```
hryky::Sequence< FirstT, RestT >
+ first()
+ print()
+ rest()
+ Sequence()
+ Sequence()
+ ~Sequence()
                 < Arg1T >
   hryky::Sequence< Arg1T >
   + first()
   + print()
   + rest()
   + Sequence()
   + Sequence()
   + ~Sequence()
  hryky::Sequence1< Arg1T >
  + Sequence1()
```