



S.P.M College, Udantpuri

Bachelor Of Computer Application (BCA)

Part -1 (Paper-1)

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Computer Fundamental

Computer Codes / Character Encoding / Character Representation

- Binary Number = 0 & 1
- Binary Code = Character (A-Z, 0-9, symbols-@#\$%^&*,, Emoji 😊 🙌 😎 😊 (●'◡'●), language-Hindi, Gujrati, urdu, Chinese,,)
- Most computers do not represent characters as pure binary numbers.
- They use a coded version of true binary to represent alphabets, digits, and special symbols(\$, %, #, *, &, !,) as well as decimal numbers.
- Character coding is standardized so that data can be transferred between different computers.
- Codes used are: - BCD, ASCII, EBCDIC, Gray Code, Excess-3 code

(ये Characters = Digits, symbols, letter, Emoji, any language {hindi, Chinese, urdu,,} को binary{0,1} में बदलता है)

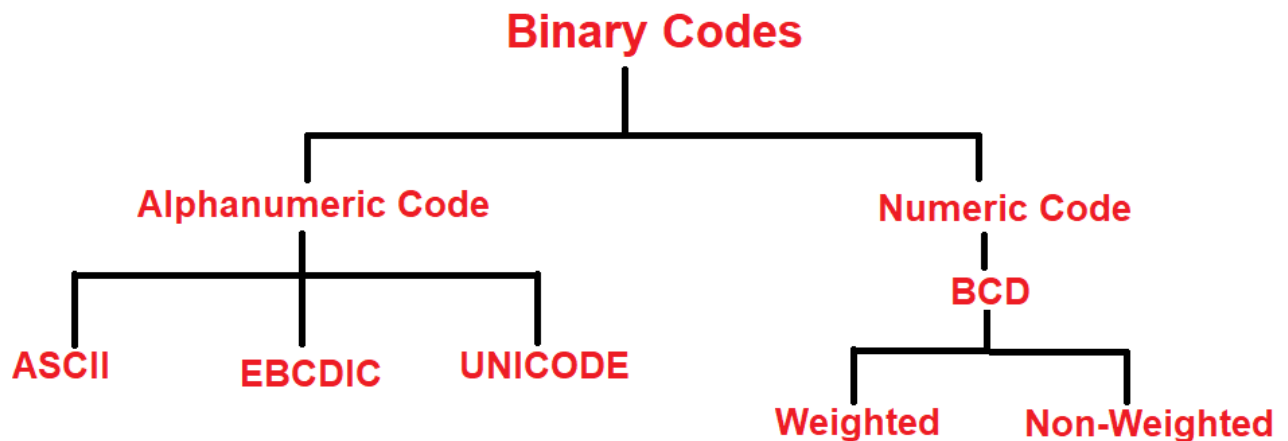
Q. What is Binary Code ?

→ It is the symbolic representation of discrete information which may be represented in the form of numeric, alphabets, Emoji & special characters.

- A binary code is a group of n-bits that can represent distinct/Specific symbols.

➤ Advantages of Binary Code

- Binary codes are suitable for the computer applications.
- Binary codes are suitable for the digital communications.
- Binary codes make the analysis and designing of digital circuits if we use the binary codes.
- Since only 0 & 1 are being used, implementation becomes easy.



➤ Numeric Code /BCD Two parts

1. Weighted Codes

2. Non-Weighted Codes

1. Weighted Codes :- A weighted code is a binary code in which each bit has a fixed positional weight. (हर digit का एक “weight/Value” होता है)

- These weights help to represent decimal digits (0-9) in binary form.
- E.g – 8421 (BCD), 2421 Code, 5211 Code

✓ Use of Weighted codes

- i. Electronic Calculators (all Calculators internally BCD use)
- ii. Digital Clocks/Watches (BCD value show in LED/LCD)
- iii. Digital Meters

- iv. Digital systems/Digital Circuits (7-segment displays, keypad input system,...)
- v. Microcontrollers/ Embedded system
- vi. Banking & Financial calculators

2. Non-Weighted Codes

- These codes do not have fixed positional weights.
- No Fixed value(weight) is assigned to each bit.
- E.g –Gray Code, Excess-3(XS-3)

❖ BCD (Binary coded decimal)

- 4 bit (1 Nibble) represent all digit in binary form
- Four digit binary code
- In BCD we can use the binary number from = 0000-1001 only
- Which are the decimal equivalent from 0-9 respectively.
- BCD is weighted Code .

