

Project Sudoku Solver

Atma Anand (SC12B156)
Anupam Das (SC12B144)

Sub: C Programming Lab

Date of Submission: November 5, 2013

Department: Physical Sciences

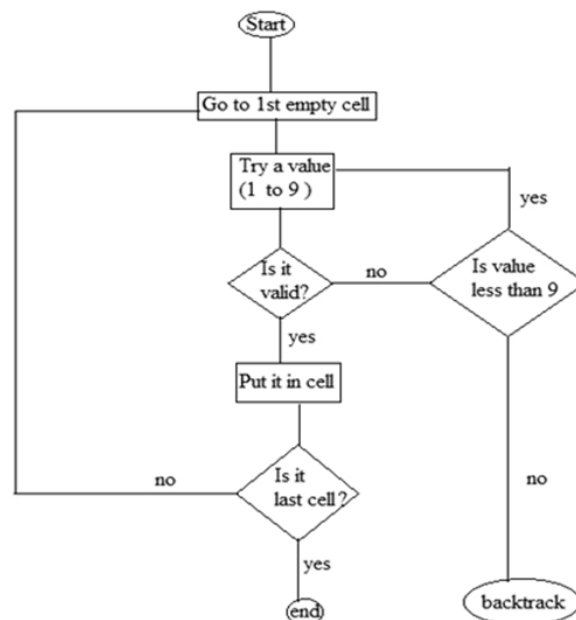
Ojectives:

- To implement an approach to solve computationally intensive problems like Sudoku.
- To attempt solve the classical Sudoku puzzle by conventional brute force and Backtracking method.
- To display the thus obtained Solution in a 24BPP image (1024x1024).

Softwares Used:

- DevC IDE in Windows OS
- IrfanView - An Advanced Image Viewer

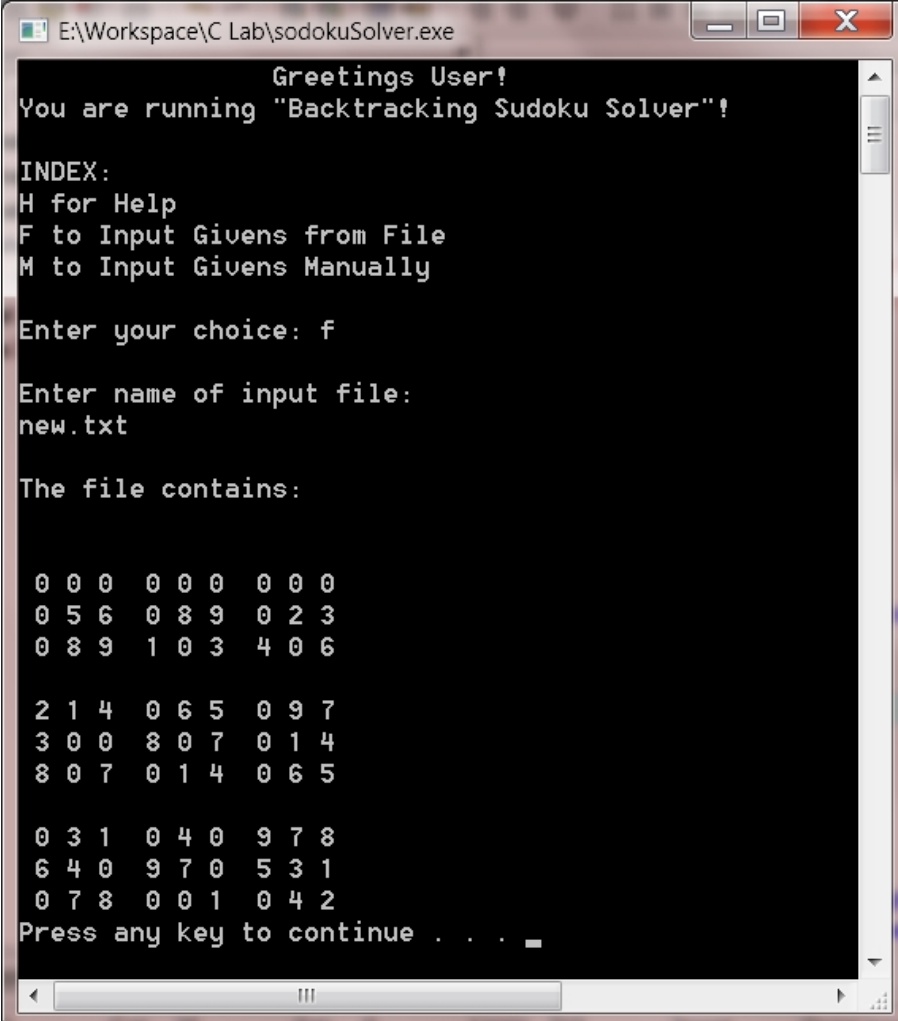
Flowchart:



