

# Graph Algorithms

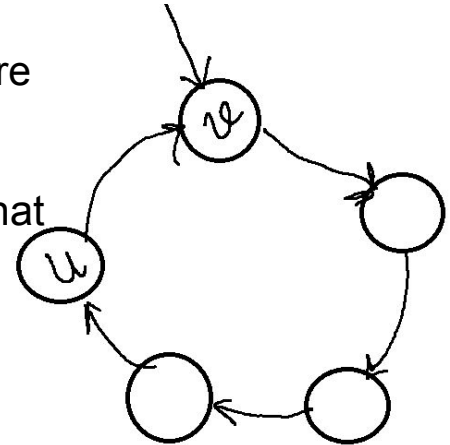
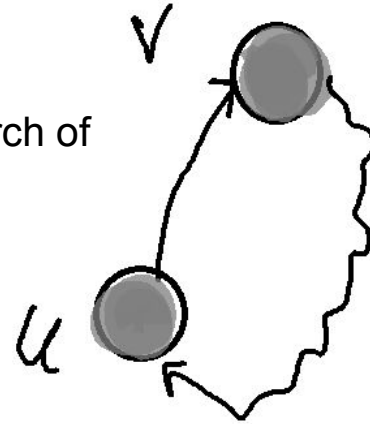
# Applications of DFS

## Detecting cycles in directed graphs

- **Lemma 1:** A graph  $G$  is acyclic if and only if a depth-first search of  $G$  yields no back edges
- **Equivalent to Lemma.** A directed graph has a (directed) cycle iff DFS has a back edge.

# Detecting Cycles in graphs

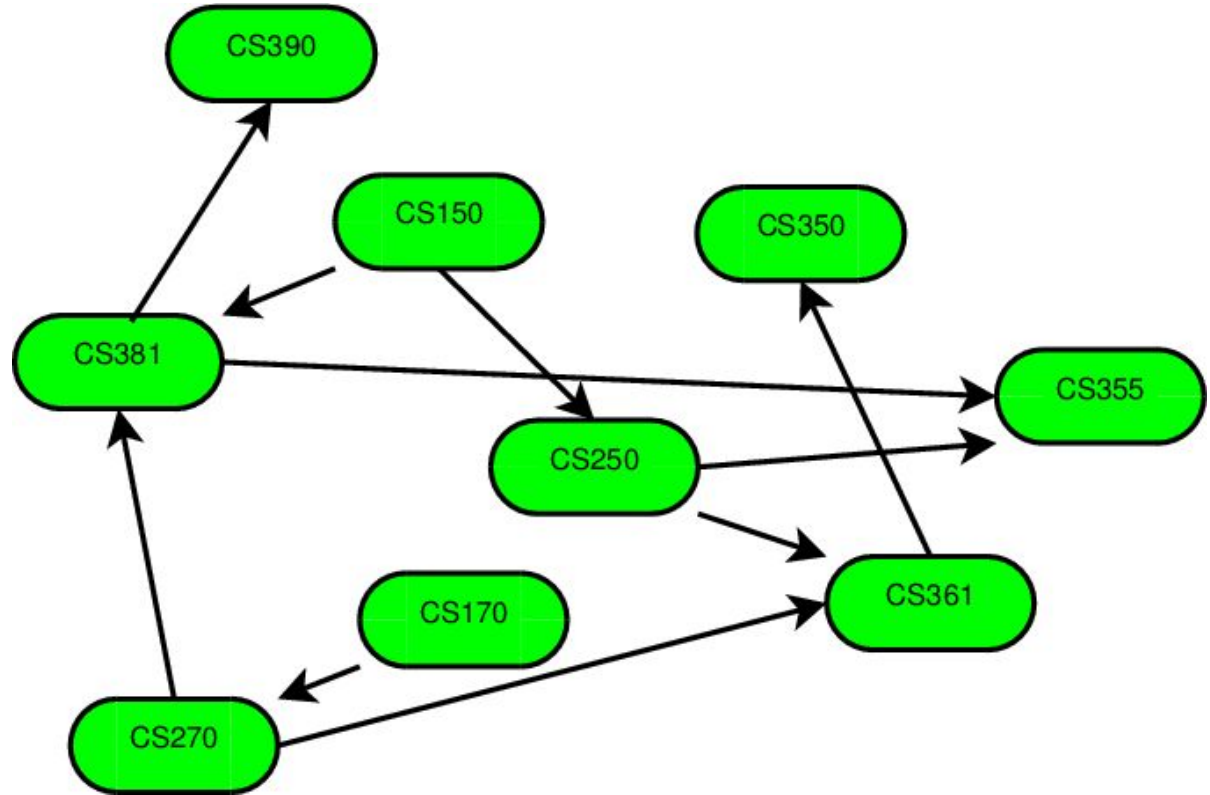
- **Lemma 1:** A graph  $G$  is acyclic if and only if a depth-first search of  $G$  yields no back edges
- **Proof**  $\Rightarrow$  By contradiction.
  - Suppose DFS generates a back edge  $(u, v)$ .
    - Therefore,  $v$  is an ancestor of  $u$  in the DFS tree
    - There is a path from  $v$  to  $u$  and the edge  $(u, v)$  completes the cycle  $\rightarrow$  contradiction: We assumed  $G$  is acyclic
  - $\Leftarrow$  By contradiction. Suppose  $G$  contains a cycle
    - $v$ : the first vertex to be discovered in the cycle
    - All the vertices on the cycle must be discovered before we finish  $v$ . When we test edge  $(u, v)$ , it will be a back edge
    - $(u, v)$  is a back edge  $\rightarrow$  contradicts the assumption that DFS of  $G$  yields no back edge



# Topological Sorting

- **Input:**
  - A Directed Acyclic Graph (DAG),  $G$
- **Output:**
  - a linear ordering of all vertices such that if  $(u,v)$  is an edge in  $G$ , then  $u$  appears before  $v$  in the ordering
    - Linear ordering is called topological ordering
- Application: prerequisite among courses

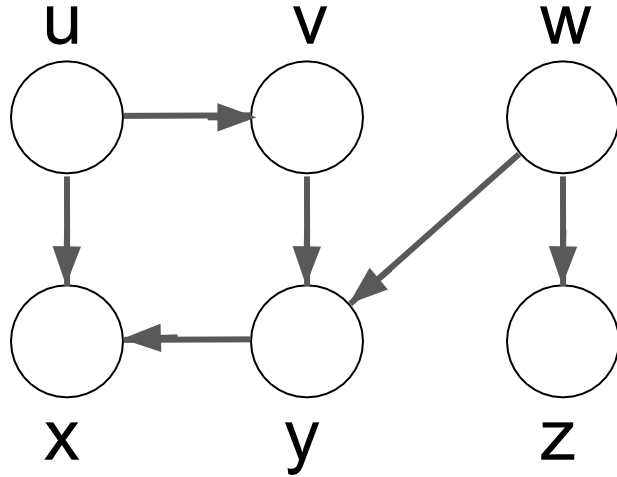
# Topological Sorting: Application



# Topological Sorting: First Algorithm

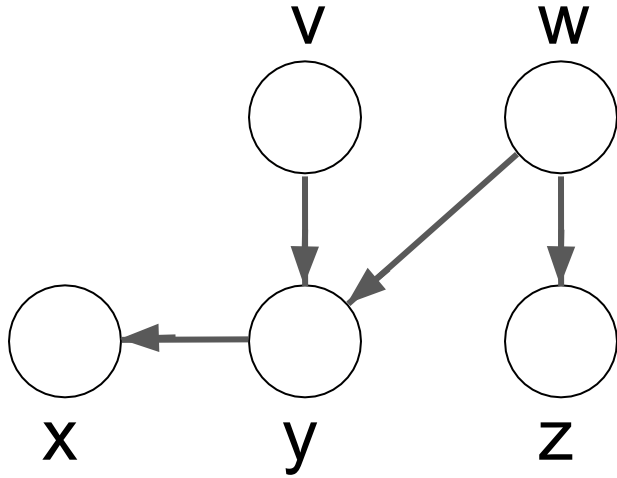
- repeatedly find a node with no incoming edges, remove it, and add it to the result
  - This algorithm is discussed in Exercise 22.4-5 of CLR (3rd edition)

