# Stage 1: Integers

Team Assembly

### **Project Manager**

## Experiences

## Experiences

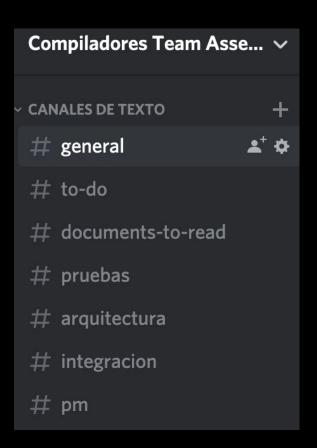


### **Project Manager**

## Way of working

### Way of Working



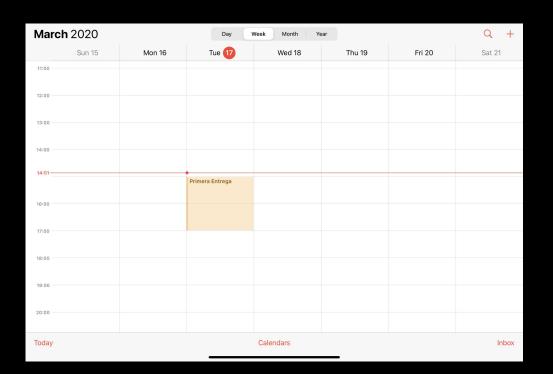


## Way of Working

Friday

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#### **Architect**

- Experiences
  - Implementing the Data Structures/Algorithms in paper
  - Explaining the requirements to the team
  - Helping when something doesn't work

- Way of working
  - Logical implementation of algorithms
  - Lots of self-criticism to find edge cases
  - Constantly evaluating team's code

#### System Architecture: Idea

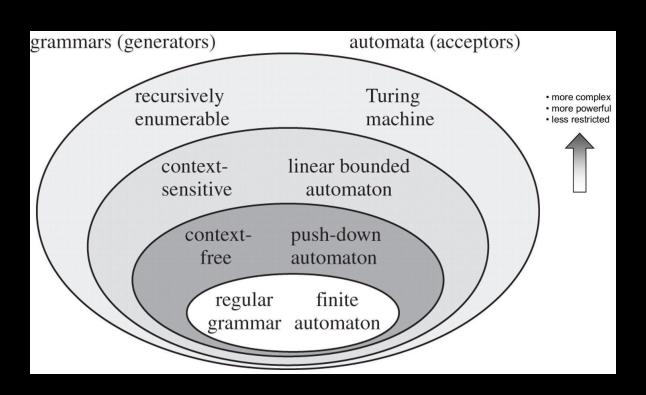
Goal: Code Less, Think More

How to implement a flexible system that saves us work in the future?

How to stop ourselves from going back and changing our code?

How to streamline future expansions and development?

#### System Architecture: Solution - Abstraction



#### How to bring this abstraction down to Earth?

XML Files - Easy to parse for both humans and computers.

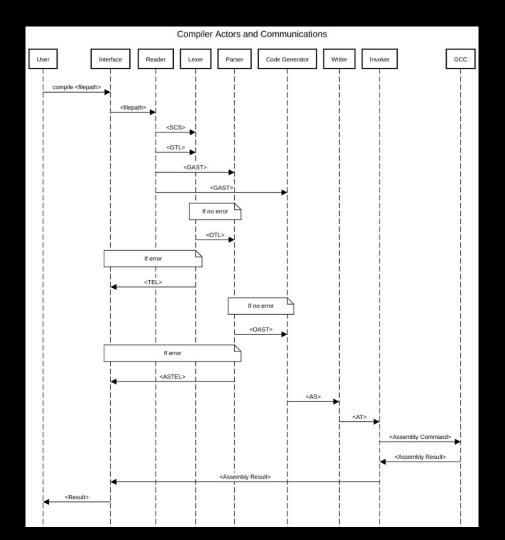
Logical consistency in Grammar/Alphabet makes for a strong system.

```
<structure tag="literal">
    <token>
        literal
    </token>
    <class>evaluation</class>
    <asm>
mov $:t, :r
</asm>
</structure>
```

#### **Implementation**

It's complicated...

