

CS4054

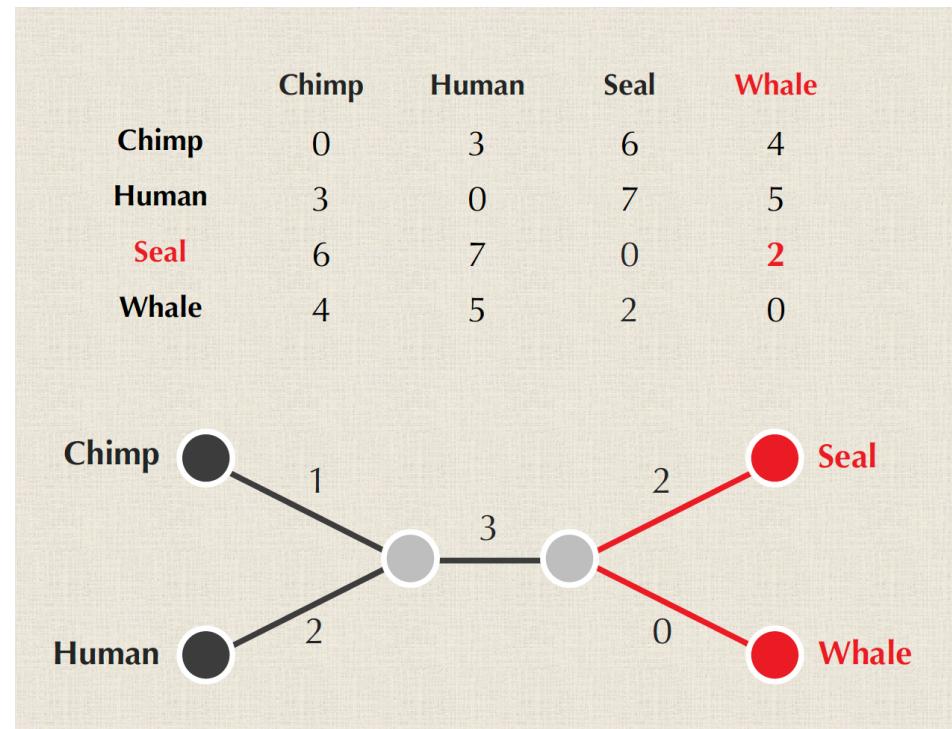
Bioinformatics

Spring 2025

Rushda Muneer

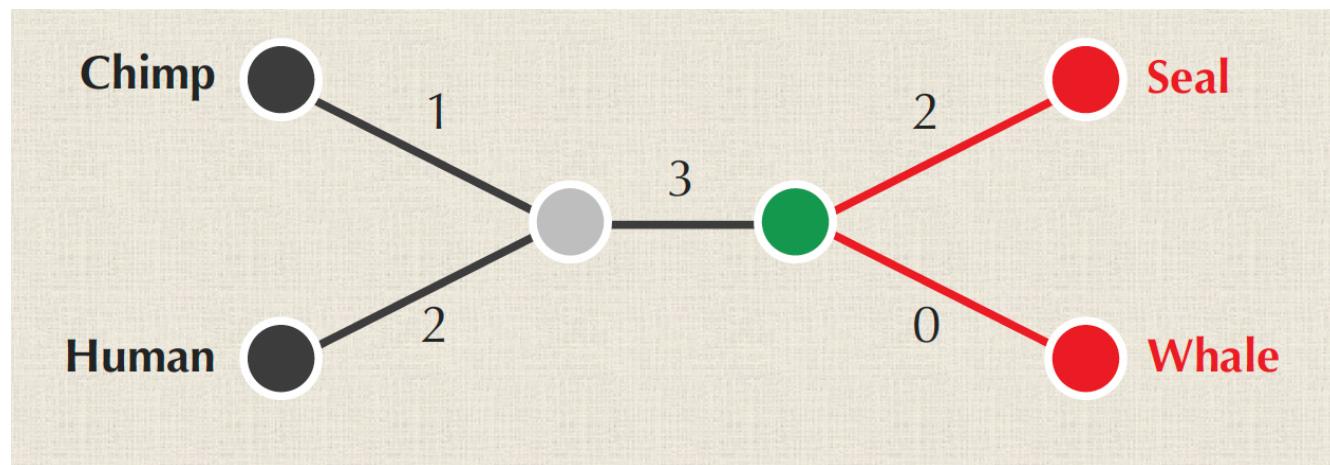
An Idea for Distance-Based Phylogeny

- Using an existing solved tree we can devise an algorithm for constructing a tree from the distance matrix
- Visually, the minimum distance between two species in the tree corresponds to selecting the leaves that are next to each other



