



# S.P.M College, Udantpuri

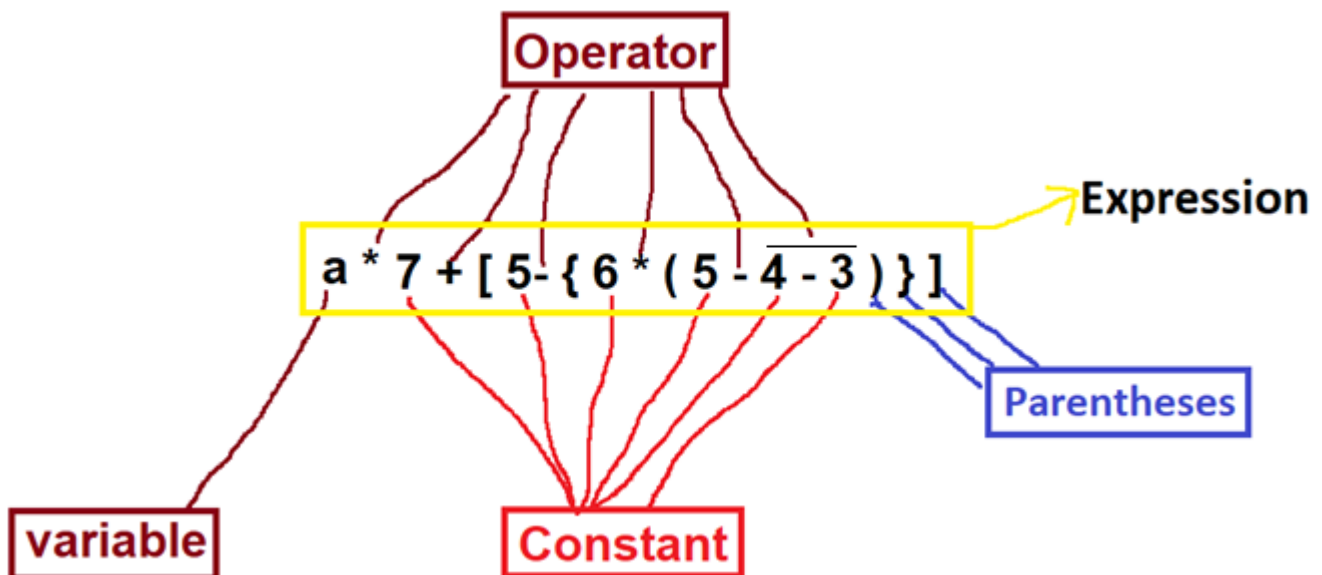
Bachelor Of Computer Application (BCA)

Part – 3

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## ❖ What is an Expression in C++?

- An expression is a valid arrangement/combinations of variables, constants, operators and sometimes parentheses.
- In C++, each expression can be evaluated to compute a value of a given type.
- An expression in mathematics is a finite combination of constant or variable using operators such as addition (+), subtraction (-), multiplication ( $\times$ ), or division ( $\div$ ).



## Types of Expression

- **Numerical Expression** → involves numerals (constants) and arithmetic operations.  
E.g. (a)  $5 - 2 + 1/2$  (b)  $5 + 2 - (3 \times (-1) + 7)$
- **Algebraic Expression** → variables, constants, and algebraic operations  
E.g. (a)  $3x - 3xy^3$  (monomial expression) (b)  $5xy + 8$  (binomial) (c)  $ax^2 + by + c$  (polynomial)
- **Radical Expression** → use square root, cube root, or fourth root  
E.g. (a)  $3\sqrt{2} - 7$  (b)  $\sqrt{x^2 + 2x - 1}$  (c)  $\sqrt{9x^2} + 1/2$
- **Fractional Expression** → fractions within an algebraic expression  
E.g. (a)  $3/x + 9/20$  (b)  $4x^2/(x - 5)$
- **Trigonometric Expression** → E.g.  $\sin x + \cos x + \tan x$

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- **Logarithmic Expression** → E.g. =  $\log_{10} 100 - \log_{10} 10 + \log_{10} 2$
- **Exponential Expression** → E.g. =  $2^3 - 3^2 + 7^5$

## Expression in Maths

Expression

$$7x + 3 = 4$$

Equation

### ❖ Solve Equation & Expression

1.  $\frac{a*a+a}{a} = 10$
2. Find the coefficient of term y in the expression  $6x^2 + 7y + 3$ .
3. Find the coefficient of term 7y in the expression  $6x^2 + 7y + 3$ .
4. Find the terms in the expression  $5x + 6y + 3$ .
5. Find the factors in the expression  $7x^3 + 5x^2 + 6x + 2$ .
6. Identify the terms and coefficients in the expression  $3a^2 + 2ab$ .

### Answer

1. 9
2. 7
3. 7
4. 3 (5x, 6y, 3)
5. 4 ( $7x^3$ ,  $5x^2$ , 6x, 2)
6. Term 2 ( $3a^2$ , 2ab), coefficient 2 (3, 2)

### ❖ Precedence

- Precedence is the priority of operators, which decides which operator is evaluated first in an expression.
- e.g.  $7 + [5 - \{6 * (5-4-3)\}] = ?$

### ❖ Associativity

- Associativity decides the direction (right to left / left to right ) of evaluation when two or more operators of the same precedence appear in an expression.
- e.g.  $7 + [5 - \{6 * (5-4-3)\}] = ?$

# ❖ Operator in C++

- An operator is a symbol / Keyword that tells the compiler to perform specific mathematical or logical manipulations.

