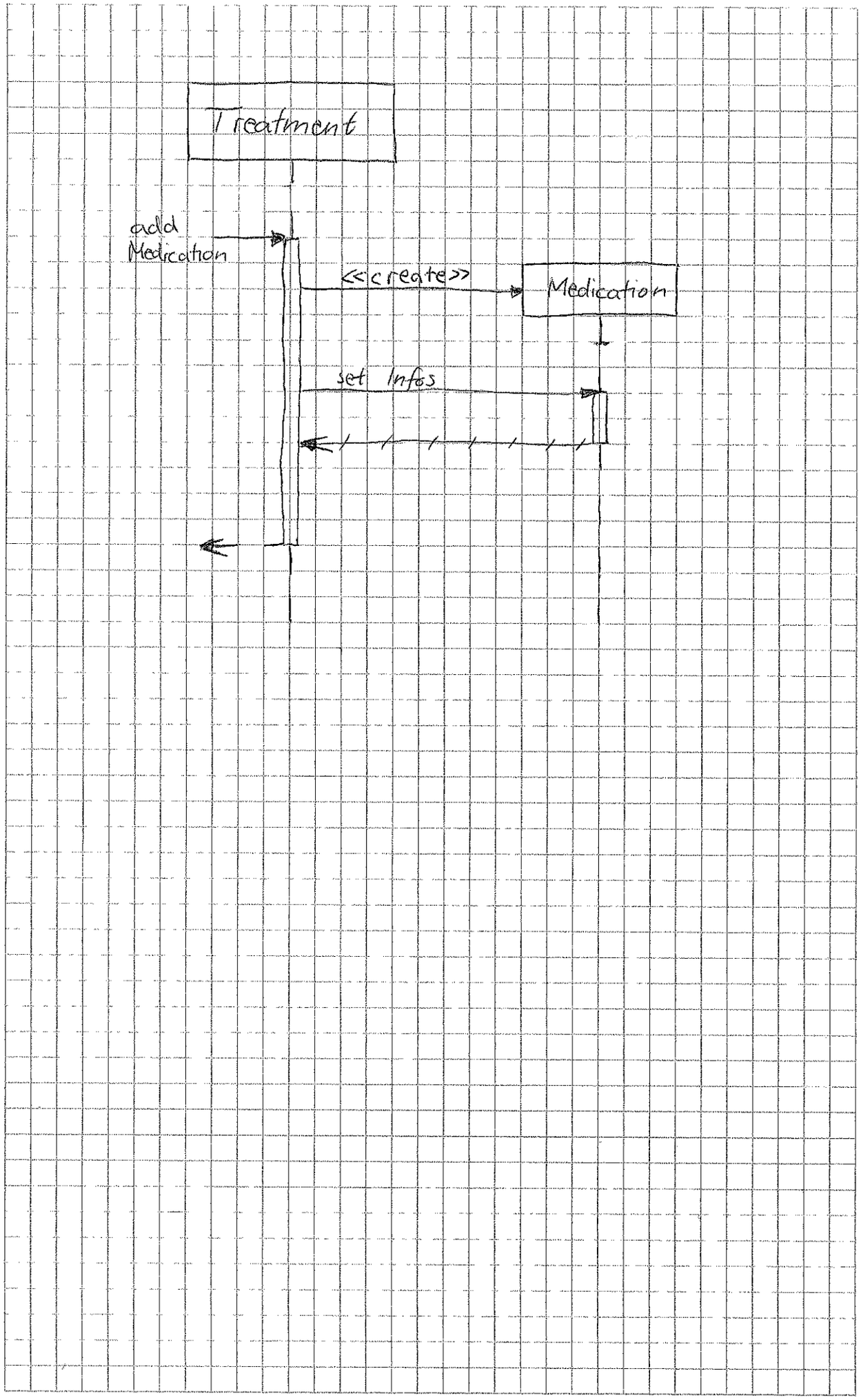
Treatment
addd Medication
<<create>>
Medication
set Infos