#### Time Integration Methods So Far

Forward Euler: Use slope at starting point.

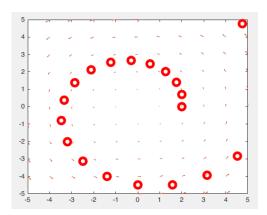
• Local Truncation Error (LTE):  $O(h^2)$ . Explicit. Single-Step.

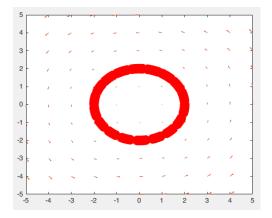
Trapezoidal: Use average of slope at start and end of step.

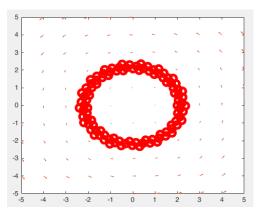
• LTE:  $O(h^3)$ . Implicit. Single-Step.

Improved Euler: Use average of slope at start and (approximate) end.

• LTE:  $O(h^3)$ . Explicit. Single-Step.







# Improved Euler / Trapezoidal Example

We previously applied F.E. to the problem:

$$x'(t) = -y(t)$$
$$y'(t) = x(t)$$

with initial conditions  $x(t_0) = 2$ ,  $y(t_0) = 0$ ,  $t_0 = 0$ .

- 1) Apply improved Euler with time step size h=2 to find x, y at t=4.
- 2) What equations do we need to solve if we apply the trapezoidal method?

#### **Even More Schemes!**

There are many more time integration schemes, each with its own particular properties. (Impossible to cover them all.)

We will see a few more, and (continue to) focus on:

- 1. Truncation error
- 2. Explicit v.s. implicit
- 3. Single-step v.s. multistep
- 4. Stability (Still to come!)

#### Backwards (Implicit) Euler method

Similar to forward Euler, but implicit.

Forward Euler:

$$y_{n+1} = y_n + hf(t_n, y_n)$$

Start of Step Slope, i.e. time  $t_n$ .

Backwards Euler uses the slope from only the end of the step:

$$y_{n+1} = y_n + hf(t_{n+1}, y_{n+1})$$

Its local truncation error is  $O(h^2)$ , like F.E.

End of Step Slope, i.e. time  $t_{n+1}$ .

# Explicit "Runge Kutta" schemes

Improved Euler can (equivalently) be written as:

$$k_1 = h \cdot f(t_n, y_n),$$
  
 $k_2 = h \cdot f(t_n + h, y_n + k_1),$   
 $y_{n+1} = y_n + \frac{k_1}{2} + \frac{k_2}{2}.$ 

There is an entire family of similar schemes: *Runge Kutta* methods. Often written in this form.

# (Explicit) Midpoint method

Another explicit Runge Kutta scheme (with LTE  $O(h^3)$ ) is the *explicit* midpoint method (course notes p54):

$$k_1 = h \cdot f(t_n, y_n),$$
  
 $k_2 = h \cdot f(t_n + \frac{h}{2}, y_n + \frac{k_1}{2}),$   
 $y_{n+1} = y_n + k_2.$ 

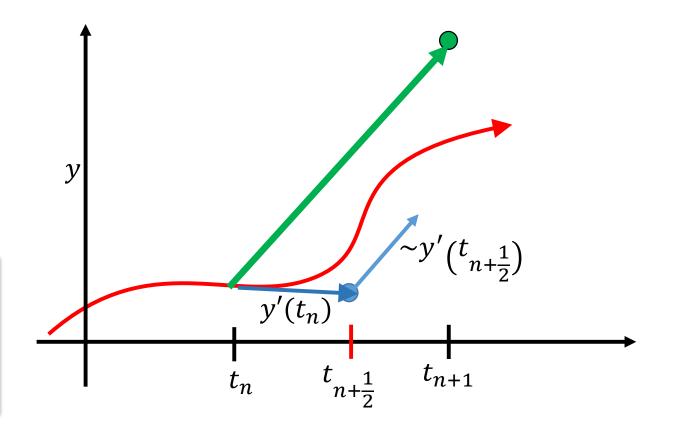
Intuition?