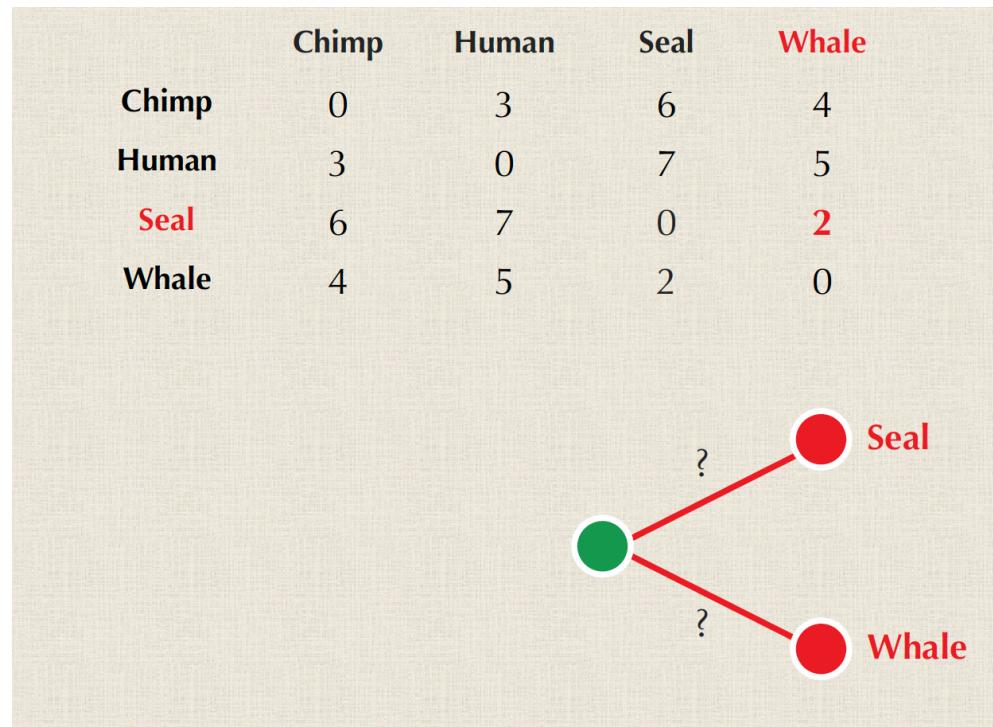
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- Seal and whale are **neighbors** (meaning they are leaves with the same **parent**).



An Idea for Distance-Based Phylogeny

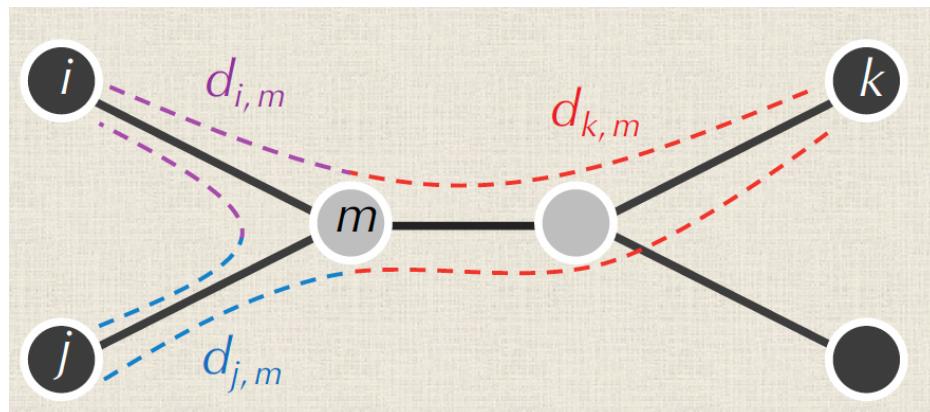
We don't know the distance between the leaves and their parent and can only use the fact the two leaves are neighbors to one another



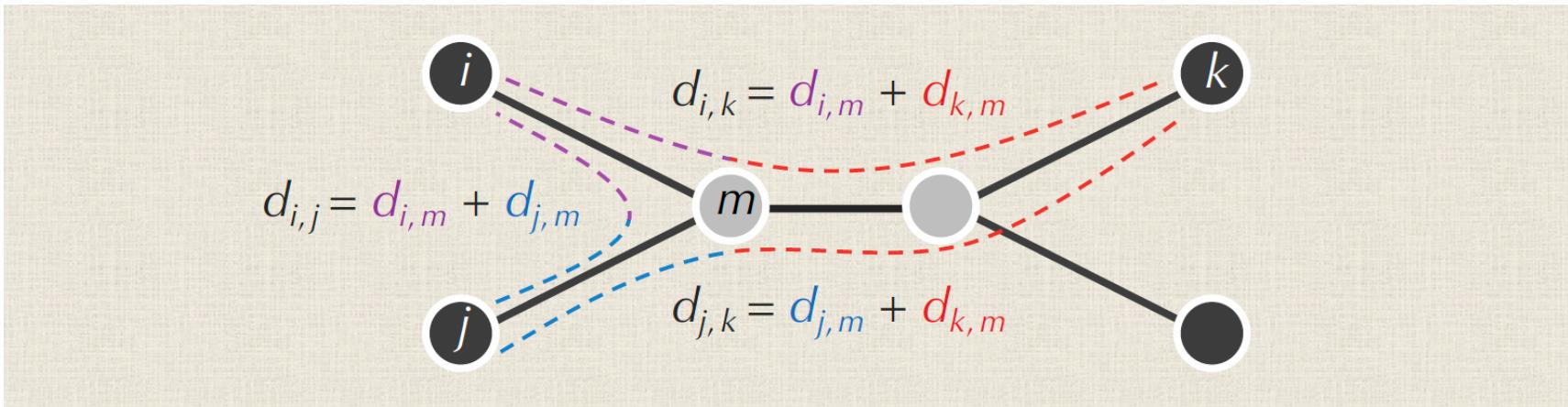
Key Point: How do we compute the unknown distances?

