hryky::reduction::Base
hryky_assign_op
+ dispatch() # name() + swap() + write_to() # Base() # Base() # Base() # Base() # Base() # clear() # delete_self() # ~Base()

hryky::reduction::Float
+ hryky_assign_op
+ clear() + Float() + Float() + Float() + Float() + swap() + value() + ~Float()