Brief Logic:

- We need to check our input to see if it is valid.
 - Are the rows ok? Are the columns ok? Are the boxes ok?
 - If any are invalid, then we can return false.
 - We also need to reduce our options.
 - Currently our options are only based on the initial board we filled in.
 - We want to further reduce our options by looking at what is in each row, column and box.
 - After all of that is done, we want to fill in the next best choice to make a guess.
 - What cell would be the best cell to make a guess at?
 - If its possible, set the answer to the next available option.
 - Recursively solve the puzzle.
 - If that choice worked, were done!
 - Otherwise, undo that choice and redo our options.
 - If none of our options worked, then its not solvable!
- The image was formed using precise pixel seeking and elementary geometry concepts.

Output Screens:



```
E:\Workspace\C Lab\sudokuSolver.exe
Greetings User!
You are running "Backtracking Sudoku Solver"!

INDEX:
H for Help
F to Input Givens from File
M to Input Givens Manually

Enter your choice: f

Enter name of input file:
new.txt

The file contains:

0 0 0 0 0 0 0 0 0
0 5 6 0 8 9 0 2 3
0 8 9 1 0 3 4 0 6

2 1 4 0 6 5 0 9 7
3 0 0 8 0 7 0 1 4
8 0 7 0 1 4 0 6 5

0 3 1 0 4 0 9 7 8
6 4 0 9 7 0 5 3 1
0 7 8 0 0 1 0 4 2
Press any key to continue . . .
```

```

E:\Workspace\C Lab\sudokuSolver.exe
Press any key to continue . . .

There are many Solutions. One solution is:

 1 2 3 4 5 6 7 8 9
 4 5 6 7 8 9 1 2 3
 7 8 9 1 2 3 4 5 6

 2 1 4 3 6 5 8 9 7
 3 6 5 8 9 7 2 1 4
 8 9 7 2 1 4 3 6 5

 5 3 1 6 4 2 9 7 8
 6 4 2 9 7 8 5 3 1
 9 7 8 5 3 1 6 4 2

See Solution in New Window (Blue->Given, Maroon->Program Input):

Press any key to continue . . .

Want to save it to file? (1/0)
0

The Program will Exit Now.

Thank you for using "Backtracking Sudoku Solver"!
-----
Process exited with return value 0
Press any key to continue . . .

```

...

1	2	3	4	5	6	7	8	9
4	5	6	7	8	9	1	2	3
7	8	9	1	2	3	4	5	6
2	1	4	3	6	5	8	9	7
3	6	5	8	9	7	2	1	4
8	9	7	2	1	4	3	6	5
5	3	1	6	4	2	9	7	8
6	4	2	9	7	8	5	3	1
9	7	8	5	3	1	6	4	2

Result

The program successfully implements all the objectives.

Discussion:

- We have successfully implemented a program to Solve any given Sudoku.
- This can be used to Generate Sudoku by trying different possible permutations of a solved Sudoku, delete cells according to intended difficulty and check if a unique solution exists.
- The image making algorithm can be implemented to make more complex patterns.

Limitations:

- Highly resource intensive program.
- Complexity: $O(n^9)$, where n is the no. of blank cells! (Max. 64 cells can be blank.)
- Redundant coding (Too long.)
- Lack of interactive input from user.
- The image formed lacks certain pixels due to round off errors.

