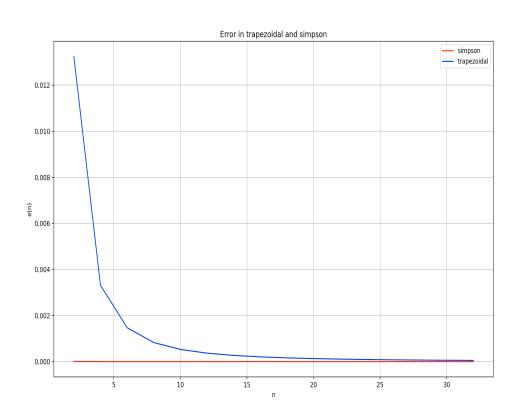




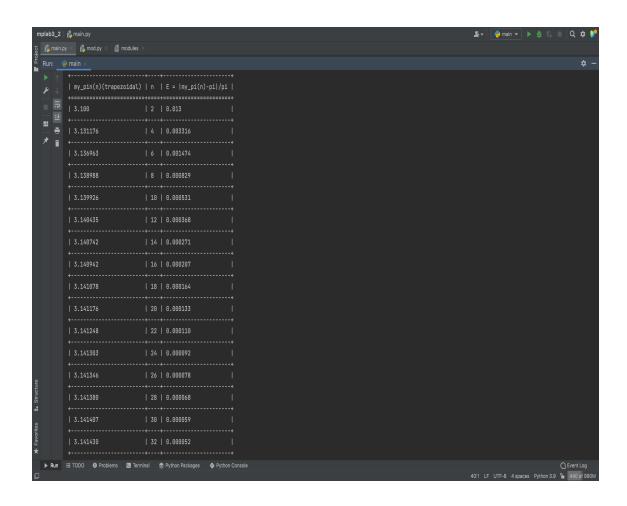
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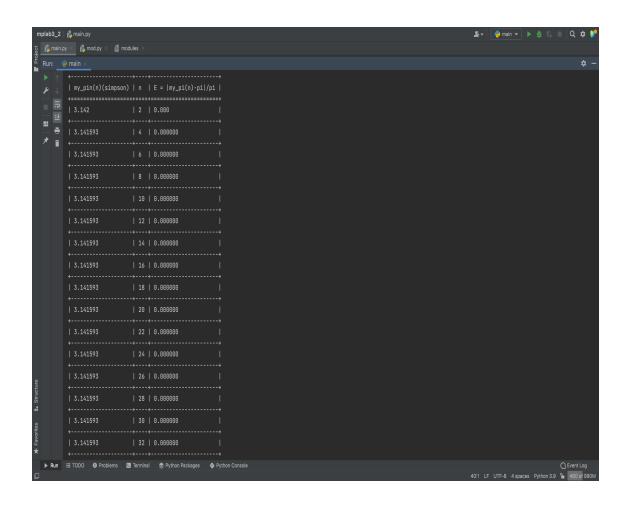


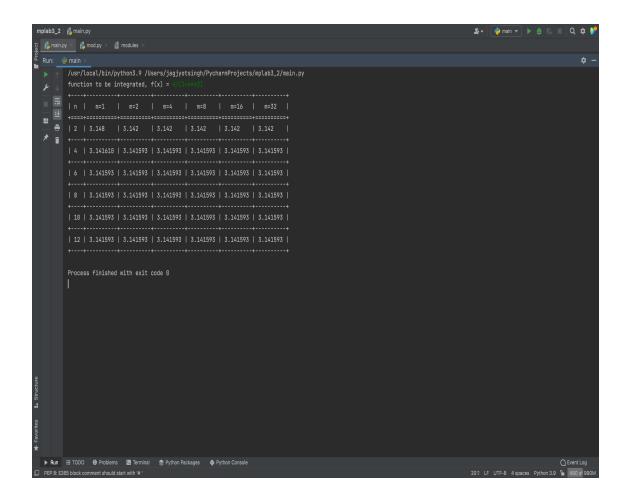
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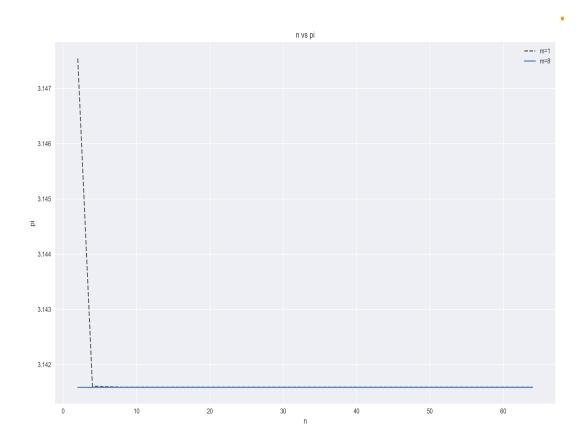


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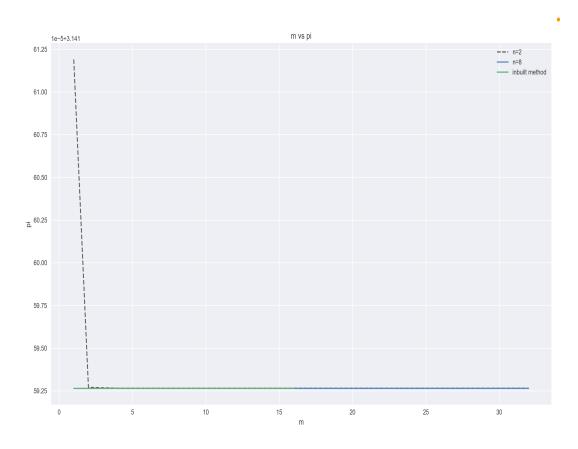








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5 Python program

```
1 from sympy import *
2 from scipy.special.orthogonal import p_roots
3 from scipy import integrate
4 import numpy as np
5 import pandas as pd
6 import matplotlib.pyplot as plt
7 import texttable as tt
8 tab = tt.Texttable()
x = symbols('x')
f = eval("lambda x:" + input("function to be integrated, f(x) = "))
12 #d = int(input("Enter the number of significant figures upto which results should
      be accurate = "))
14
def My_Trap(f_, a, b, n):
      y = []
16
17
       h = (b - a) / n
      for i in range(n + 1):
18
           y.append(f(a + i * h)) # y at limit points
19
       trp = h * (f(a) + f(b)) / 2
20
21
      for j in range(1, len(y) - 1):
22
           trp = trp + h * (y[j])
      return (trp)
23
24
25
def My_Simp(f_, a, b, n):
      h = (b - a) / (2 * n)
27
       simp = h * (f(a) + f(b)) / 3
28
       for i in range(1, 2 * n):
29
           if (i % 2 == 0):
30
               simp = simp + 2 * h * f(a + i * h) / 3
31
           elif (i % 2 == 1):
32
               simp = simp + 4 * h * f(a + i * h) / 3
33
34
      return (simp)
35
37
38
  def MyTrap_tol(f_, a, b, n, d):
39
      i = 1
       err = []
40
41
       while i <= n:
           e = abs(f_{("x", a, b, i)} - f_{("x", a, b, i + 1)) / f_{("x", a, b, i + 1)}
42
           err.append(e)
43
           if e > 0.5 * 10 ** -d:
44
               i = i + 1
45
46
               if i > n:
                    print("Tolerance can't be reached for ", n, "Subintervals")
47
           elif e <= 0.5 * 10 ** -d:
               print("tolerance is reached in", i, "Intervals")
49
               print("integration using trapezoidal method = ", f_("x", a, b, i))
print("integration using inbuilt function = ", integrate.quadrature(f,
51
      a, b))
52
                break
def MySimp_tol(f_, a, b, n, d):
56
       i = 1
       err = []
57
       while i <= n:
58
           e = abs(f_{("x", a, b, i)} - f_{("x", a, b, i + 1)) / f_{("x", a, b, i + 1)}
           err.append(e)
60
           if e > 0.5 * 10 ** -d:
61
               i = i + 1
62
               if i > n:
63
```

```
print("Tolerance can't be reached for ", n, "intervals")