- Convert Decimal to BCD
- Convert Binary to BCD
- Convert BCD to Decimal
- Convert BCD to Binary (BCD to Decimal and again Decimal to Binary)

63_{10}	=	$(0110\ 0011)_{BCD}$
869_{10}	=	$(1000\ 0110\ 1001)_{BCD}$
4728_{10}	=	$(0100\ 0111\ 0010\ 1000)_{BCD}$
<i>Decimal</i>		<i>BCD</i>

➤ Excess 3 Code / xs-3

- Excess भी BCD की तरह 4 bit लेता हैं |
- Excess-3 code is a non-weighted code.
- It is a self-complementary binary coded decimal(BCD) code of 9's complement.
- Excess-3 codes are unweighted and can be obtained by adding 3 to each decimal digit.

- The codes 0000 and 1111 are not used for any digit which is an advantage for memory organization as these codes can cause fault in transmission line.

➤ Use of Excess-3 code

- ✓ Older Digital calculators
- ✓ Digital clocks/Counters
- ✓ Error detection systems
- ✓ BCD arithmetic systems
- ✓ Complement based subtraction circuits

Excess-3 Code		
Decimal	BCD	Excess-3
0	0000	0011
1	0001	0100
2	0010	0101
3	0011	0110
4	0100	0111
5	0101	1000
6	0110	1001
7	0111	1010
8	1000	1011
9	1001	1100

❖ Convert BCD to Excess-3 Code

- Step1 - पहले decimal निकालें
- Step2 - प्राप्त decimal में प्रत्येक अंक में जितना excess बोल रहा हैं उतना जोड़ से, यहाँ 3 हैं तो 3 जोड़ दें ।
- Step 3 - जोड़ने पर जो प्राप्त होगा वो decimal ही होगा ।
- Step4 - उस decimal को Excess में convert कर दो वो मेरा ans होगा

Q1. $(01000110)_{BCD} = ()_{XS-3}$

Solⁿ = $(01000110) \rightarrow 46$
 $(01000110) \rightarrow (4+3)(6+3)$
 $(01000110) \rightarrow 79 \text{ (convert Excess)}$
 $(01000110) \rightarrow (0111 \ 1001)$
 $(01000110)_{BCD} \rightarrow (01111001)_{XS-3} \quad \text{Solve}$

