School of Technology

Mobile Application Development Assignment Two (30 Marks)

In your respective groups, attempt the following assignment:

- 1. Identify and discuss one challenge that is faced by Kenyans that can be addressed using mobile applications.
- 2. Create a prototype of a **native application that can execute on android platform** and address identified challenge.
- 3. Discuss features of the Application, which address the identified challenge.
- 4. Present your application in class on the specified date.
- 5. Compile a word processed document that contains solutions for Q1 and Q3 and well explained screen shots of the prototype as per the requirement of Q2.

NB: Questions should be shared among group member and each member should present his/her work to be awarded marks.