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Hybrid learning net: a novel architecture for fast learning

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Abstract

Currently, neural networks have succeeded in object recognition tasks based on images, natural language translation, and voice recognition, to name a few. However, neural nets are customly built for different applications and vary a lot in architectures and model hyperparameters like learning rate and parameter initialization. To make it worse, these hyperparameter settings generally play a big role in performances of training and testing, and the best settings for specific applications are so far only available by manually repeatedly trying different configurations which is really huge work. We, thereby, present a novel neural network architecture, called Hybrid Learning Net(HLN), with Self Organizing Maps(SOMs) aided to learn from samples in both unsupervised and supervised way, targeting to achieve a much faster net learning for general applications with good robustness to a few key hyperparameters such as the parameter initialization and the net structure variation. We've also experimented our architecture over the MNIST dataset, it has proved the impressive promotion on both training and testing phases of general applications, and we have unexpectedly discovered some interesting facts about neural network trainings, such as neuron activation sparsity is somehow strongly related to the training loss within certain cases.

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Keywords: hybrid learning; neural network; general application; sparsity; SOM; MNIST; fast learning

1. Introduction

Since the first mathematical model of artificial neural network was proposed in 1943[1], the neural network has been designed into many architectures, such as Convolutional Neural Networks(CNNs) for image recognition [2], Recurrent Convolutional Neural Networks(R-CNNs) for object detection in videos[3], and Long Short Term Memorys(LSTMs) for speech recognition [4] and many, many more to make it a list. These specially designed neural network models are trained by lots of efficient methods with tons of carefully chosen little skills which we may call tricks. Such neural network architectures suit well for their specific applications but may have plain or worse performances on others, and their best performances rely heavily on hyperparameter configuration in general. Thus, it is an in-demand job to propose a relatively universal architecture that enables equal or similar performances among varied applications.

We notice that, although there're plenty of choices to train a neural network, literally all these methods can be reduced into 3 categories, supervised learning [5], unsupervised learning [6], and the semi-supervised [7]. In supervised learning, one can only train a model from labeled samples, however in real applications, labeling a

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large dataset is a tough and costly task, the unlabeled ones are therefore the primary data available. To make use of the majority unlabeled data, a few unsupervised training algorithms arose. These unsupervised learning methods, denoted as pretraining, attempt to produce an optimized parameter initialization [8]. Thus such unsupervised techniques can only be applied before the supervised training phase, once the supervised begins, the unsupervised learning will become unavailable for the model. While the semi-supervised learning allows the model to learn from both labeled and unlabeled samples at the same time, but the technique is way too complicated, and not neural-network-integrated [9].

Here we introduce a new architecture that learn in both supervised and unsupervised ways at the same time, and requires no extra techniques on training. Our architecture, Hybrid Learning Nets(HLNs), made of decoupled hidden layer consisting a Self Organizing Map(SOM) and a fully connected layer, training in the simplest way of Backprop, demonstrate much faster learning capability and remain robust to parameter initialization and network configuration such as the net depth of layer.

1.1. Semi-supervised learning for neural network

A key assumption in semi-supervised algorithms developed so far, is the structure assumption: two samples with similar distribution on the same mapping structure tend to have high probability of belonging to the same class. Based on this assumption, one can use large unlabeled data to uncover such structures. There're already a few algorithms dedicated to do this, such as cluster kernels [10], Low Density Separation(LDS) [11], label propagation [12], to name a few. In such algorithms, designing a regularizer to enable the model to learn the representation or structure of raw data, in order to improve the supervised learning performance, becomes the key point.

To get a clear idea of how such semi-supervised learning algorithms work, we will give a brief recall to some. Let's firstly focus on the general algorithm description of semi-supervised learning. Given a mix of labeled and unlabeled samples x_1, \dots, x_N ,

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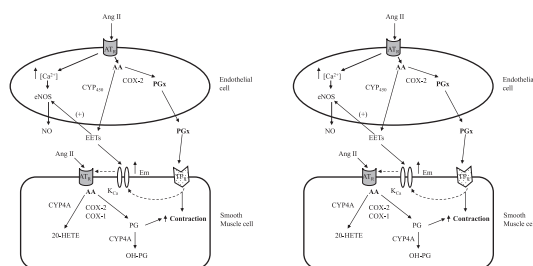


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$$\rho = \frac{\vec{E}}{J_c(T = \text{const.}) \cdot \left(P \cdot \left(\frac{\vec{E}}{E_c} \right)^m + (1 - P) \right)} \quad (1)$$

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