# Topological Sorting



**Ordered list:**

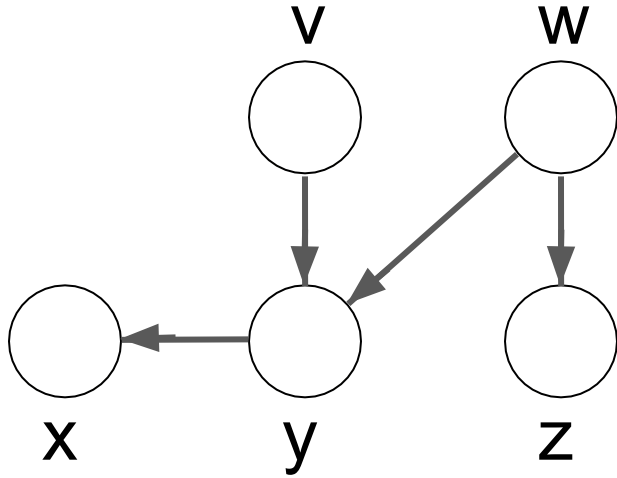
# Topological Sorting



**Ordered list: u**

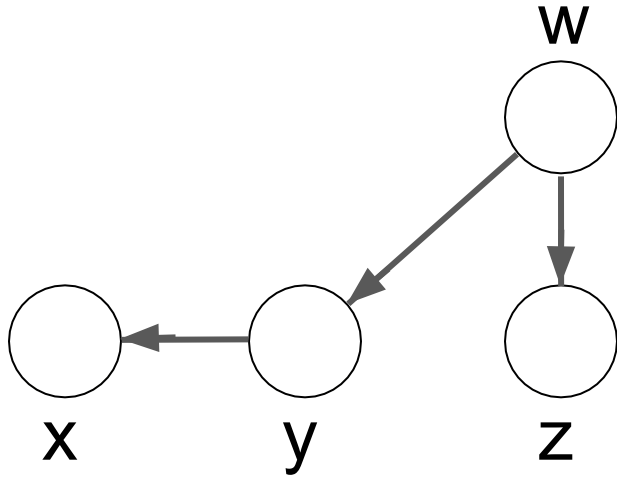


# Topological Sorting



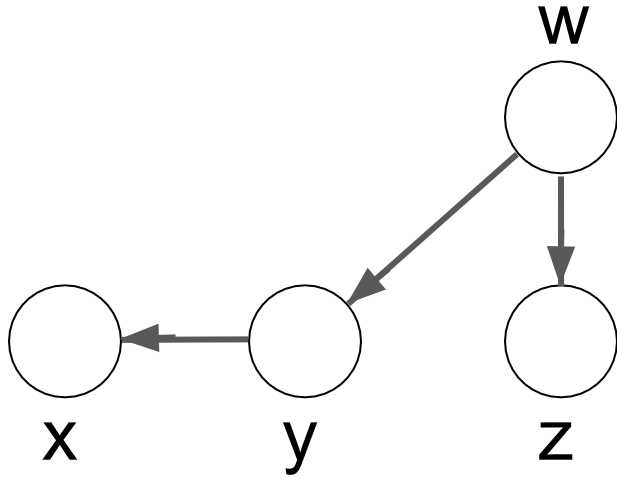
**Ordered list: u v**

# Topological Sorting



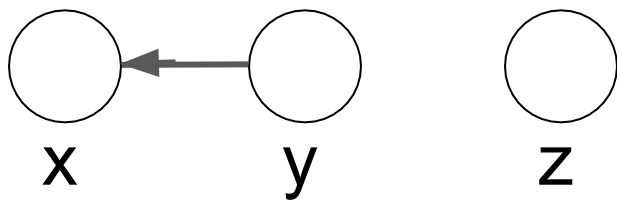
**Ordered list: u v**

# Topological Sorting



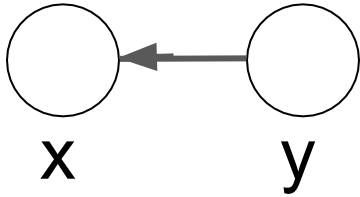
**Ordered list: u v w**

# Topological Sorting



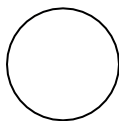
**Ordered list: u v w**

# Topological Sorting



**Ordered list: u v w z**

# Topological Sorting



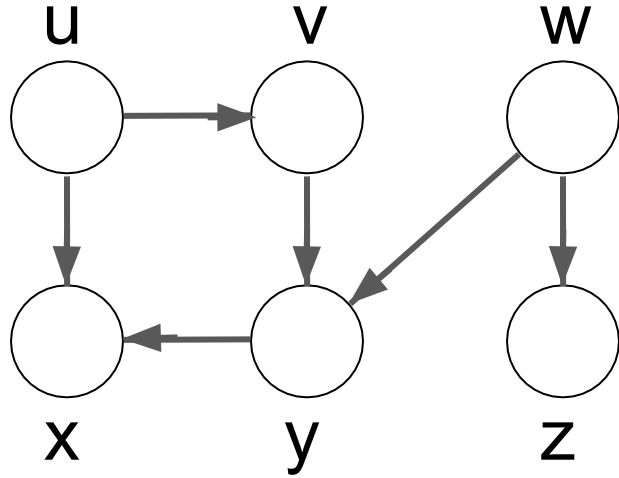
**X**

**Ordered list: u v w z y**

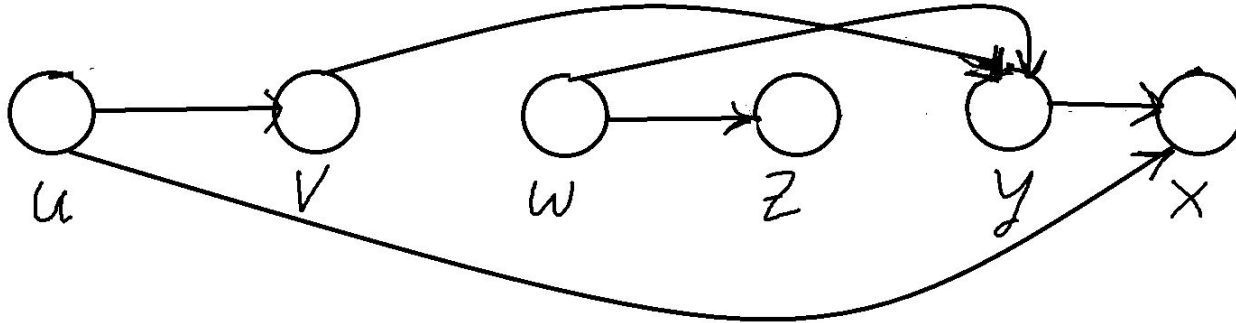
# Topological Sorting

**Ordered list:** u v w z y x

# Topological Sorting



**Ordered list: u v w z y x**





# Topological Sorting: First Algorithm: Runtime

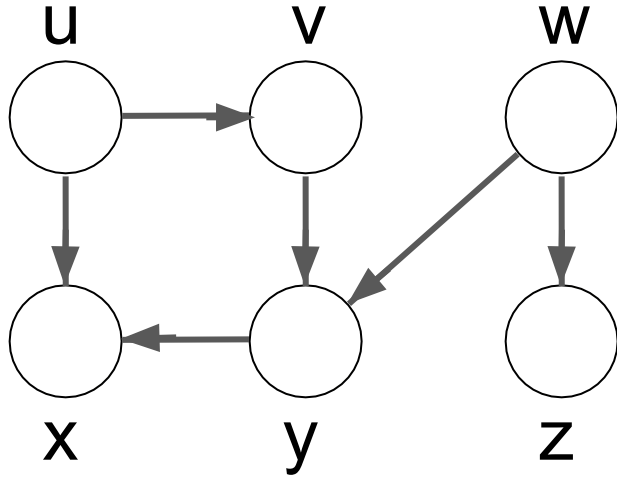
```
def topologicalSort-FirstAlg(G):  
    result=[]  
    while G is not empty:  
        v=a vertex in G with indegree 0  
        add v to result  
        remove v and its edges from G  
    return result
```

Runtime:  $O(V^2+E)$

Can we do better?

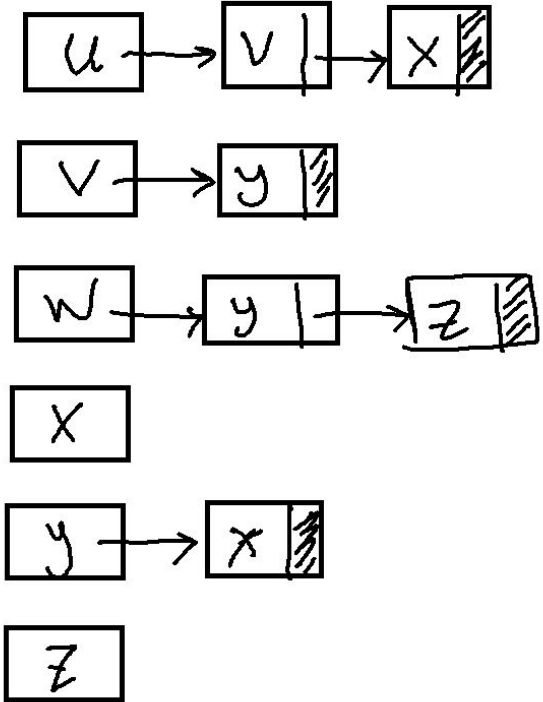
- By changing the way finding for each vertex with indegree 0 is done
- Use a queue/stack to keep track of vertices with indegree 0
- Runtime:  $\Theta(V + E)$

# Topological Sorting: First Algorithm: Runtime



*indegree*

0
1
0
2
2
1



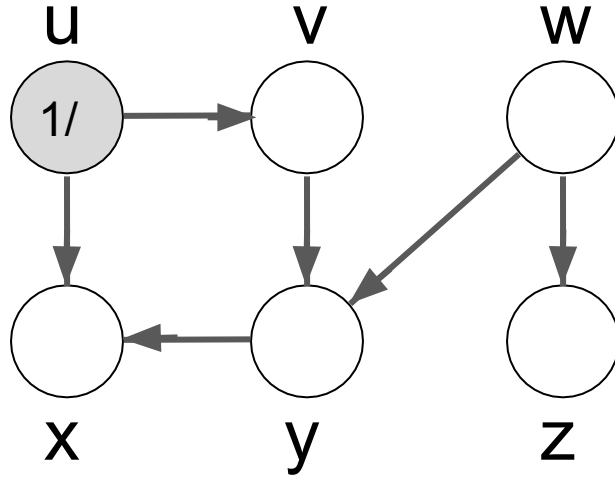
# Topological Sorting: First Algorithm: proof of correctness

- Whenever a node  $v$  is added to the result, it has no incoming edges:
  - $v$  never had any incoming edges, in which case adding  $v$  to result cannot place  $v$  out of order
  - All of the predecessors of  $v$  have already been placed into result, and  $v$  comes after all of them
- The algorithm does not get stuck, since every nonempty DAG has at least one source (a node with no incoming edges)
  - Why?

# Topological Sorting: An algorithm Based on DFS

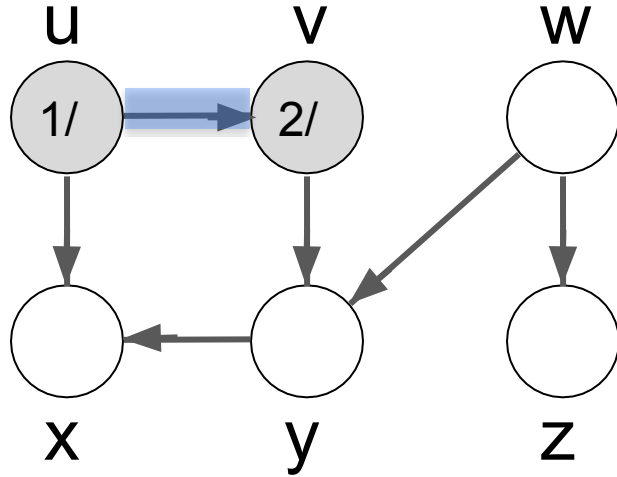
```
def TopologicalSort(G):    #G must be a DAG  
    Run DFS(G) to compute finish[v] for all  $v \in V$   
    Output the vertices in decreasing order of their finish time  
    return the linked list
```

# Topological Sorting: An algorithm Based on DFS



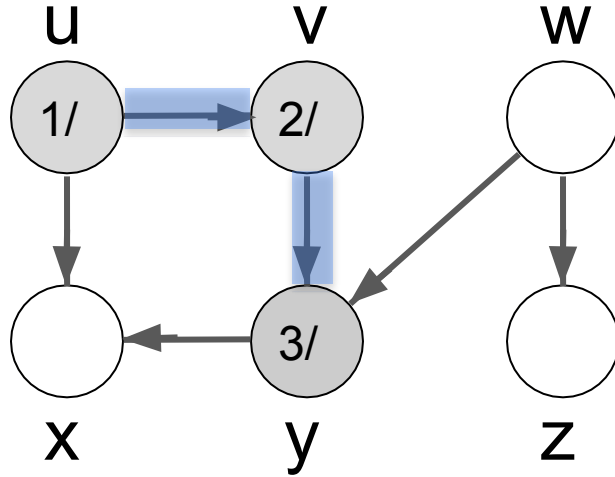
**Ordered list:**

# Topological Sorting: An algorithm Based on DFS



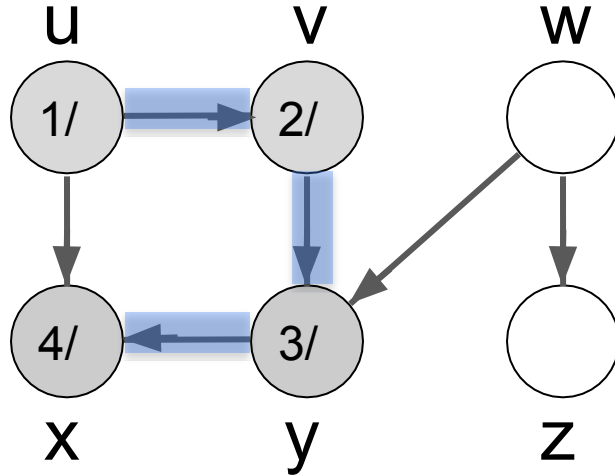
**Ordered list:**

# Topological Sorting: An algorithm Based on DFS



**Ordered list:**

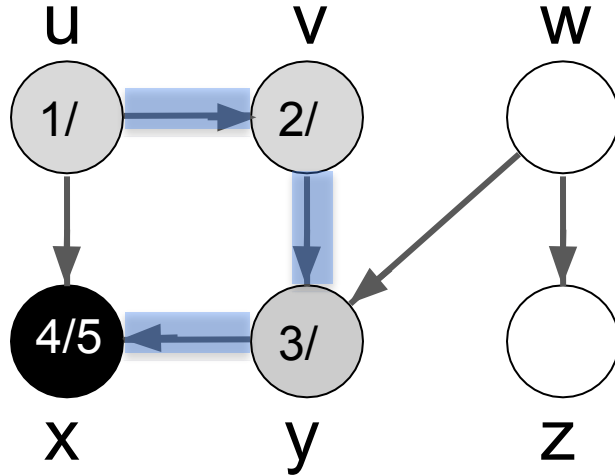
# Topological Sorting: An algorithm Based on DFS



