Optimal Shift-Reduce Constituent Parsing with Structured Perceptron

Le Quang Thang

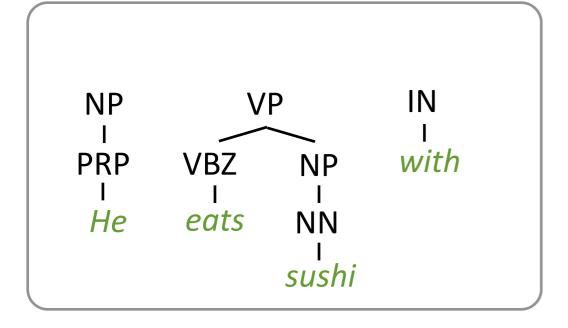
Hanoi University of Science and Technology

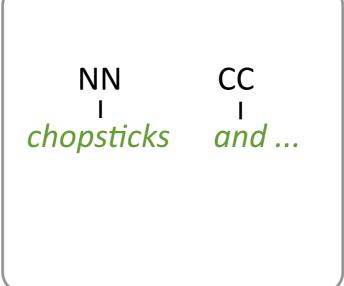
Vietnam

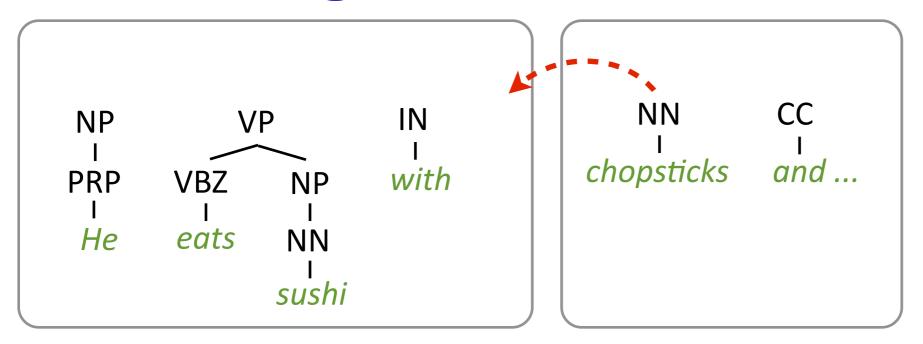
Hiroshi Noji Yusuke Miyao

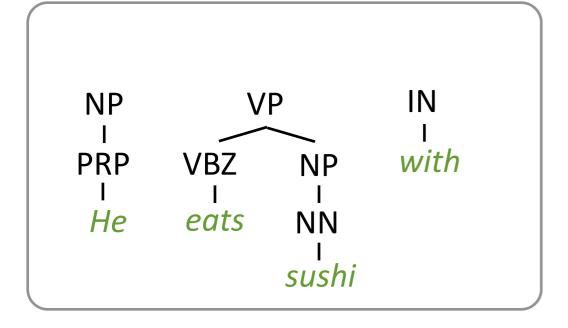
National Institute of Informatics

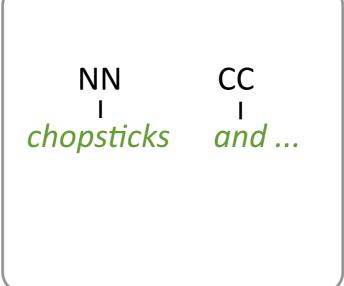
Japan

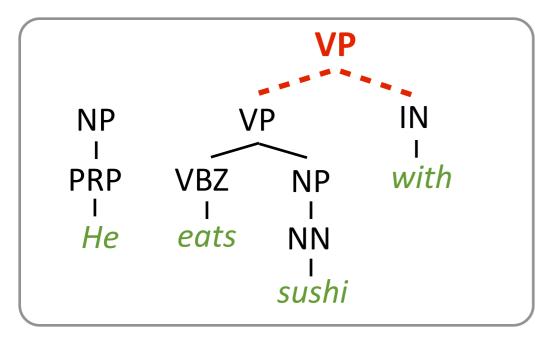


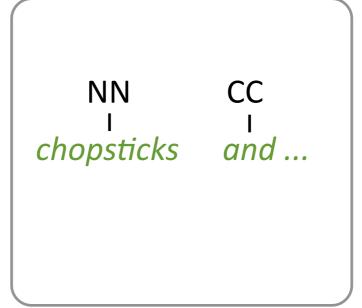


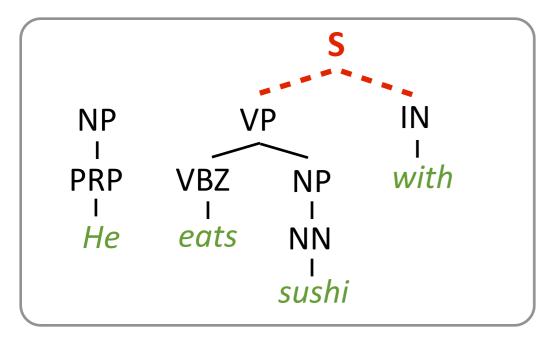


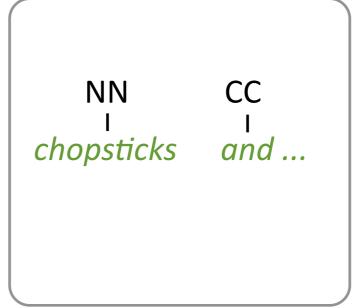


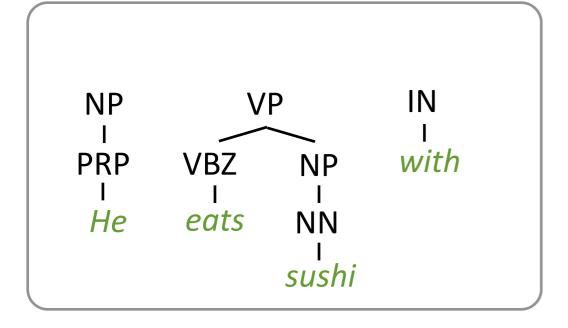


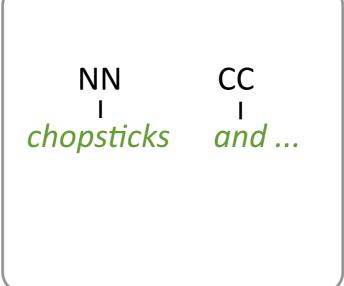


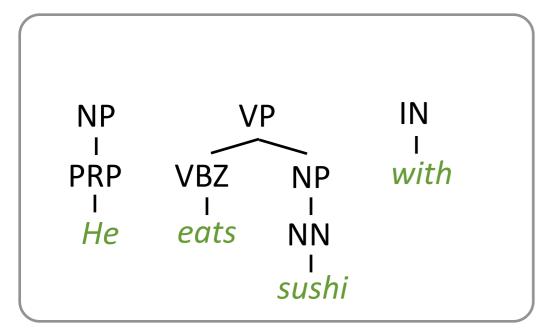


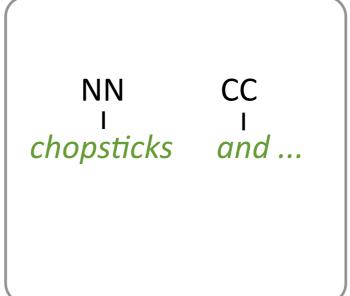




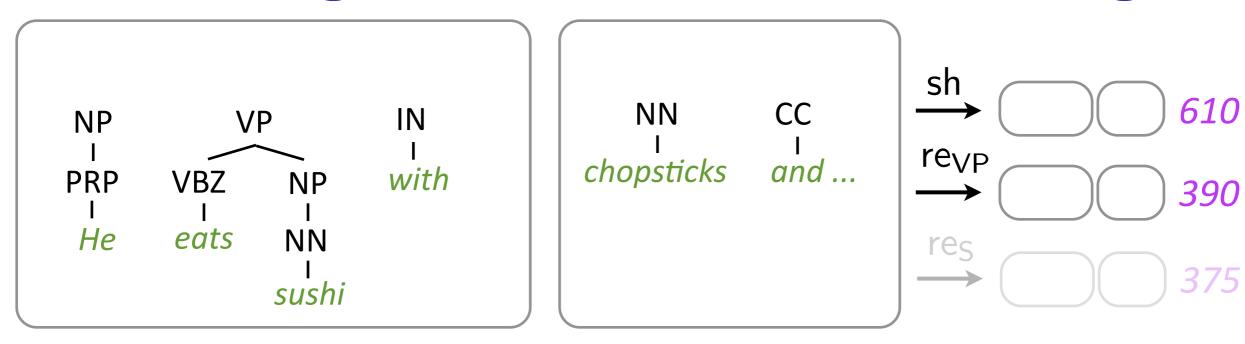




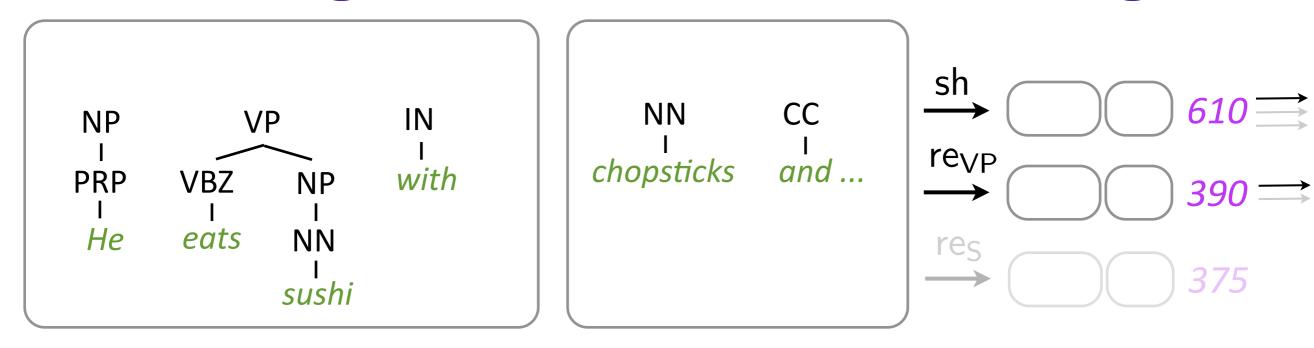




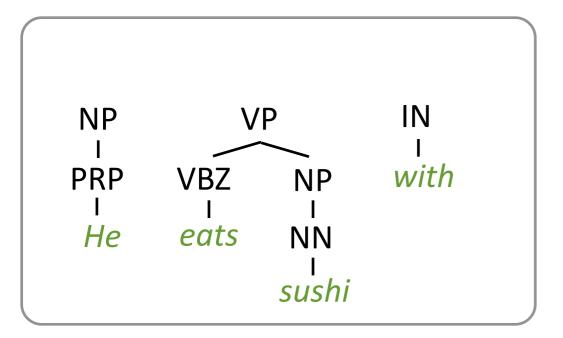
Runtime is linear with beam search

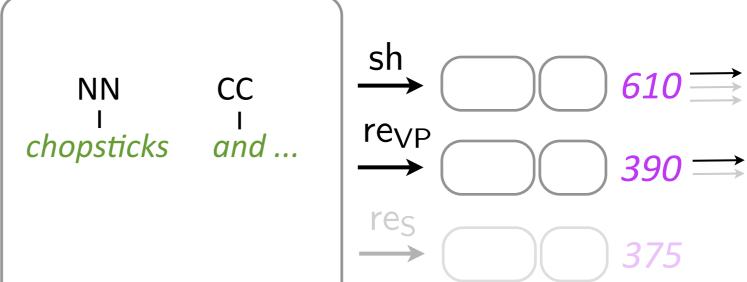


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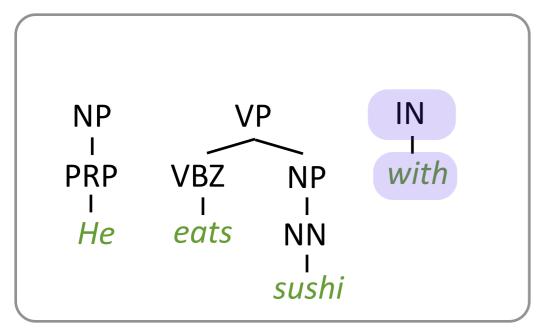


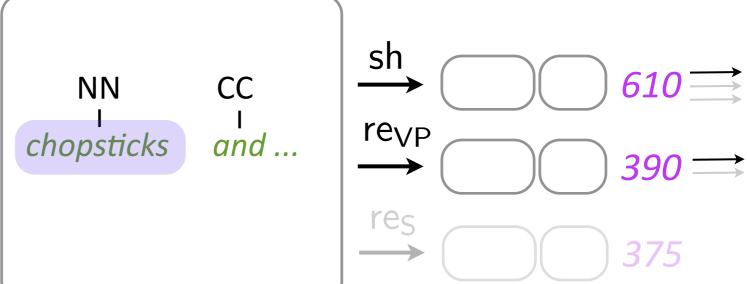
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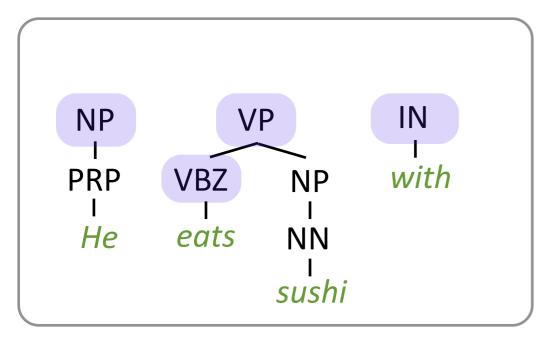


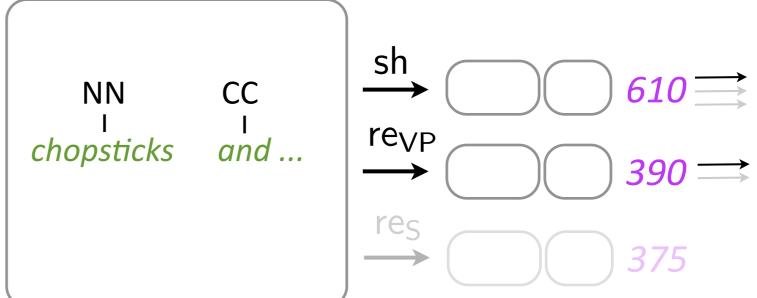
- Runtime is linear with beam search
- Arbitrary features can be exploited



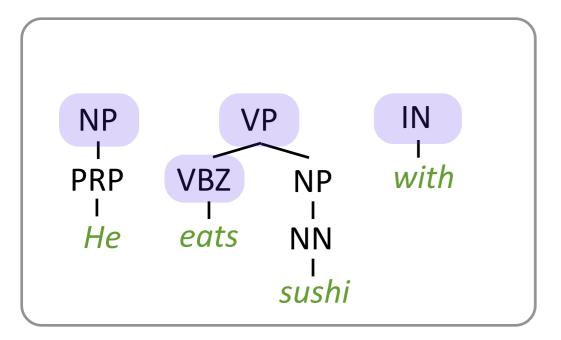


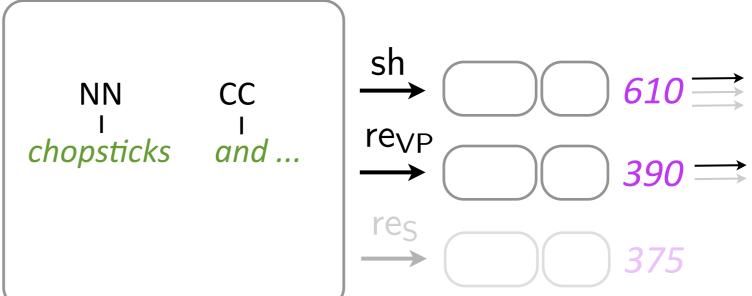
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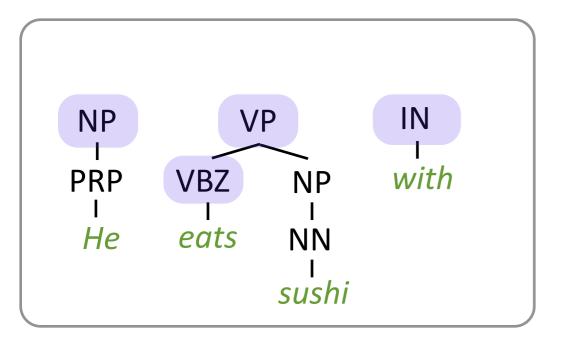


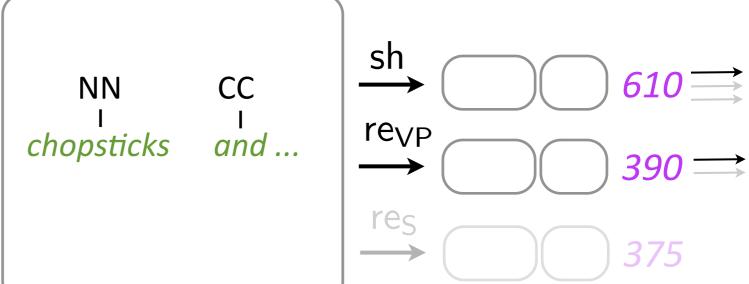
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- Runtime is linear with beam search
- Arbitrary features can be exploited
 - ⇒ search errors exist, but practically rich feature helps more



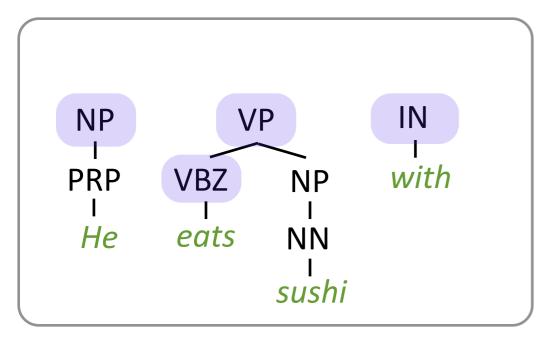


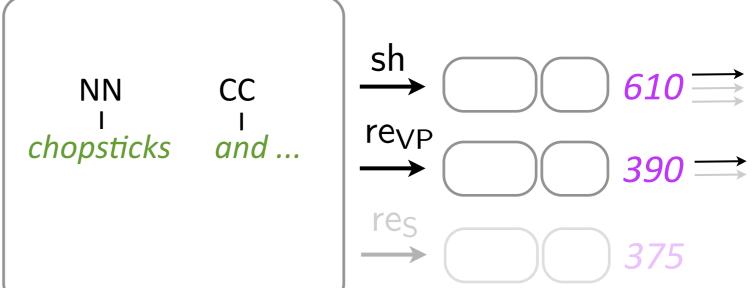
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Constituency: [Zhang & Clark, 2009; Zhu et al., 2013; Wang & Xue, 2014, Mi et al., 2015]

Dependency: [Huang & Sagae 2010; Zhang & Nivre, 2011; Bohnet et al., 2013]

CCG, etc: [Zhang & Clark, 2011; Xu et al., 2013; Ballesteros & Carreras, 2015]





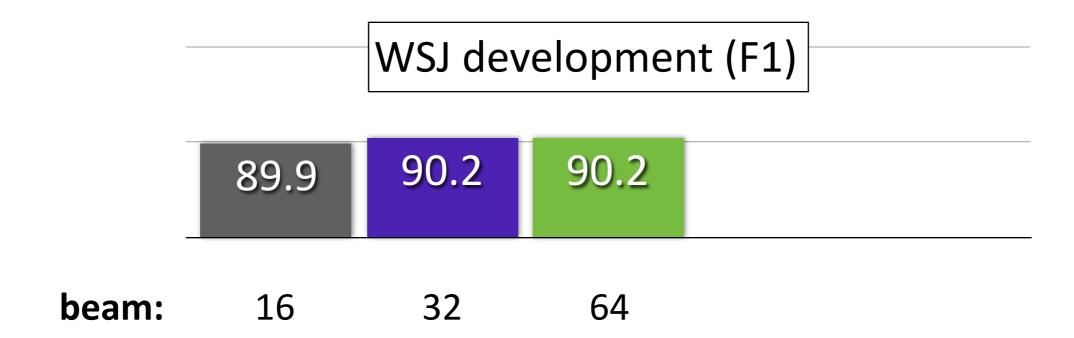
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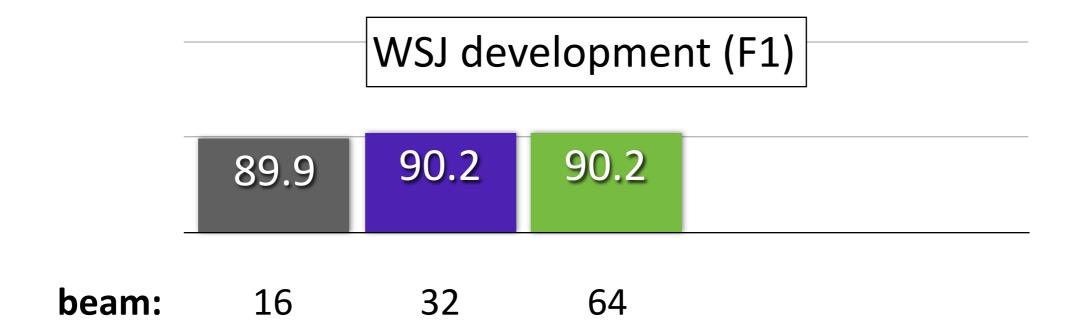
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Question: Is this current design ... really the best?