64
            elif e <= 0.5 * 10 ** -d:
65
                print("tolerance is reached in", i, "Intervals")
66
                print("integration using simpson method = ", f_("x", a, b, i))
print("integration using inbuilt function = ", integrate.quadrature(f,
67
68
       a, b))
69
                break
70
71
   def MyLegQuadrature(fs, a, b, n, m): # Gauss legendre Quadrature ftion
72
       h = (b - a) / m
73
        e = []
74
       [leg_zer, w] = p_roots(n)
75
76
       leg_zer.tolist()
       w.tolist()
77
        sum_{-} = 0
78
        x_{-} = [a]
79
       s = []
80
81
        for k in range(0, n):
            for i in range(1, m + 1):
82
83
                x_a.append(a + h * i)
                sum_ += (h / 2) * w[k] * f(0.5 * h * leg_zer[k] + 0.5 * (x_[i] + x_[i - k])
84
        1]))
85
                s.append(sum_)
       return sum_
86
87
88
89
   def MyLegQuadrature_tol(fs, a, b, n, m, d):
90
       i = 1
        err = []
91
92
        while i <= m:
            e = abs(MyLegQuadrature(fs, a, b, n, i) - MyLegQuadrature(fs, a, b, n, i +
93
        1)) / MyLegQuadrature(fs, a, b, n,
94
                                i + 1)
95
            err.append(e)
            if e > 0.5 * 10 ** -d:
96
                i = i * 2
                if i > m:
98
                     print("Tolerance can't be reached for ", m, "Subintervals")
99
            elif e <= 0.5 * 10 ** -d:
100
                print("tolerance is reached in", i, "subintervals")
101
                print("integration and error using n point method(composite) = ",
        MyLegQuadrature(fs, a, b, n, i))
                # print("integration using inbuilt ftion = ", integrate.quadrature(f, a
103
        , b))
104
105
                return MyLegQuadrature(fs, a, b, n, i)
106
107
   def MyLegQuadrature_tol_1(fs, a, b, n, d):
108
109
110
       p = 0
        err = []
        while True:
            e = abs(MyLegQuadrature(fs, a, b, n, i) - MyLegQuadrature(fs, a, b, n, i +
        1)) / MyLegQuadrature(fs, a, b, n,
114
                                i + 1)
            err.append(e)
            if e > 0.5 * 10 ** -d:
                i = i * 2
117
            elif e <= 0.5 * 10 ** -d:
118
                p = MyLegQuadrature(fs, a, b, n, i)
119
120
                break
       return p, i, d
121
```

1 from Numerical_Methods import My_Trap, My_Simp, MyLegQuadrature, MyLegQuadrature_tol,

```
MySimp_tol,MyTrap_tol,MyLegQuadrature_tol_1
2 import numpy as np
3 import math
4 import matplotlib.pyplot as plt
5 import texttable as tt
6 tab = tt.Texttable()
7 # 3 b i
