hiteshlala@gmail.com linkedin.com/in/hiteshlala github.com/hiteshlala

#### **Technical Skills**

Strong | JavaScript, jQuery, Git, Angular, Express, MongoDB, RESTful API, CSS, Mongoose Experienced | React, D3, Socket.io, Backbone, Mocha, Grunt, Chai, Passport, JWT, MySQL

## **Software Engineering Projects**

### **Pokemon Master Trainer** - Software Engineer & Scrum Master

github.com/hiteshlala/pokemon-board-game.git

A web recreation of a popular board game (no longer in production)

- Utilized Socket.io to synchronize page-views between players in real time.
- · Streamlined authentication by incorporating delegated login through Facebook using OAuth and Passport JS.
- Designed and implemented Mongo database schemas to maintain state using Mongoose ORM.
- Developed RESTful API routes to facilitate data update and retrieval to the database using Node and Express.
- Created front end views using Angular directives, CSS, and SVG to emulate board play and enhance user experience.

### SettleUp - Software Engineer

github.com/hiteshlala/SettleUp

A party planner, cost distribution and payment tool

- Designed and built interactive data visualization using D3.js.
- Extended an inherited codebase to include data entry and persistence using Angular, Express and MySQL.

### Pollster - Software Engineer

github.com/hiteshlala/Pollster

A tool to solicit friends' opinions on tough decisions

- Built relational database using MySQL, Express, and Sequelize to efficiently manage data.
- Designed intuitive user experience and crafted front-end views using Angular.

Other Projects hiteshlala.github.io

- Sierpinski Triangles Web visualization using D3.js and jQuery demonstrating the iterative generation of this fractal image.
- Bounce The Ball Visual simulation of two body collisions built with JavaScript, HTML, and a custom vector algorithm.
- Swat The Fly An interactive web game built with JavaScript and HTML.

# **Professional Experience**

### Matter of Trust - Exhibits Designer

2014 - 2016

- Educated community by researching, designing and building educational exhibits showcasing sustainable technologies.
- Invented ways to repurpose waste material in order to reduce landfill volume and distributed kits to teach these methods to the community.

### Montessori Family School - Substitute Math Teacher, Purchasing Administrator

2007 - 2015

### **Education**

•	Hack Reactor   Advanced Software Engineering Immersive Program	2016
•	Athens Technical College   Associates in Electronics Technology	2003
•	Georgia Institute of Technology   M.S. in Applied Biology	1997
•	Georgia College   B.S. in Paleontology	1995

### **Personal**

I love listening to world folk music and am learning to play the violin and flute in those styles. I am also an avid indoor climber and have won a number of community climbing competitions. I occasionally go windsurfing and build electronic projects.