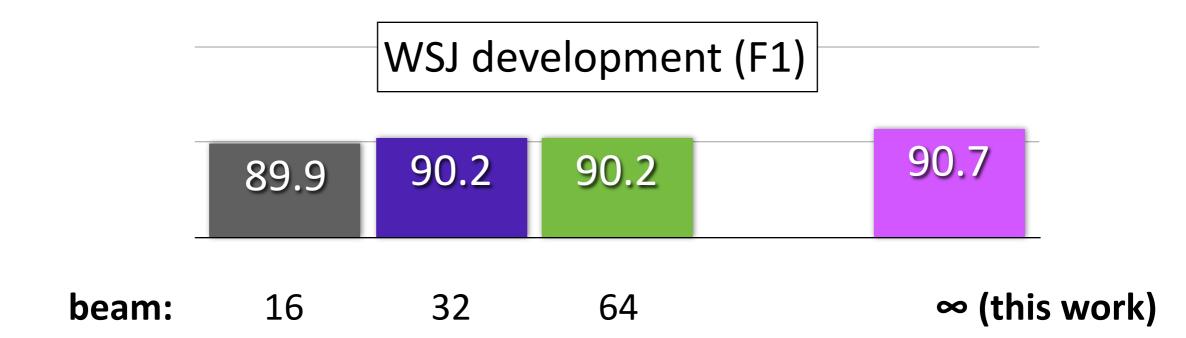
Shift-reduce constituent parser with exact search

state-of-the-art accuracy

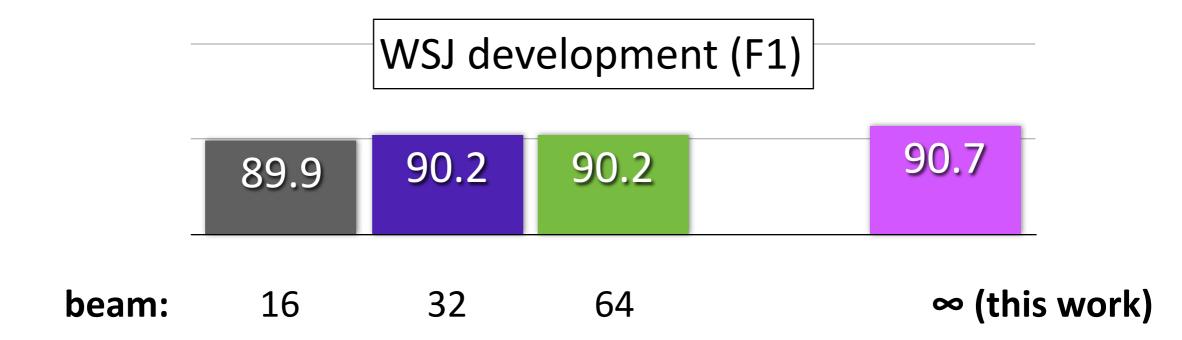


Shift-reduce constituent parser with exact search

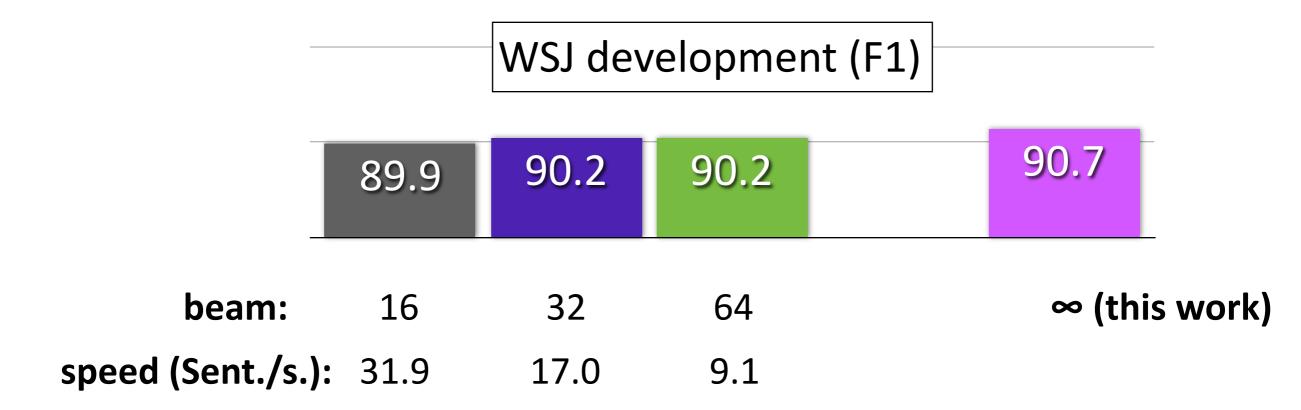
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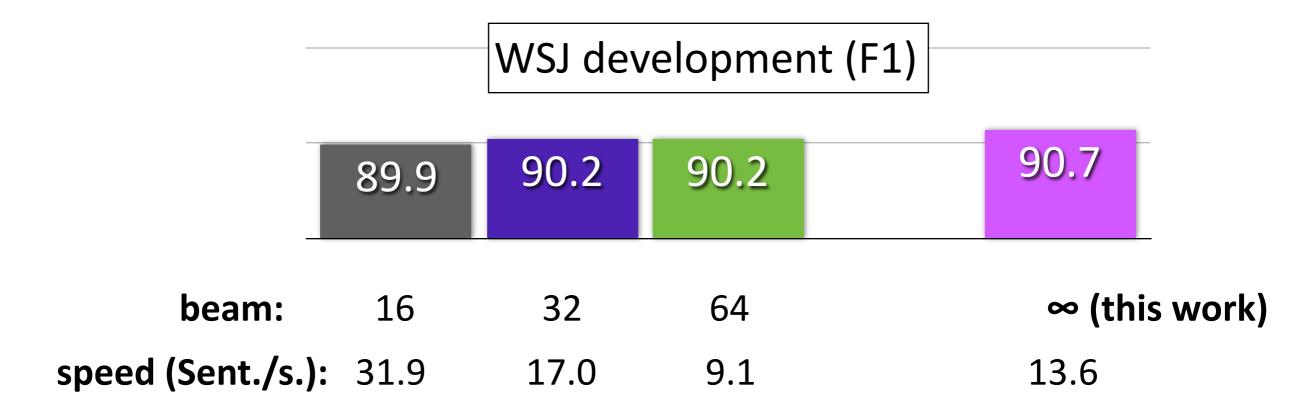
- state-of-the-art accuracy
- in a practical runtime



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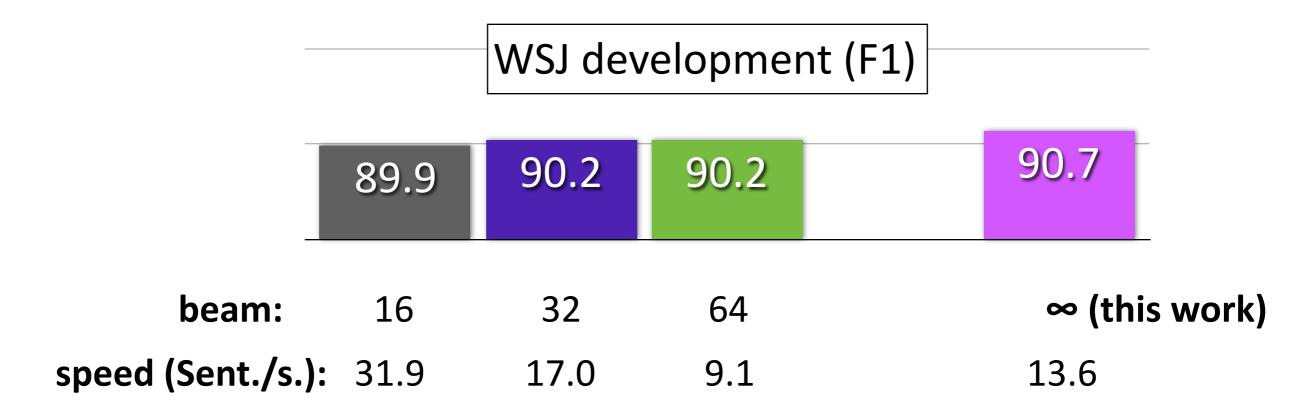


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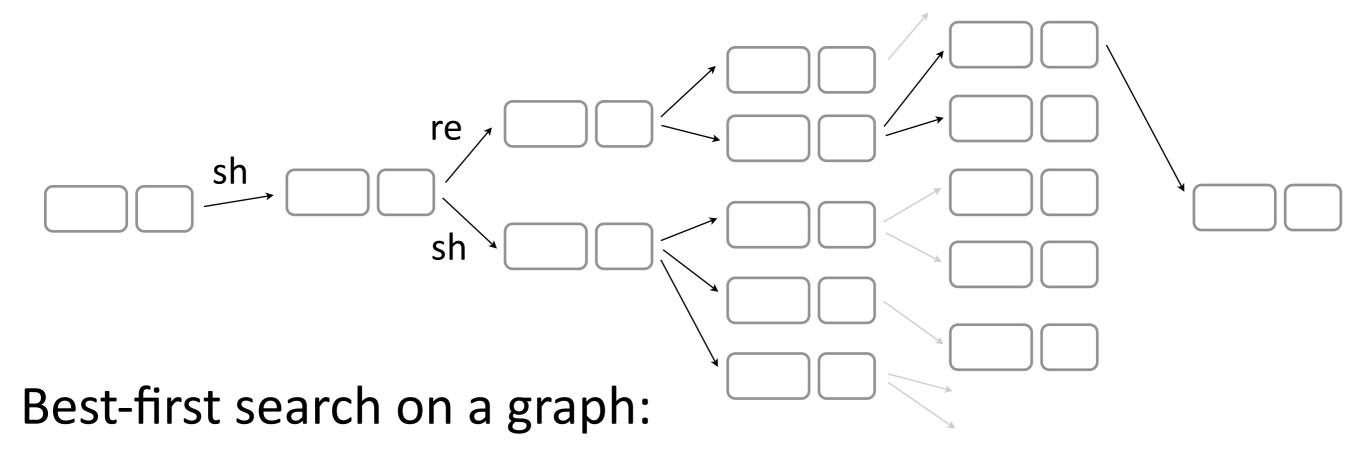
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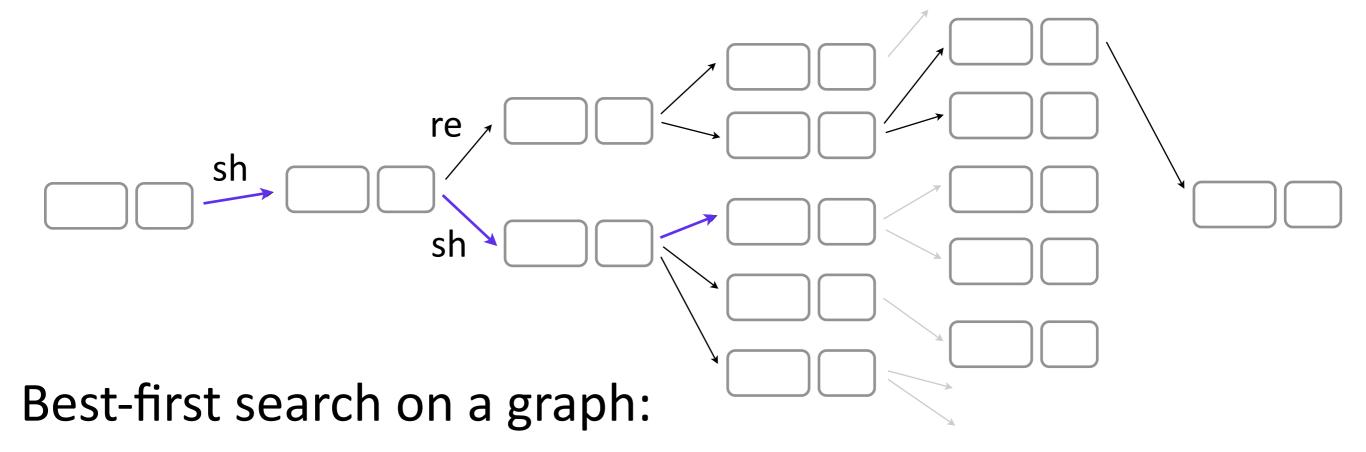
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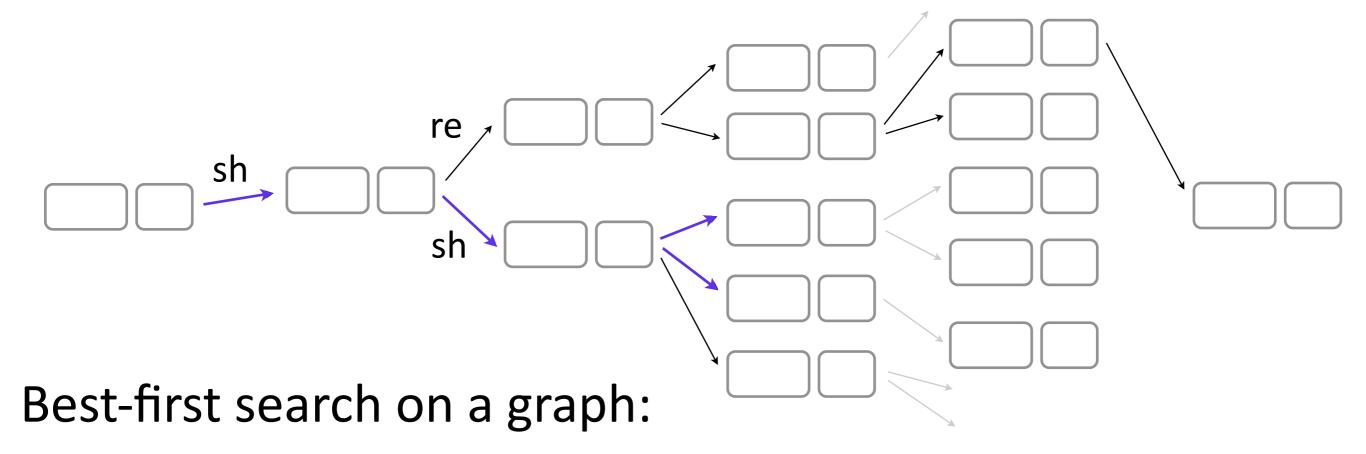
Technical contributions:

- New feature templates that facilitate search
- New A* heuristics to further speed up search