Program Code:

```
//(Be Patient Till the Last!)

#include <stdio.h>
#include <windows.h>
#include <shellapi.h>
#include <stdlib.h>
#include <math.h>
#define s 1024
#define c1 54

int un[9][9], f=0, sol[9][9];

void analyser()
{
    int r, c, k, i, j;
    for (r=0; r<9; r++)
        for (c=0; c<9; c++)
        {
            k=un[r][c];
            if (k<1 || k>9)
                continue;
            for (i=0; i<9; i++)
                if (un[r][i]==k && i!=c)
                {
                    f=-1;
                    return;
                }
            for (i=0; i<9; i++)
                if (un[i][c]==k && i!=r)
                {
                    f=-1;
                    return;
                }
        }
}
```

```

    }
    for (i=(r/3)*3; i<((r/3)*3+3); i++)
        for (j=(c/3)*3; j<((c/3)*3+3); j++)
            {
                if (r==i && c==j)
                    continue;
                if (un[i][j]==k)
                {
                    f=-1;
                    return;
                }
            }
        }
    }

void solver(int so[9][9], int r, int c)
{
    int t[9][9], i, j, k;
    if (f>1 || f<0)
        return;
    for (i=0; i<9; i++)
        for (j=0; j<9; j++)
            t[i][j]=so[i][j];
    if (t[r][c]<1 || t[r][c]>9)
    {
        k=1;
        start:
        for (; k<10; k++)
        {
            for (i=0; i<9; i++)
                if (t[r][i]==k || t[i][c]==k)
                {
                    k++;
                    goto start;
                }
            for (i=(r/3)*3; i<((r/3)*3+3); i++)
                for (j=(c/3)*3; j<((c/3)*3+3); j++)
                    if (t[i][j]==k)
                    {
                        k++;
                        goto start;
                    }
            t[r][c]=k;
            if (r==8 && c==8)
            {
                ++f;
                if (f==1)
                    for (i=0; i<9; i++)
                        for (j=0; j<9; j++)
                            sol[i][j]=t[i][j];
                return;
            }
            else if (c==8)
                solver(t, r+1, 0);
            else
                solver(t, r, c+1);
        }
    }
}

```

```

else
{
    if (r==8 && c==8)
    {
        ++f;
        if (f==1)
            for (i=0;i<9;i++)
                for (j=0;j<9;j++)
                    sol[i][j]=t[i][j];

        return;
    }

    else if (c==8)
        solver(t,r+1,0);
    else
        solver(t,r,c+1);
}

}

void imager(unsigned char *im)
{
    int i,j,a,n=20,b,w=108,h,k,al,be,r=0,g=102,b1=0;
    //BACKGROUND COLOR
    for (i=n;i<s-n;i++)
    {
        for (j=n;j<s-n;j++)
        {
            b((((i-n)/328)+((j-n)/328))%2;
            if (b)
            {
                *(im+(s-i-1)*s*3+j*3)=250;
                *(im+(s-i-1)*s*3+j*3+1)=230;
                *(im+(s-i-1)*s*3+j*3+2)=230;
            }
            else
            {
                *(im+(s-i-1)*s*3+j*3)=225;
                *(im+(s-i-1)*s*3+j*3+2)=255;
                *(im+(s-i-1)*s*3+j*3+1)=228;
            }
        }
    }

    //GRID LINES
    a=0;
    for (b=n;b<s-n;b+=109)
    {
        black:
        for (j=n;j<s-n;j++)
        {
            *(im+(b)*s*3+(j)*3)=96;
            *(im+(b)*s*3+(j)*3+1)=96;
            *(im+(b)*s*3+(j)*3+2)=96;
            *(im+(j)*s*3+(b)*3)=96;
            *(im+(j)*s*3+(b)*3+1)=96;
            *(im+(j)*s*3+(b)*3+2)=96;
        }
        ++a;
        if (a%4==0)

