HIROSHI QASHDUS SABIL SULAEMAN

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North Cikarang, Bekasi, West Java, Indonesia

Undergraduate Information Systems & Technology Education student (GPA 3.52/4.00) with hands-on experience in web development, network configuration, and UI/UX prototyping. Led multiple cross-functional projects and student organizations.

Education

Universitas Pendidikan Indonesia – Purwakarta   Sep 2023 – Present
Bachelor's Degree in Information Systems and Technology Education (GPA: 3.52/4.00)

Senior High School 3 North Cikarang – Bekasi, West Java   Jun 2020 – Jun 2023
Mathematics and Natural Sciences Program

Organizational Experience

HIMA PSTI   Feb 2024 – Nov 2024
External Relations Staff
- Coordinated cross-department collaboration to support Information Systems & Technology initiatives.
- Monitored socio-political issues on campus and contributed analyses for internal policy recommendations.
- Represented the organization in external forums and ensured compliance with regulations.

ISOLA UPI PURWAKARTA   Nov 2024 – Dec 2025
Head of Esports Division
- Led and organized monthly Mobile Legends tournaments in partnership with MSL, managing schedules, coordination, and event execution.
- Collaborated with external partners and internal teams to deliver consistent esports events and maintain competitive standards.
- Designed and executed athlete selection processes, evaluating player performance to prepare teams for official competitions.

Projects

SIP (Sistem Inventaris Peminjaman) — *Full-stack Developer (Database & UX)*   Apr 2025
- Owned end-to-end MySQL database development, including relational schema design, table relationships, constraints, and query implementation for inventory management.
- Implemented lending and return workflows, role-based access control, and real-time status tracking integrated with the web application UI.

Personal Health Records (Desktop App) — *Database Developer*   Oct 2024 - Dec 2024
- Designed and implemented MySQL schemas and CRUD interfaces to support health records, medication management, and appointment scheduling.
- Ensured data integrity via constraints and transactions; optimized queries for common lookup operations.
- Integrated database endpoints with the desktop UI (collaborated with front-end devs); supported data migration and test cases.

HIMA PSTI Website — *Event Calendar Feature*   Oct 2024 - Dec 2024
- Implemented a web-based event calendar with full CRUD and admin panel integration, enabling centralized agenda management.
- Built user flows for event creation, editing, notifications, and calendar views; connected front-end with MySQL back end.

Technologies: HTML/CSS/JavaScript, MySQL

Miniature Campus UPI Purwakarta — *Deputy Project Lead*   Sep 2023 - Dec 2023
- Oversaw cross-division coordination and ensured on-schedule delivery across a class of ~40 students.
- Provided hands-on troubleshooting and operational support during construction, resolving blockers to maintain project timelines.
- Managed the electrical system design and installation, including power distribution and wiring plans for the scale model.
- Delivered the final project for public exhibition in the campus building lobby.

Redistribute Routing   Jun 2025
- Designed and implemented redistributed routing scenarios among BGP, OSPF, and RIP using Mikrotik v6 on GNS3; validated route propagation and failover.
- Documented configuration steps, test scenarios, and troubleshooting guidelines for protocol interoperability.

Technologies: Mikrotik v6, GNS3, BGP, OSPF, RIP.

Prototype Meetify — *UX / Product Designer*   Oct 2025 - Dec 2025
- Designed Event, Room Chat, and Matching features using Design Thinking; produced interactive prototypes in Figma.
- Conducted usability testing (Maze) and System Usability Scale (SUS) assessments; translated feedback into prioritized design iterations.
  Tools & Methods: Figma, Maze, SUS, Design Thinking.

Volunteer Experience

Mikasi Estifest — Event Committee   Jul 2024 - Aug 2024
- Organized and executed a Mobile Legends tournament with 16 participating teams, managing scheduling, bracket setup, and on-site logistics.
- Served as MC and coordinated referees, volunteers, and technical staff to ensure smooth match flow.
- Managed YouTube livestreams specifically for Mobile Legends matches (Bronze Match and Grand Final) and handled participant communication via Discord/WhatsApp.
- Prepared official documentation (TOR, Juklak, Juknis) and produced post-event reports.

Isola Sport Fest — Event Committee   Jul 2025 - Aug 2025
- Led the planning and execution of the Mobile Legends tournament as part of a large-scale sports festival.
- Designed comprehensive event concepts and operational plans to support tournament execution.
- Communicated event structures and technical details to organizers, participants, and related parties.
- Developed official event documents (TOR, Juklak, Juknis) to standardize procedures and responsibilities.

Skills

Programming: Java, HTML, CSS, JavaScript
Databases: MySQL
Productivity & Design Tools: Microsoft Office, Microsoft Excel, Canva, Trello, Miro, Figma
Networking & Lab: Mikrotik v6, GNS3, Winbox
Soft skills: Analytical thinking, Critical thinking, Communication, Teamwork, Leadership, Adaptability, Innovation
Languages: Indonesian (Native), English (Intermediate)