- Actors with outputs/inputs
- Data Structures sent around
- Modularization of the system



#### Integrator

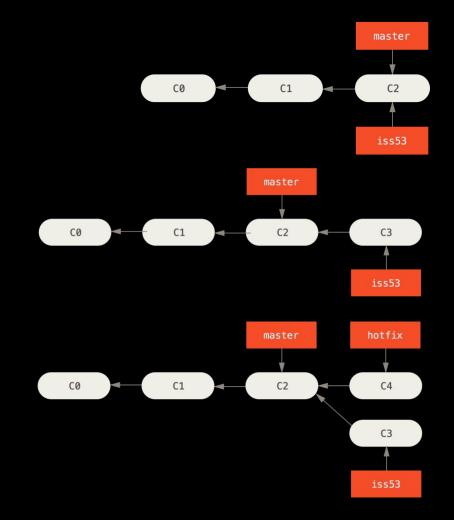
- Experiences
  - Technical part
  - With team
  - Other

- Way of working
  - Use of Windows and Linux
  - Use of git
  - Start point
  - Risk



#### Integrations

- Reader
- Lexer
- Parser
- Code generator
- Writer
- Invoker



#### Assembly Compiler - Valid Test 1

```
nestorivanmo@Nestor-MBP ~/D/c/assembly> cat examples/test.c
int main() {
     return 2;
}
```

#### **Assembly Compiler - Output for Test 1**

nestorivanmo@Nestor-MBP ~/D/c/assembly> ./assembly <u>examples/test.c</u>
Reader -> SCS: "int main() { return 2; }"

```
_exer -> OTL: [
 %Structs.Token{expression: "int", pos_x: nil, pos_y: nil, tag: "int"},
 %Structs.Token{expression: "main", pos_x: nil, pos_y: nil, tag: "main"},
 %Structs.Token{
   expression: "(",
   pos_x: nil,
   pos_y: nil,
   tag: "parenthesis-open"
 },
 %Structs.Token{
   expression: ")",
   pos_x: nil,
   pos_y: nil,
   tag: "parenthesis-close"
 },
 %Structs.Token{expression: "{", pos_x: nil, pos_y: nil, tag: "bracket-open"},
 %Structs.Token{expression: "return", pos_x: nil, pos_y: nil, tag: "return"},
 %Structs.Token{expression: "2", pos_x: nil, pos_y: nil, tag: "literal"},
 %Structs.Token{expression: ";", pos_x: nil, pos_y: nil, tag: "semicolon"},
 %Structs.Token{expression: "}", pos_x: nil, pos_y: nil, tag: "bracket-close"}
```

```
Parser -> OAST
{root => {''}}
       {function => ''}
               {int-data-type => int}
                {main-function-name => main}
                {evaluator-open => (}
                {evaluator-close => )}
                {section-open => {}
               {operation => ''}
                       {return-word => return}
                       {literal => 2}
                       {semicolon => ;}
               {section-close => }}
CodeGenerator -> AS
 .section
                 __TEXT,__text,regular,pure_instructions
 .p2align
                 4, 0x90
 .globl main
main:
 movl $2,%eax
 ret
```

#### Assembly Compiler - Valid Test 2

```
nestorivanmo@Nestor-MBP ~/D/c/assembly> cat examples/test.c
int
main
(
)
{
return
1
;
}
```

#### Assembly Compiler - Output for Valid Test 2

nestorivanmo@Nestor-MBP ~/D/c/assembly> ./assembly examples/test.c
Reader -> SCS: "int main ( ) { return 1 ; }"

```
Lexer -> OTL: [
 %Structs.Token{expression: "int", pos_x: nil, pos_y: nil, tag: "int"},
 %Structs.Token{expression: "main", pos_x: nil, pos_y: nil, tag: "main"},
 %Structs.Token{
   expression: "(",
   pos x: nil,
   pos y: nil,
   tag: "parenthesis-open"
 },
 %Structs.Token{
   expression: ")",
   pos x: nil,
   pos_y: nil,
   tag: "parenthesis-close"
 %Structs.Token{expression: "{", pos_x: nil, pos_y: nil, tag: "bracket-open"},
 %Structs.Token{expression: "return", pos_x: nil, pos_y: nil, tag: "return"},
 %Structs.Token{expression: "1", pos_x: nil, pos_y: nil, tag: "literal"},
 %Structs.Token{expression: ";", pos_x: nil, pos_y: nil, tag: "semicolon"},
 %Structs.Token{expression: "}", pos x: nil, pos y: nil, tag: "bracket-close"}
```

```
Parser -> OAST
{root => {''}}
        {function => ''}
                {int-data-type => int}
                {main-function-name => main}
                {evaluator-open => (}
                {evaluator-close => )}
                {section-open => {}
                {operation => ''}
                        {return-word => return}
                       {literal => 1}
                       {semicolon => ;}
                {section-close => }}
CodeGenerator -> AS
  .section
                  __TEXT,__text,regular,pure_instructions
  .p2align
                  4, 0x90
  .globl main
main:
 movl $1,%eax
 ret
```

