## Game Component Test Cases

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## 5 Mart 2010

1. Packages below will be tested with the same method.

```
abuse
blobby
extreme-tuxtracer
{\tt rocksndiamonds}
blobAndConquer
blobwars
freecol
flightgear
xmoto
wormux ve wormux-bonusmaps
eboard
ppracer
{\tt AssaultCube}
glest ve glest-data
connectagram
btanks
egoboo ve egoboo-data
neverball
nexuiz ve nexuiz-data
scorched3d
supertuxkart
supertux
trigger
warsow ve warsow-data
warzone2100
pokerth
alienarena
alienarena-data
daimonin
daimonin-music
freedroidrpg
funguloids
ioPaintball
ioPaintball-data
memonix
memonix-data
scourge
scourge-data
stormbaancoureur
tecnoballz
westernquake3
westernquake3-data
1breakout2
ltris
widelands
frozen-bubble
fish-fillets ve fish-fillets-data
gmult
dreamchess
```

Run the games.

Observe that the games sound and visualisation are problem free.