

Naive Solution (Sorting)

- Sort the array and check
if $arr[i] == arr[i+1]$
 $arr[i]$ is the repeated element

T.C $\rightarrow O(n \log n)$

S.C $\rightarrow O(1)$

Optimised Solution. (Frequency map)

- Create a map and store the frequencies of elements of array
- Traverse the map and find the key with value 2
- That key is the repeated element

T.C $\rightarrow O(n)$

S.C $\rightarrow O(n)$

Best Solution (Turtle-hare approach)

(commonly used to find cycles in a linked list)

Approach: $a = [1, 3, 4, 2, 2]$
 0 1 2 3 4

Initialise 2 pointers slow & fast to $a[0]$

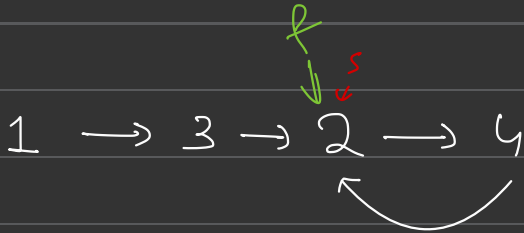
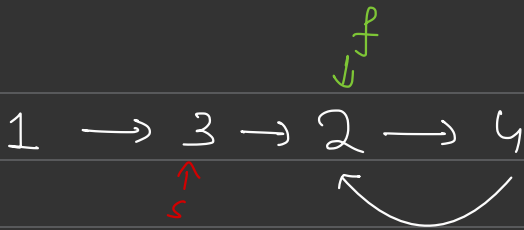
Suppose ptr is at i , ptr moves to $a[i]$

For above array, the ptrs follow

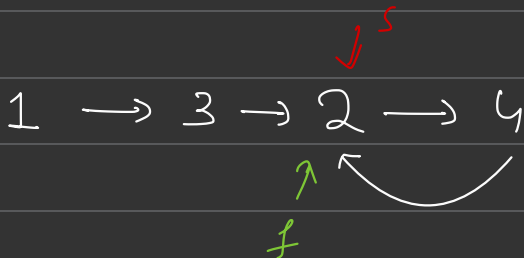
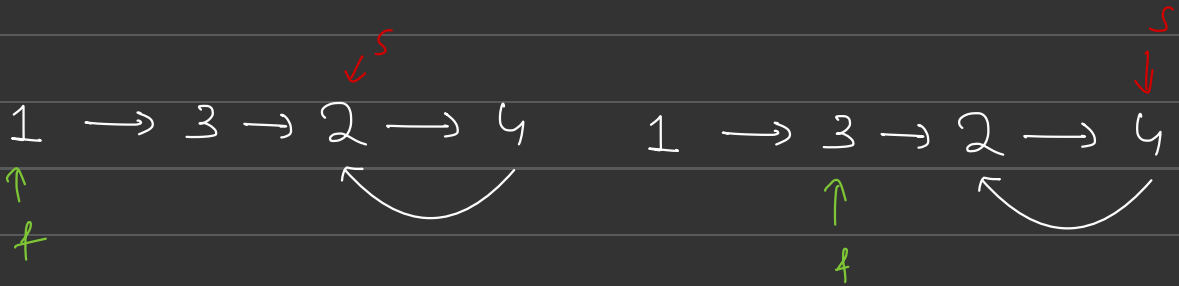
Step I: Initialise $s = a[0]$; $f = a[0]$
 1 \rightarrow 3 \rightarrow 2 \rightarrow 4
 ↑ ↑ ↖
 s f

To find the cycle,

Step II: slow pointer travels 1 step ($s = a[s]$)
 fast pointer travels 2 steps ($f = a[a[f]]$)
 till they meet at a same point



Step III: Take fast ptr to start 1
now both ptrs move 1 step. till collision
($s = a[s]$, $f = a[f]$)



$\therefore 2$ is the repeated element

Algorithm.

Step I: Initialisation

$slow = a[0]$; $fast = a[0]$;

Step II : $fast \rightarrow 2x$ speed
do {

$slow = a[slow]$;

$fast = a[a[fast]]$;

} while ($slow \neq fast$);

Step III : $fast \rightarrow 1x$ speed.

$fast = a[0]$

while ($slow \neq fast$) {

$slow = a[slow]$;

$fast = a[fast]$;

}

return $slow$;

T.C $\rightarrow O(n)$; S.C $\rightarrow O(1)$