**Ordered list:**

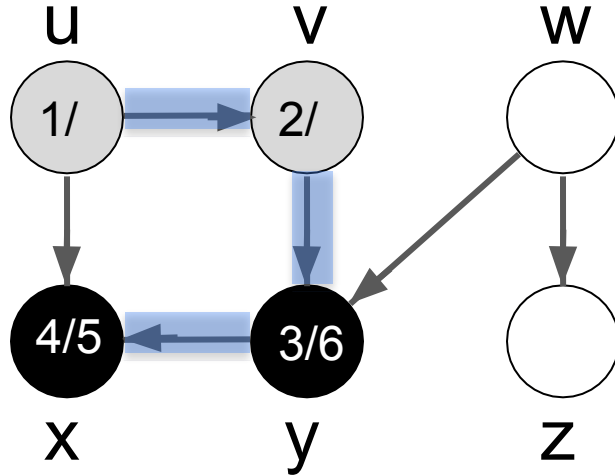


# Topological Sorting: An algorithm Based on DFS



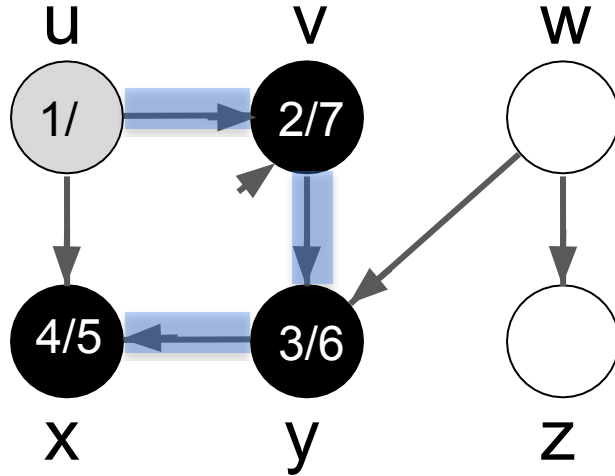
**Ordered list: x**

# Topological Sorting: An algorithm Based on DFS



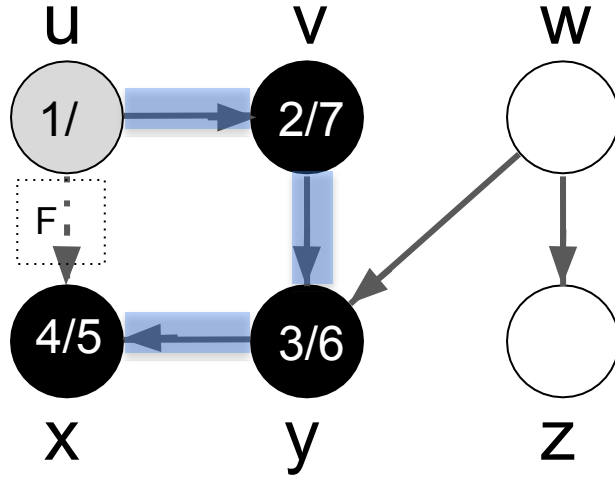
**Ordered list: y x**

# Topological Sorting: An algorithm Based on DFS



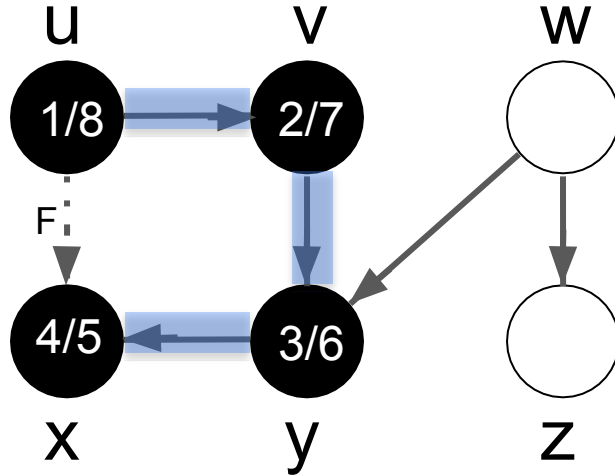
**Ordered list: v y x**

# Topological Sorting: An algorithm Based on DFS



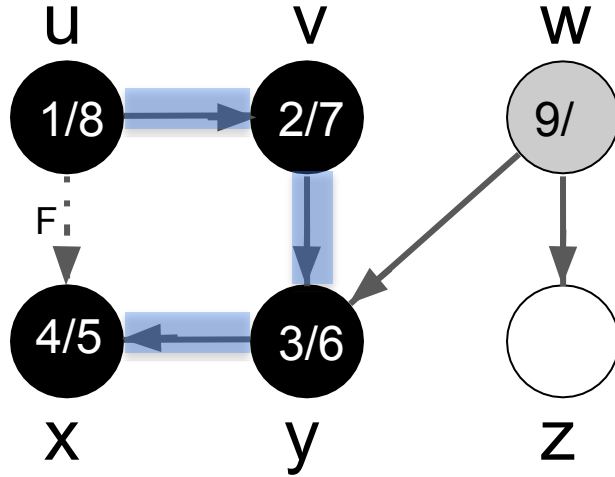
**Ordered list: v y x**

# Topological Sorting: An algorithm Based on DFS



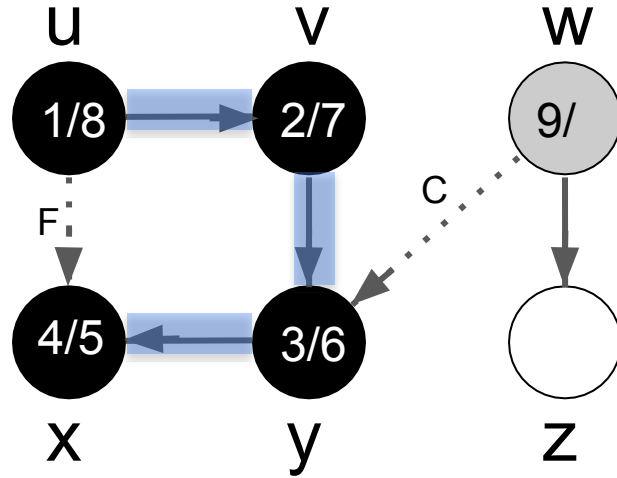
**Ordered list:** u v y x

# Topological Sorting: An algorithm Based on DFS



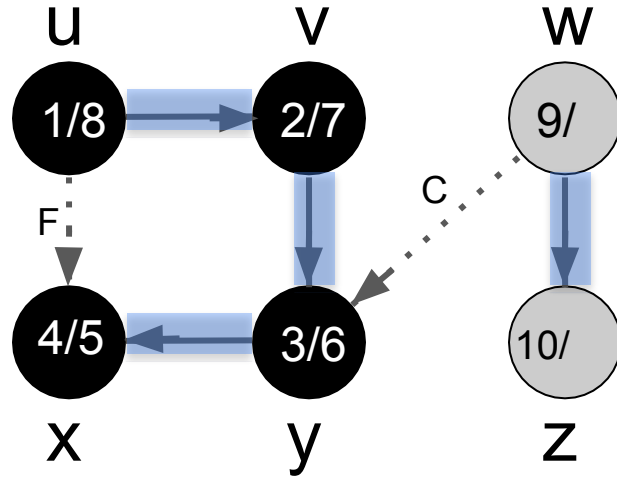
**Ordered list:**  $u \ v \ y \ x$

# Topological Sorting: An algorithm Based on DFS



**Ordered list:** u v y x

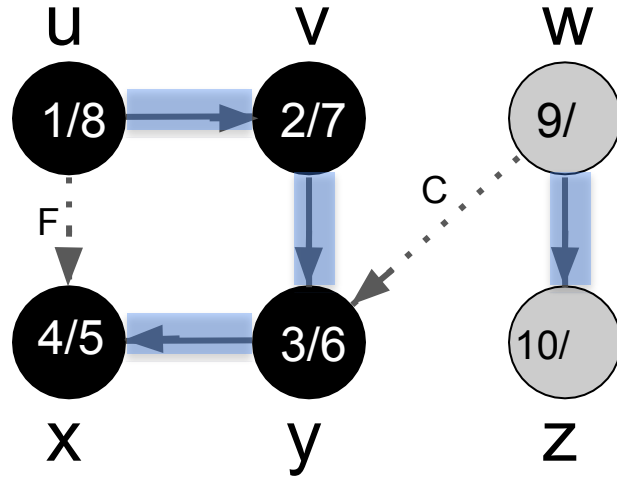
# Topological Sorting: An algorithm Based on DFS



**Ordered list:** u v y x

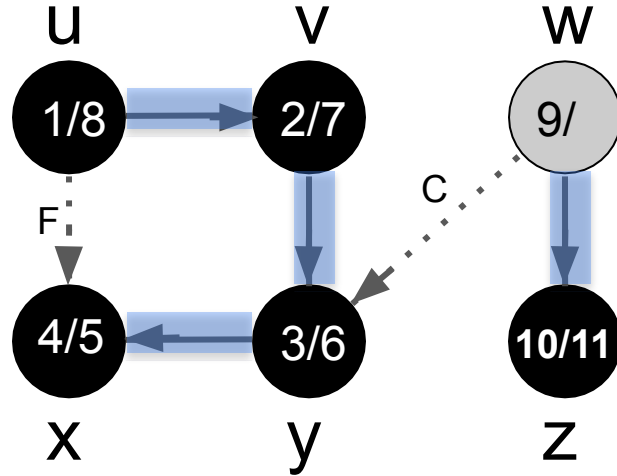


# Topological Sorting: An algorithm Based on DFS



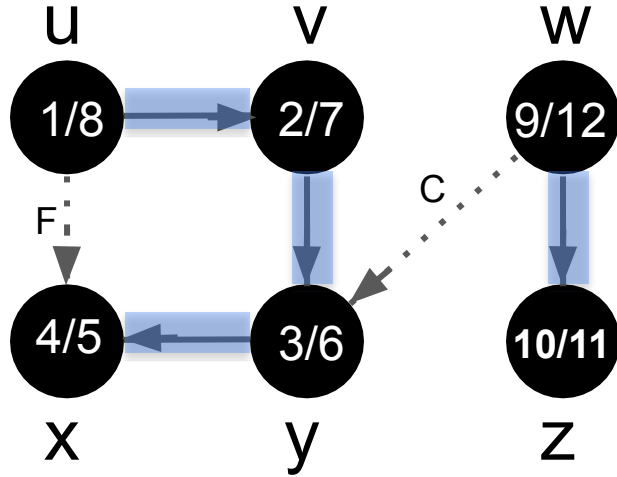
**Ordered list:** u v y x

# Topological Sorting: An algorithm Based on DFS



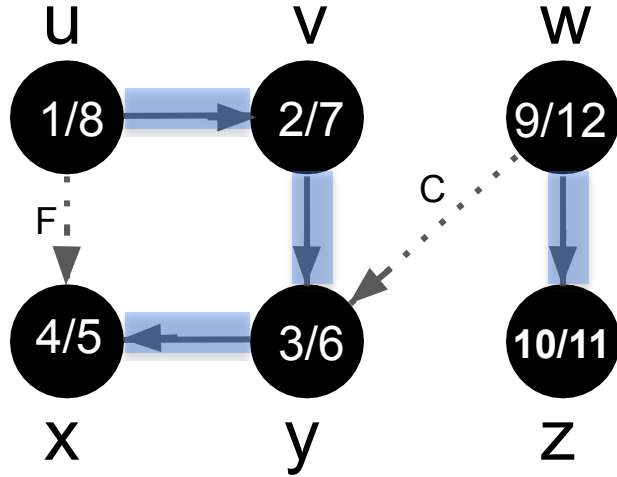
**Ordered list: z u v y x**

# Topological Sorting: An algorithm Based on DFS



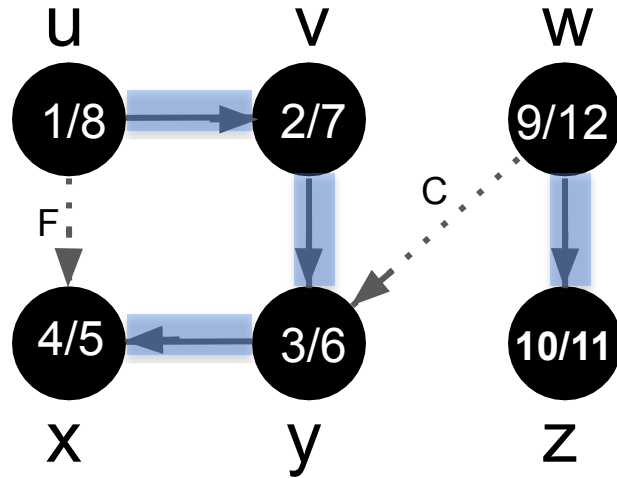
**Ordered list:** w z u v y x

# Topological Sorting: An algorithm Based on DFS

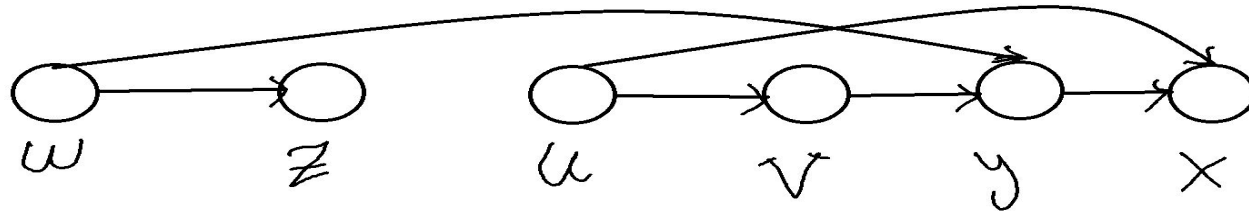


**Ordered list:**  $w z u v y x$

# Topological Sorting: An algorithm Based on DFS

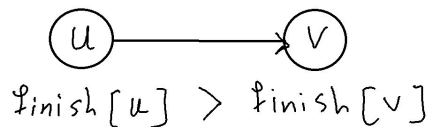


**Ordered list:**

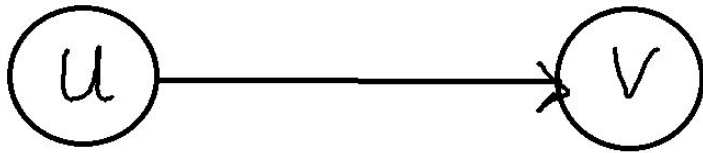


# DFS-based topological Sorting: proof of correctness

- For any pair of distinct vertices  $u$  and  $v$ 
  - if  $(u,v) \in G$  then  $\text{finish}[v] < \text{finish}[u] \rightarrow u$  appears before  $v$  in the ordering
- **Proof.** Consider any edge  $(u, v)$ . There are two cases:
  - $d[u] < d[v]$  DFS discovers  $u$  before  $v$
  - When exploring  $v$ ,  $v$  cannot be gray, since then  $v$  would be an ancestor of  $u$  and it means there is a cycle in the graph while we have an acyclic graph.
  - Therefore  $v$  is either
    - WHITE
      - Vertex  $v$  becomes a descendant of  $u \rightarrow f[v] < f[u]$
    - BLACK
      - It has been finished, but  $u$  is yet to be finished  $\rightarrow f[v] < f[u]$
  - $d[v] < d[u]$
  - Since the graph is acyclic,  $u$  is not reachable from  $v$
  - $\rightarrow u$  cannot be a descendant of  $v$
  - By the parenthesis property, the intervals  $[d[v], f[v]]$  and  $[d[u], f[u]]$  must be disjoint.
  - The only possibility left is  $d[v] < f[v] < d[u] < f[u]$



