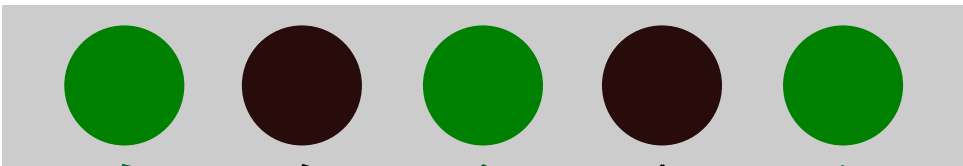
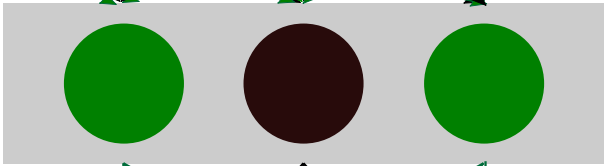


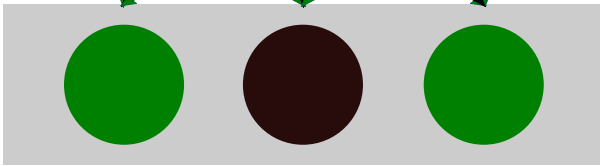
Input Pattern



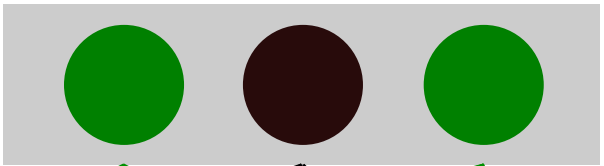
Hidden Units #1



Hidden Units #2



Hidden Units #M



Output Vector