#### Assembly Compiler - Invalid Test 3

```
nestorivanmo@Nestor-MBP ~/D/c/assembly> cat <a href="main(">examples/test.c</a>
int main() {
    return;
}
<a href="main">e</a>
```

#### Assembly Compiler - Output for Invalid Test 3

```
nestorivanmo@Nestor-MBP ~/D/c/assembly> ./assembly examples/test.c
Reader -> SCS: "int main() { return; }"
Lexer -> OTL: %Structs.Token{expression: "return;", pos_x: nil, pos_y: nil, tag: "error"}
** (Lexer Error) invalid token 'return;' in file examples/test.c
```

#### Assembly Compiler - Invalid Test 4

```
nestorivanmo@Nestor-MBP ~/D/c/assembly> cat <u>examples/test.c</u> main() int {
    return 10;
}

delight restorivanmo@Nestor-MBP ~/D/c/assembly> cat <u>examples/test.c</u>
```

#### Assembly Compiler - Output for Invalid Test 4

```
nestorivanmo@Nestor-MBP ~/D/c/assembly> ./assembly examples/test.c
Reader -> SCS: "main() int { return 10; }"
```

```
Lexer -> OTL: [
 %Structs.Token{expression: "main", pos_x: nil, pos_y: nil, tag: "main"},
 %Structs.Token{
   expression: "(",
   pos_x: nil,
   pos_y: nil,
   tag: "parenthesis-open"
 },
 %Structs.Token{
   expression: ")",
   pos_x: nil,
   pos v: nil,
   tag: "parenthesis-close"
 %Structs.Token{expression: "int", pos_x: nil, pos_y: nil, tag: "int"},
 %Structs.Token{expression: "{", pos_x: nil, pos_y: nil, tag: "bracket-open"},
 %Structs.Token{expression: "return", pos_x: nil, pos_y: nil, tag: "return"},
 %Structs.Token{expression: "10", pos_x: nil, pos_y: nil, tag: "literal"},
 %Structs.Token{expression: ";", pos_x: nil, pos_y: nil, tag: "semicolon"},
 %Structs.Token{expression: "}", pos_x: nil, pos_y: nil, tag: "bracket-close"}
** (Parser Error) structure<function> is missing something in file examples/test.c
```

#### Compiler outputs

```
nestorivanmo@Nestor-MBP ~/D/c/assembly> git status
On branch master
Your branch is up to date with 'origin/master'.
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)
       modified:
                   code
       modified:
                  code.s
no changes added to commit (use "git add" and/or "git commit -a")
```

#### Compiler tests

```
nestorivanmo@Nestor-MBP ~/D/c/assembly> mix test
Compiling 2 files (.ex)
```

Finished in 0.6 seconds 25 tests, 0 failures

Randomized with seed 236240

#### **Tester**

```
test "002_S1_Valid_Return7", context do
    gtl = Reader.generate_gtl(Hps.Lt.get_gtl_content())
    scs = """
    int main() {
        return 7;
    }
    """
    new_token = %Structs.Token{expression: "7", pos_x: nil, pos_y: nil, tag: "literal"}
    assert Lexer.tokenize({scs |> Reader.generate_scs(), gtl}) == {Hps.Lt.update_otl(context[:otl], new_token), :ok}
end
```

```
001_S1_Valid_Return0.c
002_S1_Valid_Return7.c
003_S1_Valid_ReturnMD130.c
004_S1_Valid_ReturnBlankSpaces.c
005_S1_Valid_ReturnNoLineB.c
006_S1_Valid_ReturnSpaceChars.c
007_S1_Invalid_ReturnNull.c
008_S1_Invalid_ReturnNoFuncName.c
009_S1_Invalid_ReturnNoParenth.c
010_S1_Invalid_ReturnNoBrack.c
011_S1_Invalid_ReturnNoSpaces.c
012_S1_Invalid_ReturnComma.c
013_S1_Invalid_ReturnCaps.c
■ 014_S1_Valid_ReturnPrecZero.c
Stage_1_Test_Evidence.png
```

#### References

https://norasandler.com

https://www.amazon.com/Engineering-Compiler-Keith-Cooper/dp/012088478X

https://elixir-lang.org

https://hexdocs.pm/elixir/Enum.html

https://git-scm.com/book/es/v2/Ramificaciones-en-Git-Procedimientos-B%C3%A1sicos-para-Ramificar-y-Fusionar