Since the graph has no cycle  $u$  is an ancestor of  $v$



$$\text{finish}[u] > \text{finish}[v]$$



$$d[u] < d[v] < f[v] < f[u]$$

# Strongly Connected Graphs

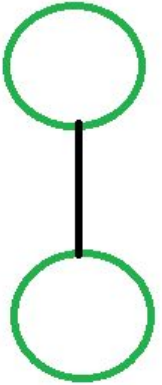
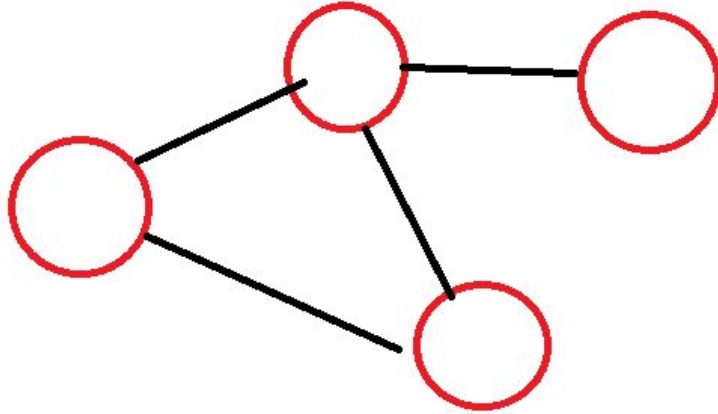
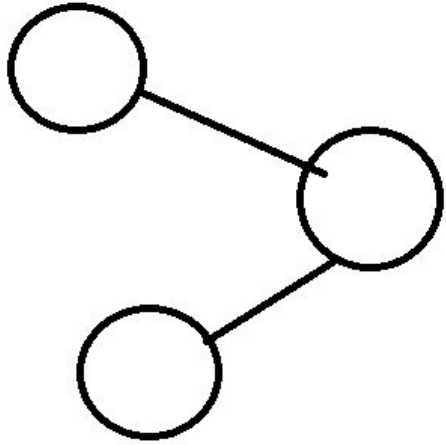
## Strongly Connected Components



# Connected Components: Undirected Graph

- In an undirected graph  $G = (V, E)$  two vertices  $u, v \in V$  are **connected** iff there is a path from  $u$  to  $v$
- An undirected graph is **connected** if every vertex is reachable from all other vertices
- A **connected component** of  $G$  is a set  $C \subseteq V$  which has the following properties:
  - $C$  is nonempty
  - For any  $u, v \in C$ :  $u$  and  $v$  are connected
  - For any  $u \in C, v \in V - C$ :  $u$  and  $v$  are not connected

# Connected Components: Undirected Graph



# Connected Components: Undirected Graph

- How to find connected components in an undirected graph?
  - Using DFS
    - $\text{DFS}(G, u)$  finds all nodes reachable from  $u$  in the graph

# Strongly Connected Components

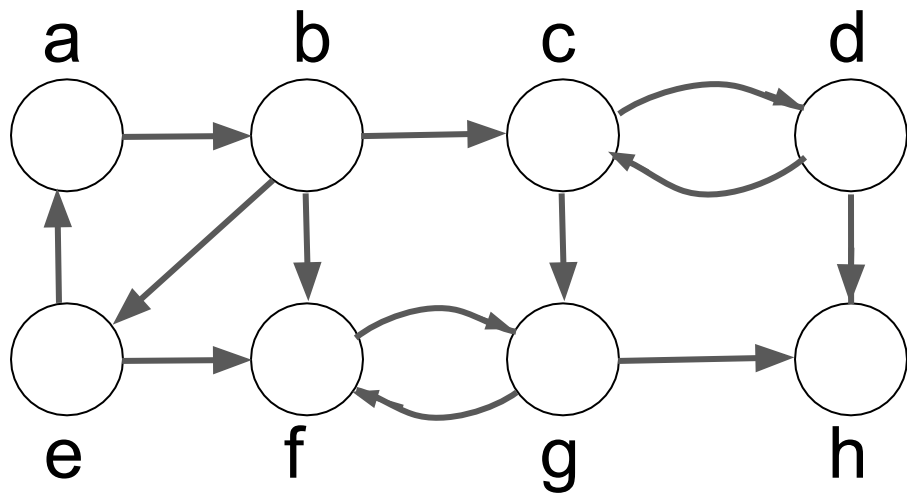
# Strongly Connected Components

- In a **directed graph**  $G$ 
  - $v$  is reachable from  $u$  iff there is a path from  $u$  to  $v$ .
- In an undirected graph, if there is a path from  $u$  to  $v$ , there is also a path from  $v$  to  $u$ .
- In a directed graph, it is possible for  $v$  to be reachable from  $u$ , but for  $u$  not to be reachable from  $v$ .
- How would we generalize the idea of a connected component to a directed graph?

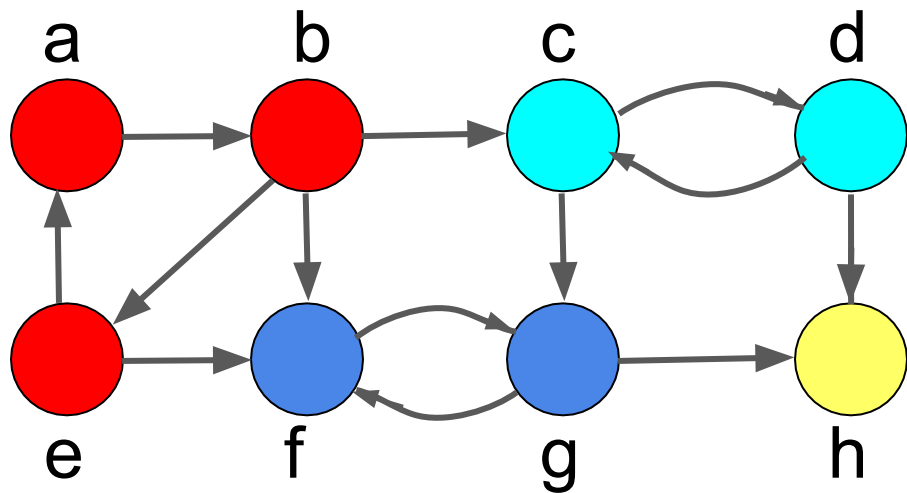
# Strongly Connected Components

- Let  $G = (V, E)$  be a directed graph
- Two vertices  $u \in V$  and  $v \in V$  are **strongly connected** iff  $v$  is reachable from  $u$  and  $u$  is reachable from  $v$
- A **directed graph is strongly connected** if and only if every pair of vertices is strongly connected.
- A **strong connected component** (or **SCC**) of  $G$  is a maximal strongly connected subgraph of  $G$ .
- A **SCC** of  $G$  is a set  $C \subseteq V$  such that:
  - $C$  is not empty
  - For any  $u, v \in C$ :  $u$  and  $v$  are strongly connected
  - For any  $u \in C$  and  $v \in V - C$ :  $u$  and  $v$  are not strongly connected.

# Strongly Connected Components



# Strongly Connected Components





# Strongly Connected Graphs

**Input:** A directed graph  $G = (V, E)$

**Output:** Yes if  $G$  is strongly connected; no otherwise

Brute-force solutions:

- For each pair  $u, v$  check whether there is a path from  $u$  to  $v$ ,  $v$  to  $u$ 
  - Runtime:  $O(n^2(n+m))$
- For each vertex  $v$ , whether all vertices can be reached from  $v$ 
  - Runtime:  $O(n(n+m))$
- What if the graph was undirected?

# Strongly Connected Graphs: Observation

**Lemma.**  $G$  is strongly connected if and only if every vertex  $v$  is reachable from  $s$  and  $s$  is reachable from every vertex  $v$ , where  $s$  is an arbitrary vertex

- $\Rightarrow$  by the definition of a strongly connected component
- $\Leftarrow$  For any  $u, v \in V$ , we obtain a path from  $u$  to  $v$  by combining a path from  $u$  to  $s$  and a path from  $s$  to  $v \rightarrow G$  is strongly connected
- How do we check whether  $s$  is reachable from every vertex  $v \in V$ ?
  - Idea: Reverse the graph
  - Claim: Given  $G = (V, E)$ , we reverse the direction of all the edges to obtain  $G^T = (V, E^{\leftarrow})$ . Then, there is a path from  $v$  to  $s$  in  $G$  if and only if there is a path from  $s$  to  $v$  in  $G^T$ . So,  $s$  is reachable from every  $v \in V$  in  $G$  if and only if every  $v \in V$  is reachable from  $s$  in  $G^T$
- Example

# Strongly Connected Graphs: Algorithm

- Check whether all vertices in  $G$  are reachable from  $s$  by one DFS
- Reverse the direction of all the edges in  $G$  to obtain  $G^T$
- Check whether all vertices in  $G^T$  are reachable from  $s$  by one DFS
- If both yes, return “SC” graph, otherwise, return “not SC”

Runtime:  $O(m+n)$

# Strongly Connected Components

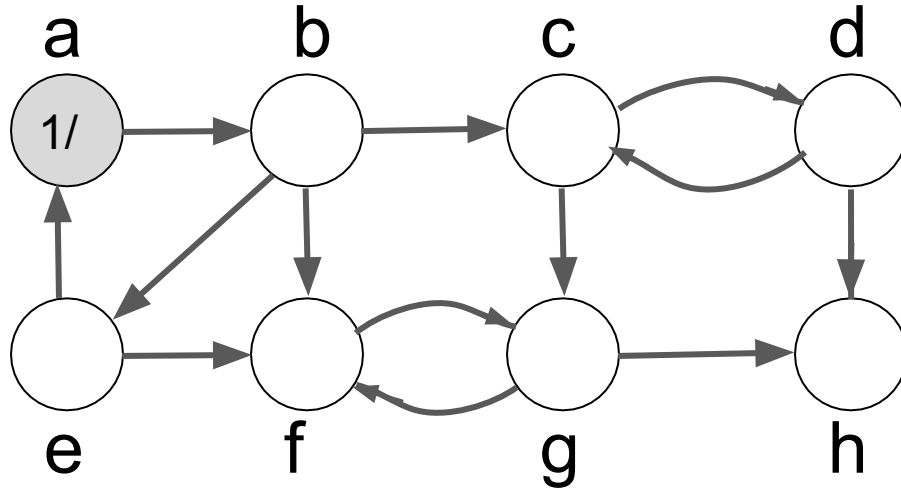
# Strongly Connected Components

- Brute-force:
  - Consider all possible subset of vertices and check using the previous algorithm
  - Exponential: at least compute all subsets
- Solution 2:
  - For each pair  $(u,v)$ 
    - $C_1 = \text{DFS}(u)$  to find if there are path between  $u$  and  $v$
    - $C_2 = \text{DFS}(v)$  to find if there are path between  $u$  and  $v$
    - Build the SCCs accordingly
  - Runtime:  $O(n^2(n + m))$ 
    - We need to run DFS on each pair of nodes

