Jin-Du Wang

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Education

The Hong Kong University of Science and Technology M.Phil. in Computer Science and Engineering Supervisor: Huamin Qu	Hong Kong, China 09/2024 – 06/2026
Xi'an Jiaotong University B.Eng. in Software Engineering	Xi'an, China 09/2020 – 06/2024
Neuromatch Academy Deep Learning Summer School	Remote 07/2021 – 08/2021

Research Experience

HKUST VisLab, The Hong Kong University of Science and Technology	Hong Kong SAR
M.Phil. Researcher	09/2024 - 06/2026
Supervisor: Huamin Qu	
HCI Lab, Korea Advanced Institute of Science and Technology (KAIST)	Daejeon, Korea
Research Intern	06/2023 - 09/2023
Advisor: Geehyuk Lee	
Institute of Software, Chinese Academy of Sciences	Beijing, China
Research Intern	07/2022 - 05/2023
Advisor: Teng Han	
Lenovo Research	Beijing, China
Research Intern	07/2022 - 05/2023
Advisor: Nianlong Li	
Intelligent Interaction Lab, Xi'an Jiaotong University	Xi'an, China
Research Assistant	10/2022 - 05/2024
Advisor: Zhongmin Cai	·

Work Experience

Beijing Digital Force Field Technology Co., Ltd	Beijing, China
Unity Game Development Intern	06/2022 - 07/2022

Publications and Projects

Under Review / In Submission

C4: NeuroSync: Intent-Aware Code-Based Problem Solving via Direct LLM Understanding Modification. (Under Review ACM UIST'25)

Wenshuo Zhang, Leixian Shen, Shuchang Xu, **Jin-Du Wang**, Jian Zhao, Huamin Qu, Linping Yuan **C3: Handows: A Palm-Based Interactive Multi-Window Management System in Virtual Reality**. (Under Review IEEE ISMAR'25)

Jin-Du Wang, Ke Zhou, Haoyu Ren, Per Ola Kristensson, Xiang Li

J2: Effects of Thin Tactile Overlays on Ordinary and Mistouch-tolerant Touchscreen Keyboards. (In Submission to IJHCI)

Jin-Du Wang, Geehyuk Lee

Published

J1: Exploring Swarm Manipulation in Virtual Reality. Computers & Graphics.

Xiang Li, Jin-Du Wang, John J. Dudley, Per Ola Kristensson

C1: Swarm Manipulation in Virtual Reality. ACM SUI'23

R&D Projects (On Going).....

P2: Guangdong-Hong Kong-Macao Greater Bay Area Regional Earth System Digital Twin Project Design and develop a visual analytics-based interactive game to educate public about underwater hypoxia phenomena in the Guangdong-Hong Kong-Macao Greater Bay Area's ocean ecosystem.

P1: Digital Twin Smart Campus at HKUST

Build a platform integrating real-time campus data with features like AR, sustainability gamification, and smart navigation to enhance campus management and user experience.

More details: Project Link

Honors and Awards

 Xi'an Jiaotong University Scholarship Wang Shishao and Qiu Qizhen Scholarship China Merchants Bank Scholarship China International College Students' "Internet+" Innovation and Entrepreneurship Competition, Gold Prize Software Patent Certification, Apple App Store: ARKF Bluebridge Cup National Software Development Competition, Third Prize Tencent Cloud Practitioner Certification National College Student Psychology Committee Top 100 Member 	KAIST International Research Studentship	06/2023
 China Merchants Bank Scholarship China International College Students' "Internet+" Innovation and Entrepreneurship Competition, Gold Prize Software Patent Certification, Apple App Store: ARKF Bluebridge Cup National Software Development Competition, Third Prize Tencent Cloud Practitioner Certification 11/2021 	o Xi'an Jiaotong University Scholarship	11/2022
 China International College Students' "Internet+" Innovation and Entrepreneurship Competition, Gold Prize Software Patent Certification, Apple App Store: ARKF Bluebridge Cup National Software Development Competition, Third Prize Tencent Cloud Practitioner Certification 	Wang Shishao and Qiu Qizhen Scholarship	07/2022
tition, Gold Prize Software Patent Certification, Apple App Store: ARKF Bluebridge Cup National Software Development Competition, Third Prize Tencent Cloud Practitioner Certification 10/2022 04/2022 11/2021	O China Merchants Bank Scholarship	03/2022
 Software Patent Certification, Apple App Store: ARKF Bluebridge Cup National Software Development Competition, Third Prize Tencent Cloud Practitioner Certification 04/2022 11/2021 	o China International College Students' "Internet+" Innovation and Entrepreneurship	p Compe-
 Bluebridge Cup National Software Development Competition, Third Prize Tencent Cloud Practitioner Certification 04/2022 11/2021 	tition, Gold Prize	10/2022
• Tencent Cloud Practitioner Certification 11/2021	o Software Patent Certification, Apple App Store: ARKF	04/2022
,	o Bluebridge Cup National Software Development Competition, Third Prize	04/2022
• National College Student Psychology Committee Top 100 Member 10/2021	o Tencent Cloud Practitioner Certification	11/2021
	 National College Student Psychology Committee Top 100 Member 	10/2021

Skills

Programming Languages: C#, Java, Python, GLSL, C/C++, WebDev (HTML,CSS,JS)

Working Languages: Chinese (Native), English (Professional, IELTS: 7)

Software and Tools: Unity3D (XR Dev), Figma, LATEX, User Study Design, Visio, MySQL

Referees

Huamin Qu:

Chair Professor at the Hong Hong University of Science and Technology

Email: huamin@cs.ust.hk

Geehyuk Lee:

Professor at the Korea Advanced Institute of Science and Technology

Email: geehyuk@kaist.ac.kr

Nianlong Li:

Staff Researcher at Lenovo Research

Email: linl1@lenovo.com

Linping Yuan:

Research Assistand Professor at the Hong Hong University of Science and Technology

Email: yuanlp@ust.hk

Teng Han:

Professor at the Institute of Software, Chinese Academy of Sciences

Email: hanteng@iscas.ac.cn

Xiang Li:

Ph.D. Student at the University of Cambridge

Email: xl529@cam.ac.uk