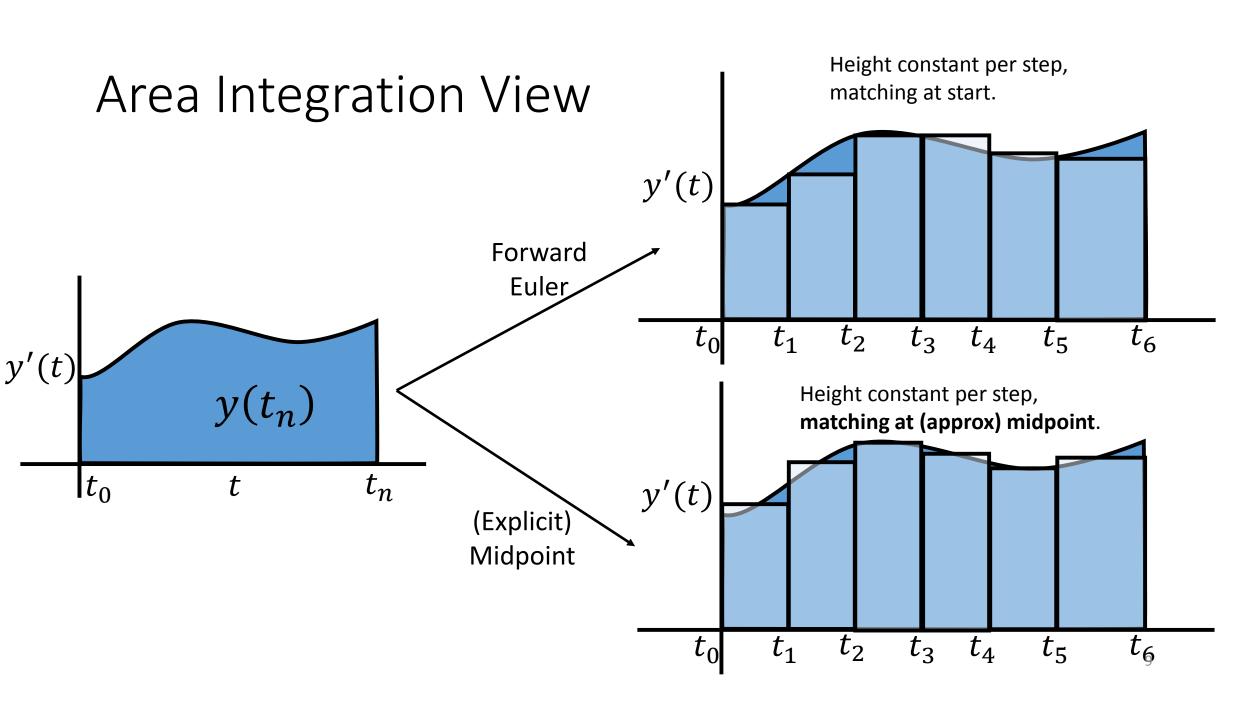
# (Explicit) Midpoint method - Intuition

- 1. Take a FE step to the "halfway" point in time.
- 2. Evaluate the slope there.
- 3. Use *that* slope to take a full step from the start.

#### Equivalent expression:

$$y_{n+\frac{1}{2}}^* = y_n + \frac{h}{2}f(t_n, y_n),$$
  
$$y_{n+1} = y_n + hf\left(t_n + \frac{h}{2}, y_{n+1/2}^*\right)$$





# 4<sup>th</sup> Order Runge Kutta

Similar schemes exist for higher orders,  $O(h^{\alpha})$  for  $\alpha = 4,5,6...$  "Classical" Runge-Kutta, or "RK4", with LTE of  $O(h^5)$ :

$$k_1 = h \cdot f(t_n, y_n), \ k_2 = h \cdot f\left(t_n + \frac{h}{2}, y_n + \frac{k_1}{2}\right),$$

$$k_3 = h \cdot f\left(t_n + \frac{h}{2}, y_n + \frac{k_2}{2}\right), \ k_4 = f(t_n + h, y_n + k_3),$$

$$y_{n+1} = y_n + \frac{1}{6}(k_1 + 2k_2 + 2k_3 + k_4).$$

Again, evaluate y'(t) = f(t, y) at various intermediate positions, and take a specific linear combination to find  $y_{n+1}$ .

#### RK4 – Area integration (& interpolation)

RK4 also approximates area under the derivative curve! (But not using rectangle or trapezoids.)

Fit a *quadratic* to the start, middle, and end points, and exactly integrate area beneath. (AKA "Simpson's rule".)

