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package com.hrtechnology.smartsports;

import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import android.widget.Toast;

import java.util.ArrayList;
import java.util.List;

public class DatabaseHandler extends SQLiteOpenHelper {
   private static final String DATABASE_NAME = "smartSports";
   private static final int DATABASE_VERSION = 1;
   private static final String TABLE_MATCH = "matches";
   private static final String TABLE_PLAYER= "players";
   private static final String KEY_ID = "id";
   private static final String KEY_MATCHNAME = "matches_name";
   private static final String KEY_MATCHDATE = "matchs_date";
   private static final String KEY_TEAM1RUN = "team1s_run";
   private static final String KEY_TEAM2RUN = "team2s_run";
   private static final String KEY_TOTALOVER = "total_overs";
   private static final String KEY_TEAM1NAME = "team1s_name";
   private static final String KEY_TEAM2NAME= "team2s_name";
   private static final String KEY_WINER = "winers";
   private static final String KEY_LOOSER = "loosers";
   private static final String KEY_OVER = "overs";
   private static final String KEY_TEAM1WICKET = "team1wickets";
   private static final String KEY_TEAM2WICKET = "team2wickets";
   private static final String KEY_PLAYERNAME = "players_name";
   private static final String KEY_PLAYERRUN = "players_run";
   private static final String KEY_PLAYERBALL = "players_ball";
   private static final String KEY_BATTINGOVER = "batting_overs";
   private static final String KEY_BOWLINGOVER = "bowling_overs";
   private static final String KEY_TEAMNAME = "team_name";

   private static final String CREATE_TABLE_MATCHES = "CREATE TABLE " +
TABLE_MATCH +
         "(" + KEY_ID + " INTEGER PRIMARY KEY AUTOINCREMENT,"
            + KEY_MATCHNAME + " TEXT,"
            + KEY_MATCHDATE + " TEXT,"
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            + KEY_TEAM1RUN  + " INTEGER,"
            + KEY_TEAM2RUN  + " INTEGER,"
            + KEY_TOTALOVER + " INTEGER,"
            + KEY_TEAM1NAME + " TEXT,"
            + KEY_TEAM2NAME + " TEXT,"
            + KEY_WINER     + " TEXT,"
            + KEY_LOOSER    + " TEXT,"
            + KEY_OVER      + " INTEGER,"
            + KEY_TEAM1WICKET + " INTEGER,"
            + KEY_TEAM2WICKET + " INTEGER );";
  private static final String CREATE_TABLE_PLAYERS = "CREATE TABLE " +
TABLE_PLAYER+
        "(" + KEY_ID + " INTEGER PRIMARY KEY AUTOINCREMENT,"
            + KEY_PLAYERNAME + " TEXT,"
            + KEY_MATCHNAME  + " TEXT,"
            + KEY_MATCHDATE  + " TEXT,"
            + KEY_TEAMNAME   + " TEXT,"
            + KEY_PLAYERRUN  + " INTEGER,"
            + KEY_PLAYERBALL + " INTEGER,"
            + KEY_BATTINGOVER+ " REAL,"
            + KEY_BOWLINGOVER+ " REAL );";

  public DatabaseHandler(Context context) {
    super(context, DATABASE_NAME, null, DATABASE_VERSION);

  }
  @Override
  public void onCreate(SQLiteDatabase db) {
    db.execSQL(CREATE_TABLE_MATCHES);
    db.execSQL(CREATE_TABLE_PLAYERS);
  }

  @Override
  public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
    db.execSQL("DROP TABLE IF EXISTS '" + TABLE_MATCH + "'");
    db.execSQL("DROP TABLE IF EXISTS '" + TABLE_PLAYER + "'");
    onCreate(db);
  }

  void addNewMatche(Match match) {
    SQLiteDatabase db = this.getWritableDatabase();