# Strongly Connected Components: pseudocode

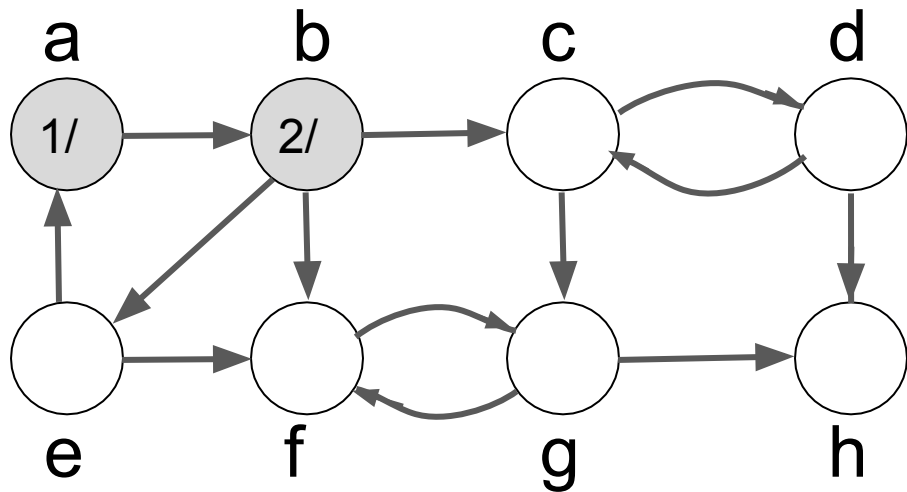
```
def StronglyConnectedComponents(G):  
1.   DFS(G)           # to compute finish time f[u] for each vertex u  
2.   Compute  $G^T$   
3.   Call DFS( $G^T$ ) # traverse vertices in decreasing order of finish time  
4.   The SCCs are the different DFS tree in  $G^T$ 
```

# Strongly Connected Components: Example



1. DFS( $G$ ) to compute finish time  $f[u]$  for each vertex  $u$

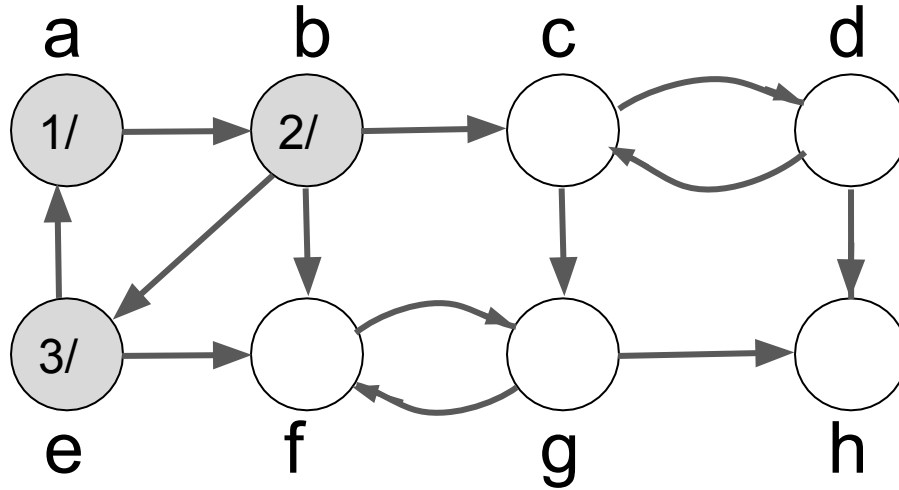
# Strongly Connected Components: Example



1. DFS(G) to compute finish time  $f[u]$  for each vertex  $u$

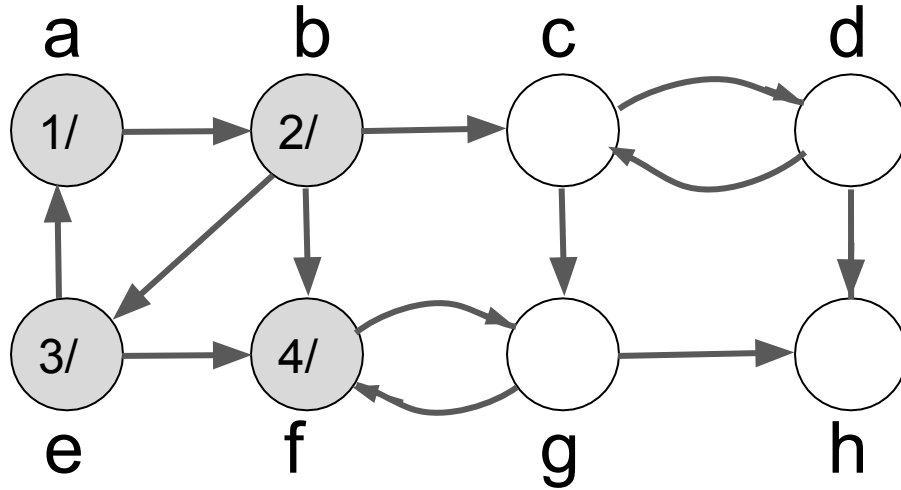


# Strongly Connected Components: Example



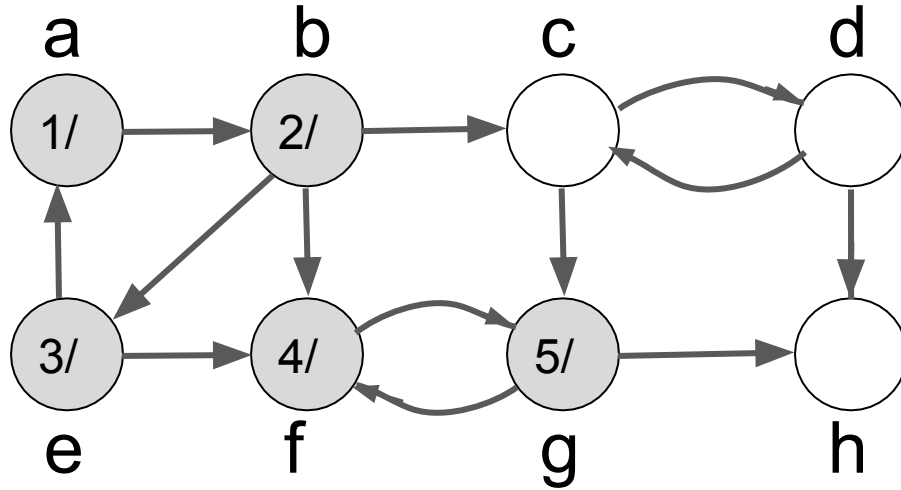
1. DFS( $G$ ) to compute finish time  $f[u]$  for each vertex  $u$

# Strongly Connected Components: Example



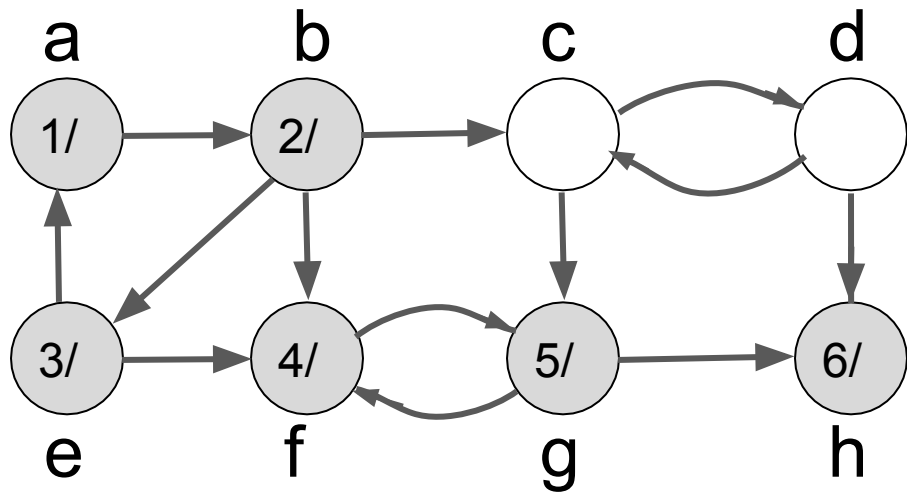
1. DFS(G) to compute finish time  $f[u]$  for each vertex  $u$

# Strongly Connected Components: Example



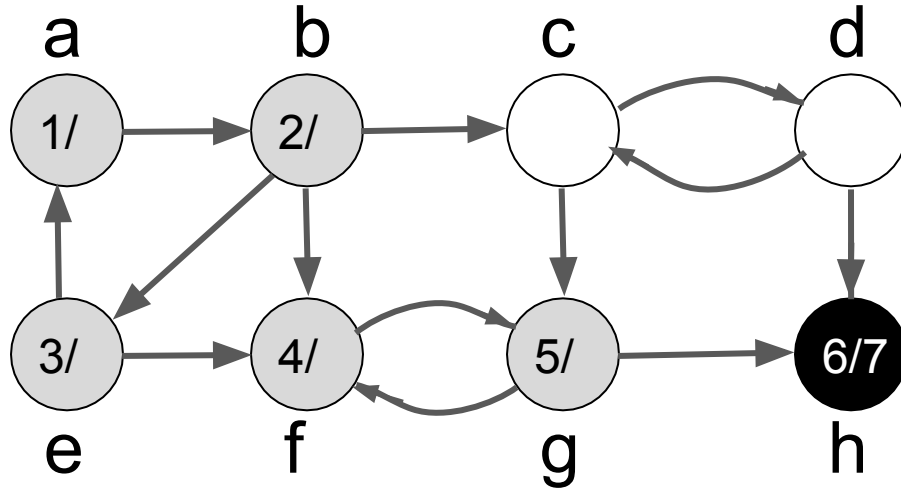
1. DFS( $G$ ) to compute finish time  $f[u]$  for each vertex  $u$

# Strongly Connected Components: Example



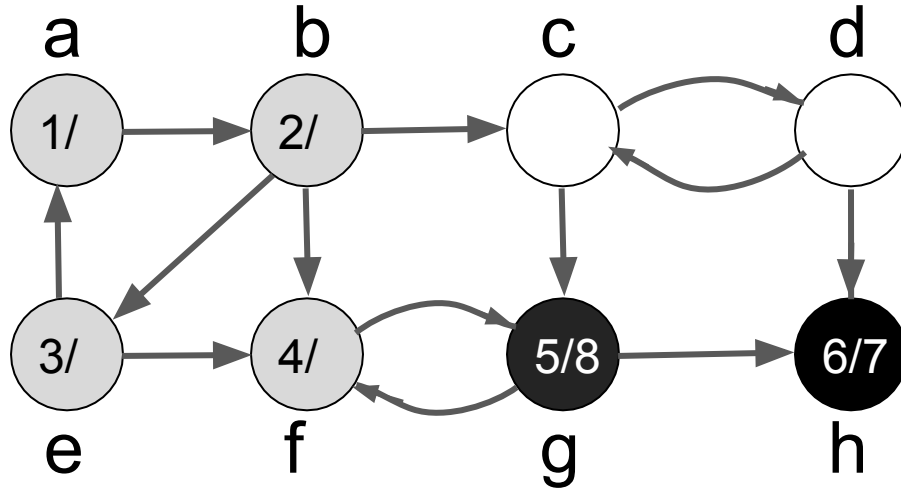
1. DFS( $G$ ) to compute finish time  $f[u]$  for each vertex  $u$

# Strongly Connected Components: Example



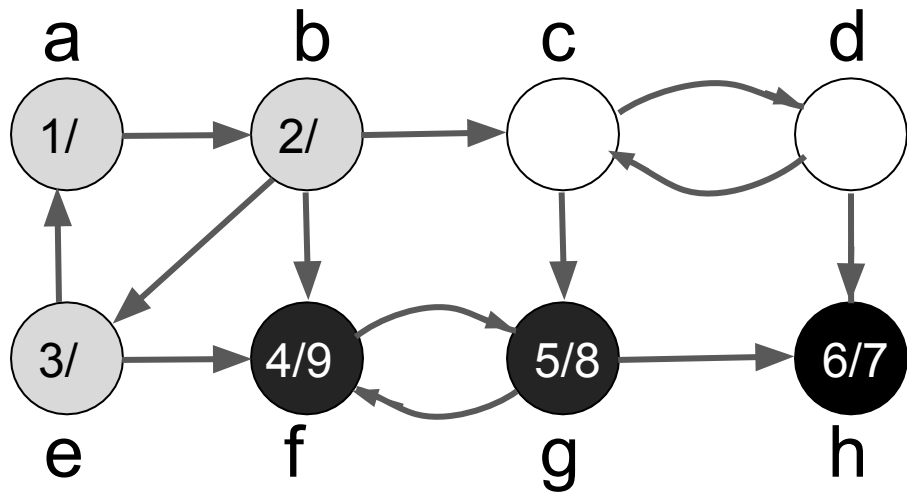
1. DFS( $G$ ) to compute finish time  $f[u]$  for each vertex  $u$

