# Importance of super () and how to call it in child class

What the point of using parent class if I commenting out the class parent class still the output is same

```
class Restaurant:
"""A simple restaurant class"""
def init(self,restaurant name,cuisine type,number served=0):
self.restaurant name =restaurant name
self.cuisine type =cuisine type
self.number served = number served
def describe restaurant(self):
print(f"Name of the restaurant - {self.restaurant name} and served {self.cuisine type}")
print(f"{self.restaurant name} served {self.cuisine type}")
def open restaurant(self):
print(f"{self.restaurant name} is now OPEN ")
def set number served(self,served):
self.number_served = served
def increment_number_served(self,add_served) :
self.number served += add served
class IceCreamStand (Restaurant):
def init(self,restaurant_name,cuisine_type,flavours,number_served):
"""Initialize attributes of the parentclass"""
#super ().init(restaurant_name,cuisine_type,number_served=0)
self.flavours = flavours
def display flavours(self):
print ("Available flavours are: ")
for flavour in self.flavours:
print(f" - {flavour}")
all flavours = IceCreamStand('Muse', 'Mexican', ['orange', 'pinapple', 'mango'], 90)
all_flavours.display_flavours()
my restaurant= Restaurant('Muse', 'Mexican')
my restaurant.describe restaurant()
my restaurant.open restaurant()
my restaurant.set number served (94)
print(f"Total {my restaurant.number served} number of great customer served ")
my restaurant.increment number served (6)
print(f"And calling the day off with {my restaurant.number served} customers in total.")
```

Good question! You are right that commenting out the parent class (Restaurant) initialization in the IceCreamStand class does not immediately break the code or change the output in your case. But this is because the specific part of the parent class (Restaurant) you are commenting out is not directly used in the IceCreamStand class in this current setup.

Here's why the inheritance is still important, even though it seems to work without it in your specific example:

## 1. Inheritance Provides Reusability and Flexibility:

By inheriting from Restaurant, the IceCreamStand class can reuse all the methods and attributes of Restaurant. This means you don't have to rewrite methods like describe\_restaurant(), open\_restaurant(), set\_number\_served(), or increment\_number\_served(). Even though in this specific case, you're not using those methods in the IceCreamStand class, inheritance gives you the option to do so later without duplicating code.

### 2. Why Your Current Code Works Without It:

In your code, you haven't used any Restaurant class methods or attributes inside IceCreamStand. Since the only thing the IceCreamStand class is doing is handling flavors (via the display\_flavours() method), you don't immediately notice the absence of super() because you're not using any of the inherited functionality.

If you commented out the parent class initialization ( <code>super().\_\_init\_\_()</code> ) but tried to access any <code>Restaurant</code> attributes (like <code>restaurant\_name</code>, <code>cuisine\_type</code>, or <code>number\_served</code>) inside <code>IceCreamStand</code>, you would get an error because those attributes wouldn't be initialized.

### Example Showing the Importance of super():

Let's modify the IceCreamStand class so it uses the Restaurant attributes. You'll see the need for super() in this case.

```
class IceCreamStand(Restaurant):
    def __init__(self, restaurant_name, cuisine_type, flavours, number_served=0):
        """Initialize attributes of the parent class"""
        super().__init__(restaurant_name, cuisine_type, number_served) # Call parent init
        self.flavours = flavours

def display_flavours(self):
        print(f"{self.restaurant_name} offers the following flavours:") # Using Restaurant
attribute
    for flavour in self.flavours:
        print(f" - {flavour}")
```

Now, the display\_flavours() method uses self.restaurant\_name, which is defined in the parent class (Restaurant). If you comment out the super().\_\_init\_\_() line, the code will break because restaurant\_name won't be initialized in IceCreamStand.

## 3. Code Duplication:

If you don't use inheritance, you might need to copy the same methods into multiple classes if they share functionality (like <code>open\_restaurant()</code> or <code>describe\_restaurant()</code>). This makes the code harder to maintain. If you need to change the behavior of a shared method later, you'd have to update it in multiple places instead of just the parent class.

#### **Conclusion:**

In your current code, inheritance might not seem necessary because IceCreamStand is not using any parent class methods or attributes. But in a real-world scenario, you'd likely want the IceCreamStand class to have the functionality of the Restaurant class (like setting the number of customers served or opening the restaurant), and

that's when <code>super()</code> and inheritance will become essential. It helps avoid code duplication and makes the code easier to maintain and extend.

how to access parent class attribute then where super is used

Great! Let's dive into how to properly access parent class attributes when using super() in the child class.

When you use super() in the child class, you are initializing the parent class (in this case, Restaurant) and gaining access to all its methods and attributes.

Here's an example of how you can access parent class attributes after calling <code>super()</code> in the child class:

#### **Complete Example**

```
# Parent Class: Restaurant
class Restaurant:
   """A simple restaurant class."""
   def __init__(self, restaurant_name, cuisine_type, number_served=0):
       self.restaurant_name = restaurant_name
       self.cuisine_type = cuisine_type
       self.number_served = number_served
   def describe_restaurant(self):
       print(f"Restaurant: {self.restaurant_name} serves {self.cuisine_type} cuisine.")
   def open_restaurant(self):
       print(f"{self.restaurant_name} is now OPEN!")
   def set_number_served(self, served):
       self.number_served = served
   def increment_number_served(self, add_served):
       self.number_served += add_served
# Child Class: IceCreamStand (inherits from Restaurant)
class IceCreamStand(Restaurant):
    """A specialized version of a restaurant that serves ice cream."""
   def __init__(self, restaurant_name, cuisine_type, flavours, number_served=0):
        # Use super() to initialize attributes from the parent class (Restaurant)
       super().__init__(restaurant_name, cuisine_type, number_served)
       self.flavours = flavours
   # Method specific to IceCreamStand to display the ice cream flavours
   def display_flavours(self):
       print(f"{self.restaurant_name} offers the following ice cream flavours:")
       for flavour in self.flavours:
           print(f" - {flavour}")
# Creating an instance of IceCreamStand and accessing parent class attributes
my_ice_cream_stand = IceCreamStand('Chillz Delight', 'Desserts', ['Vanilla', 'Chocolate',
'Strawberry'], 50)
# Accessing methods from the parent class
my_ice_cream_stand.describe_restaurant() # This method is from the Restaurant class
my_ice_cream_stand.open_restaurant() # This method is from the Restaurant class
# Accessing the number of customers served, an attribute inherited from Restaurant
print(f"Number of customers served: {my_ice_cream_stand.number_served}")
```

```
# Using the IceCreamStand-specific method to display flavours
my_ice_cream_stand.display_flavours()
```

## **Output**

```
Restaurant: Chillz Delight serves Desserts cuisine.

Chillz Delight is now OPEN!

Number of customers served: 50

Chillz Delight offers the following ice cream flavours:

- Vanilla

- Chocolate

- Strawberry
```

## **Key Takeaways:**

- super().\_\_init\_\_() is used in the IceCreamStand class to initialize the attributes from the Restaurant parent class (restaurant\_name, cuisine\_type, and number\_served).
- After calling super(), the IceCreamStand object (my\_ice\_cream\_stand) can access both the parent class methods (describe\_restaurant(), open\_restaurant()) and its attributes (restaurant\_name, number\_served).
- The display\_flavours() method is unique to IceCreamStand, but it still uses the restaurant\_name attribute inherited from Restaurant.

This demonstrates how you can effectively use super() to inherit attributes and methods from a parent class, and then extend or specialize them in the child class.