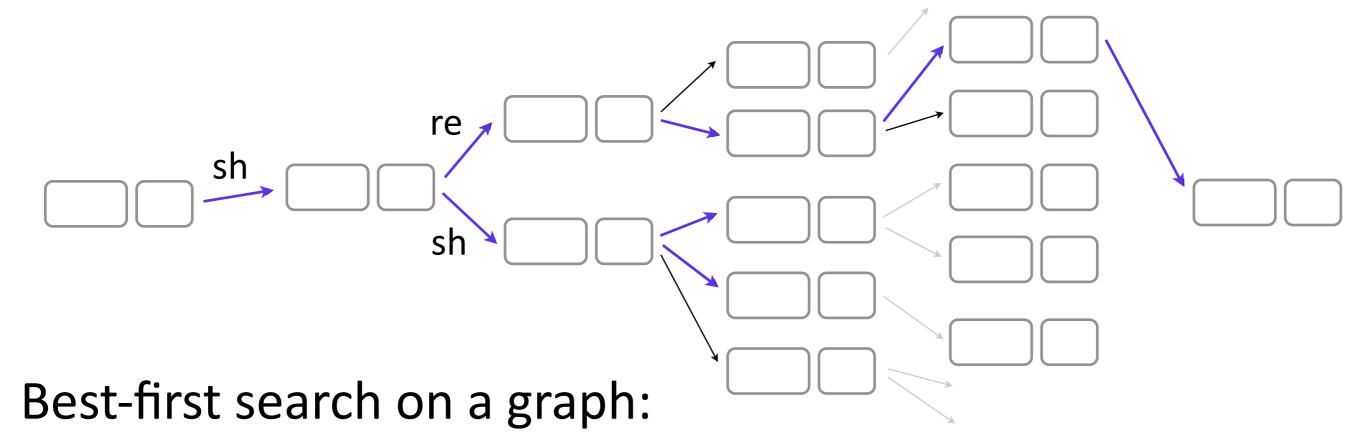




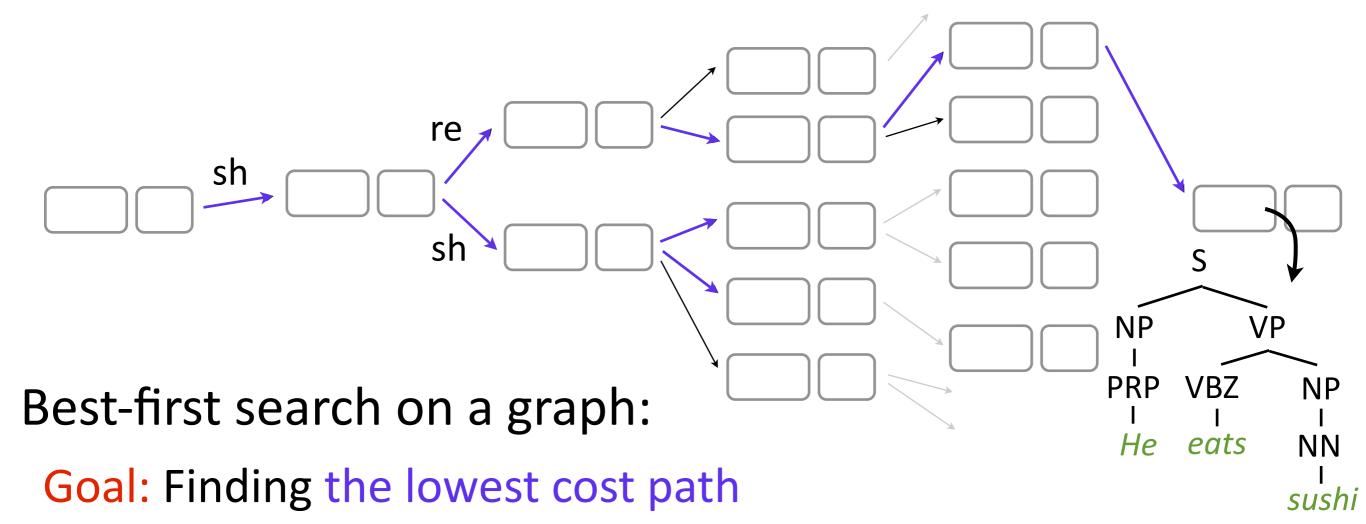
Goal: Finding the lowest cost path

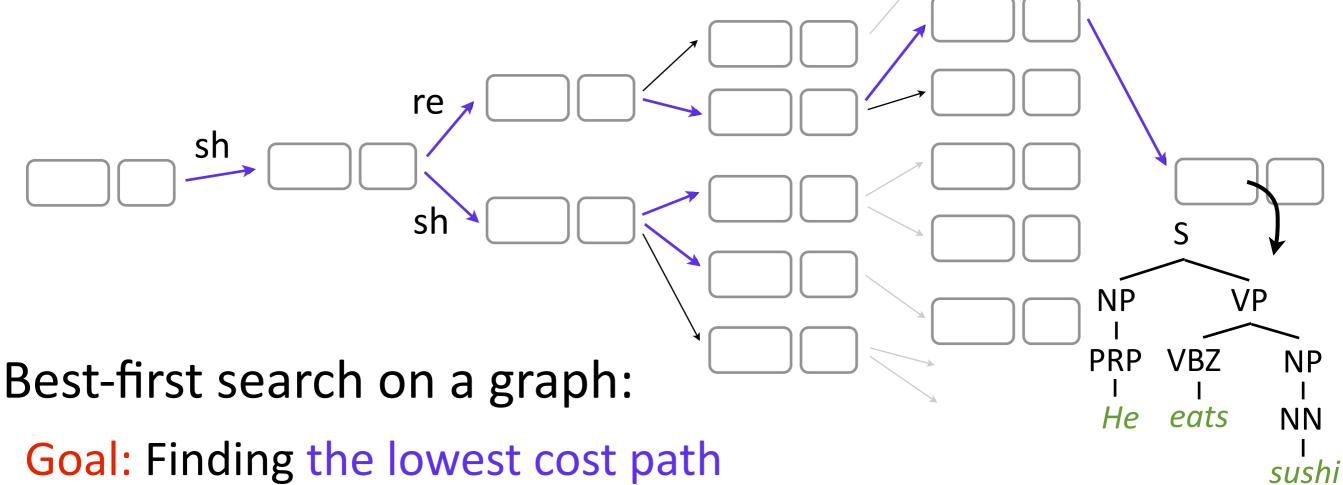


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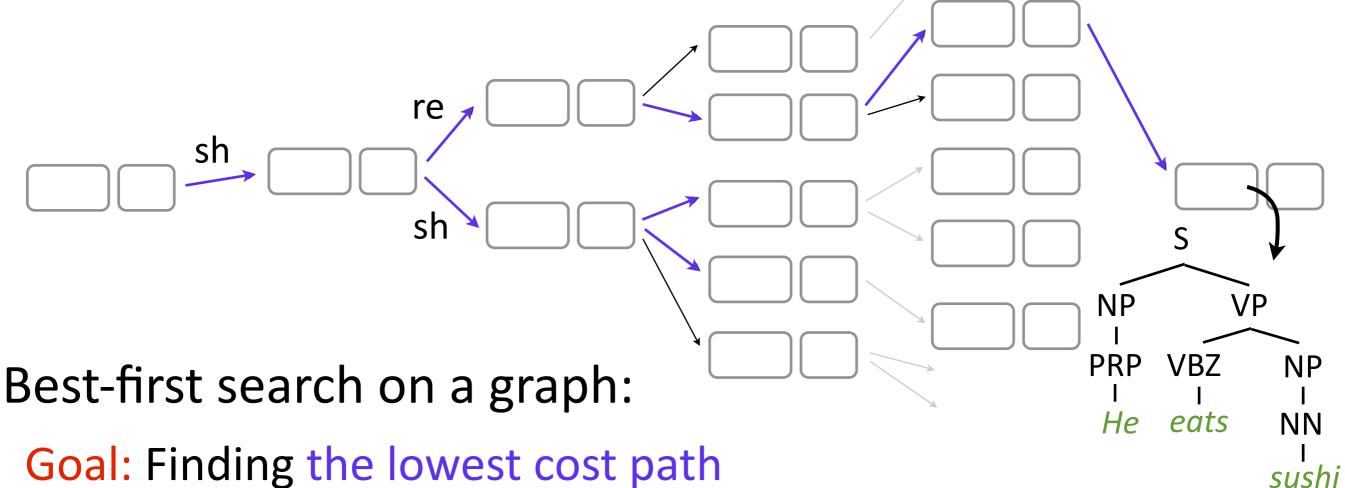
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Goal: Finding the lowest cost path

The first found derivation is optimal

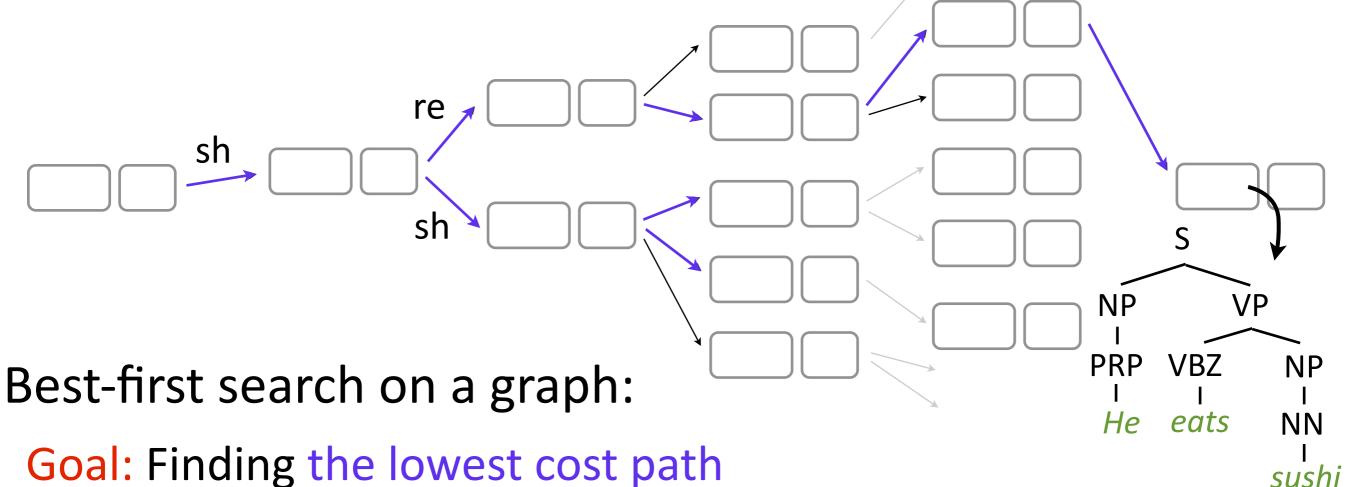


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Model: Structured perceptron

 State-of-the-art model for shift-reduce parsing [Zhu et al., 2013; Wang & Xue, 2014; Mi et al., 2015]



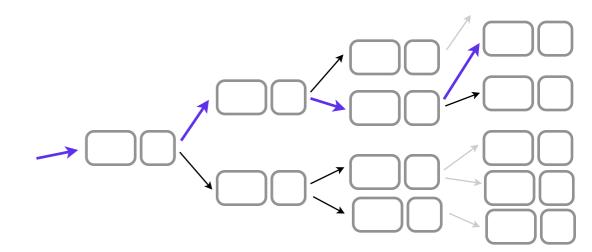
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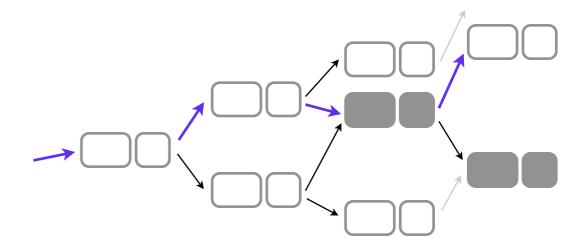
Model: Structured perceptron

- State-of-the-art model for shift-reduce parsing [Zhu et al., 2013; Wang & Xue, 2014; Mi et al., 2015]
- but all previous parsers rely on beam-search

Initial work [Sagae & Lavie, 2006]
 Search on exponentially large graph



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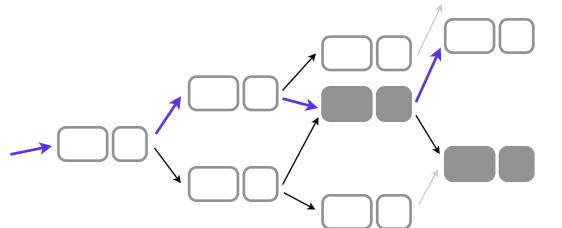


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Limitation of previous works:

- Accuracy is not state-of-the-art
 - because the model is MaxEnt

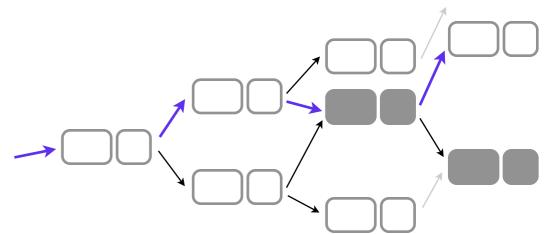




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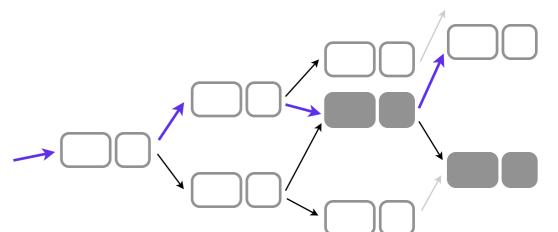
Previous best-first shift-reduce parsing

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We explore DP best-first shift-reduce parsing for **constituency** with structured perceptron



Previous best-first shift-reduce parsing

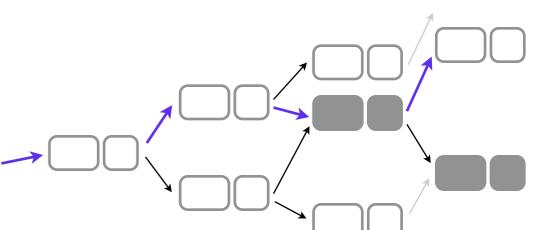
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We explore DP best-first shift-reduce parsing for constituency with structured perceptron

Challenge: Search gets much harder with structured perceptron



Outline

DP best-first shift-reduce parsing

- for constituency
- with structured perceptron

MaxEnt vs. Structured perceptron

- Structured perceptron is strong
- but its search is much harder

Improving search efficiency of structured perceptron

- New feature templates
- A* search

Final experiment

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Basic algorithm: Zhao et al (2013)'s DP best-first search

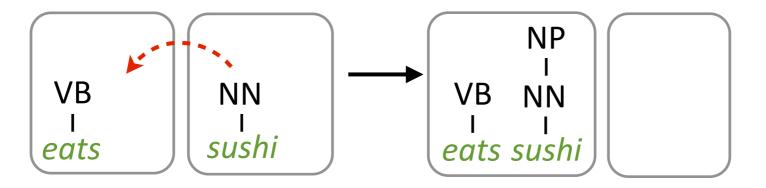
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- The main difficulty with constituent parsing is unary rule
- We develop a transition system without unary rules

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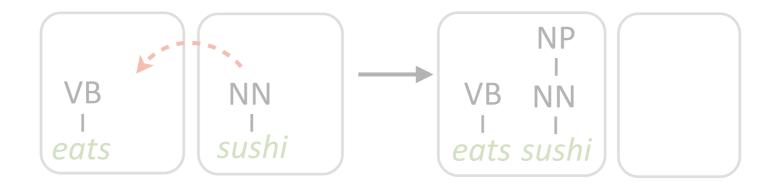
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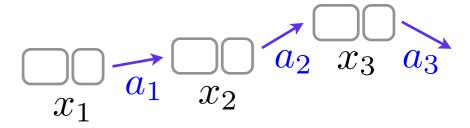
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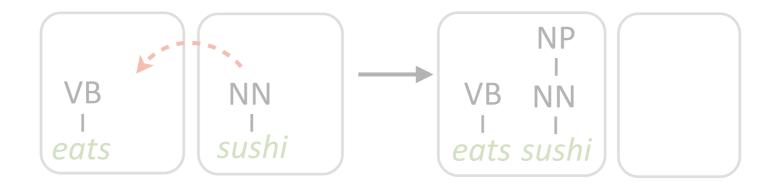
What is edge cost in structured perceptron?



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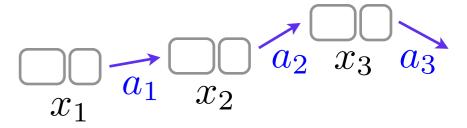
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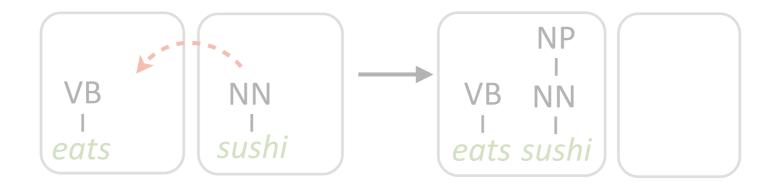
Constraint for optimality: Every cost must be positive



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How to apply for constituent parsing?

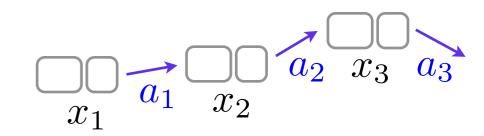
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Score to a derivation: $\sum_{i=1}^{2n} \theta^{\mathsf{T}} f(\mathbf{a_i}, x_i)$



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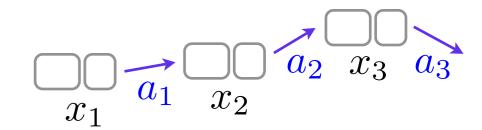


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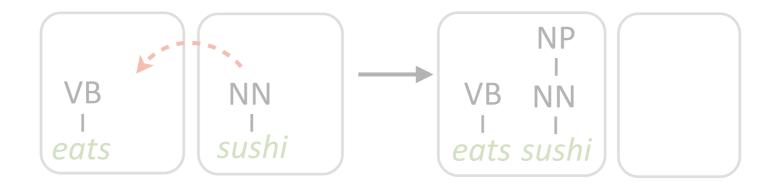
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could be negative Constant offset to prevent negative

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MaxEnt. vs. Structured Perceptron

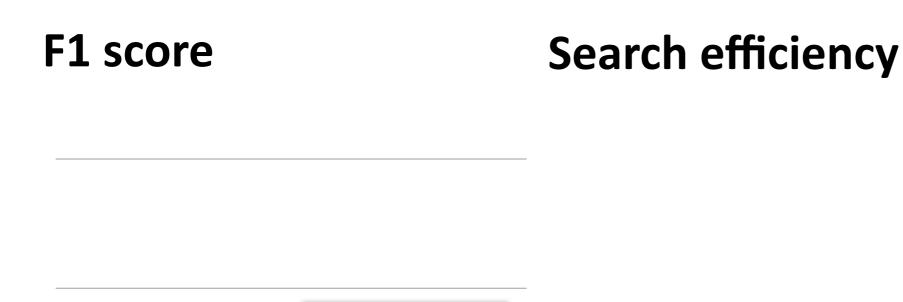
- Data: WSJ Section 22
- Relatively simple features

F1 score

Search efficiency

MaxEnt. vs. Structured Perceptron

- Data: WSJ Section 22
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88.9

MaxEnt Perceptron

85.1

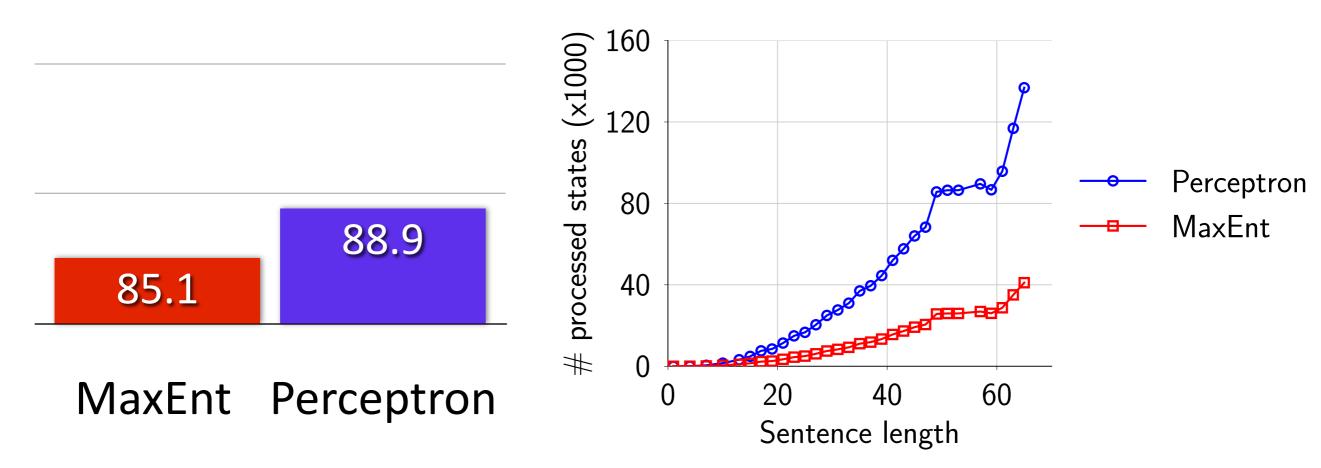
Structured perceptron is strong

MaxEnt. vs. Structured Perceptron

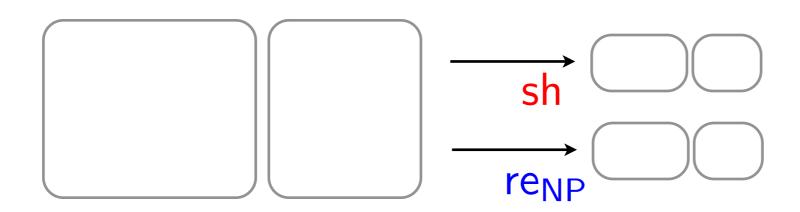
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Search efficiency



- Structured perceptron is strong
- but its search is much harder ⇒ Why?