# Strongly Connected Components: Example



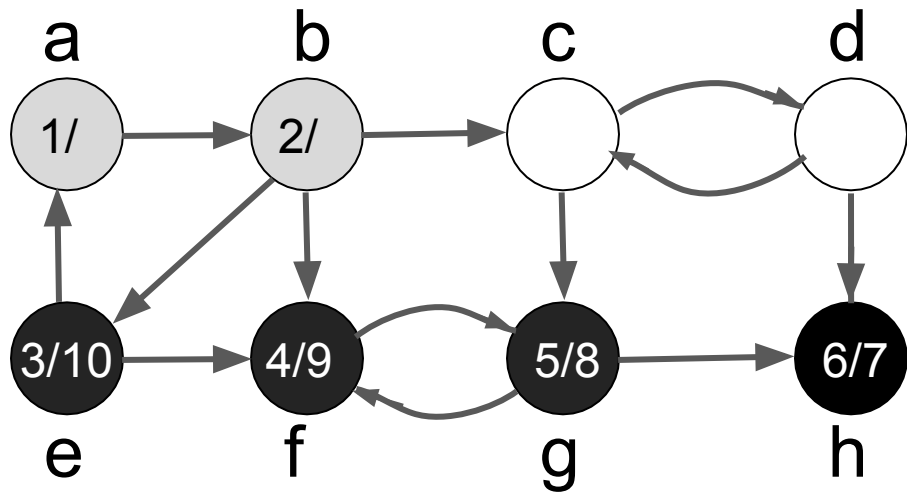
1. DFS( $G$ ) to compute finish time  $f[u]$  for each vertex  $u$

# Strongly Connected Components: Example



1. DFS( $G$ ) to compute finish time  $f[u]$  for each vertex  $u$

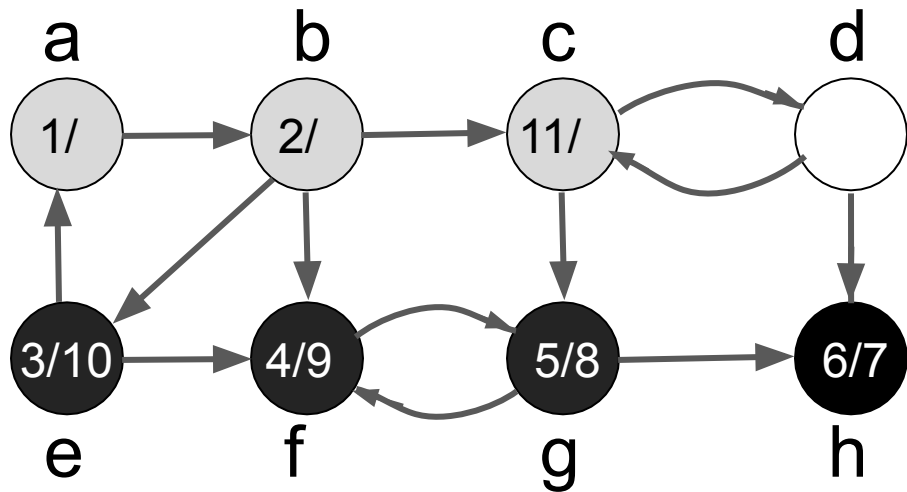
# Strongly Connected Components: Example



1. DFS( $G$ ) to compute finish time  $f[u]$  for each vertex  $u$

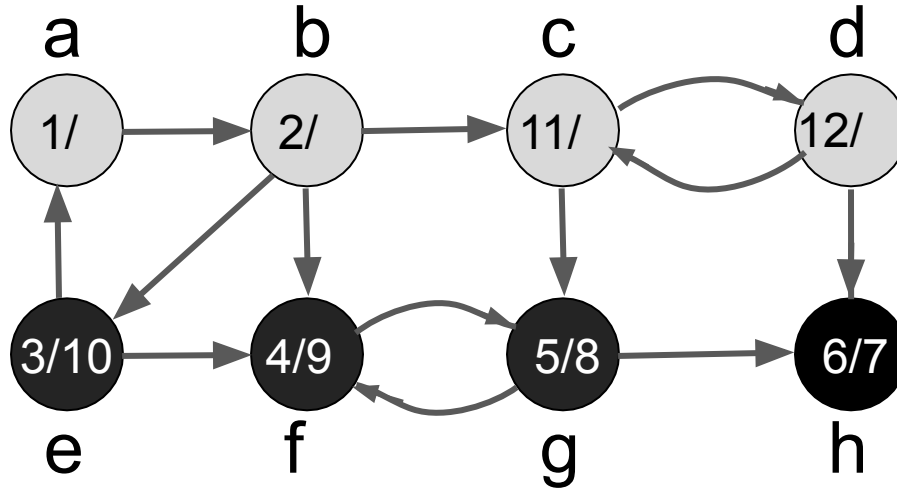


# Strongly Connected Components: Example



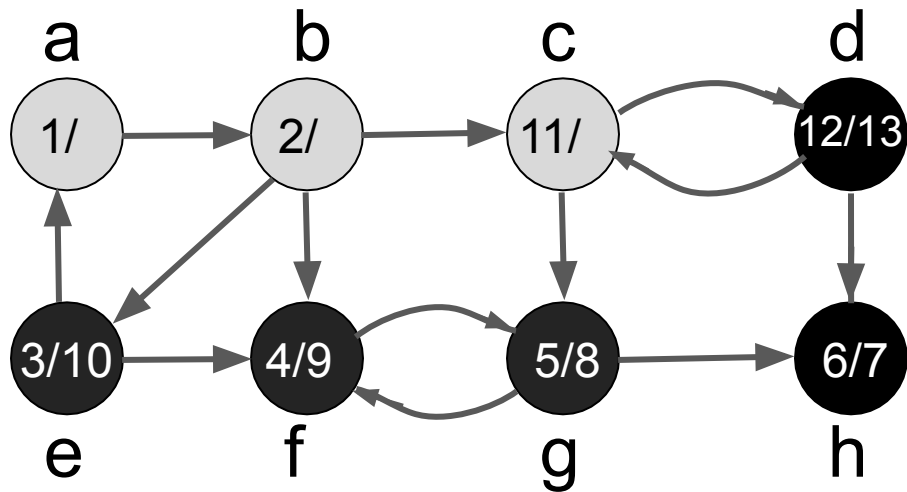
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# Strongly Connected Components: Example



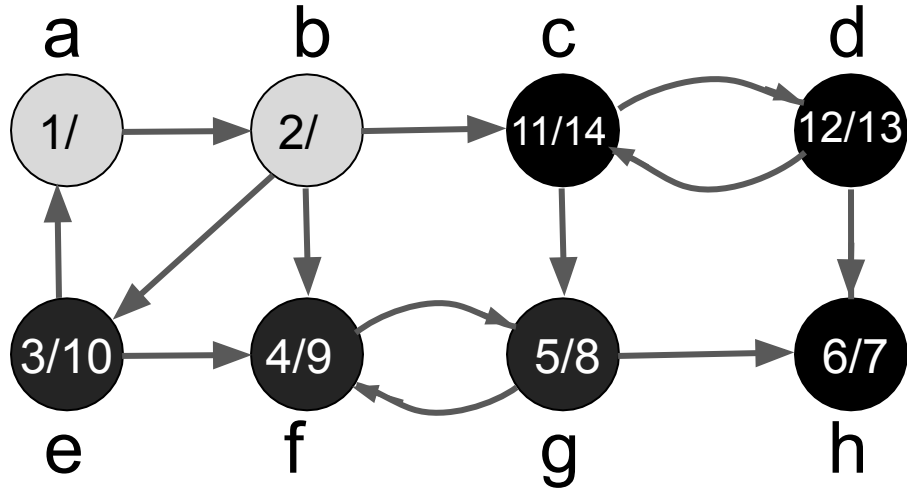
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# Strongly Connected Components: Example



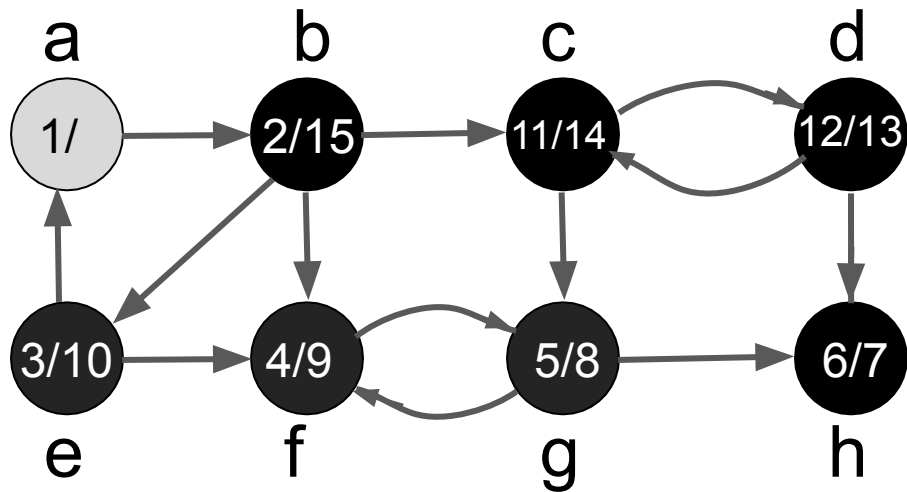
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# Strongly Connected Components: Example



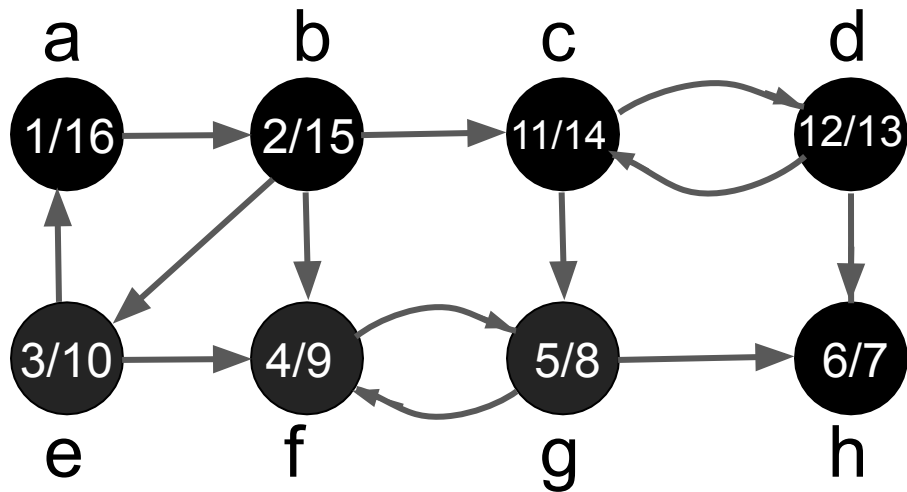
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# Strongly Connected Components: Example



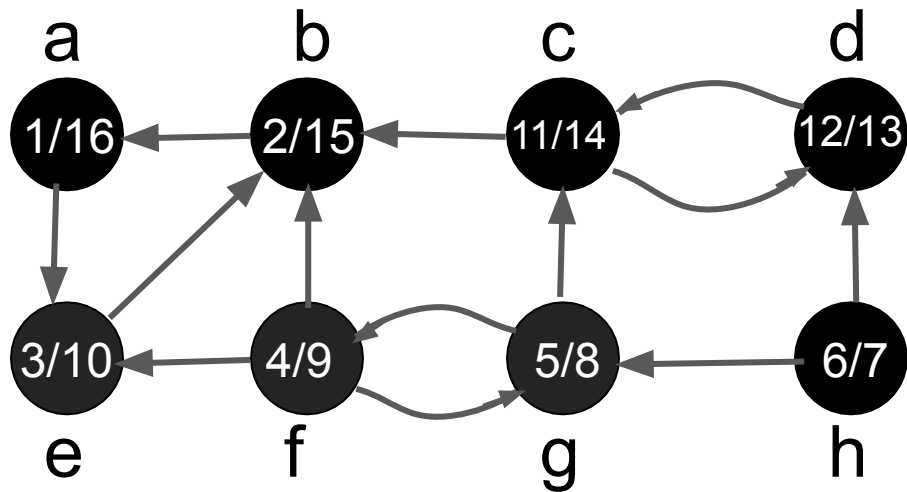
1. DFS(G) to compute finish time  $f[u]$  for each vertex  $u$