8 #MyTrap_tol(My_Trap, 1, 10, 100, 8)
9 #print("Here, Trapezoidal method in limit [1,10] gives exact results for linear
      function(x)")
11
#MyTrap_tol(My_Trap, 1, 10, 100, 8)
13 #print("Here, Trapezoidal method in [1,10] limit doesn't give exact result for
      polynomial of order 2")
14
15 # 3 b ii
16
#MySimp_tol(My_Simp, 1, 10, 100, 8)
18 #print("Here, Simpson method in limit [1,10] gives exact results for polynomial(x)
      of degree 3")
20
21 #MySimp_tol(My_Simp, 1, 10, 100, 8)
#print("Here, Simpson method in [1,10] limit doesn't give exact result for
      polynomial of order 4")
25 # 3 b iii
26
#MyLegQuadrature_tol("x", 1, 2, 2, 1, 8)
28 #print("Here, for m = 1 composite 2 point method of gauss quadrature in limit [1,
      2] is accurate for polynomial of degree 3")
29
30
#MyLegQuadrature_tol("x", 1, 2, 2, 1, 8)
32 #print("Here, for m = 1 composite 2 point method of gauss quadrature in limit [1,
      2] is not accurate for polynomial of degree 4")
33
34
35 #MyLegQuadrature_tol("x", 1, 2, 4, 1, 8)
#print("Here, for m = 1 composite 4 point method of gauss quadrature in limit [1,
      2] is accurate for polynomial of degree 7")
38 #MyLegQuadrature_tol("x", 1, 2, 4, 1, 8)
#print("Here, for m = 1 composite 4 point method of gauss quadrature in limit [1,
      2] is not accurate for polynomial of degree 8")
40
41
42 # 3 c
43 #Trapezoidal method table
_{44} m = np.arange(1,17,1)
_{45} n = 2*m
_{46} h = (1-0)/n
47 \text{ my_pi_1} = []
48 \text{ my_pi_2} = []
49 const = []
50 err_1, err_2 = [], []
51 for i in n:
      p = My_Simp("x", 0, 1, i)
52
      q = My_Trap("x", 0, 1, i)
53
      const.append(np.pi)
55
      e_1 = abs(p - np.pi)/np.pi
56
      e_2 = abs(q-np.pi)/np.pi
57
      err_1.append(e_1)
      err_2.append(e_2)
58
   my_pi_1.append(p)
```

```
my_pi_2.append(q)
my_pi = [my_pi_1, my_pi_2]
62 #print(my_pi)
63 #plt.plot(n, err_1)
#plt.plot(np.log(h), np.log(err_1), c='r')
#plt.plot(np.log(h), np.log(err_2), c='b')
#plt.plot(n, err_2, c='b')
#plt.plot(n, const, c='b')
68 plt.grid(True)
69 plt.xlabel("log(h)")
70 plt.ylabel('log(error)')
71 plt.title("log plot for error vs step size")
72 plt.legend(["simpson", "trapezoidal"])
73 #plt.show()
74
75 # 3 d
76 '''headings_1 = ["my_pin(n)(simpson)","n","E = |my_pi(n)-pi|/pi"]
77 tab.header(headings_1)
78 for row in zip(my_pi_1, n, err_1):
      tab.add_row(row)
79
       tab.set_max_width(0)
81
       tab.set_precision(6)
82 s = tab.draw()
83 print(s)
84 tab.reset()'''
85 #mysimpson method table
86 '' headings_2 = ["my_pin(n)(trapezoidal)","n","E = |my_pi(n)-pi|/pi"]
87 tab.header(headings_2)