Main reason: Sparsity of edge (action) costs

Feature weight

$$\theta^{\mathsf{T}} f(\mathsf{sh}, x)$$

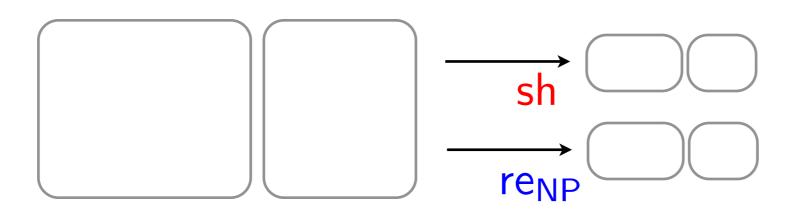
$$\theta^{\intercal} f(\mathsf{re}_{\mathsf{NP}}, x)$$

Structured perceptron

$$\theta^{\mathsf{T}} f(\mathsf{sh}, x) + \delta$$

$$\theta^{\mathsf{T}} f(\mathsf{re}_{\mathsf{NP}}, x) + \delta$$

MaxEnt
$$-\log\left(\frac{e^{\theta^{\mathsf{T}}f(\mathsf{sh},x)}}{e^{\theta^{\mathsf{T}}f(\mathsf{sh},x)} + e^{\theta^{\mathsf{T}}f(\mathsf{re}_{\mathsf{NP}},x)}}\right) - \log\left(\frac{e^{\theta^{\mathsf{T}}f(\mathsf{re}_{\mathsf{NP}},x)}}{e^{\theta^{\mathsf{T}}f(\mathsf{sh},x)} + e^{\theta^{\mathsf{T}}f(\mathsf{re}_{\mathsf{NP}},x)}}\right)$$



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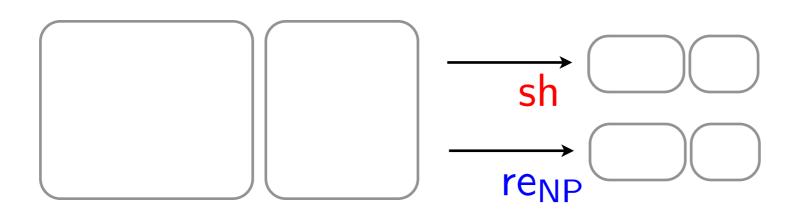
Structured perceptron

$$\mathsf{T} f(\mathsf{sh}, x) + \delta$$

$$\theta^{\mathsf{T}} f(\mathsf{sh}, x) + \delta$$
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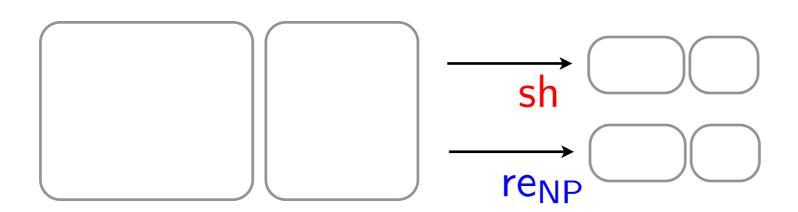
VS.



Main reason: Sparsity of edge (action) costs

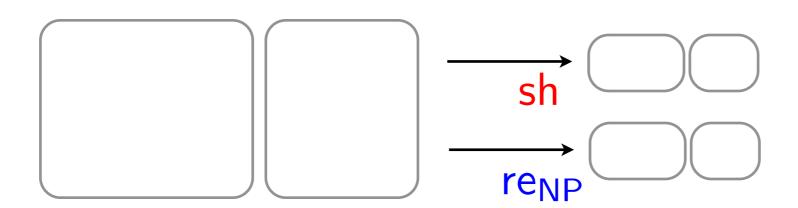
Feature weight	$\theta^{T} f(sh, x)$		$\theta^{T} f(re_{NP}, x)$
Structured perceptron	40	VS.	50
	$\theta^{\rm T} f({\rm sh},x) + \delta$		$\theta^{T} f(re_{NP}, x) + \delta$
	1040	VS.	1050

$$\text{MaxEnt} \qquad -\log\left(\frac{e^{\theta^\intercal f(\mathsf{sh},x)}}{e^{\theta^\intercal f(\mathsf{sh},x)} + e^{\theta^\intercal f(\mathsf{re}_{\mathsf{NP}},x)}}\right) \qquad -\log\left(\frac{e^{\theta^\intercal f(\mathsf{re}_{\mathsf{NP}},x)}}{e^{\theta^\intercal f(\mathsf{sh},x)} + e^{\theta^\intercal f(\mathsf{re}_{\mathsf{NP}},x)}}\right)$$



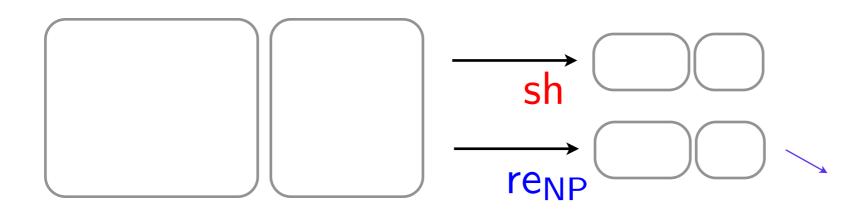
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	$\theta^{\rm T} f({\rm sh},x) + \delta$		$\theta^{T} f(re_{NP}, x) + \delta$
	1040	VS.	1050
MaxEnt	$-\log\left(\frac{e^{\theta^{T}f(sh,x)}}{e^{\theta^{T}f(sh,x)}+e^{\theta^{T}f(re_{NP},x)}}\right)$	— le	$\log \left(\frac{e^{\theta^{T} f(re_{NP}, x)}}{e^{\theta^{T} f(sh, x)} + e^{\theta^{T} f(re_{NP}, x)}} \right)$
	4.34	VS.	0.000197



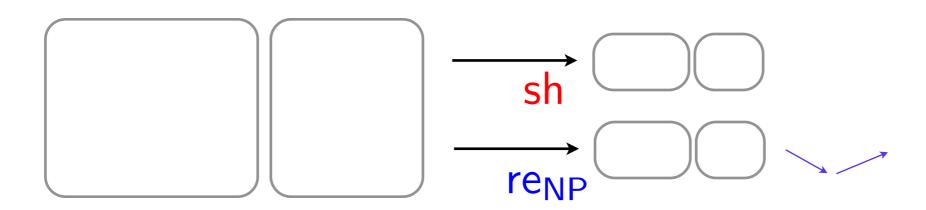
Main reason: Sparsity of edge (action) costs

Feature weigh	$ heta^{T} f(sh,x)$		$ heta^\intercal f(re_NP,x)$
Structured perceptron	40	VS.	50
	$\theta^{\rm T} f({\rm sh},x) + \delta$		$\theta^{T} f(re_{NP}, x) + \delta$
	1040	VS.	1050
MaxEnt	$-\log\left(\frac{e^{\theta^{T}f(sh,x)}}{e^{\theta^{T}f(sh,x)}+e^{\theta^{T}f(re_{NP},x)}}\right)$	- lo	$g\left(\frac{e^{\theta^{T}f(re_{NP},x)}}{e^{\theta^{T}f(sh,x)}+e^{\theta^{T}f(re_{NP},x)}}\right)$
	4.34	vs.	0.000197



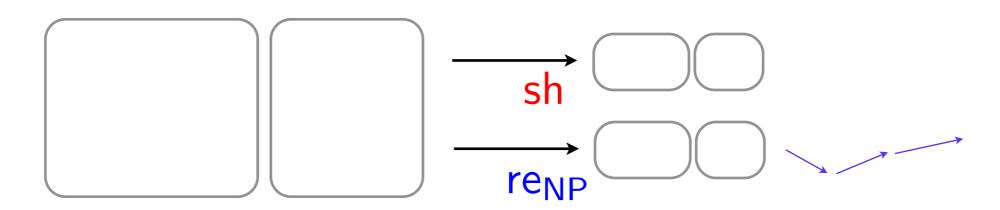
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	$\theta^{\rm T} f({\rm sh},x) + \delta$		$\theta^{\rm T} f({\rm re_{NP}},x) + \delta$
	1040	VS.	1050
MaxEnt	$-\log\left(\frac{e^{\theta^{T}f(sh,x)}}{e^{\theta^{T}f(sh,x)} + e^{\theta^{T}f(re_{NP},x)}}\right)$	$-\log$	$\log \left(\frac{e^{\theta^{T} f(re_{NP}, x)}}{e^{\theta^{T} f(sh, x)} + e^{\theta^{T} f(re_{NP}, x)}} \right)$
	4.34	vs.	0.000197



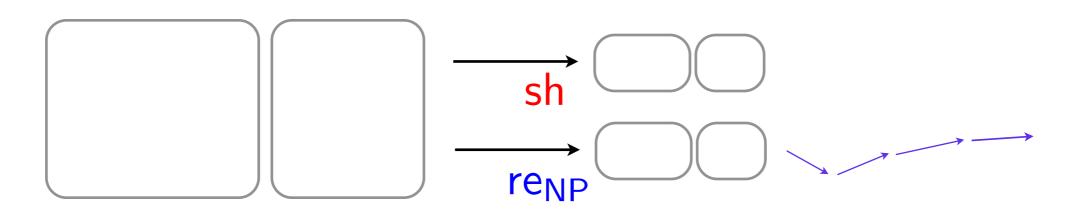
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	4.34	vs.	0.000197



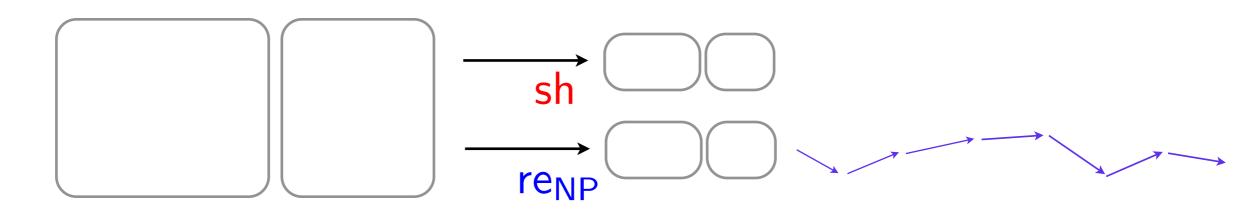
Main reason: Sparsity of edge (action) costs

Feature weigh	$\theta^{T} f(sh, x)$		$\theta^{T} f(re_{NP}, x)$
Structured perceptron	40	VS.	50
	$\theta^{\rm T} f({\rm sh},x) + \delta$		$\theta^{T} f(re_{NP}, x) + \delta$
perception	1040	VS.	1050
MaxEnt	$-\log\left(\frac{e^{\theta^{T}f(sh,x)}}{e^{\theta^{T}f(sh,x)} + e^{\theta^{T}f(re_{NP},x)}}\right)$	- lc	$\log \left(\frac{e^{\theta^{T} f(re_{NP}, x)}}{e^{\theta^{T} f(sh, x)} + e^{\theta^{T} f(re_{NP}, x)}} \right)$
	4.34	vs.	0.000197



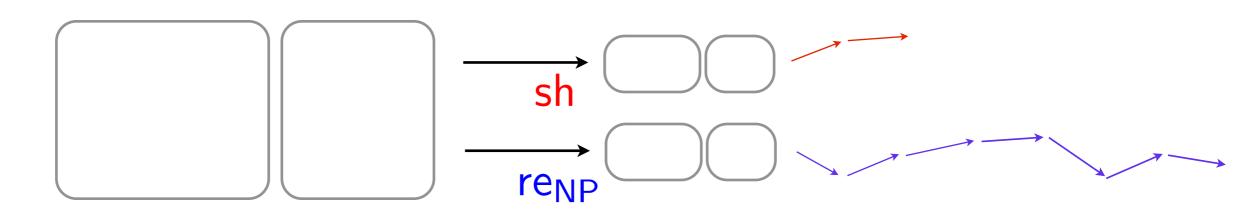
Main reason: Sparsity of edge (action) costs

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Structured perceptron	40	VS.	50
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	4.34	vs.	0.000197



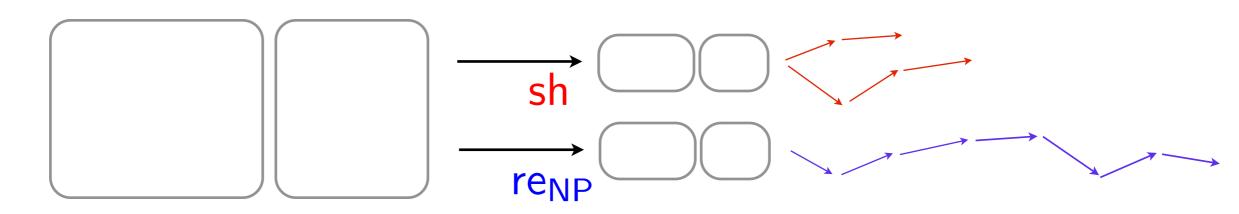
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	4.34	vs.	0.000197



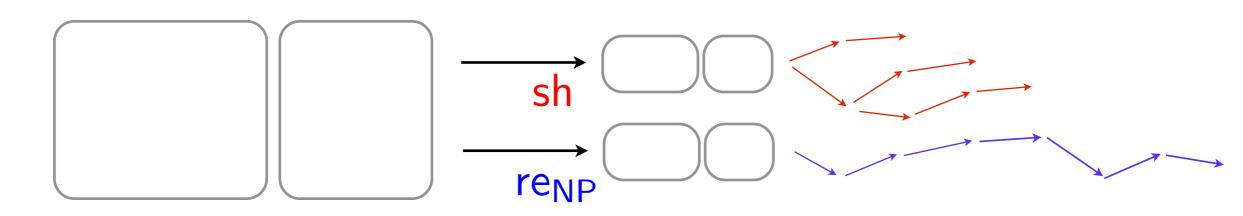
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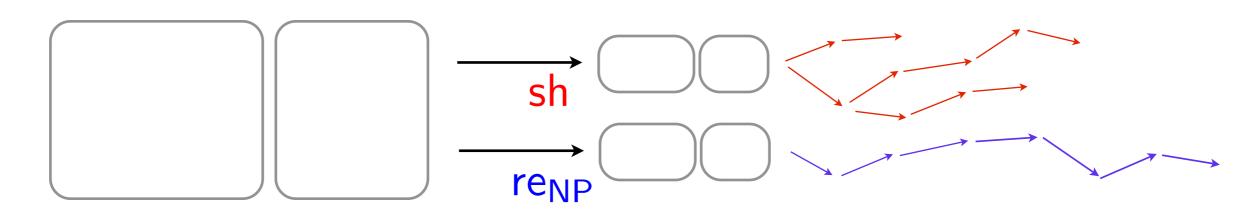
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	4.34	vs.	0.000197

Outline

DP best-first shift-reduce parsing

- for constituency
- with structured perceptron

MaxEnt vs. Structured perceptron

- Structured perceptron is strong
- but its search is much harder

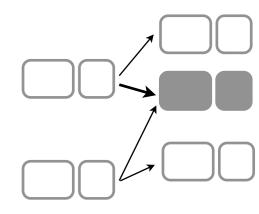
Improving search efficiency of structured perceptron

- New feature templates
- A* search

Final experiment

Why feature matters?

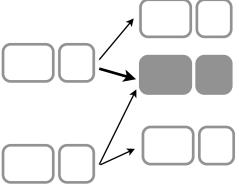
Feature design determines the worst time complexity of DP



Why feature matters?

Feature design determines the worst time complexity of DP

⇒ Two states are merged if their features look the same

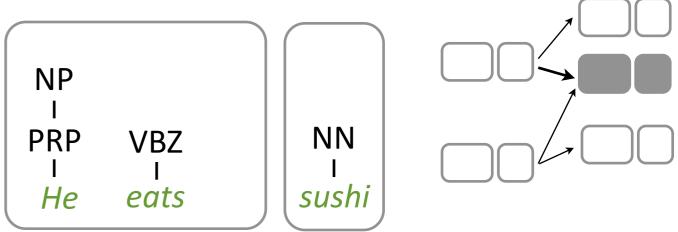


Why feature matters?

