

Basic Loot Pack 1.0v

Models list:

name: Ammo_pack
verts: 316
tris: 154

name: Box
verts: 768
tris: 380

name: Energy_pack
verts: 564
tris: 314

name: Health_pack
verts: 780
tris: 606

name: Potion
verts: 270
tris: 252

Material list:

name: All Materials
shader: Standart (Specular)

Texture maps list:

name: "Model Name"_AlbedoTransparency
type: Texture
resolution: 2048
RGB 24bit

name: "Model Name"_AlbedoTransparency
type: Texture
resolution: 2048
RGB 24bit

name: "Model Name"_AlbedoTransparency
type: Texture
resolution: 2048
RGB 24bit

name: "Model Name"_Emission
type: Texture
resolution: 2048
RGB 24bit

Thank you for use

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