Q2. $(100001011001)_{BCD} = (101110001100)_{XS-3}$

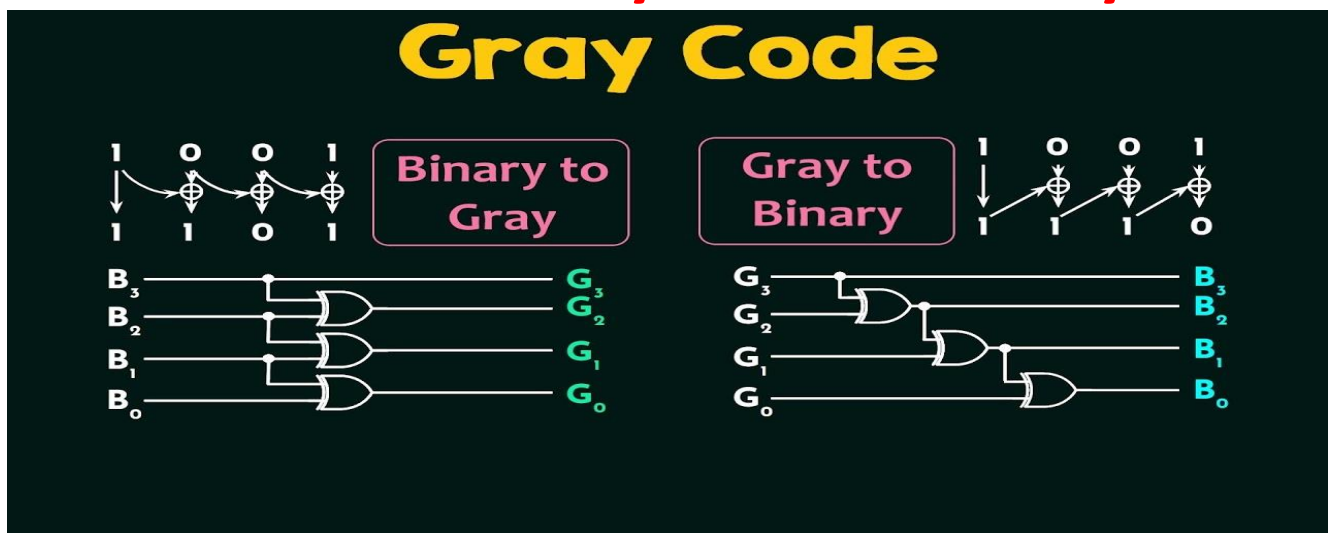
Q3. $(3)_{10} = (0110)_{XS-3}$

Q4. $(25)_{10} = (01011000)_{XS-3}$

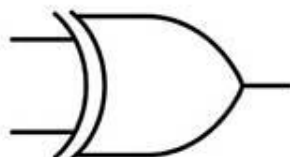
❖ Gray Code

- It is also called as = unit distance code.
- Unit code means = successive code words differ only one bit.
- Used to facilitate = Error correction in digital communications.
- This code was invented by = Frank Gray in 1953.

❖ Convert Binary code into Gray Code



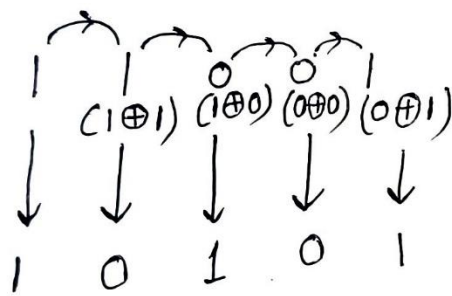
XOR



A	B	Output
0	0	0
1	0	1
0	1	1
1	1	0

Q. Convert $(11001)_B = (?)_G$

→

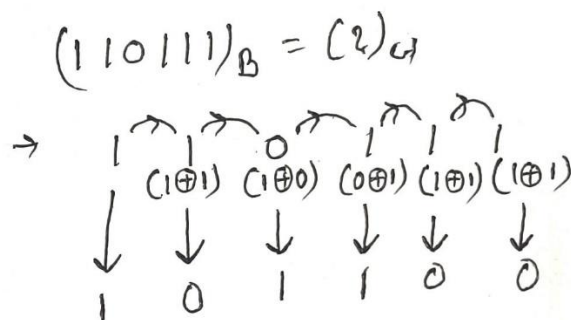


Step 1 → पहला digit को as it is लिख देंगे
Step 2 → जोड़े (1st digit को 2nd digit से)
XOR करें
(2nd digit को 3rd " ")
↓
(3rd " को 4th " ")

Ans = $(10101)_G$

Q. Convert $(110111)_B = (?)_G$

→



Ans → 101100

Q. Gray code of decimal 3 is → ans 0010

→ $(3)_{10} = (?)_G$ → decimal to binary and again Binary to decimal

Q. Gray code of decimal 15 is → ans 1000

Q. Gray code of decimal 18 is → ans 11011

❖ **Convert Gray Code into Binary Code**

Step1 : Record the MSB (Most significant Bit) as it is

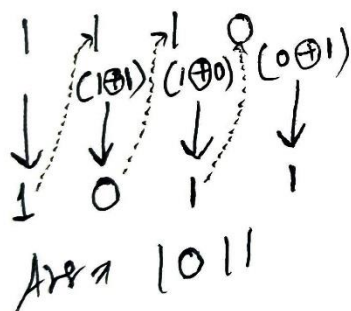
Step2 : Add MSB to the next bit of Gray Code.