    ContentValues values = new ContentValues();
    values.put(KEY_MATCHNAME, match.getMatch_Name());
    values.put(KEY_MATCHDATE, match.getMatch_Date());
    values.put(KEY_TEAM1RUN, match.getTeam1_Run());
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    values.put(KEY_TEAM2RUN, match.getTeam2_Run());
    values.put(KEY_TOTALOVER, match.getTotal_Over());
    values.put(KEY_TEAM1NAME, match.getTeam1_name());
    values.put(KEY_TEAM2NAME, match.getTeam2_name());
    values.put(KEY_WINER, match.getWinner());
    values.put(KEY_LOOSER, match.getLooser());
    values.put(KEY_OVER, match.getOver());
    values.put(KEY_TEAM1WICKET, match.getTeam1wicket());
    values.put(KEY_TEAM2WICKET, match.getTeam2wicketl());

    db.insert(TABLE_MATCH, null, values);
    db.close();
}
void addNewPlayer(Player player) {
    SQLiteDatabase db = this.getWritableDatabase();

    ContentValues values = new ContentValues();
    values.put(KEY_PLAYERNAME, player.getPlayer_Name());
    values.put(KEY_MATCHNAME, player.getMatch_Name());
    values.put(KEY_MATCHDATE, player.getMatch_Date());
    values.put(KEY_TEAMNAME, player.getTeam_name());
    values.put(KEY_PLAYERRUN, player.getPlayer_run());
    values.put(KEY_PLAYERBALL, player.getPlayer_Ball());
    values.put(KEY_BATTINGOVER, player.getBatting_over());
    values.put(KEY_BOWLINGOVER, player.getBowling_over());

    db.insert(TABLE_PLAYER, null, values);
    db.close();
}
//Get all Match
public ArrayList<Match> getAllMatches() {
    ArrayList<Match> matches = new ArrayList<Match>();

    String selectQuery = "SELECT  * FROM " + TABLE_MATCH;
    SQLiteDatabase db = this.getWritableDatabase();
    Cursor cursor = db.rawQuery(selectQuery, null);

    if (cursor.moveToFirst()) {
        do {

            String match_name=cursor.getString(1);
            String match_date=cursor.getString(2);
            matches.add(new Match(match_name,match_date));
        } while (cursor.moveToNext());
    }
    return matches;
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    }

    //Get all Players
    public ArrayList<Player> getAllPlayers(String match_name_,String match_date_,String
team_name) {
        ArrayList<Player> players = new ArrayList<Player>();


        SQLiteDatabase db = this.getReadableDatabase();

        Cursor cursor = db.query(TABLE_PLAYER,
                new String[] { KEY_PLAYERNAME,
                        KEY_PLAYERRUN,
                        }, KEY_MATCHNAME + "=? AND " + KEY_MATCHDATE + "=? AND " +
KEY_TEAMNAME + "=?"  ,
                new String[] {
String.valueOf(match_name_),String.valueOf(match_date_),String.valueOf(team_name) }, null,
null, null, null);

        if (cursor.moveToFirst()) {
            do {
                String player_name=cursor.getString(0);
                int player_run=Integer.parseInt(cursor.getString(1).toString());
                players.add(new Player(player_name,player_run));
            } while (cursor.moveToNext());
        }
        return players;
    }

    //Get Single Match
    public Match getMatch(String match_name, String match_Date){
        SQLiteDatabase db = this.getReadableDatabase();

        Cursor cursor = db.query(TABLE_MATCH,
                new String[] { KEY_MATCHNAME,
                        KEY_MATCHDATE,
                        KEY_TEAM1RUN,
                        KEY_TEAM2RUN,
                        KEY_TOTALOVER,
                        KEY_TEAM1NAME,
                        KEY_TEAM2NAME,
                        KEY_WINER,
                        KEY_LOOSER,
                        KEY_OVER,
                        KEY_TEAM1WICKET,
                        KEY_TEAM2WICKET}, KEY_MATCHNAME + "=? AND " +
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KEY_MATCHDATE + "=?" ,
            new String[] { String.valueOf(match_name),String.valueOf(match_Date) }, null, null,
null, null);
      if (cursor != null)
         cursor.moveToFirst();
      Match match = new Match(cursor.getString(0),
                        cursor.getString(1),
                        Integer.parseInt(cursor.getString(2)),
                        Integer.parseInt(cursor.getString(3)),
                        Integer.parseInt(cursor.getString(4)),
                        cursor.getString(5),
                        cursor.getString(6),
                        cursor.getString(7),
                        cursor.getString(8),
                        Integer.parseInt(cursor.getString(9)),
                        Integer.parseInt(cursor.getString(10)),
                        Integer.parseInt(cursor.getString(11)));

      return match;
   }

   //Get Single pLAYER
   public Player getPlayer(String match_name, String match_Date, String team_name, String
player_name){
      SQLiteDatabase db = this.getReadableDatabase();