# Strongly Connected Components: Example



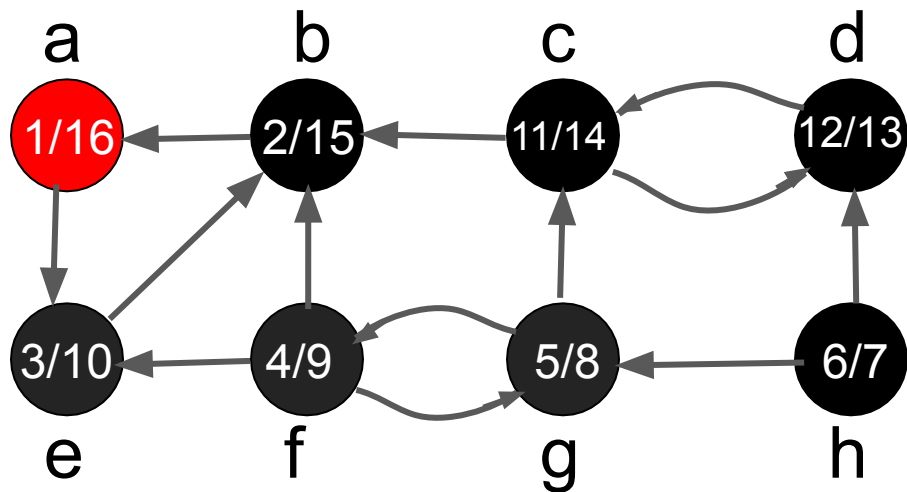
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# Strongly Connected Components: Example



1. DFS( $G$ ) to compute finish time  $f[u]$  for each vertex  $u$
2. Compute  $G^T$

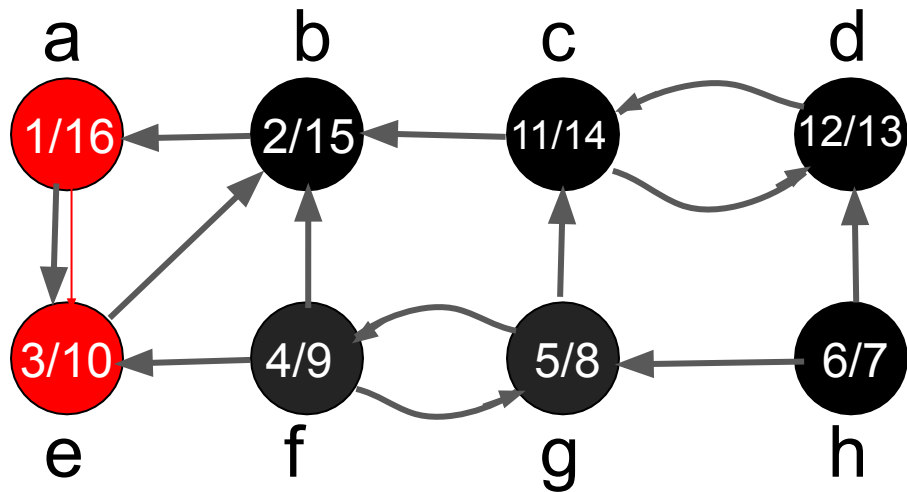
# Strongly Connected Components: Example



1. DFS( $G$ ) to compute finish time  $f[u]$  for each vertex  $u$
2. Compute  $G^T$
3. DFS( $G^T$ ) traverse vertices in decreasing order of finish time

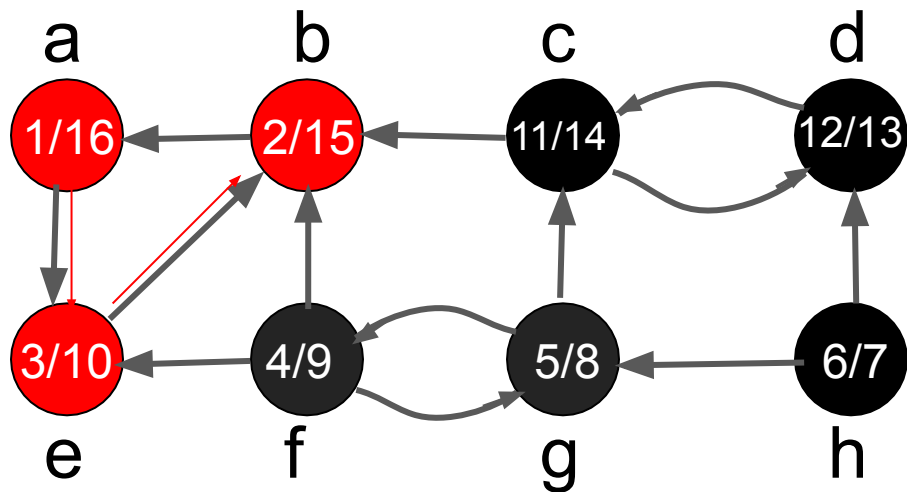


# Strongly Connected Components: Example



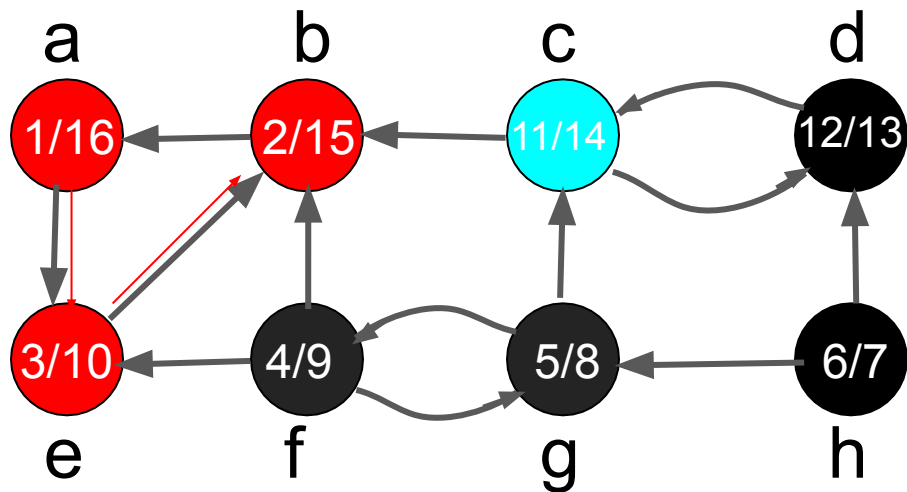
1. DFS( $G$ ) to compute finish time  $f[u]$  for each vertex  $u$
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# Strongly Connected Components: Example



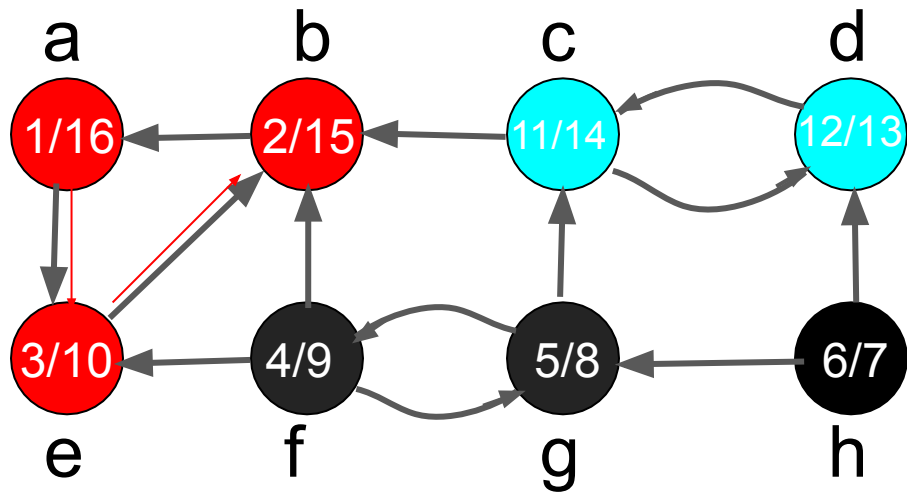
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# Strongly Connected Components: Example



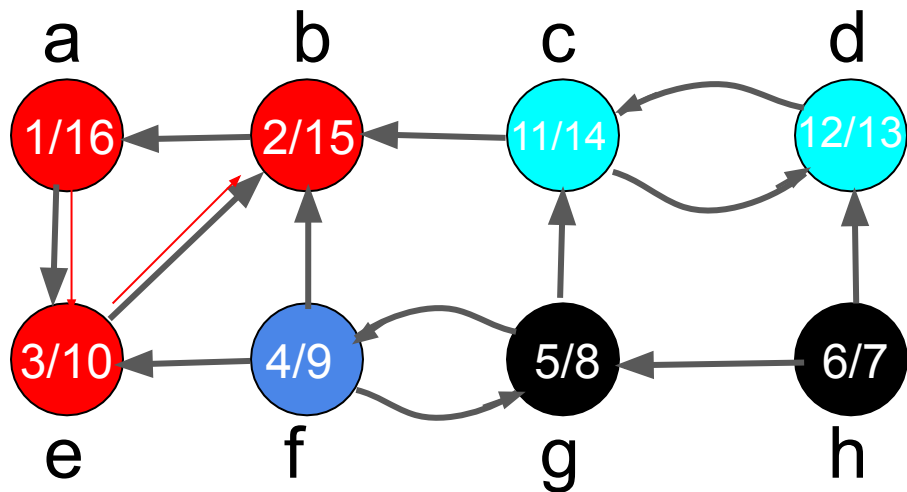
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# Strongly Connected Components: Example



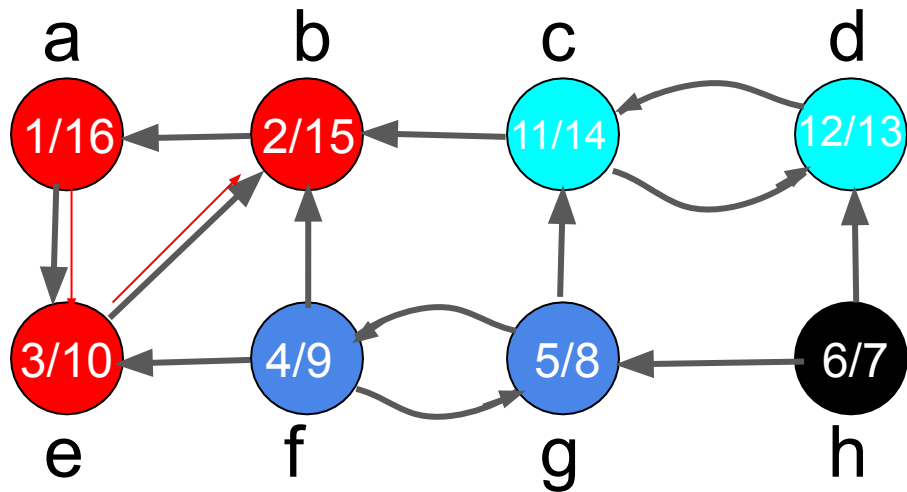
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# Strongly Connected Components: Example