Step3 : Record the sum & neglect the carry = (XOR)

Step4 : Repeat the process

Example → Convert $(1110)_G$ to Binary $(?)_2$

$$(1110)_G = (?)_2$$



Step 1 → 1st digit को वही है लिख दें।
Step 2 → 1st के रिजल्ट को 2nd digit के साथ XOR करें।
Step 3 → 2nd " " " 3rd " " " " को

Q. Convert $(111101)_G = (?)_B$

Ans – 101001

❖ ASCII (American Standard Code for Information Interchange)

- This technique all countries use the same code for data/information send/interchange together.

Two types of ASCII

- ASCII-7 bit (Original) (store $2^7 = 128$ character)
- ASCII-8 bit/ Extended ASCII (store $2^8 = 256$ character)

0 NUL	16 DLE	32	48 0	64 @	80 P	96 `	112 p
1 SOH	17 DC1	33 !	49 1	65 A	81 Q	97 a	113 q
2 STX	18 DC2	34 "	50 2	66 B	82 R	98 b	114 r
3 ETX	19 DC3	35 #	51 3	67 C	83 S	99 c	115 s
4 EOT	20 DC4	36 \$	52 4	68 D	84 T	100 d	116 t
5 ENQ	21 NAK	37 %	53 5	69 E	85 U	101 e	117 u
6 ACK	22 SYN	38 &	54 6	70 F	86 V	102 f	118 v
7 BEL	23 ETB	39 '	55 7	71 G	87 W	103 g	119 w
8 BS	24 CAN	40 (56 8	72 H	88 X	104 h	120 x
9 HT	25 EM	41)	57 9	73 I	89 Y	105 i	121 y
10 LF	26 SUB	42 *	58 :	74 J	90 Z	106 j	122 z
11 VT	27 ESC	43 +	59 ;	75 K	91 [107 k	123 {
12 FF	28 FS	44 ,	60 <	76 L	92 \	108 l	124
13 CR	29 GS	45 -	61 =	77 M	93]	109 m	125 }
14 SO	30 RS	46 .	62 >	78 N	94 ^	110 n	126 ~
15 SI	31 US	47 /	63 ?	79 O	95 _	111 o	127 DEL

➤ Use of ASCII

- Old Computer System / legacy computers
- Basic Text files(txt)
- Network Protocols
- ASCII art (image create by characters)
- Programming use escape code(\n,\t,..)

ANSI = American National Standards Institute

It is organization that develops standards for computers,programming language,files,character codes, networking and more.

❖ EBCDIC (Extended Binary coded Decimal Interchange Code)

- It is a character encoding systems used by IBM mainframes.
- Its 8 bits character represent. i.e. $2^8=256$ character.
- Mainly used in IBM mainframes and large business computers.
- In ASCII and EBCDIC Character same but code different/
Different encoding.

Code/Character	A	F	0 (zero)	3
ASCII (Decimal)	65	70	48	51
ASCII (Binary)	01000001	01000110	00110000	00110011
EBCDIC (Decimal)	C1	C6	F0	F3
ASCII (Binary)	11000001	11000110	11110000	11110011

➤ Use of EBCDIC Code

- IBM mainframe computers
- Banking systems
- Legacy business applications that still use IBM mainframes
- Reading old punched card data

➤ Unicode (Universal character encoding)

- Unicode is a universal character encoding standard that assigns a unique number to every character in every language, including symbols, emojis and special characters.
- Size of Unicode is 8-32 bits / character (Modern systems)
- Supports all language in the world
(English, hindi, Chinese, Gujrati, urdu,.....)
- Each character has a unique code point.
- E.g – UTF-8 (1-4 bytes per character)
UTF-16 (2 or 4 bytes)
UTF-32 (4 bytes per character)

Example of Unicode

Character: A

Unicode code point: U+0041

Character: ॐ

Unicode code point: U+0905

Character: 😊

Unicode code point: U+1F60A

Character: π

Unicode code point: U+03C0

✓ Use of Unicode

- Web pages (HTML, CSS, JavaScript)
- Mobile apps

- Operating systems (Windows, Linux, MacOS)
- Messaging Apps (WhatsApp, Telegram,...)
- Any system that needs multi-language support

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