Abstract Syntax Tree

	Abstract Classes	Concrete classes
	ASTNode	
<program> ::= <importlist> class IDENT <block></block></importlist></program>		Program
<pre><importlist> ::=(import IDENT (. IDENT)* ;) *</importlist></pre>		List <qualifiedname> in enclosing Program</qualifiedname>
	BlockElem	
<block> ::= { (<declaration> ; <statement> ;)* }</statement></declaration></block>		Block Block contains a list of BlockElem
	Declaration extends BlockElem	
<declaration> ::= def <vardec></vardec></declaration>		VarDec extends Declaration
<pre><declaration>::= def <closuredec></closuredec></declaration></pre>		ClosureDec extends Declaration
$<$ VarDec $> ::= IDENT (: \epsilon$		
	Туре	
<type> ::= <simpletype></simpletype></type>		SimpleType extends Type
<type> ::= <keyvaluetype></keyvaluetype></type>		KeyValueType extends Type
<type> ::= <listtype></listtype></type>		ListType extends Type
<simpletype> ::= int boolean string</simpletype>		
16 N/ L T		T
<keyvaluetype> ::= @ @ [<simpletype> : <type>]</type></simpletype></keyvaluetype>		KeyValueType
<listtype> ::= @ [<type>]</type></listtype>		ListType
<closuredec> ::= IDENT =</closuredec>		ClosureDec extends
<closure></closure>		Declaration
<closure> ::= { <formalarglist> - > (<statement> ;)*}</statement></formalarglist></closure>		Closure
<formalarglist> ::= ε <vardec> (, <vardec>)*</vardec></vardec></formalarglist>		List <vardec> in Closure</vardec>

	Statement	
<statement> ::= <lvalue> =</lvalue></statement>		AssignmentStatement
<expression></expression>		extends Statement
<statement> ::= print <expression></expression></statement>		PrintStatement extends
		Statement
<statement> ::= while</statement>		WhileStatement extends
(<expression>) <block></block></expression>		Statement
<statement> ::= while* (</statement>		WhileStarStatement
<expression>) <block></block></expression>		extends Statement
<statement> ::= while*</statement>		WhileRangeStatement
(<rangeexpression>) < Block></rangeexpression>		extends Statement
<statement> ::= if (<expression>)</expression></statement>		IfStatement extends
<block></block>		Statement
<statement> ::= if (<expression>) <block> else <block></block></block></expression></statement>		IfElseStatement extends Statement
		<u> </u>
<statement> ::= %<expression></expression></statement>		Expression Statement
<statement> ::= return</statement>		Return Statement
<expression></expression>		
<statement> ::= ε</statement>		An empty statement
		should not add anything to
		the AST
	Expression	
<closureevalexpression> ::= IDENT</closureevalexpression>		ClosureEvalExpression
(<expressionlist>)</expressionlist>		
	LValue	
<lvalue> ::= IDENT</lvalue>		IdentLValue
<lvalue> ::= IDENT [</lvalue>		ExpressionLValue
<expression>]</expression>		
<list> ::=@ [<expressionlist>]</expressionlist></list>		ListExpression
<expressionlist> ::= ε </expressionlist>		List <expression> in</expression>
<expression> (, <expression>)*</expression></expression>		enclosing ListExpression
<keyvalueexpression> ::=</keyvalueexpression>		KeyValueExpression
<expression> : <expression></expression></expression>		, ,
,		
<keyvaluelist> ::= ε </keyvaluelist>		List <keyvalueexpression></keyvalueexpression>
<keyvalueexpression> (,</keyvalueexpression>		in enclosing
<keyvalueexpression> (,</keyvalueexpression>		MapListExpression
		ap = ict=Aprocoion
<maplist> ::= @@[<keyvaluelist></keyvaluelist></maplist>		MapListExpression
1		Mapeistexpiession
1		
-PangeEvnrEvnrossion		RangeExpression
<rangeexpr> :: <expression></expression></rangeexpr>		NatigeExplession
<expression></expression>		

<expression> ::= <term> (<relop> <term>)*</term></relop></term></expression>		BinaryExpression or result of Term
<term> ::= <elem> (<weakop> <elem>)*</elem></weakop></elem></term>		BinaryExpression or result of Elem
,		
<elem> ::= <thing> (<strongop> <thing>)*</thing></strongop></thing></elem>		BinaryExpression or result of Thing
TI: 5 /		B:
<thing> ::= <factor> (<verystrongop> <factor)*<="" td=""><td></td><td>BinaryExpression or result of Factor</td></factor></verystrongop></factor></thing>		BinaryExpression or result of Factor
<factor>::= IDENT</factor>		IdentExpression
<pre><factor>::=IDENT [<expression>]</expression></factor></pre>		ListOrMapElemExpression
<factor>::= INT_LIT</factor>		IntLitExpression
<factor ::="true</td"><td></td><td>BooleanLitExpression</td></factor>		BooleanLitExpression
<factor>::= false</factor>		BooleanLitExpression
<factor>::= (<expression>)</expression></factor>		result of <expression></expression>
<factor>::= ! <factor></factor></factor>		UnaryExpression
<factor>::= -<factor></factor></factor>		UnaryExpression
<factor>::= size(<expression>)</expression></factor>		SizeExpression
<factor>::= key(<expression)< td=""><td></td><td>KeyExpression</td></expression)<></factor>		KeyExpression
<factor>::= value(<expression>)</expression></factor>		ValueExpression
<factor>::=</factor>		ClosureEvalExpression
<closureevalexpression></closureevalexpression>		'
<factor>::= <closure></closure></factor>		ClosureExpression
<factor>::= <list></list></factor>		ListExpression
<factor>::= <maplist></maplist></factor>		MapListExpression
,	Operators are fields in enclosing BinaryExpression or UnaryExpression	
<relop> ::= & == != < </relop>	O TIGI Y E APTESSION	
\(\(\cdot \) \(\cdo \) \(\cdot \) \(\cdo \) \(\cdot \) \(\cdot \) \(\cdot \) \(\cdot \)		
<weakop> ::= + -</weakop>		
<strongop> ::= * /</strongop>		
<verystrongop> ::= « »</verystrongop>		
	<u> </u>	