```

```

        {
            ++b;
            goto black;
        }
    }
//NUMBERS
for (a=0;a<9;a++)
{
    for (b=0;b<9;b++)
    {
        if (un[a][b]==0)
        {
            r=128;
            bl=g=0;
            n=sol[a][b];
        }
        else
        {
            r=0;
            bl=139;
            g=139;
            n=sol[a][b];
        }
        if (n<=0 || n>9)
            continue;
        h=109*b+a/3+21;
        k=109*a+b/3+21;
        switch(n)
        {
            case 1:
                for (i=k+w/6;i<k+5*w/6;i++)
                {
                    *(im+(s-i-1)*s*3+(w/2+h)*3)=bl;
                    *(im+(s-i-1)*s*3+(w/2+h)*3+1)=g;
                    *(im+(s-i-1)*s*3+(w/2+h)*3+2)=r;
                    *(im+(s-i-1)*s*3+(w/2+h-1)*3)=bl;
                    *(im+(s-i-1)*s*3+(w/2+h-1)*3+1)=g;
                    *(im+(s-i-1)*s*3+(w/2+h-1)*3+2)=r;
                }
                i=k+5*w/6;
                for (j=h+w/3;j<h+2*w/3;j++)
                {
                    *(im+(s-i-1)*s*3+(j)*3)=bl;
                    *(im+(s-i-1)*s*3+(j)*3+1)=g;
                    *(im+(s-i-1)*s*3+j*3+2)=r;
                    *(im+(s-i-2)*s*3+(j)*3)=bl;
                    *(im+(s-i-2)*s*3+(j)*3+1)=g;
                    *(im+(s-i-2)*s*3+j*3+2)=r;
                }
                for (i=h+w/3;i<h+w/2;i++)
                {
                    j=s-1-h-w/2-k-w/6+i;
                    *(im+(j)*s*3+(i)*3)=bl;
                    *(im+(j)*s*3+(i)*3+1)=g;
                    *(im+(j)*s*3+(i-1)*3+2)=r;
                    *(im+(j)*s*3+(i-1)*3)=bl;
                    *(im+(j)*s*3+(i-1)*3+1)=g;
                    *(im+(j)*s*3+(i)*3+2)=r;
                }
            }
        }
    }
}

```

```

    }
    break;
case 2:
    al=h+w/2;
    be=k+w/3;
    for ( j=h+w/3-1; j<=h+2*w/3; j++)
    {
        i=be-sqrt(w*w/36.0-(j-al)*(j-al));
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    for ( j=h+w/3; j<=h+2*w/3; j++)
    {
        i=-3*(j-h-2*w/3)/2+k+w/3;
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-1)*s*3+(j+1)*3)=b1;
        *(im+(s-i-1)*s*3+(j+1)*3+1)=g;
        *(im+(s-i-1)*s*3+(j+1)*3+2)=r;
        i++;
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-1)*s*3+(j+1)*3)=b1;
        *(im+(s-i-1)*s*3+(j+1)*3+1)=g;
        *(im+(s-i-1)*s*3+(j+1)*3+2)=r;
    }
    i=k+5*w/6;
    for ( j=h+w/3; j<h+2*w/3; j++)
    {
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    break;
case 3:
    al=h+w/2;
    be=k+w/3;
    for ( j=h+w/3-1; j<=h+2*w/3; j++)
    {
        i=be-sqrt(w*w/36.0-(j-al)*(j-al));
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    for ( j=h+w/2-1; j<=h+2*w/3; j++)
    {

```



```

        i=be+sqrt (w*w/36.0-(j-a1)*(j-a1));
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    a1=h+w/2;
    be=k+2*w/3;
    for (j=h+w/3-1;j<=h+2*w/3;j++)
    {
        i=be+sqrt (w*w/36.0-(j-a1)*(j-a1));
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    for (j=h+w/2-1;j<=h+2*w/3;j++)
    {
        i=be-sqrt (w*w/36.0-(j-a1)*(j-a1));
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    break;
case 8:
    a1=h+w/2;
    be=k+w/3;
    for (j=h+w/3-1;j<=h+2*w/3;j++)
    {
        i=be-sqrt (w*w/36.0-(j-a1)*(j-a1));
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    for (j=h+w/3-1;j<=h+2*w/3;j++)
    {
        i=be+sqrt (w*w/36.0-(j-a1)*(j-a1));
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    a1=h+w/2;
    be=k+2*w/3;
    for (j=h+w/3-1;j<=h+2*w/3;j++)
    {

