

1. It takes input as an integer that is signal\_id.
2. Asks for the destination IP from the user if the option opt\_rand\_dest is 1.
3. Users can type x instead of numbers in the IP address to ask the program to get any random values.
4. If option opt\_rand\_source is 1, the program randomly chooses the source IP address.
5. Based on various options, the send.c calls one of the following files to run next:
  - a. send\_rawip
  - b. send\_udp
  - c. send\_tcp
  - d. send\_icmp
6. It increases the sent\_pkt count and checks if the count has reached the desired value. If not, it again calls the function. Otherwise, it terminates saving the error.