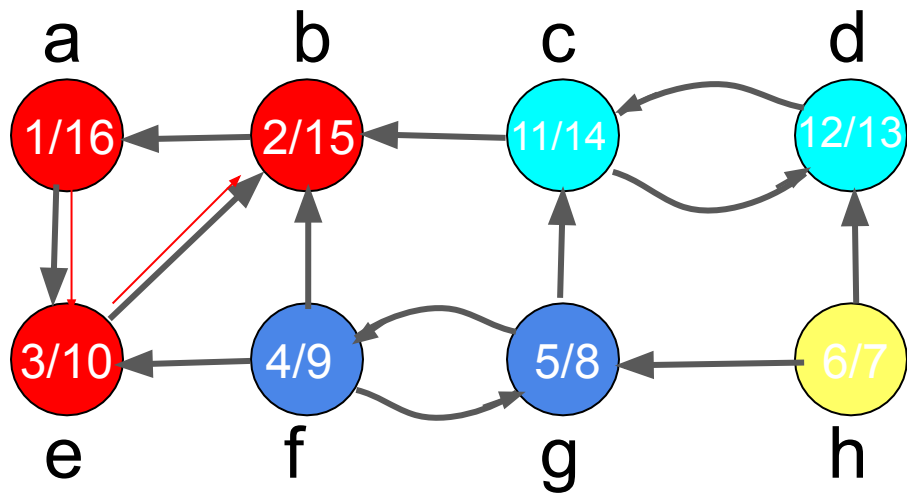
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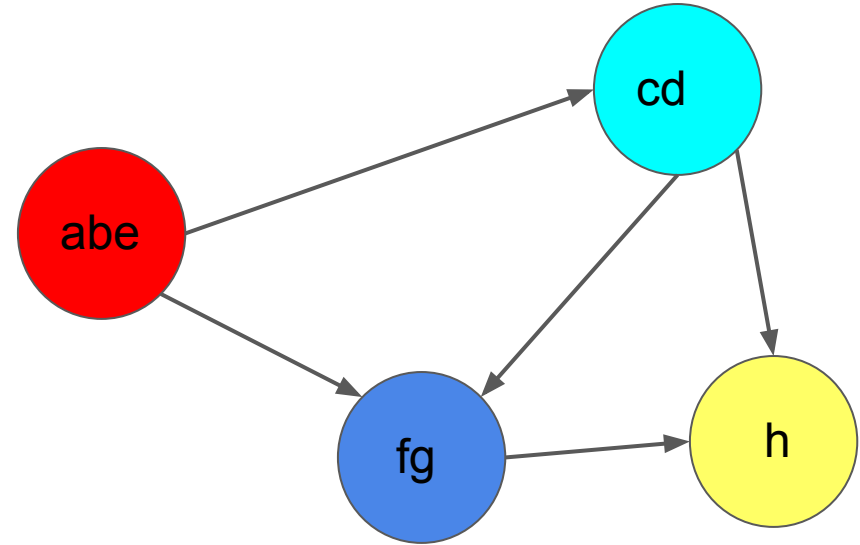
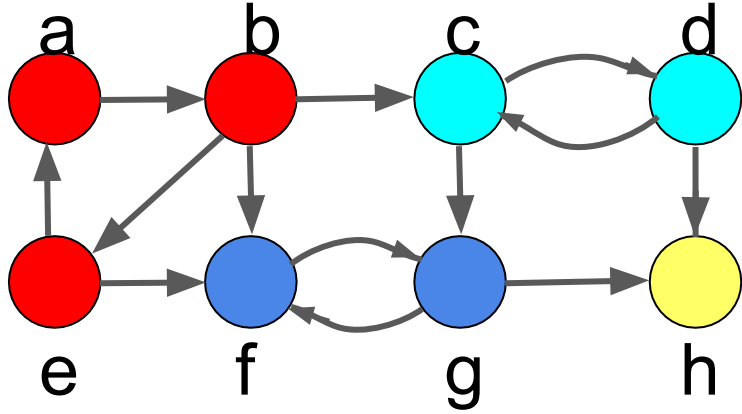
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# Strongly Connected Components: Correctness

- The **component graph**  $G^{SCC}=(V^{SCC}, E^{SCC})$ :
  - Is Obtained by contracting every strongly connected component into a single vertex
  - 
  - The vertices of  $G^{SCC}$  are the SCCs of  $G$
  - 
  - $(C_1, C_2)$  is an edge in  $G^{SCC}$  if and only if  $(u,v) \in E$  and  $u \in C_1$  and  $v \in C_2$



# Strongly Connected Components: component graph



# Strongly Connected Components: Correctness

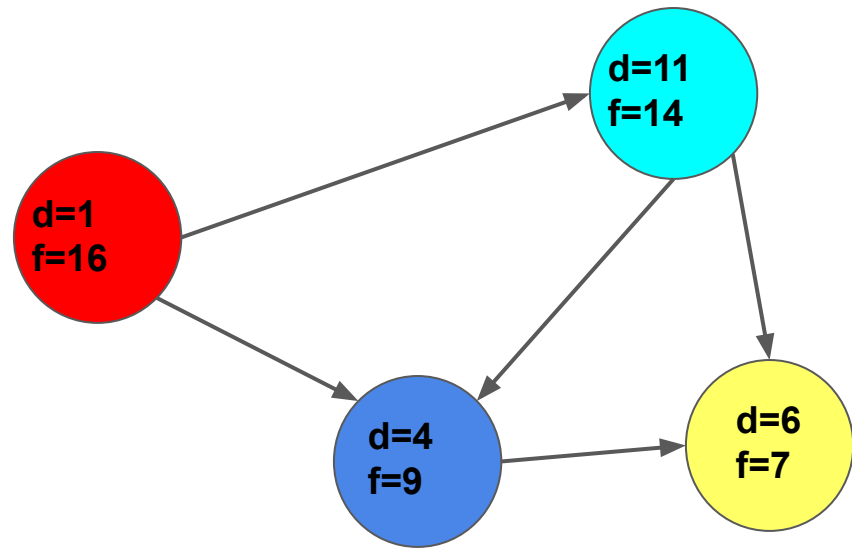
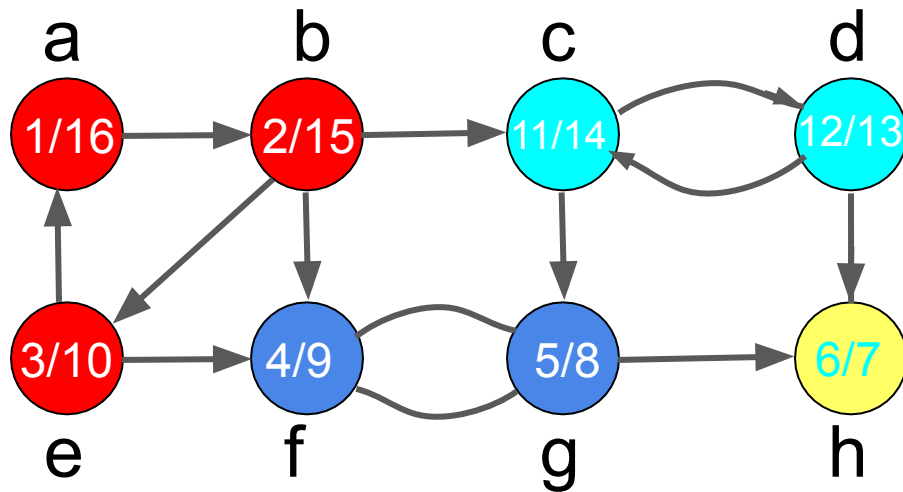
- **Lemma.** The component graph is a Directed Acyclic Graph
- Proof idea. If not, then two SCCs would collapse into one

# Strongly Connected Components: Correctness: notations

- The discovery and finish time times for a set  $U \subseteq V$ :
  - $f(U)$ : The finish time of a set  $U \subseteq V$  is the largest finish time of any vertex  $v \in U$
  - $d(U)$ : The discovery time of a set  $U \subseteq V$  is the smallest discovery time of any vertex  $v \in U$

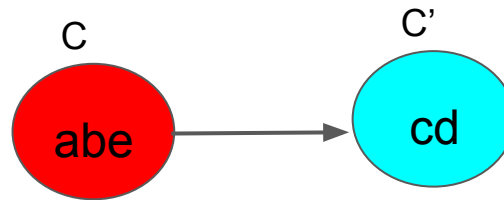
# Strongly Connected Components: Correctness

The **component graph** with discovery and finish times for each component



# Strongly Connected Components: Correctness

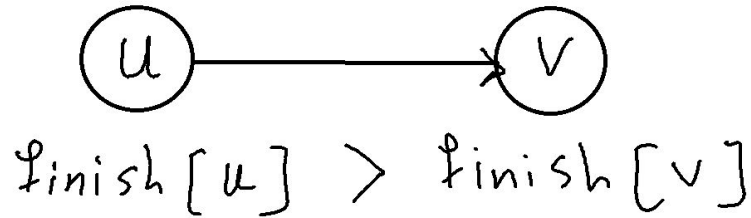
- **Lemma.** Let  $C$  and  $C'$  be distinct SCC in directed graph  $G=(V, E)$ . Suppose that there is an edge  $(u, v) \in E$ , where  $u \in C$  and  $v \in C'$ . Then  $f(C) > f(C')$
- **Proof.** There are two cases:
  - **Case 1:** We reached  $C'$  before  $C$  in the first DFS. There are no paths from  $C'$  to  $C$ .
  - Since there is a path from  $C$  to  $C'$ , there cannot be a path from  $C'$  to  $C$  otherwise there would be cycle in the component graph which is a DAG. So we finish exploring  $C'$  and never reach  $C$  and  $C$  is explored later there
  - $\text{finish}(C) > \text{finish}(C')$
  - **Case2:** Suppose the first vertex  $v$  discovered is in  $C$ . Since vertices in  $C \cup C'$  are reachable from  $v$ , all vertices in  $C \cup C'$  will be finished before  $v$  is finished and so  $v \in C$  has the largest finish time



$$\text{finish}(C) > \text{finish}(C')$$

# Strongly Connected Components: Correctness

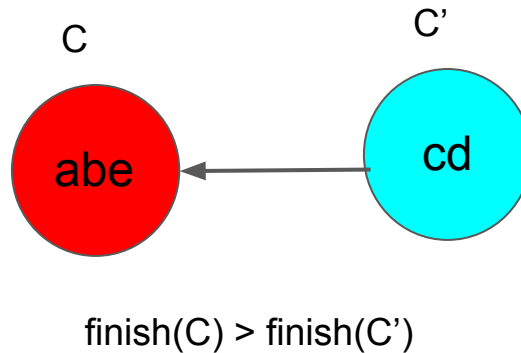
- Remember that in a DAG, if  $(u,v) \in E$ 
  - $\text{finish}[u] > \text{finish}[v]$



$$d[u] < d[v] < f[v] < f[u]$$

# Strongly Connected Components: Correctness

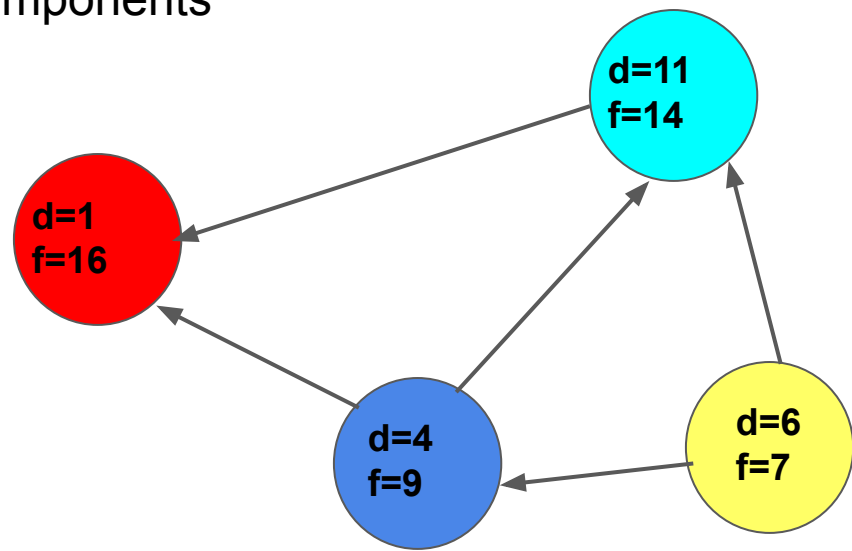
- **Corollary.** Let  $C$  and  $C'$  be distinct SCC in directed graph  $G=(V, E)$ . Suppose that there is an edge  $(v, u) \in E^T$ , where  $u \in C$  and  $v \in C'$ . Then  $f(C) > f(C')$  where finish times are generated by running DFS on  $G=(V, E)$



- This means if we choose a SCC component  $C$  with largest finish time, there would be no edge from  $C$  to any other SCC

# Strongly Connected Components: Correctness

- Consider the component graph where all edges are reversed
- The SCC with the largest finish time has no edges going out
- So by running DFS there, we'll get exactly that component
- Then we repeat the process on other components





# Strongly Connected Components: Algorithm

- Reverse the edges of component graph
- Repeat
  - The SCC with the largest finish time has no edges going out
    - Only that connected component is reachable by second DFS
    - So by running DFS there, we'll get exactly that component
  - Then we delete that component and repeat the process on other components