```

```

        i=be+sqrt(w*w/36.0-(j-a1)*(j-a1));
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    for (j=h+w/3-1;j<=h+2*w/3;j++)
    {
        i=be-sqrt(w*w/36.0-(j-a1)*(j-a1));
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    break;
case 9:
    al=h+w/2;
    be=k+w/3;
    for (j=h+w/3-1;j<=h+2*w/3;j++)
    {
        i=be-sqrt(w*w/36.0-(j-a1)*(j-a1));
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    for (j=h+w/3-1;j<=h+2*w/3;j++)
    {
        i=be+sqrt(w*w/36.0-(j-a1)*(j-a1));
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    al=h+w/2;
    be=k+2*w/3;
    for (j=h+w/3-1;j<=h+2*w/3;j++)
    {
        i=be+sqrt(w*w/36.0-(j-a1)*(j-a1));
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    for (i=k+w/3-5;i<k+2*w/3+5;i++)
    {
        *(im+(s-i-1)*s*3+(w/3*2+h)*3)=b1;
        *(im+(s-i-1)*s*3+(w/3*2+h)*3+1)=g;

```

```

* (im+(s-i-1)*s*3+(w/3*2+h)*3+2)=r ;
* (im+(s-i-1)*s*3+(w/3*2+h-1)*3)=b1 ;
* (im+(s-i-1)*s*3+(w/3*2+h-1)*3+1)=g ;
* (im+(s-i-1)*s*3+(w/3*2+h-1)*3+2)=r ;
}
break ;
case 6:
al=h+w/2;
be=k+w/3;
for ( j=h+w/3-1;j<=h+2*w/3;j++)
{
i=be-sqrt (w*w/36.0-(j-al)*(j-al));
* (im+(s-i-1)*s*3+(j)*3)=b1 ;
* (im+(s-i-1)*s*3+(j)*3+1)=g ;
* (im+(s-i-1)*s*3+j*3+2)=r ;
* (im+(s-i-2)*s*3+(j)*3)=b1 ;
* (im+(s-i-2)*s*3+(j)*3+1)=g ;
* (im+(s-i-2)*s*3+j*3+2)=r ;
}
al=h+w/2;
be=k+2*w/3;
for ( j=h+w/3-1;j<=h+2*w/3;j++)
{
i=be+sqrt (w*w/36.0-(j-al)*(j-al));
* (im+(s-i-1)*s*3+(j)*3)=b1 ;
* (im+(s-i-1)*s*3+(j)*3+1)=g ;
* (im+(s-i-1)*s*3+j*3+2)=r ;
* (im+(s-i-2)*s*3+(j)*3)=b1 ;
* (im+(s-i-2)*s*3+(j)*3+1)=g ;
* (im+(s-i-2)*s*3+j*3+2)=r ;
}
for ( j=h+w/3-1;j<=h+2*w/3;j++)
{
i=be-sqrt (w*w/36.0-(j-al)*(j-al));
* (im+(s-i-1)*s*3+(j)*3)=b1 ;
* (im+(s-i-1)*s*3+(j)*3+1)=g ;
* (im+(s-i-1)*s*3+j*3+2)=r ;
* (im+(s-i-2)*s*3+(j)*3)=b1 ;
* (im+(s-i-2)*s*3+(j)*3+1)=g ;
* (im+(s-i-2)*s*3+j*3+2)=r ;
}
for ( i=k+w/3-5;i<k+2*w/3+5;i++)
{
* (im+(s-i-1)*s*3+(w/3+h)*3)=b1 ;
* (im+(s-i-1)*s*3+(w/3+h)*3+1)=g ;
* (im+(s-i-1)*s*3+(w/3+h)*3+2)=r ;
* (im+(s-i-1)*s*3+(w/3+h+1)*3)=b1 ;
* (im+(s-i-1)*s*3+(w/3+h+1)*3+1)=g ;
* (im+(s-i-1)*s*3+(w/3+h+1)*3+2)=r ;
}
break ;
case 4:
for ( i=k+w/6;i<k+w/2;i++)
{
* (im+(s-i-1)*s*3+(w/3+h)*3)=b1 ;
* (im+(s-i-1)*s*3+(w/3+h)*3+1)=g ;
* (im+(s-i-1)*s*3+(w/3+h)*3+2)=r ;
* (im+(s-i-1)*s*3+(w/3+h-1)*3)=b1 ;