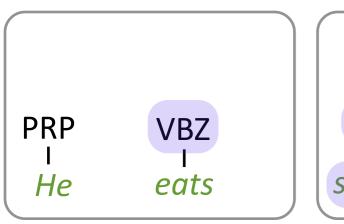
Feature design determines the worst time complexity of DP

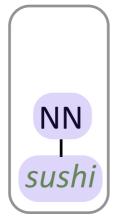
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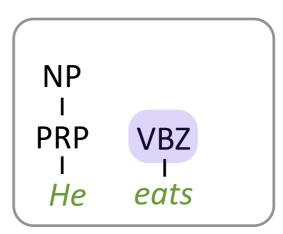


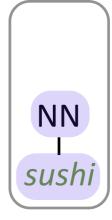


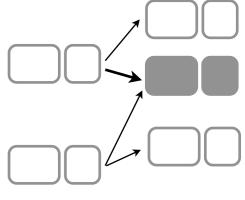
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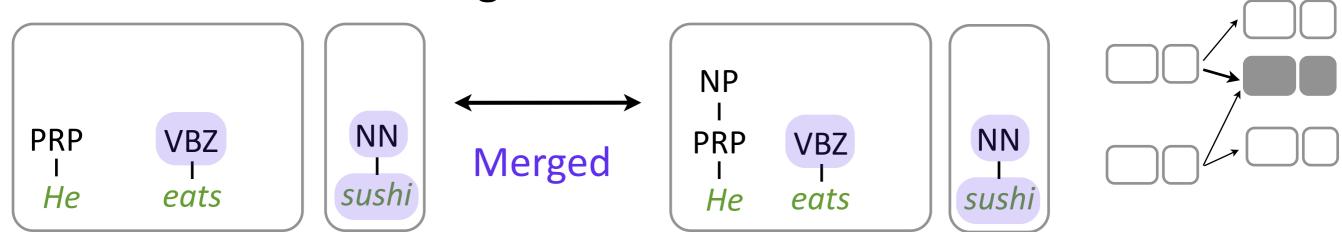




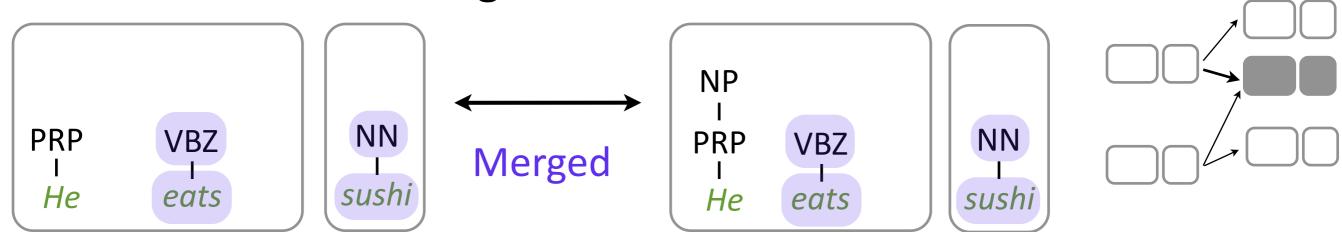




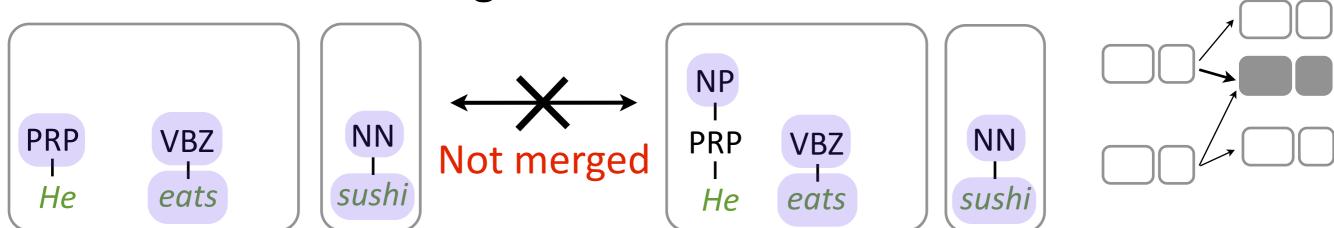
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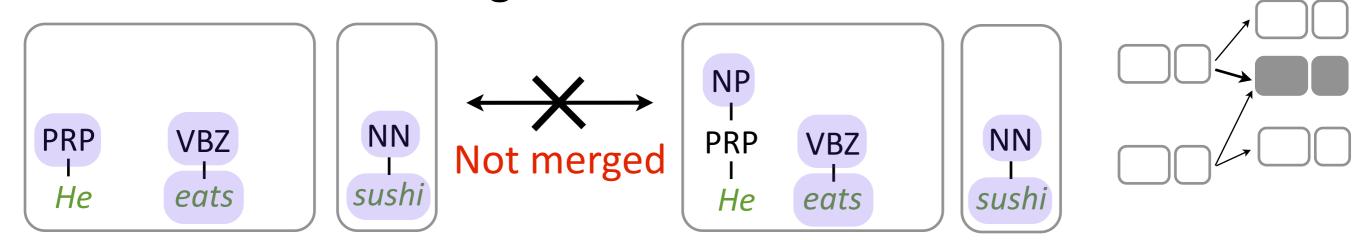


Feature design determines the worst time complexity of DP



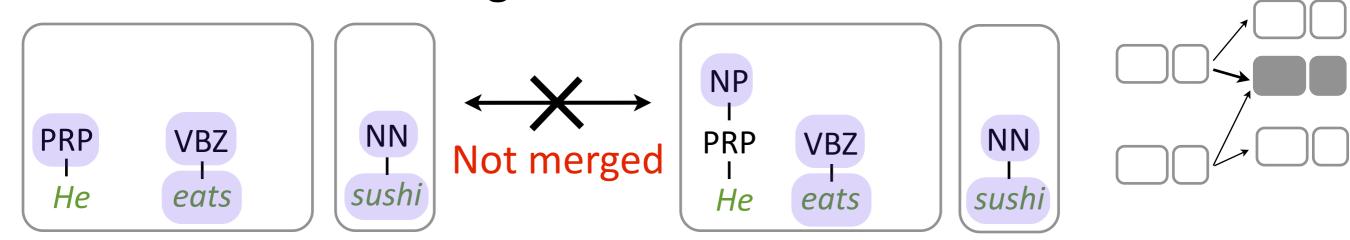
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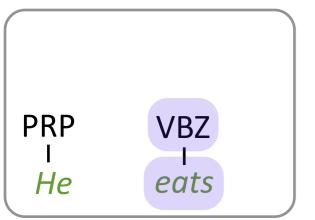
Chance of merging decreases by adding more features

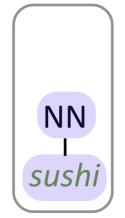
Feature design determines the worst time complexity of DP

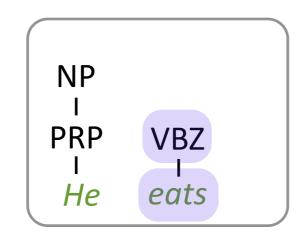


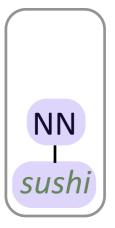
- Chance of merging decreases by adding more features
- Time complexity:

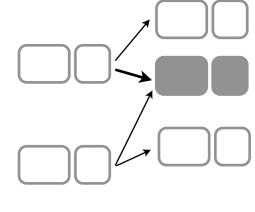
Feature design determines the worst time complexity of DP





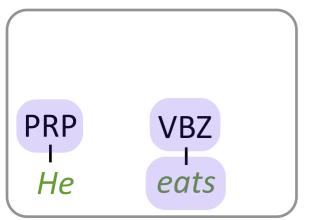


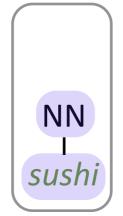


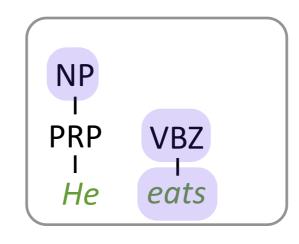


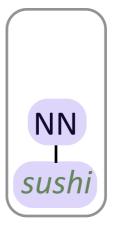
- Chance of merging decreases by adding more features
- Time complexity: $O(n^3|G|)$

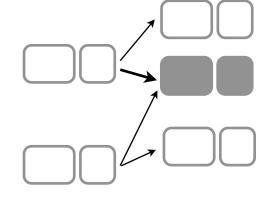
Feature design determines the worst time complexity of DP





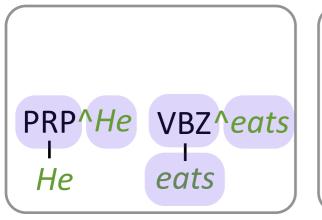


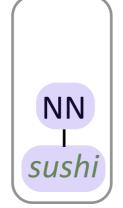


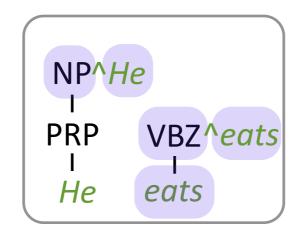


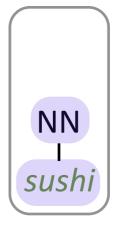
- Chance of merging decreases by adding more features
- Time complexity: $O(n^3|G|) \rightarrow O(n^3|G||N|)$

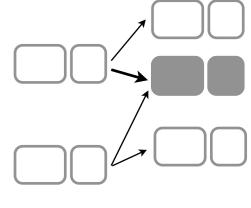
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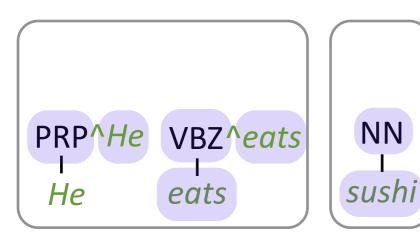


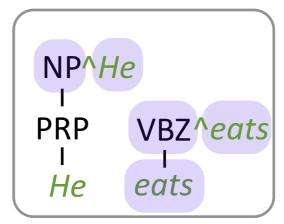


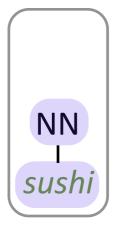
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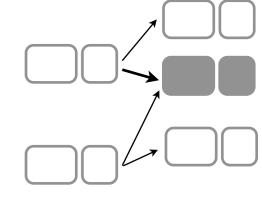
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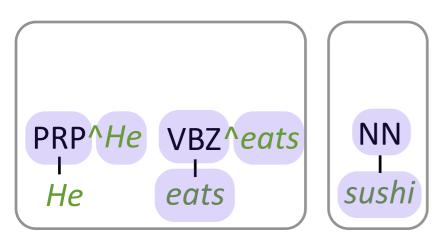


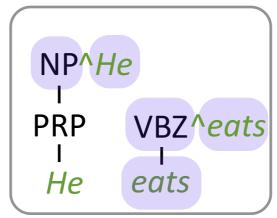
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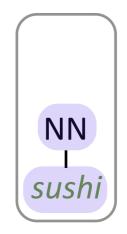
State-of-the-art features [Zhu et al., 2013] (with beam-search)

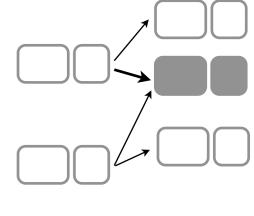
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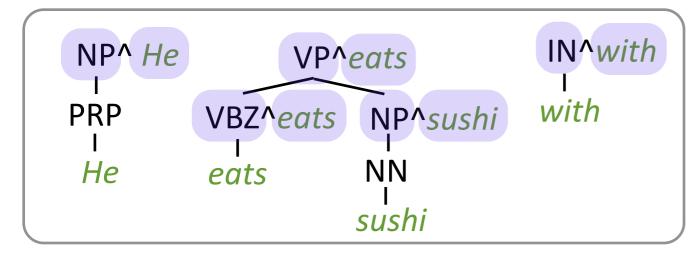


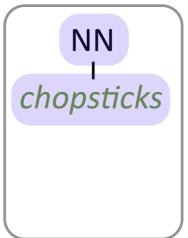




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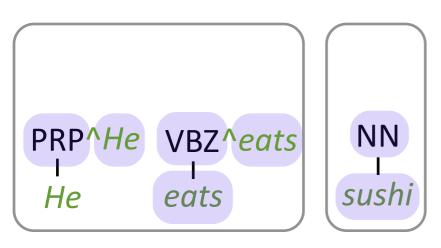
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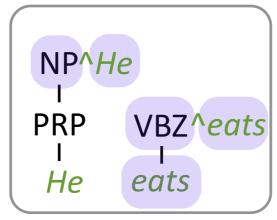


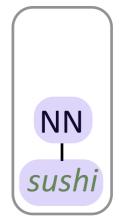


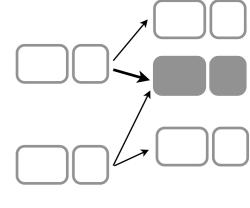
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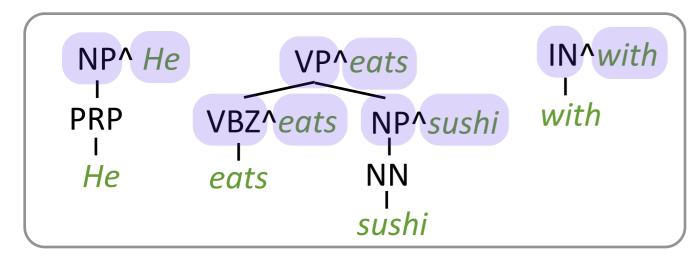


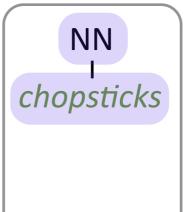




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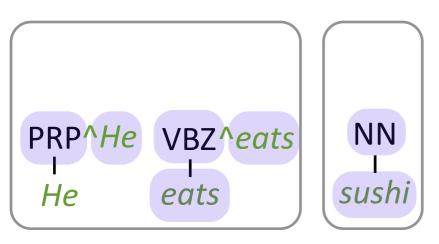


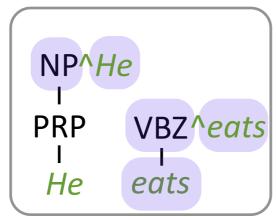


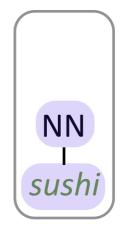
- Intractable!
- at least $O(n^{10})$?

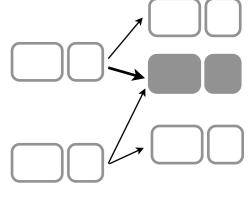
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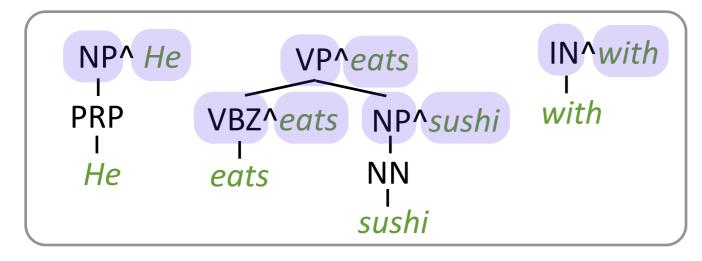


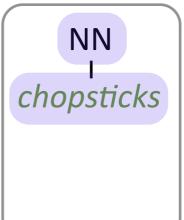




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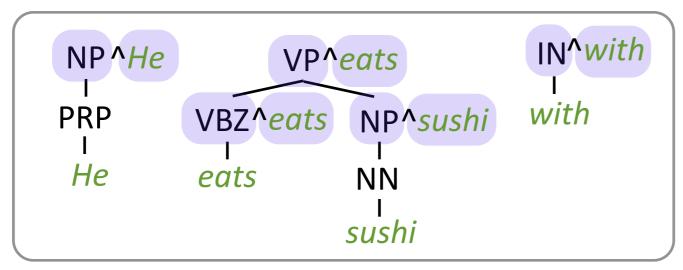
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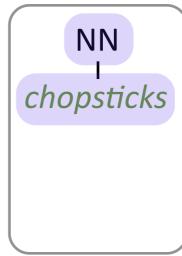


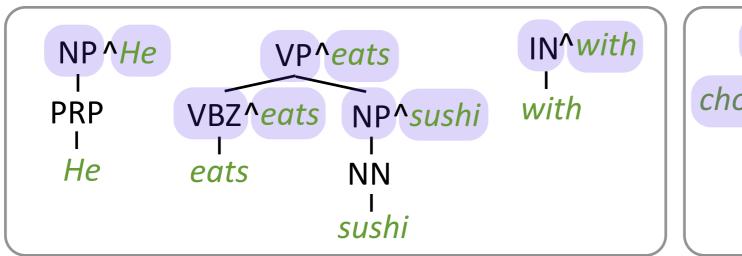


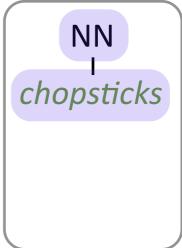
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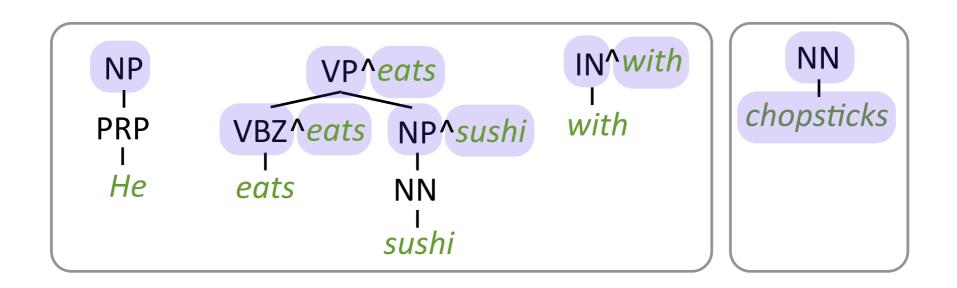
How to solve this?

