# CSC111 Lecture 11: Introduction to Abstract Syntax Trees

#### Hisbaan Noorani

February 22, 2021

## Contents

- 1 Exercise 1: Representing assignment statements 1
- 2 Additional exercises 3

## 1 Exercise 1: Representing assignment statements

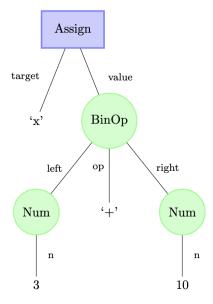
In lecture, we introduced the following class to represent assignment statements in abstract syntax trees.

```
class Assign(statement):
         """An assignment statement (with a single target).
 2
 3
        Instance Attributes:
 4
 5
           - target: the variable name on the left-hand side of the equals sign
          - value: the expression on the right-hand side of the equals sign
 6
         n n n
 7
        target: str
 8
        value: Expr
 9
10
        def __init__(self, target: str, value: Expr) -> None:
11
             """Initialize a new Assign node."""
12
13
             self.target = target
             self.value = value
14
```

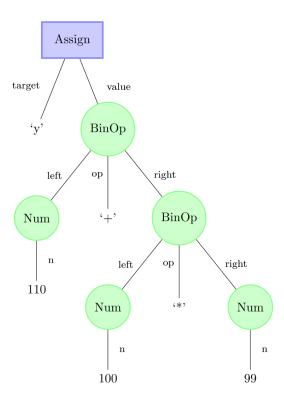
First, make sure you understand this class by answering the following questions.

1. Draw an abstract syntax tree diagram that represents the following Python statement.

```
1 \quad x = 10 + 3
```



2. Write an AST expression using Assign (and other AST types) to represent the following diagram.



```
1 Assign('y', BinOp(Num(10), '+', BinOp(Num(100), '*', Num(99)))
```

3. Finally, implement the Assign.evaluate method. This method should *mutate* its env argument, and shouldn't return anything.

```
1
    class Assign(statement):
         def evaluate(self, env: dict[str, Any]) -> None:
 2
             """Evaluate this statement.
 3
 4
             This does the following: evaluate the right-hand side expression,
 5
             and then update <env> to store a binding between this statement's
 6
 7
             target and the corresponding value.
 8
             >>> stmt = Assign('x', BinOp(Num(10), '+', Num(3)))
 9
10
             >>> env = {}
             >>> stmt.evaluate(env)
11
             >>> env['x']
12
13
             13
             11 11 11
14
15
             env[self.target] = self.value.evaluate()
```

### 2 Additional exercises

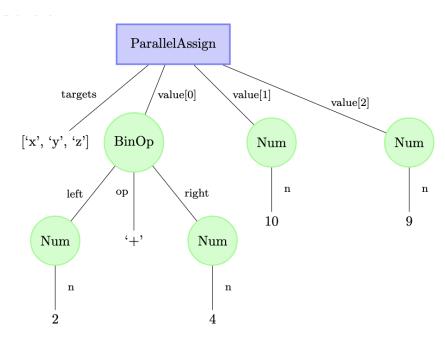
1. Let's create a variation of the Assign class to support *parallel assignment*. Read through the following class.

```
class ParallelAssign(Statement):
1
        """A parallel assignment statement.
2
3
4
        Instance Attributes:
5
            - targets: the variable names being assigned to---the left-hand side of the =
            - values: the expressions being assigned---the right-hand side of the =
6
7
8
        targets: list[str]
        values: list[Expr]
9
10
        def __init__(self, targets: list[str], values: list[Expr]) -> None:
11
             """Initialize a new ParallelAssign node."""
12
            self.targets = targets
13
            self.values = values
14
```

To make sure you understand this class, answer the following questions.

(a) Draw the abstract syntax tree diagram that represents the following Python statement.

(b) Write an AST expression using Assign (and other AST types) to represent the following diagram.



(c) Now, implement the ParallelAssign.evaluate method.

```
class ParallelAssign:
 1
        def evaluate(self, env: dict[str, Any]) -> None:
 2
             """Evaluate this statement.
 3
 4
             This does the following: evaluate each expression on the right-hand side
 5
             and then bind each target to its corresponding expression.
 6
 7
 8
             Raise a ValueError if the lengths of self.targets and self.values are
 9
             not equal.
10
             >>> stmt = ParallelAssign(['x', 'y'],
11
                                        [BinOp(Num(10), '+', Num(3)), Num(-4.5)])
12
13
             >>> env = {}
             >>> stmt.evaluate(env)
14
             >>> env['x']
15
16
17
             >>> env['y']
             -4.5
18
             n n n
19
```