```

```

        *(im+(s-i-1)*s*3+(w/3+h-1)*3+1)=g;
        *(im+(s-i-1)*s*3+(w/3+h-1)*3+2)=r;
    }
    for ( i=k+w/3; i<k+5*w/6; i++)
    {
        *(im+(s-i-1)*s*3+(7*w/12+h)*3)=b1;
        *(im+(s-i-1)*s*3+(7*w/12+h)*3+1)=g;
        *(im+(s-i-1)*s*3+(7*w/12+h)*3+2)=r;
        *(im+(s-i-1)*s*3+(7*w/12+h-1)*3)=b1;
        *(im+(s-i-1)*s*3+(7*w/12+h-1)*3+1)=g;
        *(im+(s-i-1)*s*3+(7*w/12+h-1)*3+2)=r;
    }
    i=k+w/2;
    for ( j=h+w/3; j<h+2*w/3; j++)
    {
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    break;
case 7:
    i=k+w/6;
    for ( j=h+w/3; j<h+2*w/3; j++)
    {
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    for ( i=k+w/6; i<k+5*w/6; i++)
    {
        j=-3*(i-k-w/6)/8+h+2*w/3;
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-1)*s*3+(j+1)*3)=b1;
        *(im+(s-i-1)*s*3+(j+1)*3+1)=g;
        *(im+(s-i-1)*s*3+(j+1)*3+2)=r;
    }
    break;
case 5:
    i=k+w/6;
    for ( j=h+w/3; j<h+2*w/3; j++)
    {
        *(im+(s-i-1)*s*3+(j)*3)=b1;
        *(im+(s-i-1)*s*3+(j)*3+1)=g;
        *(im+(s-i-1)*s*3+j*3+2)=r;
        *(im+(s-i-2)*s*3+(j)*3)=b1;
        *(im+(s-i-2)*s*3+(j)*3+1)=g;
        *(im+(s-i-2)*s*3+j*3+2)=r;
    }
    i=k+5*w/6;
    for ( j=h+w/3; j<h+2*w/3; j++)

```

```

        {
            *(im+(s-i-1)*s*3+(j)*3)=b1;
            *(im+(s-i-1)*s*3+(j)*3+1)=g;
            *(im+(s-i-1)*s*3+j*3+2)=r;
            *(im+(s-i-2)*s*3+(j)*3)=b1;
            *(im+(s-i-2)*s*3+(j)*3+1)=g;
            *(im+(s-i-2)*s*3+j*3+2)=r;
        }
        for ( i=k+w/6; i<k+w/2; i++)
        {
            *(im+(s-i-1)*s*3+(w/3+h)*3)=b1;
            *(im+(s-i-1)*s*3+(w/3+h)*3+1)=g;
            *(im+(s-i-1)*s*3+(w/3+h)*3+2)=r;
            *(im+(s-i-1)*s*3+(w/3+h-1)*3)=b1;
            *(im+(s-i-1)*s*3+(w/3+h-1)*3+1)=g;
            *(im+(s-i-1)*s*3+(w/3+h-1)*3+2)=r;
        }
        for ( i=k+w/2; i<k+5*w/6; i++)
        {
            *(im+(s-i-1)*s*3+(2*w/3+h)*3)=b1;
            *(im+(s-i-1)*s*3+(2*w/3+h)*3+1)=g;
            *(im+(s-i-1)*s*3+(2*w/3+h)*3+2)=r;
            *(im+(s-i-1)*s*3+(2*w/3+h-1)*3)=b1;
            *(im+(s-i-1)*s*3+(2*w/3+h-1)*3+1)=g;
            *(im+(s-i-1)*s*3+(2*w/3+h-1)*3+2)=r;
        }
        i=k+w/2;
        for ( j=h+w/3; j<h+2*w/3; j++)
        {
            *(im+(s-i-1)*s*3+(j)*3)=b1;
            *(im+(s-i-1)*s*3+(j)*3+1)=g;
            *(im+(s-i-1)*s*3+j*3+2)=r;
            *(im+(s-i-2)*s*3+(j)*3)=b1;
            *(im+(s-i-2)*s*3+(j)*3+1)=g;
            *(im+(s-i-2)*s*3+j*3+2)=r;
        }
        break;
    }
}

}

//WHITE WRAPING
for ( i=0; i<s; i++)
{
    for ( j=0; j<19; j++)
    {
        for ( a=0; a<3; a++)
        {
            *(im+(s-i-1)*s*3+j*3+a)=224;
            *(im+(i)*s*3+(s-j-1)*3+a)=224;
            *(im+(s-j-1)*s*3+i*3+a)=224;
            *(im+j*s*3+i*3+a)=224;
        }
    }
}

}

int main()