## Types of Operator

1. Arithmetic Operators (5)
2. Relational Operators (6)
3. Increment / Decrement (2)
4. Logical Operators (3)
5. Bitwise Operators (6)
6. Assignment Operators (11)
7. Ternary or Conditional Operator (1)
8. Special / Miscellaneous Operators (10)

Operand	Operator
<ul style="list-style-type: none"><li>• Any value / Variable is a Operand</li></ul>	<ul style="list-style-type: none"><li>• It is a Symbol / keyword to perform action/operation.</li></ul>
<ul style="list-style-type: none"><li>• a,b,c</li></ul>	<ul style="list-style-type: none"><li>• + =</li></ul>

$$a + b = c$$

Here a,b,c Operand + = operator

## 1. Arithmetic Operator

- Arithmetic operators are used to perform arithmetic or mathematical operations on the operands.
- a. **Addition (+)** → Adds two operands  
e.g.  $10 + 10 = 20$
  - b. **Subtraction (-)** → Subtracts second operand from the first.  
e.g.  $10 - 10 = 0$

c. **Multiplication (\*)** → Multiplies two operands

e.g.  $10 * 10 = 100$

d. **Division (/)** → Divides first operand by the second operand.

e.g.  $10 / 10 = 1$

e. **Modulo Operation (%)** → Returns the remainder of an integer division.

e.g.  $10 \% 10 = 0$

Arithmetic operator	Associativity	Precedence	
		High	low
$+, -, *, /, \%$	Left to Right	$* / \%$	$+ -$

## Solve Arithmetic Expression

I.  $10+5*2 = ?$

II.  $20-6/3 = ?$

III.  $6*5/10 = ?$

IV.  $30/5\%4 = ?$

V.  $18\%5+2 = ?$

VI.  $40-20*3/5 = ?$

VII.  $8 + 16/4 * 2 = ?$

VIII.  $25\%7*2 = ?$

IX.  $100/10+6*2 = ?$

X.  $50-10\%4*3 = ?$

## Answer

i → 20, ii → 18, iii → 3, iv → 2, v → 5, vi → 28, vii → 16, viii → 8,  
ix → 22, x → 44

# Expression solve

```
1  #include<iostream>
2  #include<conio.h>
3  using namespace std;
4  int main()
5  {
6      int a = 50-10%4*3 ;
7      cout << a;
8      getch();
9
10 }
```

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# ASCII Value Print

```
1  #include<iostream>
2  #include<conio.h>
3  using namespace std;
4  int main()
5  {
6      char a = 'A';
7      cout << int(a);
8      getch();
9
10 }
```

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# Arithmetic Operators

```
4  int main()  
5  {  
6      int a = 10 + 10;  
7      int b = 10 - 10;  
8      int c = 10 * 10;  
9      int d = 10 / 10;  
10     int e = 10 % 10;  
11     cout << a << endl << b << endl << c << endl << d << endl << e << endl;  
12     getch();  
13 }  
14 }
```

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```
20  
0  
100  
1  
0
```

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Operator Name	Operator	Description	Associativity	Precedence(Priority)
Partentheses Operator	( ) [ ] . -> ++ --	Parentheses or function call Brackets or array subscript Dot or Member selection operator Arrow operator Postfix increment/decrement	left to right	<b>PUMAS REBL TAC</b> <b>1 2 3 4 5 6 7 8 9 10 11 12</b> solve priority number  Just like <b>BODMAS</b>  TAU (Right to left) <b>T- Ternary</b> <b>A-Assignment</b> <b>U-Unary operator</b>
Unary Operator	++ -- + - ! ~ (type) * & sizeof	Prefix increment/decrement Unary plus and minus not operator and bitwise complement type cast Indirection or dereference operator Address of operator Determine size in bytes	right to left	
Multiplication Operator	* / %	Multiplication, division and modulus	left to right	
Addition Operator	+ -	Addition and subtraction	left to right	
Relational Operator	<< >> < <= > >= == !=	Bitwise left shift and right shift relational less than/less than equal to relational greater than/greater than or equal to Relational equal to or not equal to	left to right	
Bitwise Operator	&& ^ 	Bitwise AND Bitwise exclusive OR Bitwise inclusive OR	left to right	
Logical Operator	&& 	Logical AND Logical OR	left to right	
Conditional / Ternary Operator	? :	Ternary operator	right to left	
Assignment Operator	= += -= *= /= %= &= ^=  = <<= >>=	Assignment operator Addition/subtraction assignment Multiplication/division assignment Modulus and bitwise assignment Bitwise exclusive/inclusive OR assignment	right to left	
Comma Operator	,	comma operator	left to right	



# Sample Program (square.cpp)

```
#include<iostream.h>
```

Declaration of cin, cout

```
#include<conio.h>
```

Declaration of clrscr(), getch()

```
void main()
```

```
{
```

```
clrscr();
```

Declaration after action statement

```
int x;
```

```
cout<<"Enter a number"<<endl;
```

```
cin>>x;
```

Dynamic initialization

```
int s=x*x;
```

```
cout<<"Square of "<<x<<" is "<<s;
```

```
getch();
```

```
}
```

Action statement