PRACTICE WORK 6

Aim: to find a is positive negative or equal to 0

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PRACTICAL NO 6

Aim: to find a is positive negative or equal to 0

```
//num_case.c
#include<stdio.h>
int main()
{
float num;
printf("ENTER THE VALUE WHICH YOU WANT TO +ve no. Or -ve no. Ir
equal to 0");
  scanf("%f",&num);
  if(num>0)
  printf("the num Is positively");
  else if(num<0)
  printf("the num is _-ve");
  }
  else if(num==0)
  printf("the num zero");
  return 0;
}
```