```

```

{
    unsigned char *im,p;
    char c='f';
    im=(unsigned char*) malloc(s*s*3);
    int i,j,k;
    FILE *fp1,*fp2,*fp3;
    char in[30],out[30];
    inception:
    printf("                Greetings User! \n");
    printf("You are running \"Backtracking Sudoku Solver\"!\n");
    printf("\nINDEX: \n");
    printf("H for Help \nF to Input Givens from File \n");
    printf("M to Input Givens Manually \n\n"); printf("Enter your choice: ");
    c=getchar();
    if(c=='f' || c=='F')
    {
        printf("\nEnter name of input file: \n");
        getchar();
        gets(in);
        fp3=fopen(in,"r");
    if (fp3==NULL)
    {

        perror("Operation Failed.");
        return 1;
    }

        printf("\nThe file contains: \n");
        for(i=0;i<9;i++)
        {
            if(i%3==0)
                printf("\n");
            printf("\n");
            for(j=0;j<9;j++)
            {
                fscanf(fp3,"%d",&(un+i+j));
                sol[i][j]=un[i][j];
                if(j%3==0)
                    printf(" ");
                if(sol[i][j]>0 && sol[i][j]<10)
                    printf("%d ",sol[i][j]);
                else printf("0 ");
            }

        }

        printf("\n");
        system("PAUSE");
        close(fp3);
    }
    else if(c=='m' || c=='M')
    {
        printf("\nEnter the Givens (0 for Blank Square): \n");
        for(i=0;i<9;i++)
            for(j=0;j<9;j++)
            {
                scanf("%d",&(un+i+j));
                sol[i][j]=un[i][j];
            }
    }
    else

```

```

{
    printf("\nGivens are the non-empty cells given in a Sudoku.");
    printf("\nYou can Enter the Givens either Manually or from a File.\n");
    printf("In both cases 0 represents a Blank cell.\n");
    printf("The Program will Restart Now.\n");
    getchar();
    system("PAUSE");
    system("cls");
    goto inception;
}
analyser();
solver(sol,0,0);
if(f==1)
{
    printf("\nThe Only Solution is:");
    for(i=0;i<9;i++)
    {
        if(i%3==0)
            printf("\n");
        printf("\n");
        for(j=0;j<9;j++)
        {
            if(j%3==0)
                printf(" ");
            printf("%d ",sol[i][j]);
        }
    }
    printf("\n");
}
else if(f>1)
{
    printf("\nThere are many Solutions. One solution is:");
    for(i=0;i<9;i++)
    {
        if(i%3==0)
            printf("\n");
        printf("\n");
        for(j=0;j<9;j++)
        {
            if(j%3==0)
                printf(" ");
            printf("%d ",sol[i][j]);
        }
    }
    printf("\n");
}
else
{
    printf("\n\nSorry! No Solution exists! \n");
    printf("\nYou have input the follwing givens(New Window):\n\n");
}

fp2=fopen("image1618.bmp","wb");
fp1=fopen("header1","rb");
if(fp1==NULL || fp2==NULL)
{
    perror("Image Operation Failed.\n");
}

```

```

else
{
for (i=0;i<c1;i++)
{
fscanf(fp1,"%c",&p);
fprintf(fp2,"%c",p);
}
close(fp1);
imager(im);
fwrite(im, sizeof(char),(s*s*3)*sizeof(char), fp2);
close(fp2);

if(f>1)
printf("\nSee New Window(Blue->Given,Maroon->Program Input):\n\n");
system("PAUSE");
ShellExecute ( 0,"open", "image1618.bmp", NULL,NULL,SW_NORMAL);
}
free(im);

if(f>0)
{
printf("\n\nWant to save it to file? (1/0)\n");
scanf("%d",&k);
if(k)
{
printf("Enter name of output file: \n");
getchar();
gets(out);
fp3=fopen(out,"w");
if(fp3==NULL)
{
perror("Operation Failed.");
return 1;
}
for(i=0;i<9;i++)
{
for(j=0;j<9;j++)
fprintf(fp3,"%d ",sol[i][j]);
fprintf(fp3,"\n");
}
close(fp3);
}
}
printf("\nThe Program will Exit Now.\n");
printf("\nThank You for using \"Backtracking Sudoku Solver\"!");

return 0;
}

```