88 for row in zip(my_pi_2,n,err_2):
      tab.add_row(row)
89
90
       tab.set_max_width(0)
      tab.set_precision(6)
91
92 s = tab.draw()
93 print(s)
94 tab.reset()'''
95
96 # 3 e
n_{-} = [2, 4, 8, 16, 32, 64]
m_{-} = [1, 2, 4, 8, 16, 32]
99 matrix_pi_quad = []
100 e = []
101 '''for i in n_:
      for j in m_:
102
           u = MyLegQuadrature("x", 0, 1, i, j)
103
           matrix_pi_quad.append(u)
           error = abs(u - np.pi)/np.pi
105
           e.append(error)''
106
107 for i in m_:
     for j in n_:
108
           u = MyLegQuadrature("x", 0, 1, i, j)
           matrix_pi_quad.append(u)
110
           error = abs(u - np.pi)/np.pi
111
112
           e.append(error)
113
t = np.reshape(matrix_pi_quad,(len(m_), len(n_)))
t_ = np.reshape(e,(len(m_), len(n_)))
116 #print(t)
117 #print(t_)
118
headings_3 = ["n","m=1","m=2","m=4","m=8","m=16","m=32"]
tab.header(headings_3)
for row in zip(n,t[0],t[1],t[2],t[3],t[4],t[5]):
122
       tab.add_row(row)
123
       tab.set_max_width(0)
       tab.set_precision(6)
125 s = tab.draw()
126 #print(s)
```

```
127 tab.reset()
129 # 3 e ii
130 '''plt.plot(n_, t_[0])
plt.plot(n_, t_[3])
plt.style.use('seaborn')
plt.grid(True)
134 plt.xlabel("n")
plt.ylabel('e(n)')
plt.title("e vs n")
137 plt.legend(["m = 1", "m = 8"])
138 plt.show()'''
139
140 plt.plot(m_, t_[0])
141 plt.plot(m_, t_[2])
142 plt.style.use('seaborn')
plt.grid(True)
144 plt.xlabel("m")
plt.ylabel('e(m)')
146 plt.title("e vs m")
plt.legend(["n = 2", "n = 8"])
148 plt.show()
149
150
'''plt.style.use('seaborn')
fig1, ax1 = plt.subplots()
ax1.plot(n_, t[0], color='#444444',
            linestyle='--', label='m=1')
ax1.plot(n_,t[3], label='m=8')
ax1.set_title('n vs pi')
ax1.set_xlabel('n')
158 ax1.set_ylabel('pi')
ax1.legend()
plt.tight_layout()'''
161 #plt.show()
162
163
#@np.vectorize
165 '''def const_value(m):
     return np.pi
166
167 for i in m:
168 # cons_pi = []
      cons_pi = const_value(m)
plt.style.use('seaborn')
171 fig1, ax1 = plt.subplots()
ax1.plot(m_{,}t[1], color='#4444444',
            linestyle='--', label='n=2')
173
174 ax1.plot(m_,t[3], label='n=8')
ax1.plot(m,cons_pi,label = "inbuilt method")
176 ax1.set_title('m vs pi')
177 ax1.set_xlabel('m')
178 ax1.set_ylabel('pi')
ax1.legend()
180 plt.tight_layout()
181 plt.show()'''
182
n_{184} n_{2} = [2, 4, 8, 16, 32]
d = [1, 2, 3, 4, 5, 6, 7, 8]
186 matrix_pi_quad = []
187 for i in d:
188
       for j in n:
           u = MyLegQuadrature_tol_1("x", 0, 1, j, i)
189
190
           t = matrix_pi_quad.append(u)
191
192
```

```
g = np.reshape(t, (len(n_), len(d)))
print(g)
print(matrix_pi_quad)
```