

CONTACT

0717018303

hiraneranda@gmail.com

https://hiran-eranda.vercel.app/



<u>linkedin.com/in/hiran-eranda-</u> 38b7451b3/



Malwanegama, Talawa.

TECHNICAL STRENGTHS

Progamming Langueges

Java

python

JS

Database Management

SOL

mongoDB

Web Development

ReactJs

PHP

Express

Tailwind

NodeJs

Machine Learning

OpenCV

Scikit-learn

HIRAN ERANDA

COMPUTER ENGINEERING UNDERGRADUATE

An encouraged and dedicated individual passionate about machine learning, web development and software development. Seeking an opportunity to incorporate and improve my knowledge and skills by contributing to the growth of the company.

EDUCATION & ACHIEVEMENTS

oct 2018 - present

B.Sc. Engineering (Honors) - Reading Department of Computer Engineering, University of Jaffna

- Current GPA 3.25
- Participated in RealHack 3.0 (2021) organized by the IEEE Student Branch of the University of Kelaniya

RESEARCH PROJECT

- Obstacle identification using reflected Wi-Fi signals
 - Aim To make a smart bicycle path infrastructure.
 - Use case To be used to design a guidance system for automated bicycles.
- In this project, I'm required to make a machine learning modal that allows identifying whether there is an object or not on the bicycle pathway using WiFi signals.
- To test this theory, a prototype is being built using ESP-32 as modules.
- CSI data of collected data packets are to be fed into the machine learning modal to train it.
- In this project, I have used
 - ESP 32 module As transceivers
 - Espressif this library is used to easily collect CSI data of transferred data packets
 - Anaconda To train the ML modal

INTERESTED FIELDS

- Software Engineering
- DevOps
- Machine learning

PERSONAL SKILLS

- Fast learner
- Team player
- Problem solver
- Flexible and adaptable
- Positive attitudes
- Good Communication skill

EXTRA CURRICULAR ACTIVITIES

- Founding member of "Unpraised" Music Society (2018 - present
- Hard Ball Cricket
 E18 Batch University
 Of Jaffna

REFERENCES

Dr. A. Kaneswaran,
Head of the department,
Senior Lecturer,
Department of Computer,
Engineering Faculty of Engineering,
University of Jaffna.
kanesh@eng.jfn.ac.lk
+94 21 206 0160

Ms. B. Yaalini, Lecturer, Department Of Computer, Engineering, Faculty of Engineering, University Of Jaffna. yaalini@eng.jfn.ac.lk +94 21 206 0161

RELATED COURSEWORK

Academic calendar management system for faculty (July 2022 – August 2022)

- The project was to develop a new calendar management system to overcome the current system's flows.
- o In this project, we have used the following
 - Next JS To develop the frontend side of the application
 - Tailwind CSS To rapid development of the styling of the frontend
 - Git To manage the project's code base
 - Ms power automate To automate notifications
 - vercel To deploy the application
- https://github.com/IsuruAkalanka/academic_calendar

Ai-based targeted advertising system (July 2022 – August 2022)

- The project was to develop an intelligent agent. We built a targeted advertising system that uses Ai to predict the best ad to show based on the audience.
- o In this project, we have used the following
 - python To develop the application
 - Git To manage the project's code base
 - OpenCV For image processing
 - Jupyter Notebook to train the machine-learning model
- https://github.com/hiranEranda/ai_base_targeted-adverticing_system

Seller review and price information system (Sept 2021 – Jan 2022)

- The system was used to show retail prices to consumers and collect complaints on sellers as a method to regulate retail prices during the covid crisis.
- o In this project, I have used the following
 - Reactjs To develop the frontend side of the application
 - NodeJs, Express To create the backend side of the application
 - phpMyAdmin To manage the MySQL database
 - SQL To query the database
 - Git To manage the project's code base
- https://github.com/hiranEranda/db-project-mern

OTHER PROJECTS

• SOCIAL-MARKET NFT (Oct 2022 - present)

- This is a freelancing object based on Etherium Chain and the Marketplace of NFTs.
- o In this project, I have used the following
 - React JS To develop the frontend side of the application
 - Solidity To implement smart contracts for the NFTs and Marketplace
 - Moralis To interact with the blockchain, manage the primary database and create the server
 - Remix IDE To program solidity and create a smart contract
 - Git To manage the project's code base
- https://github.com/hiranEranda/social-market