

CSC111 Lecture 18: Iterative Sorting Algorithms, Part 2

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1 Exercise 1: Implementing `_insert`

In lecture, we implemented the `insertion_sort` algorithm using a helper, `_insert`.

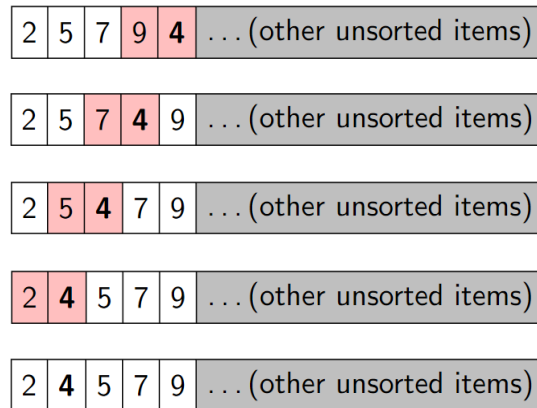
```
1 def insertion_sort(lst: list) -> None:
2     """Sort the given list using the insertion sort algorithm.
3     """
4     for i in range(len(lst)):
5         # Invariants:
6         # - lst[:i] is sorted
7         _insert(lst, i)
8
9
10 def _insert(lst: list, i: int) -> None:
11     """Move lst[i] so that lst[:i + 1] is sorted.
12
13     Preconditions:
14         - 0 <= i < len(lst)
15         - lst[:i] is sorted
16
17     >>> lst = [7, 3, 5, 2]
18     >>> _insert(lst, 1)
19     >>> lst
20     [3, 7, 5, 2]
21     """
22     j = i
23     while j == 0 or lst[j] < lst[j - 1]:
24         # Do the swap
```

```

25     lst[j], lst[j - 1] = lst[j - 1], lst[j]
26     j = j - 1

```

One way to efficiently implement `_insert` is to repeatedly swap the element at index `i` with the one to its left until it reaches its correct spot in the sorted list.



Using this idea, implement the `_insert` helper function. *Hint*: this is similar to a function from this week's prep.

2 Exercise 2: Running-time analysis

Your implementation of `_insert` (or the one we saw in class) has a spread of running times, since the number of loop iterations depends on the value of `lst[i]` and the other list items before it. This means that we'll need to do a worst-case running-time analysis for our code.

1. Find (with analysis) a good asymptotic upper bound on the worst-case running time of `_insert`, in terms of n , the size of the input list, and/or i , the value of the second argument.

Assume a reversed list. This means that the list will be in the form $[n, n - 1, \dots, 1, 0]$.

This means that we will always need to swap a given element to the start of the list.

This gives `_insert` an upper bound for a worst case running time of $\mathcal{O}(i)$

2. Find an input family for `_insert` whose asymptotic running time matches the upper bound you found in the previous question. To save time, you do *not* need to analyse the running time for this input family, just describe what the input family is. This lets you conclude a Theta bound for the worst-case running time of `_insert`.

Let $i \in \mathbb{N}$ and assume $i < n$.

Let `lst` = [4, 3, 2, 1, 0]

This input family gives `_insert` a lower bound for a worst case running time of $\Omega(i)$

This, combined with the upper bound gives a worst case running time of $\Theta(i)$

3. Now, refer to the `insertion_sort` implementation at the top of this exercise. Find (with analysis) a good asymptotic upper bound on the worst-case running time of `_insert`, in terms of n , the size of the input list.

The `for` loop runs n times, for $i = 0, 1, \dots, n - 1$.

Each iteration takes at most i steps.

Since i is increasing each iteration, this leads to an upper bound for a worst case running time of $\mathcal{O}(n^2)$.

4. Finally, find an input family for `insertion_sort` whose asymptotic running time matches the upper bound you found in the previous question. To save time, you do *not* need to analyse the running time for this input family, just describe what the input family is.

This lets you conclude a Theta bound for the worst-case running time of `insertion_sort`.

Hint: look carefully at the property you used for the input family in Question 2, and try to pick a list so that this property holds for *every* index i .

Let $n \in \mathbb{N}$.

Let `lst` = $[n - 1, n - 2, \dots, 1, 0]$.

In this case, for every $i \in \mathbb{N}$ with $i < n$, `lst[i]` is always less than every element in `lst[:i]`.

This leads to a lower bound for a worst case running time of $\Omega(n^2)$.

This, in combination with the upper bound gives a worst case running time of $\Theta(n^2)$.

3 Exercise 3: Saving key values

Here is the start of a *memoized* version of insertion sort that we started in lecture. Your task: complete this algorithm by implementing a new `_insert_memoized` helper function.

Hint: this function is very similar to `_insert_key`, except for the places where `key` is called.

```
1 def insertion_sort_memoized(lst: list, key: Optional[Callable] = None) -> None:
2     """Sort the given list using the insertion sort algorithm.
3
4     If key is not None, sort the items by their corresponding return value when passed to key.
5     Use a dictionary to keep track of "key" values, so that the function is called only once per
6     list element.
7
8     Note that this is a *mutating* function.
9
10    >>> lst = ['cat', 'octopus', 'hi', 'david']
11    >>> insertion_sort_memoized(lst, key=len)
12    >>> lst
13    ['hi', 'cat', 'david', 'octopus']
14    >>> lst2 = ['cat', 'octopus', 'hi', 'david']
15    >>> insertion_sort_memoized(lst2)
16    >>> lst2
17    ['cat', 'david', 'hi', 'octopus']
18    """
```

```

19     # Use this variable to keep track of the saved "key" values
20     # across the different calls to _insert.
21     key_values = {}
22
23     for i in range(0, len(lst)):
24         _insert_memoized(lst, i, key, key_values)
25
26 # Define the _insert_memoized helper below.
27 # Hint: You'll need to modify the _insert_key helper function to take an
28 # additional dictionary argument.
29
30 def _insert_memoized(lst: list, i: int, key: Optional[Callable] = None, key_values: dict) -> None:
31     for j in range(i, 0, -1): # This goes from i down to 1
32         if key is None:
33             if lst[j - 1] <= lst[j]:
34                 return
35             else:
36                 # Swap lst[j - 1] and lst[j]
37                 lst[j - 1], lst[j] = lst[j], lst[j - 1]
38         else:
39             if lst[j - 1] not in key_values:
40                 key_values[lst[j - 1]] = key(lst[j - 1])
41             if lst[j] not in key_values:
42                 key_values[lst[j]] = key(lst[j])
43
44             if key_values[lst[j - 1]] <= key_values[lst[j]]:
45                 return
46             else:
47                 # Swap lst[j - 1] and lst[j]
48                 lst[j - 1], lst[j] = lst[j], lst[j - 1]#+end_src

```

4 Additional exercises

1. Implement “key” and memoized versions of the selection sort algorithm from last class.