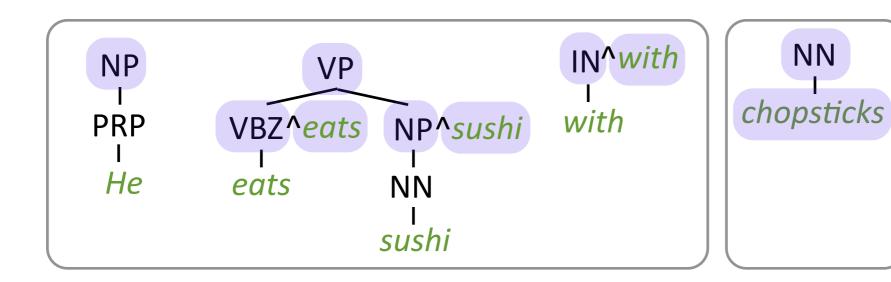


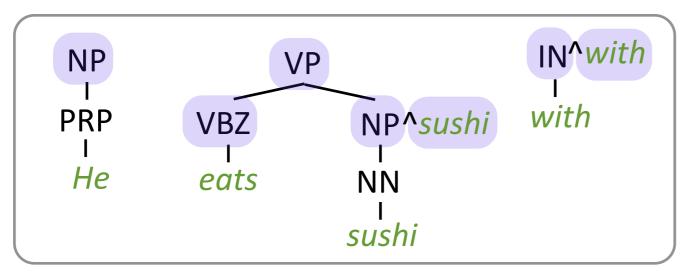


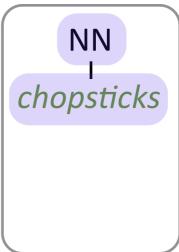


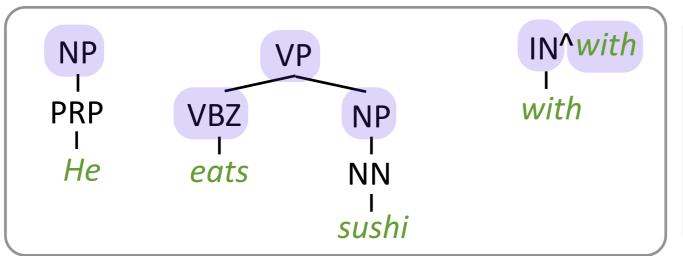


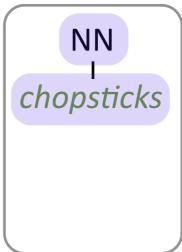


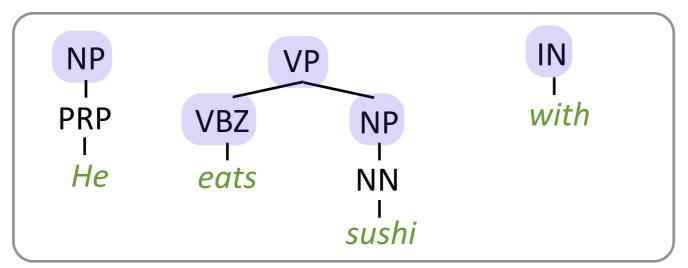


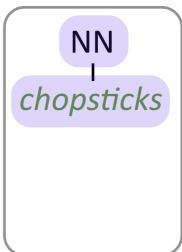


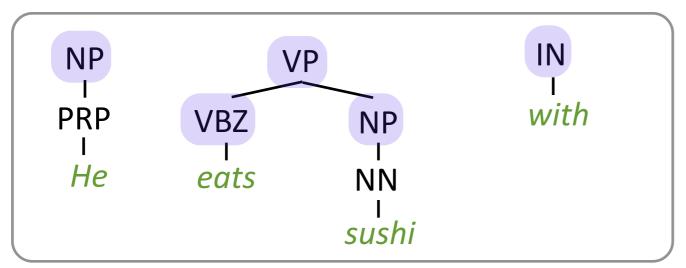


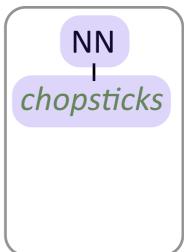




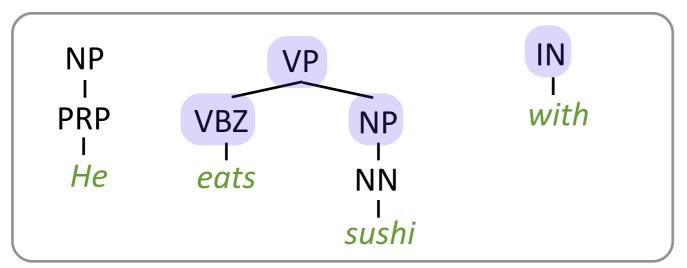


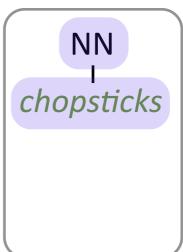




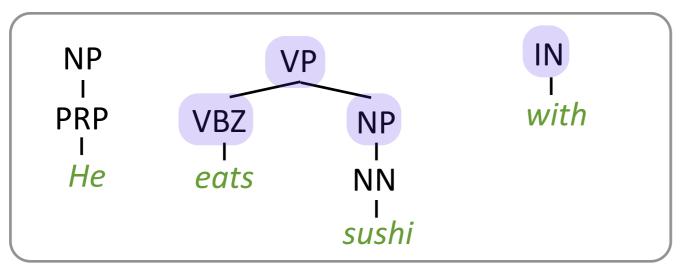


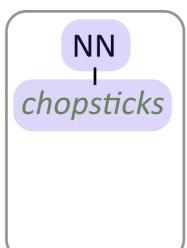
- Remembering head is expensive
- Deeper stack element is expensive



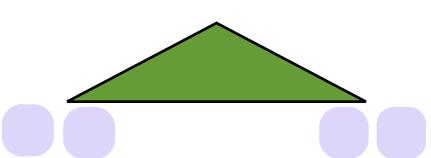


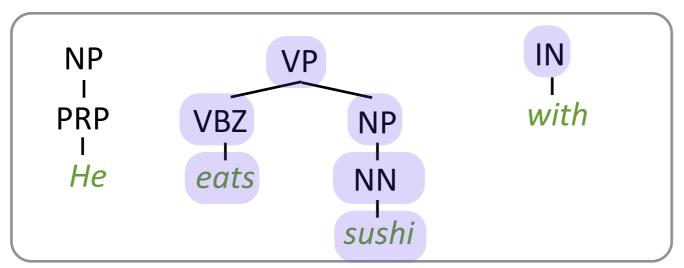
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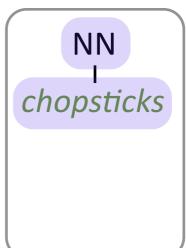




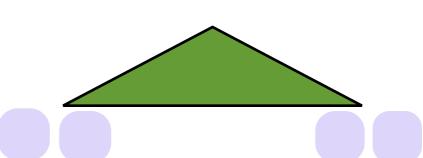
- Remembering head is expensive
- Deeper stack element is expensive
- The span around a subtree is cheap

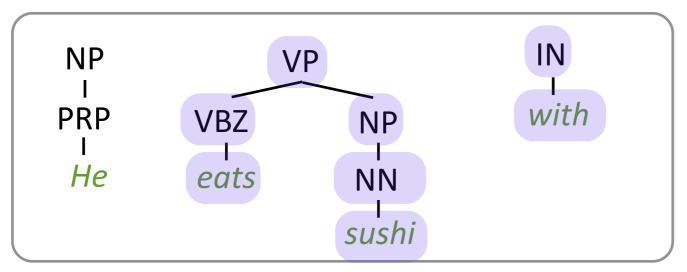


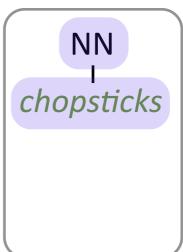




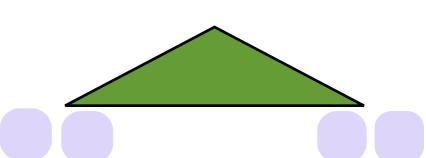
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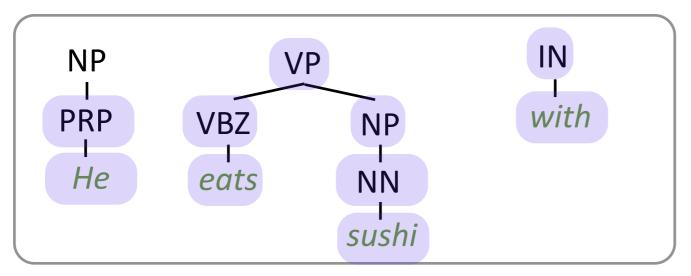


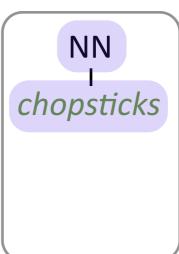




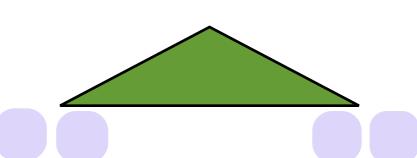
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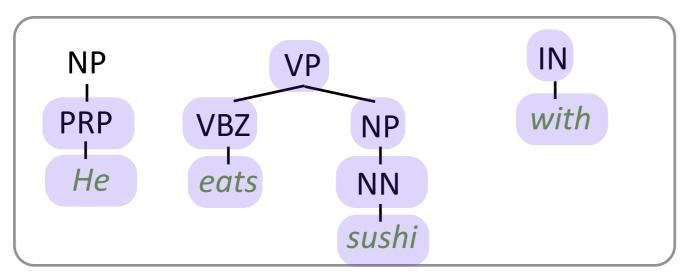


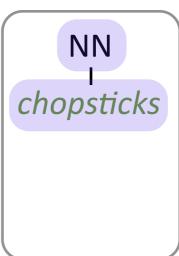




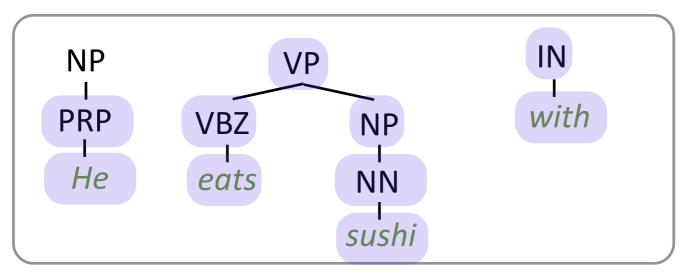
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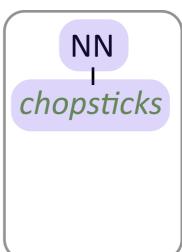




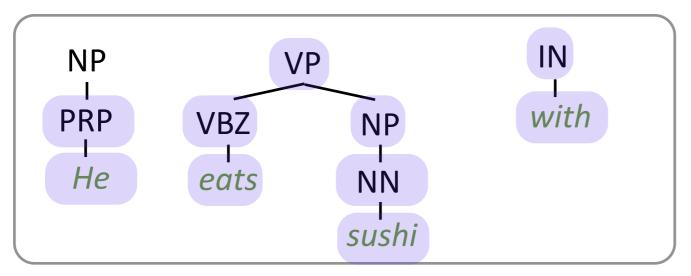


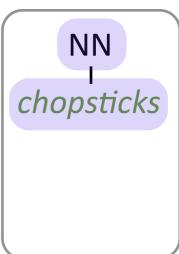
- Remembering head is expensive
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- The span around a subtree is cheap
 - ⇒ Inspired by the recent CRF parser with span features
 [Hall et al., 2014]





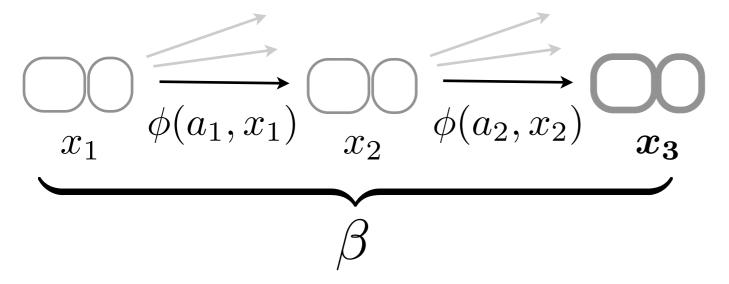
- Remembering head is expensive
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- Worst time complexity: $O(n^4|G|^3|N|)$



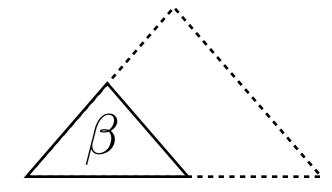


- Remembering head is expensive
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- The span around a subtree is cheap
 - ⇒ Inspired by the recent CRF parser with span features [Hall et al., 2014]
- Worst time complexity: $O(n^4|G|^3|N|)$
 - ⇒ Improved but is still expensive...

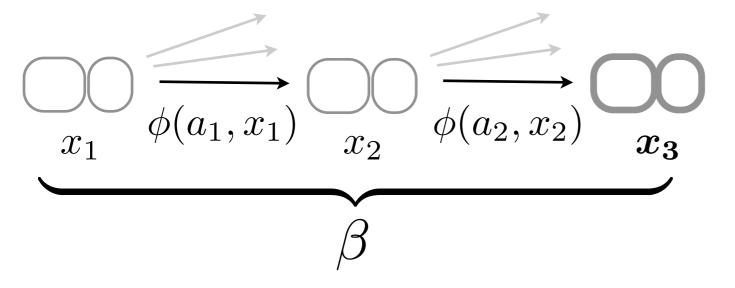
 $\phi(a,x)$: edge cost



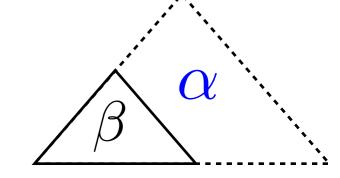
ullet Modify the state cost: eta



 $\phi(a,x)$: edge cost

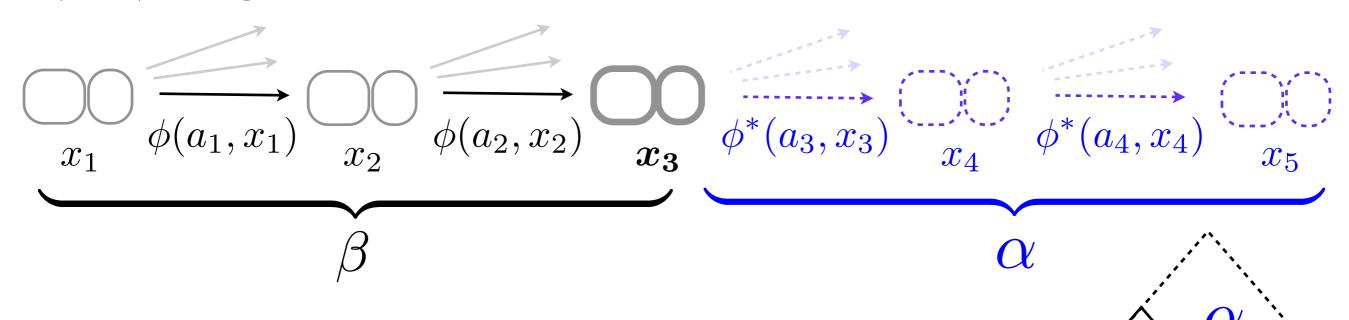






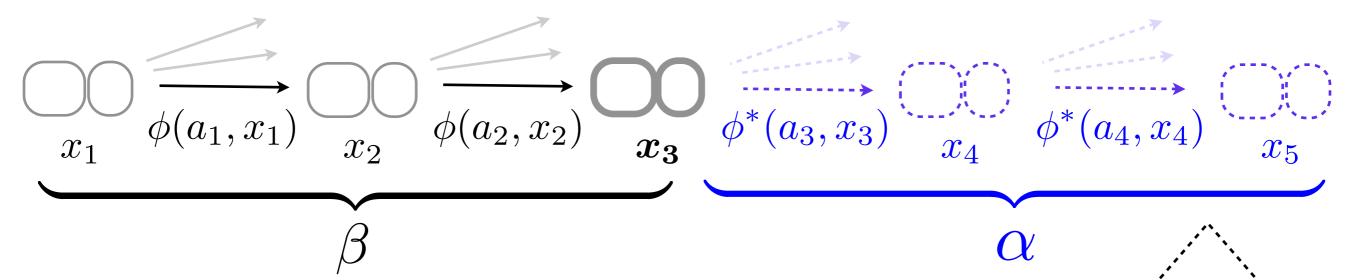
ullet α : approximation of the cost outside the current parse

 $\phi(a,x)$: edge cost



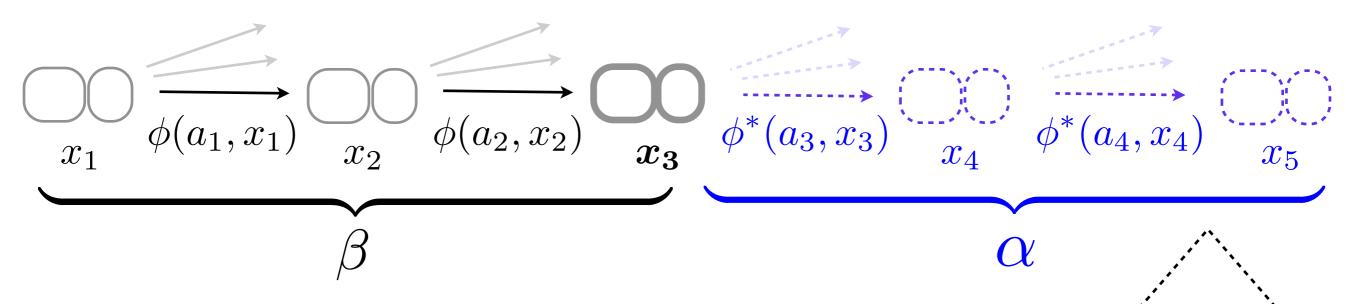
- Modify the state cost: $\beta + \alpha$
- ullet α : approximation of the cost outside the current parse

 $\phi(a,x)$: edge cost



- ullet Modify the state cost: eta+lpha
- ullet α : approximation of the cost outside the current parse
 - ⇒ If approximation is good, search is accelerated

 $\phi(a,x)$: edge cost



- ullet Modify the state cost: eta+lpha
- ullet α : approximation of the cost outside the current parse
 - ⇒ If approximation is good, search is accelerated

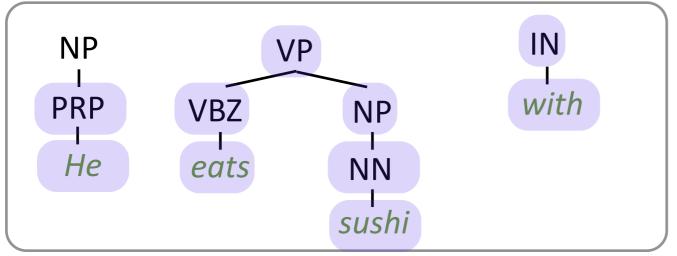
Constraint for optimality:

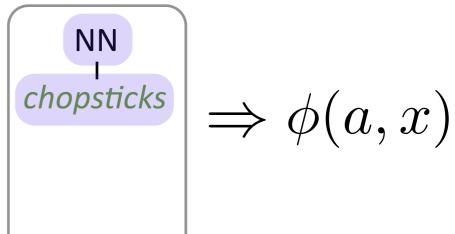
\alpha must be a lower bound of actual outside cost

$$\phi(a,x) \ge \phi^*(a,x)$$

Idea: Parsing with simpler features

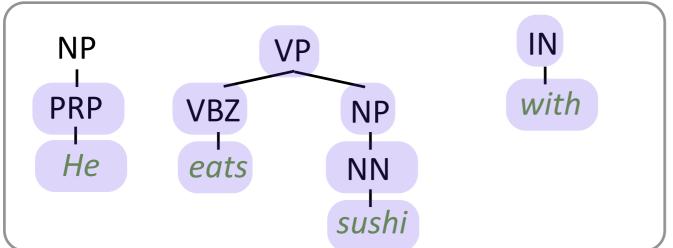


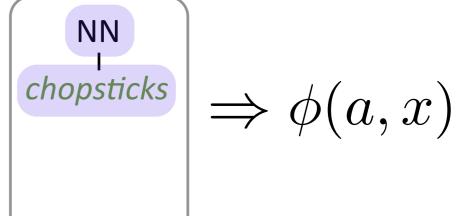


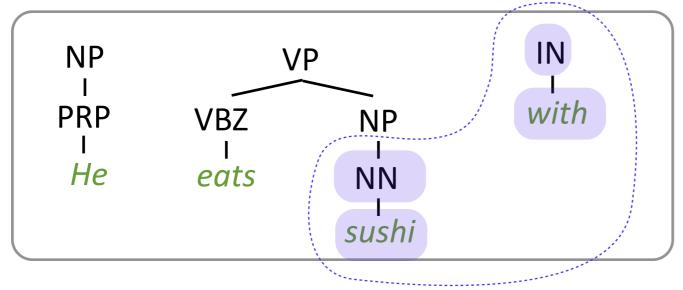


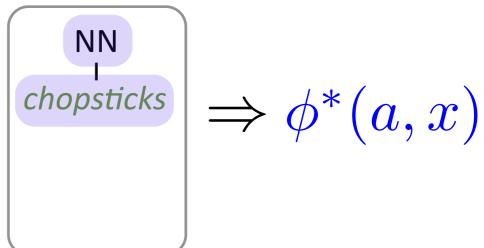
Idea: Parsing with simpler features



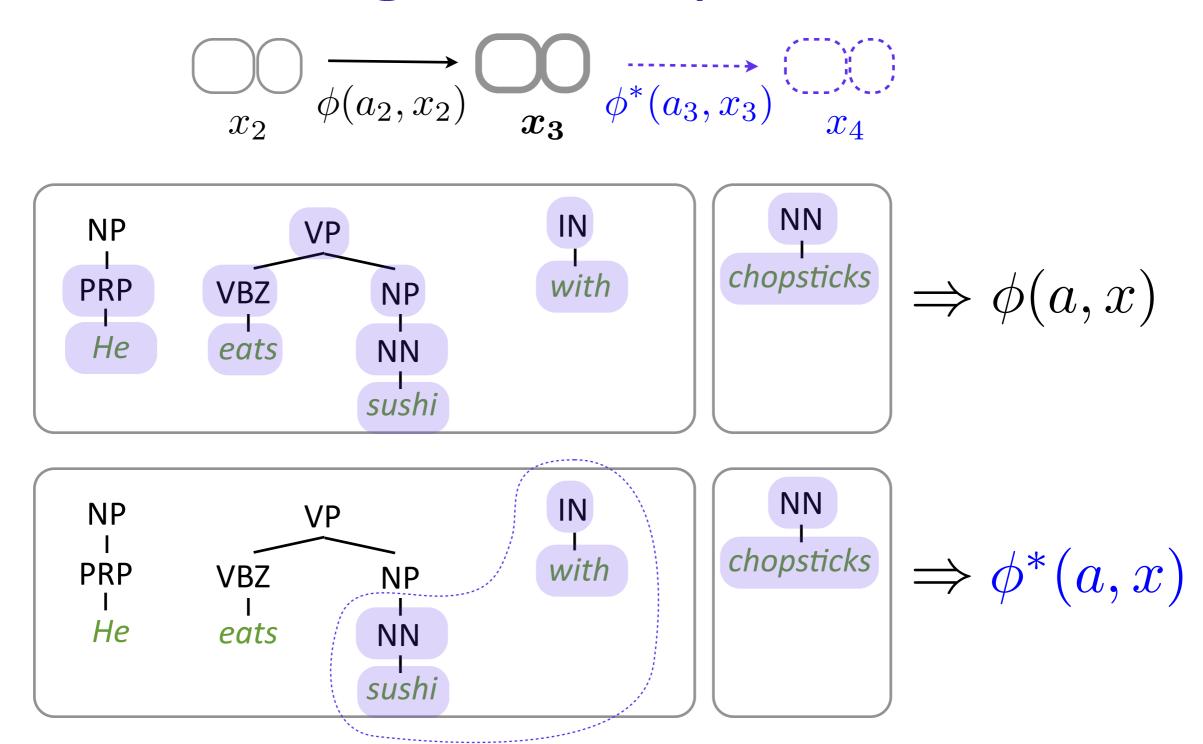






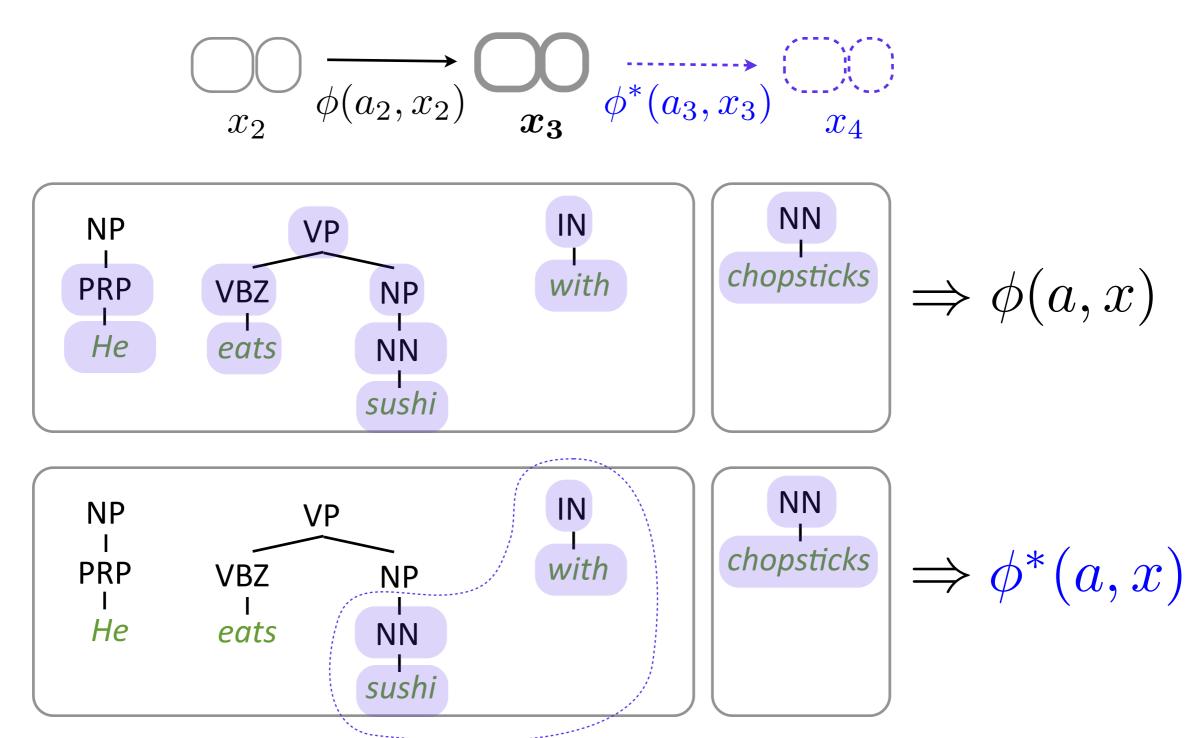


Idea: Parsing with simpler features



• Time complexity to calculate heuristic cost: $O(n^3|G|)$

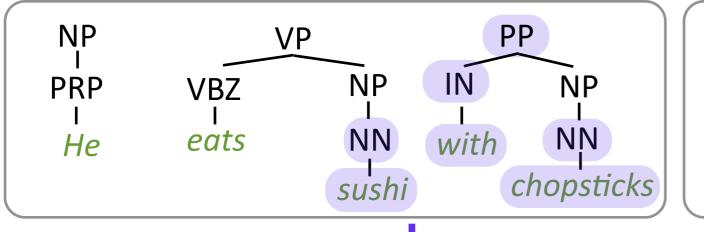
Idea: Parsing with simpler features

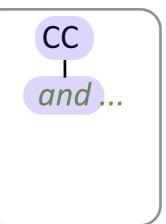


- Time complexity to calculate heuristic cost: $O(n^3|G|)$
- We can calculate $\phi^*(a|x)$ to always underestimate the true cost

Applying hierarchical A*

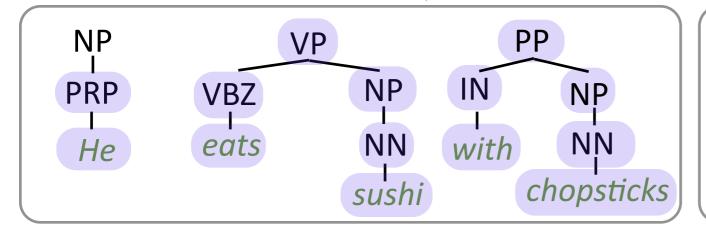
[Pauls & Klein, 2009]

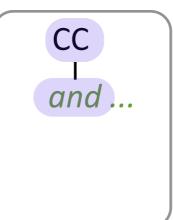




 $O(n^3|G|)$ still a bit expensive



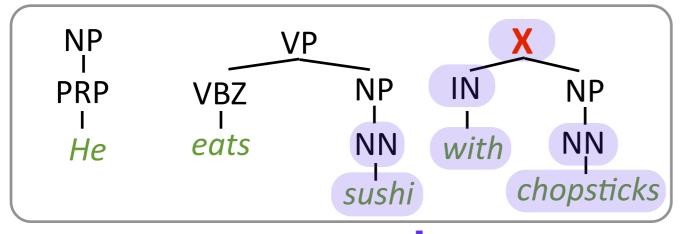


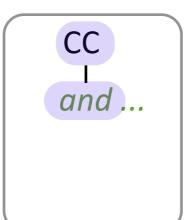


 $O(n^4|G|^3|N|)$

Applying hierarchical A*

[Pauls & Klein, 2009]

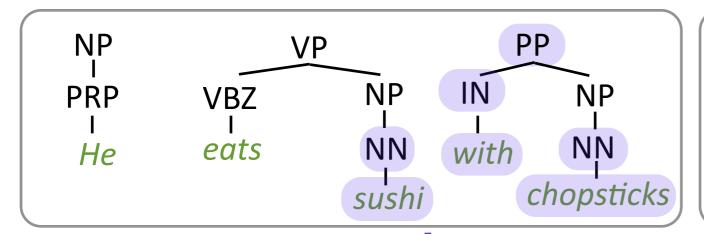


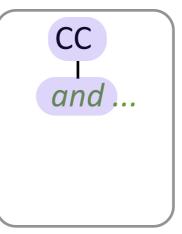


$$O(n^3)$$



Simplify grammar [Klein & Manning, 2003]

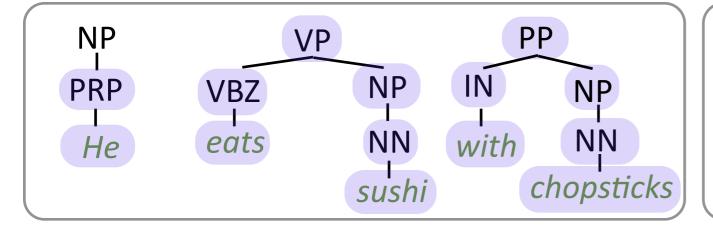


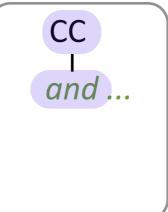


 $O(n^3|G|)$ still a bit expensive



Simplify features





 $O(n^4|G|^3|N|)$

Outline

DP best-first shift-reduce parsing

- for constituency
- with structured perceptron

MaxEnt vs. Structured perceptron

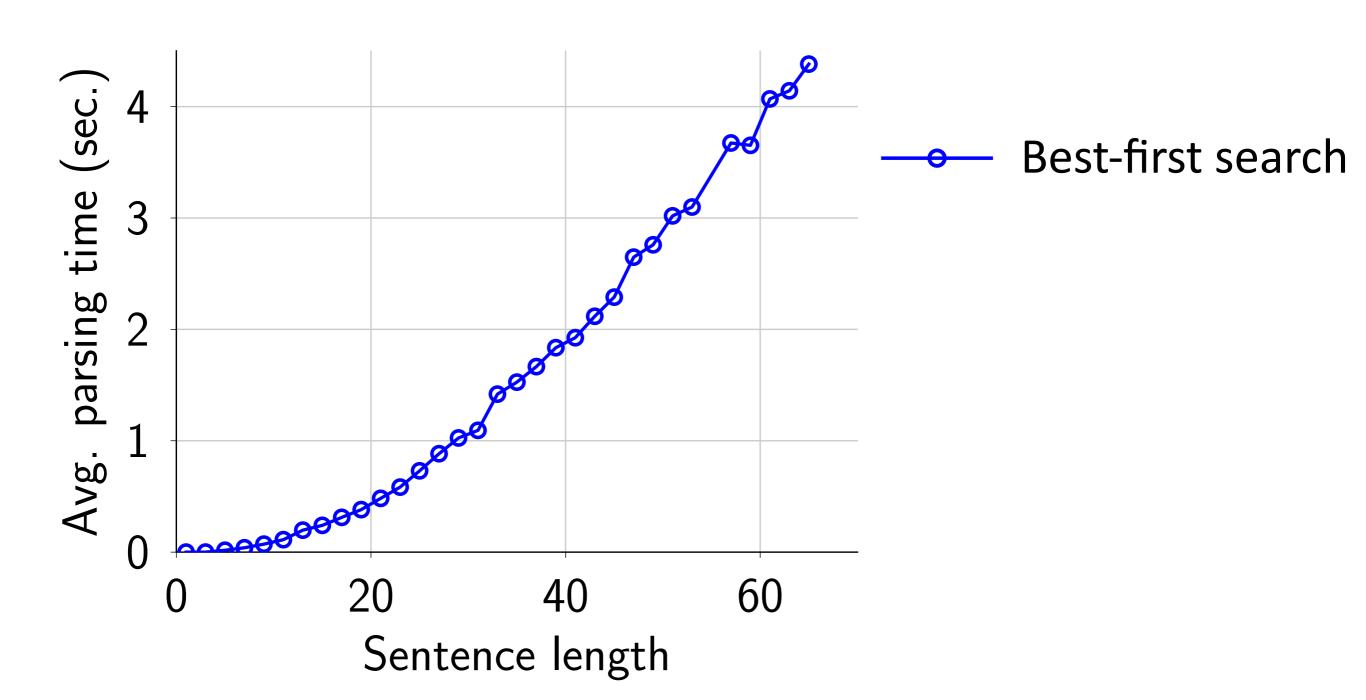
- Structured perceptron is strong
- but its search is much harder