      Cursor cursor = db.query(TABLE_PLAYER,
            new String[] { KEY_PLAYERNAME,
                  KEY_MATCHNAME,
                  KEY_MATCHDATE,
                  KEY_TEAMNAME,
                  KEY_PLAYERRUN,
                  KEY_PLAYERBALL,
                  KEY_BATTINGOVER,
                  KEY_BOWLINGOVER}, KEY_MATCHNAME + "=? AND " +
KEY_MATCHDATE + "=? AND " + KEY_TEAMNAME + "=? AND " +
KEY_PLAYERNAME + "=?" ,
            new String[] {
String.valueOf(match_name),String.valueOf(match_Date),String.valueOf(team_name),String.val
ueOf(player_name) }, null, null, null, null);
      if (cursor != null)
         cursor.moveToFirst();
      Player player = new Player(cursor.getString(0),
            cursor.getString(1),
            cursor.getString(2),
            cursor.getString(3),
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            Integer.parseInt(cursor.getString(4)),
            Integer.parseInt(cursor.getString(5)),
            Float.valueOf((cursor.getString(6)).toString()),
            Float.valueOf((cursor.getString(7)).toString()));
      return player;
   }
   //Updatea score
   public int updateMatchScore(Match match) {
      SQLiteDatabase db = this.getWritableDatabase();

      ContentValues values = new ContentValues();
      values.put(KEY_TEAM1RUN, match.getTeam1_Run());
      values.put(KEY_TEAM2RUN, match.getTeam2_Run());


      // updating row
      return db.update(TABLE_MATCH, values,  KEY_MATCHNAME+ " = ? AND " +
KEY_MATCHDATE + "=?",
            new String[] { match.getMatch_Name(),match.getMatch_Date() });
   }

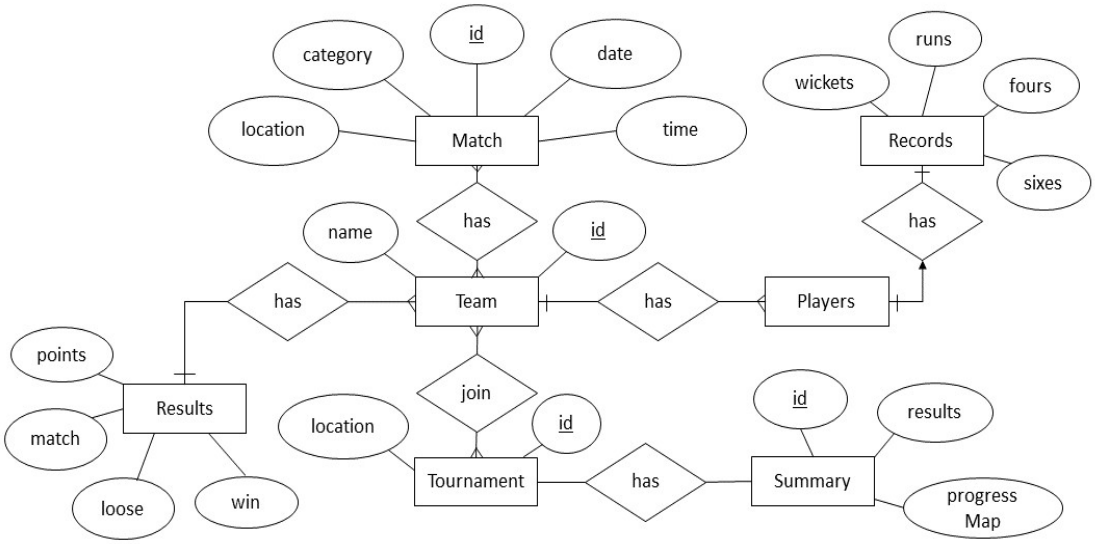
   //Updatea Over
   public int updateMatchOver(Match match) {
      SQLiteDatabase db = this.getWritableDatabase();

      ContentValues values = new ContentValues();
      values.put(KEY_OVER, match.getOver());



      // updating row
      return db.update(TABLE_MATCH, values,  KEY_MATCHNAME+ " = ? AND " +
KEY_MATCHDATE + "=?",
            new String[] { match.getMatch_Name(),match.getMatch_Date() });
   }


}
```


id
category
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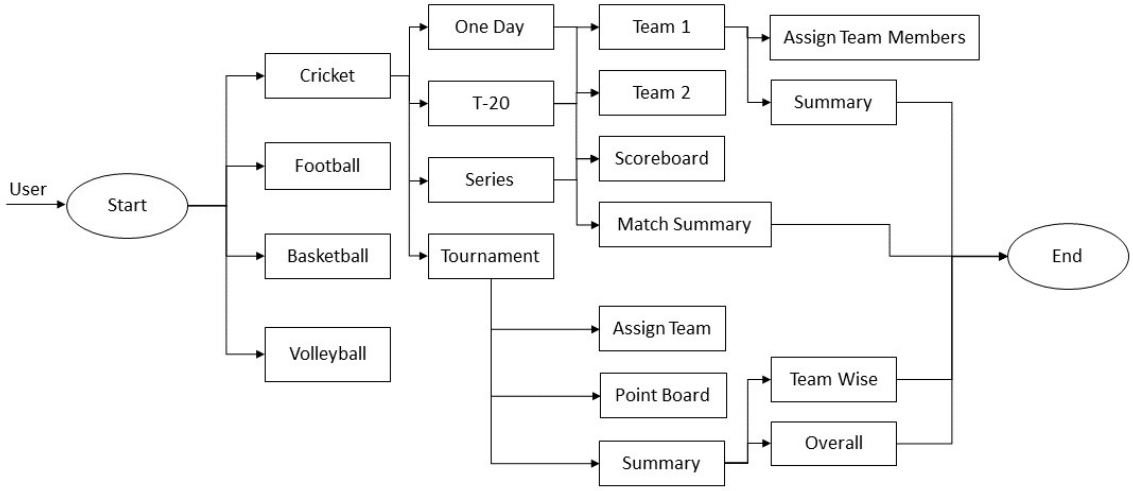
results
Summary
progress
Map


User
Start
Cricket
Football
Basketball
Volleyball
One Day
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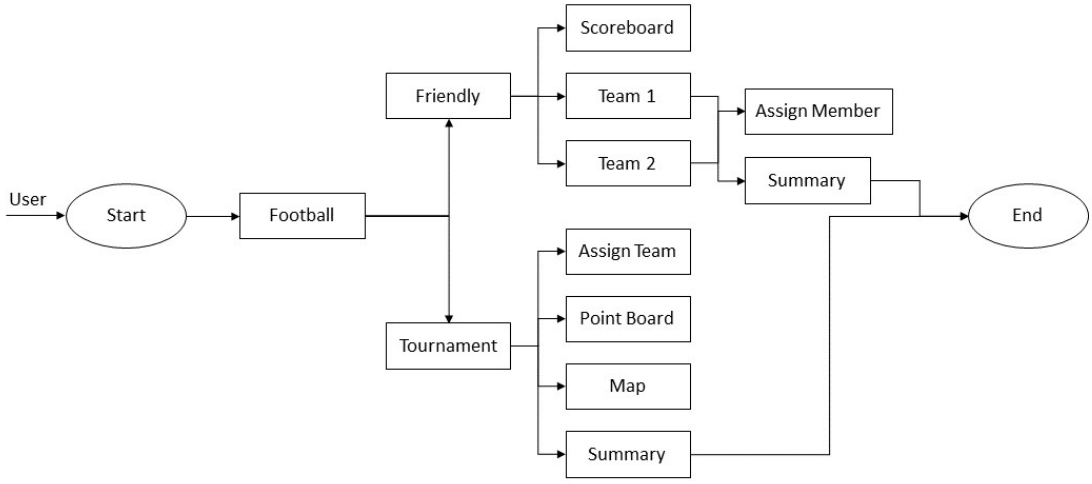
Series
Tournament
Team 1
Team 2
Scoreboard
Match Summary
Assign Team Members
Summary
Assign Team
Point Board
Summary
Team Wise
Overall
End


User
Start
Football
Friendly
Tournament
Scoreboard
Team 1
Team 2
Assign Member
Summary
Assign Team
Point Board
Map
Summary
End