Improving search efficiency of structured perceptron

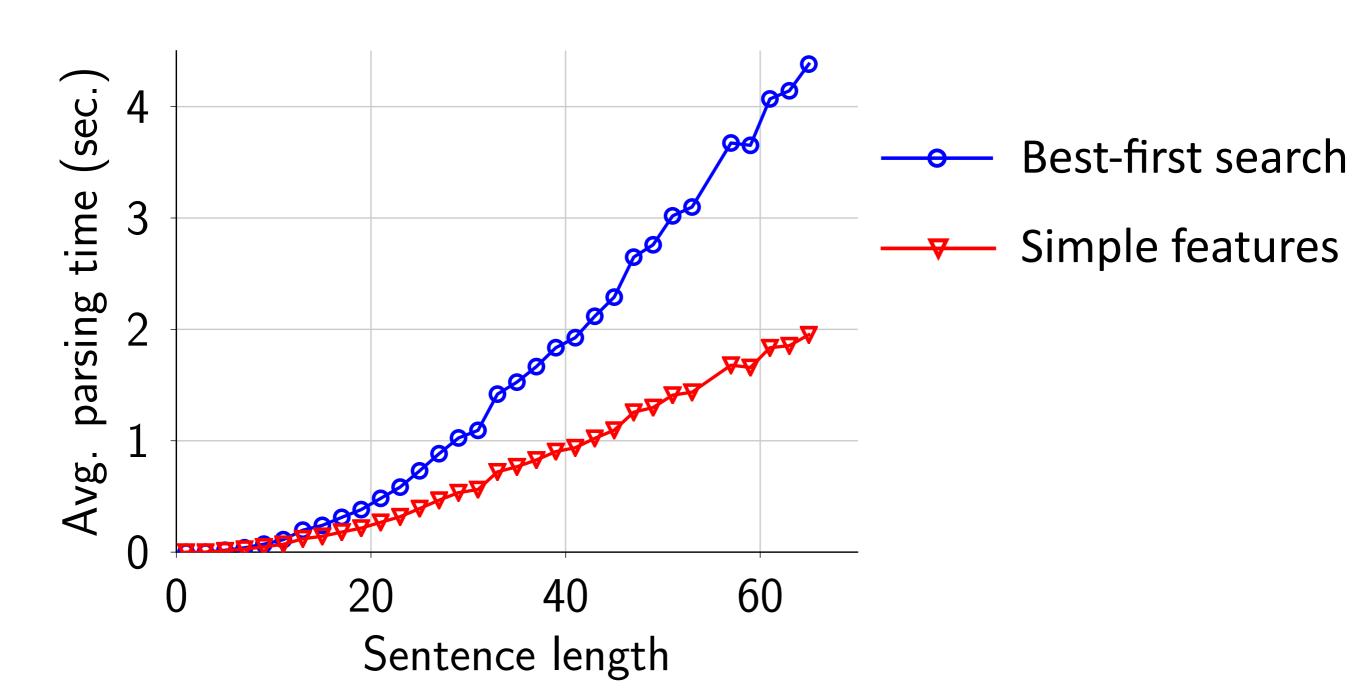
- New feature templates
- A* search

Final experiment

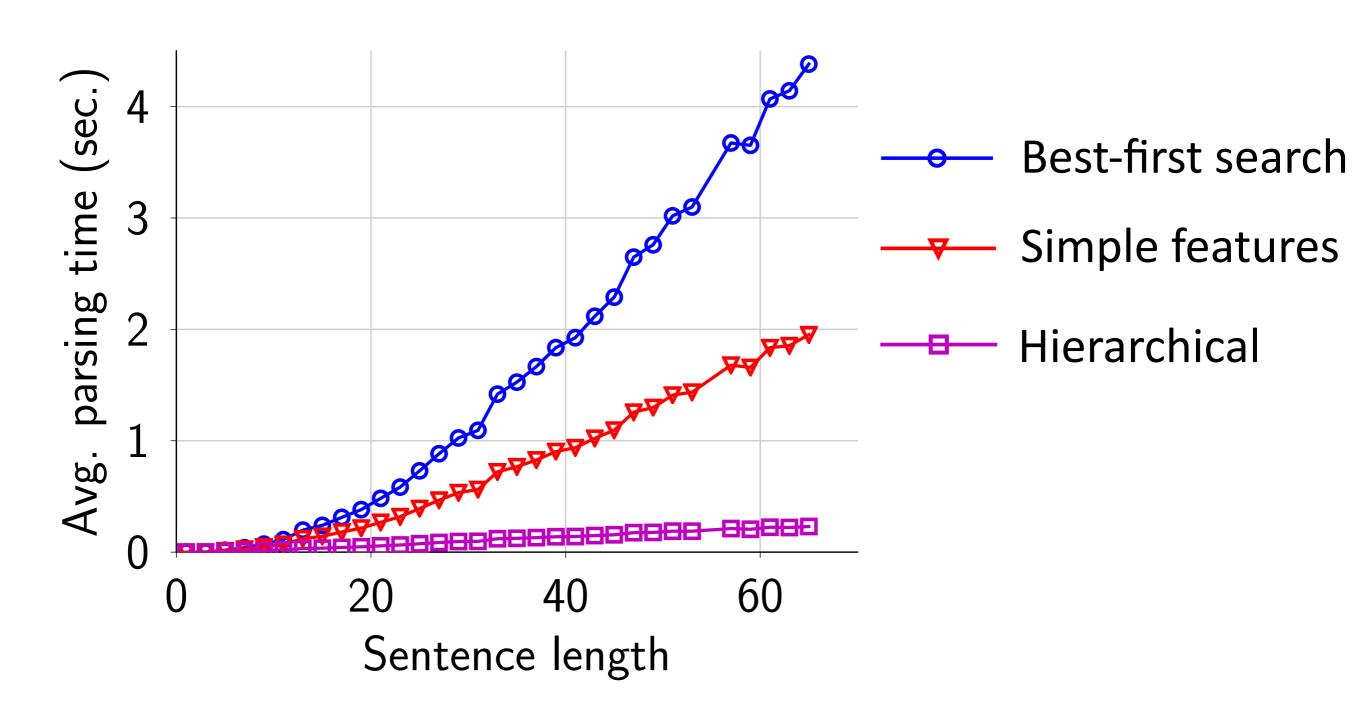
Hierarchical A* works quite well



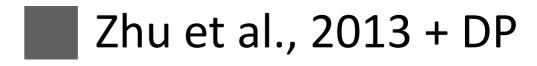
Hierarchical A* works quite well



Hierarchical A* works quite well



WSJ Development, F1

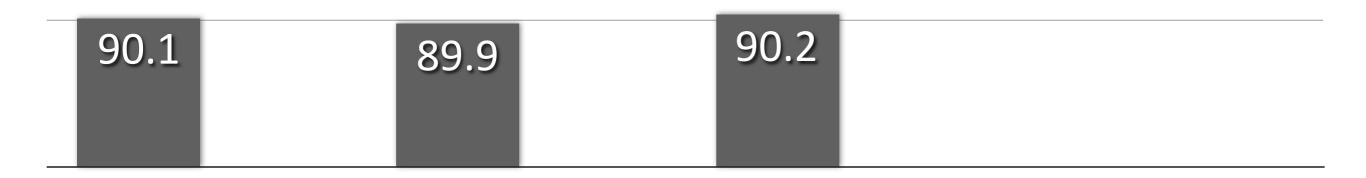




WSJ Development, F1

Zhu et al., 2013 + DP

Span feature + DP



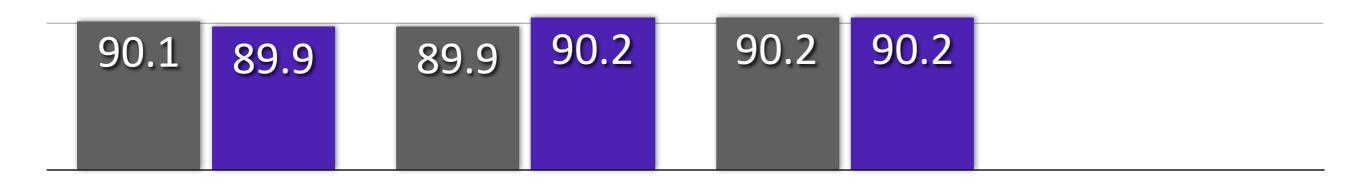
beam: 16 32 64

Sent./s.: 31.9 17.0 9.1

WSJ Development, F1

Zhu et al., 2013 + DP

Span feature + DP



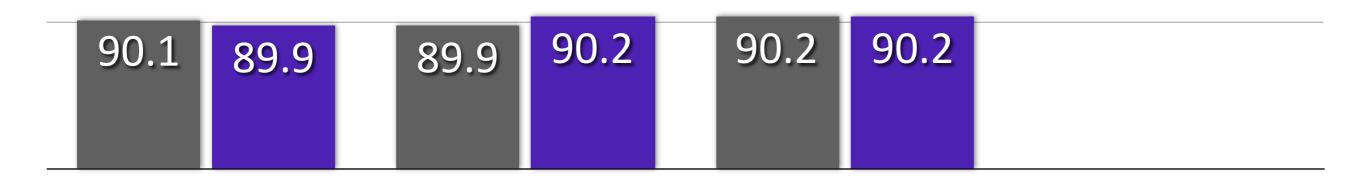
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Zhu et al., 2013 + DP

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beam: 16 32 64

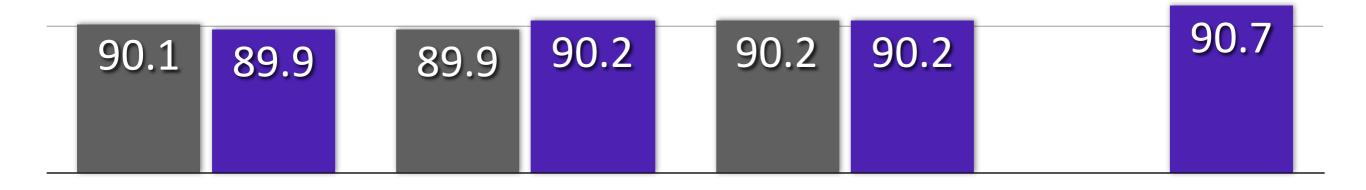
Sent./s.: 31.9 17.0 9.1

Span feature is competitive to the current state-of-the-art

WSJ Development, F1

Zhu et al., 2013 + DP

Span feature + DP

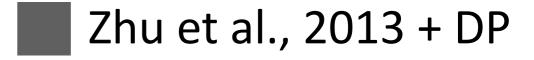


beam: 16 32 64 ∝

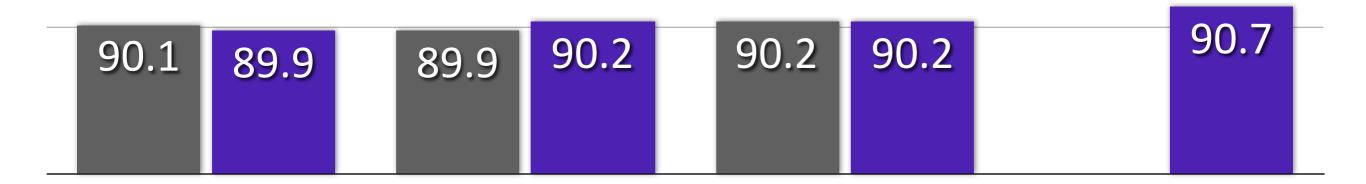
Sent./s.: 31.9 17.0 9.1 13.6

Span feature is competitive to the current state-of-the-art

WSJ Development, F1







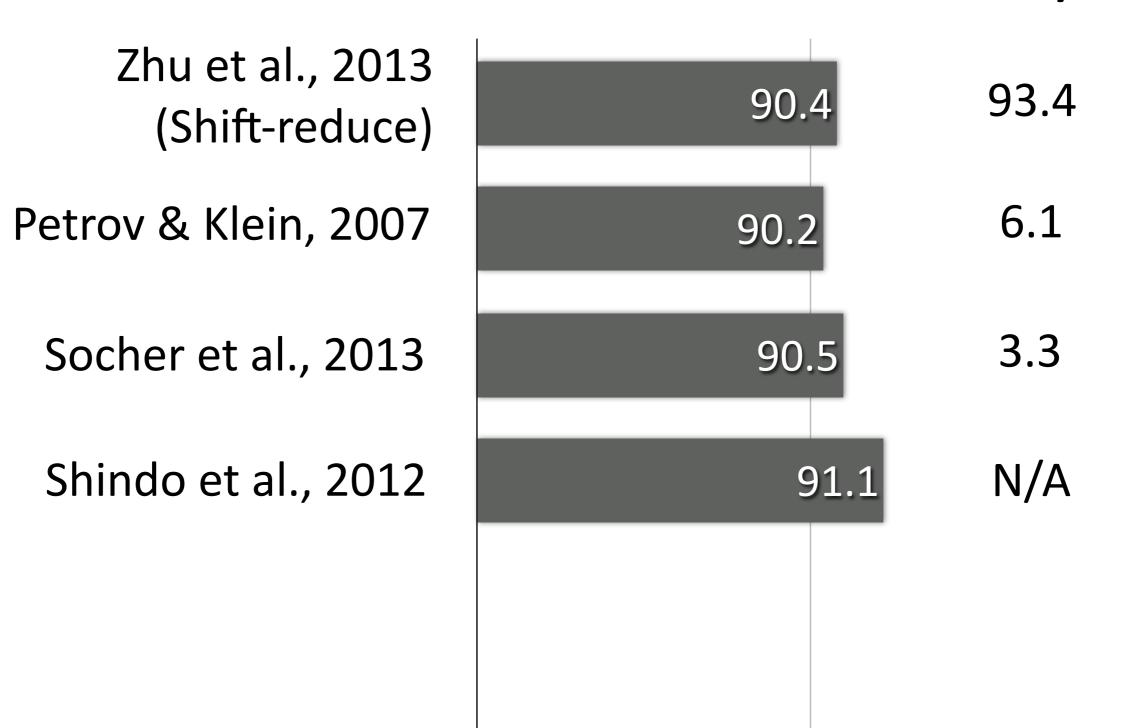
beam: 16 32 64 ∝

Sent./s.: 31.9 17.0 9.1 13.6

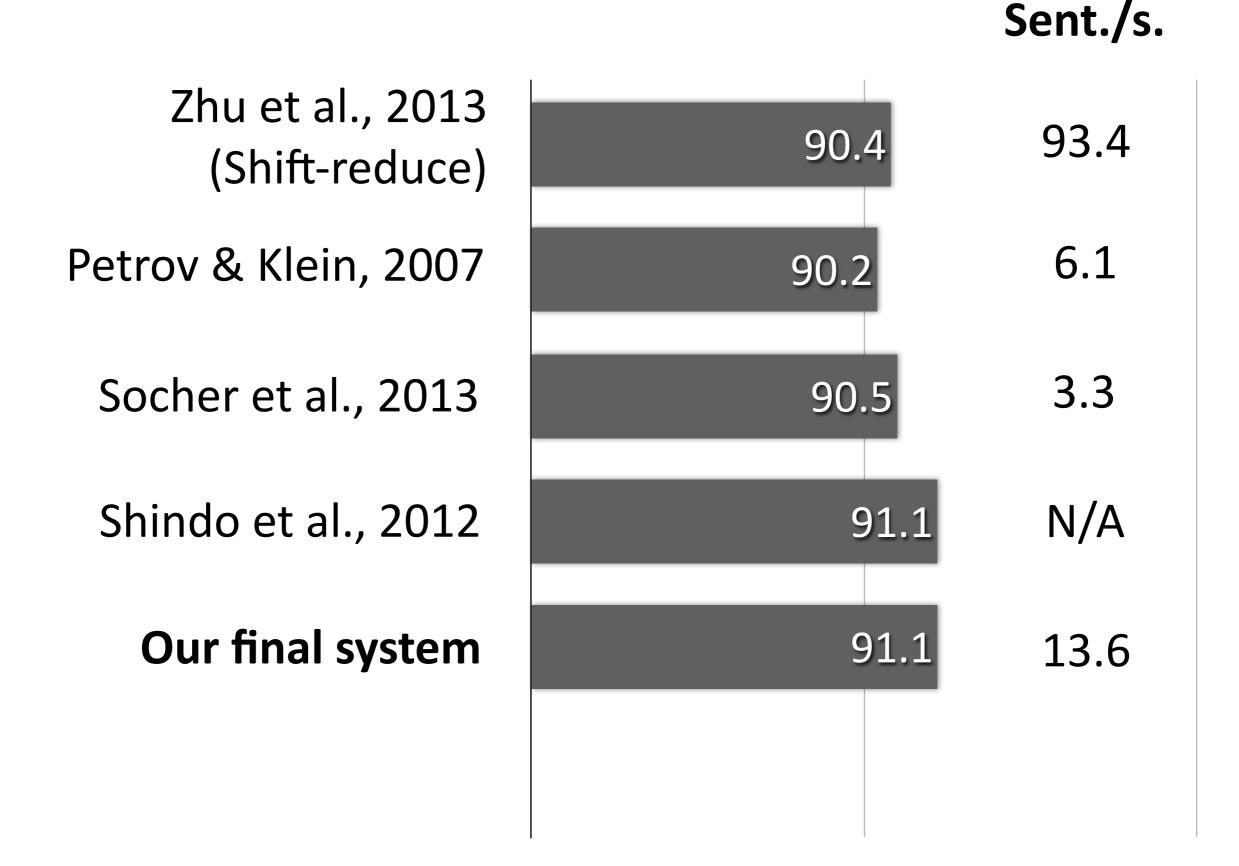
- Span feature is competitive to the current state-of-the-art
- A* search gives the best score (faster than beam = 64)

Comparison on WSJ test set

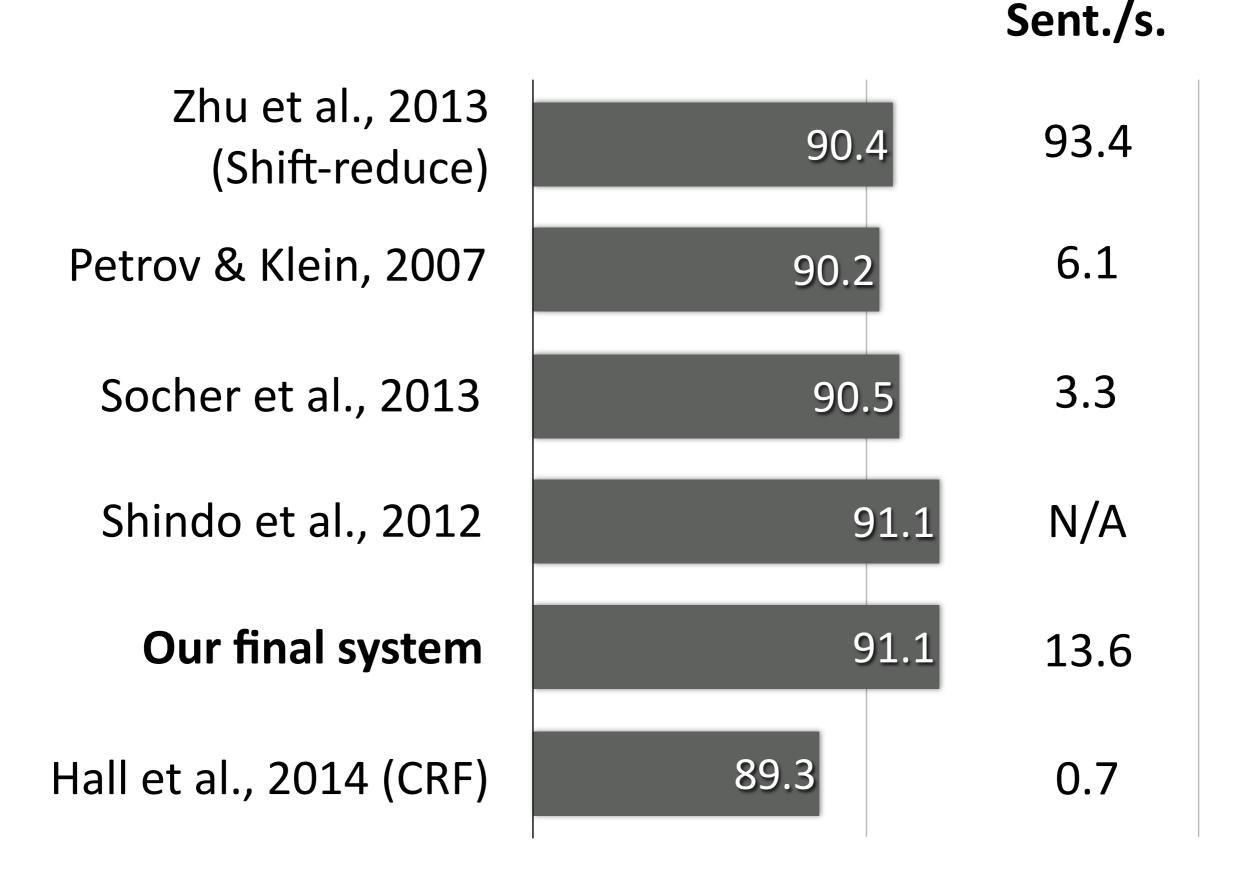




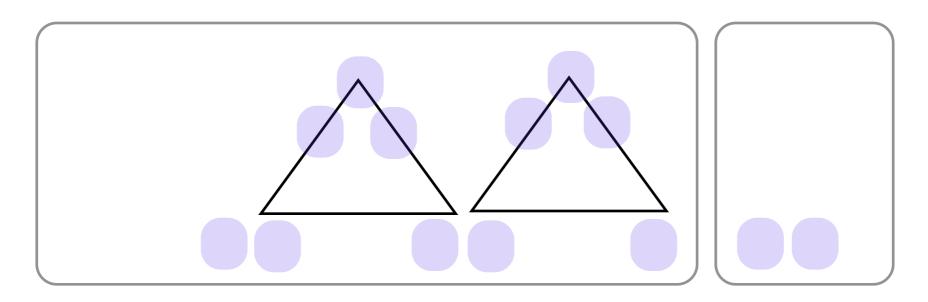
Comparison on WSJ test set



Comparison on WSJ test set



What's the difference with CRF parsing?



Our parser looks similar to the discriminative CKY (CRF):

- Features come from the top two subtrees
- but our parser outperforms the CRF parser (91.1 vs. 89.3)

What's the source of this difference?

- Scoring for shift actions?
- Or just because our parser utilizes more features?

Conclusion

Question:

Are beam-search & complex features the best strategy for shift-reduce parsing?

Our findings:

- It is not always the best in constituent parsing
- Practical shift-reduce parsing with exact search is possible

Our system is available at:

https://github.com/mynlp/optsr

The trained model is still unavailable (coming soon)