Towards a Recursive Algorithm

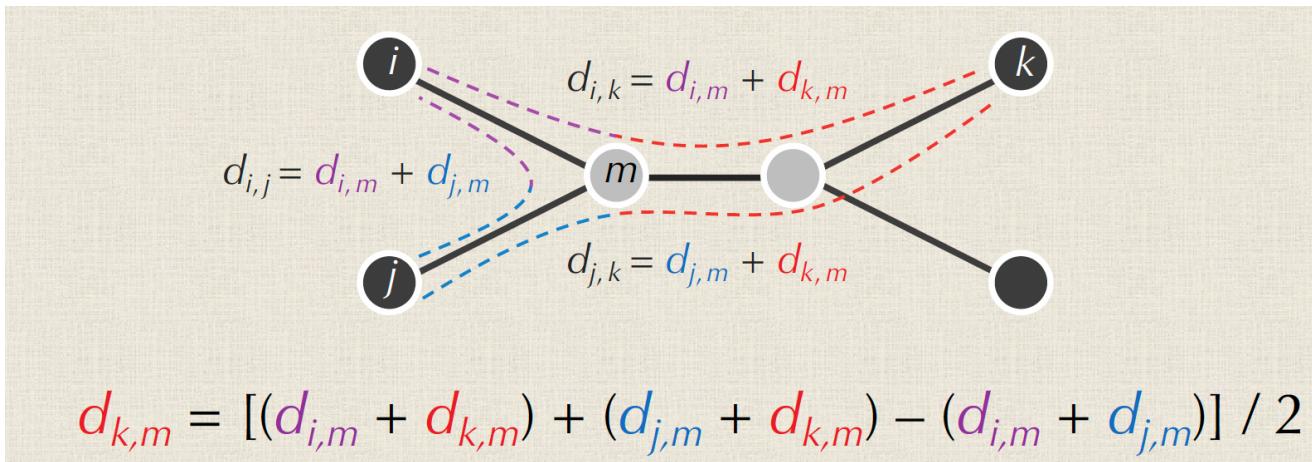
- Suppose we have two leaves i and j with a parent m
- We want to find out $d_{i,m}$ and $d_{j,m}$
- Using a third leaf k in the tree we want to use the distance $d_{k,m}$ to help us reconstruct the unknown values



Towards a Recursive Algorithm

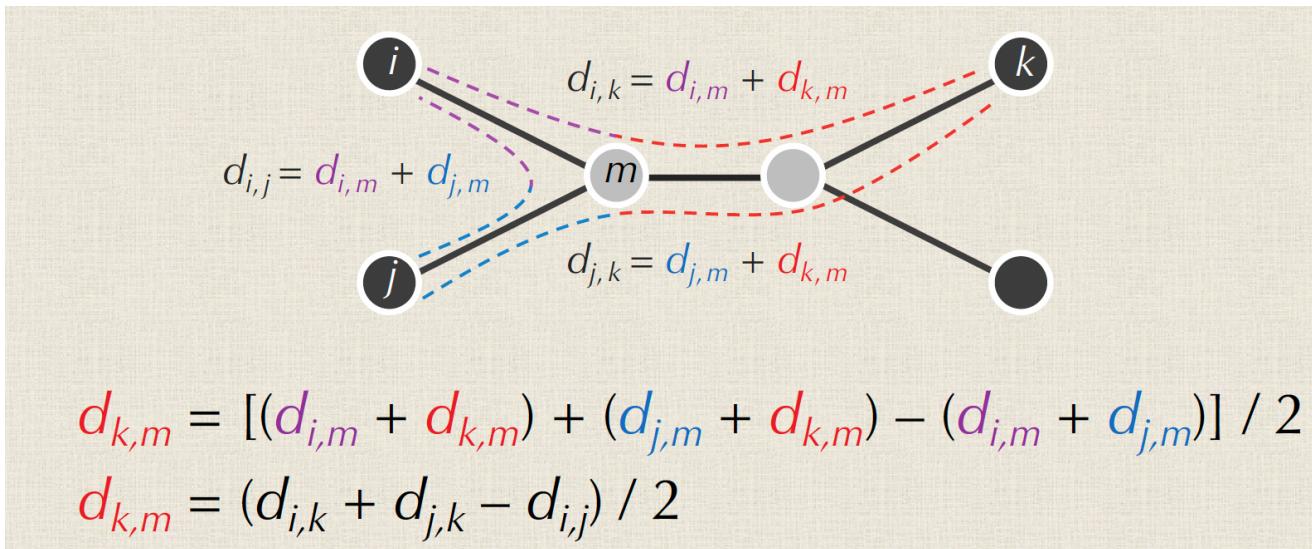


Towards a Recursive Algorithm



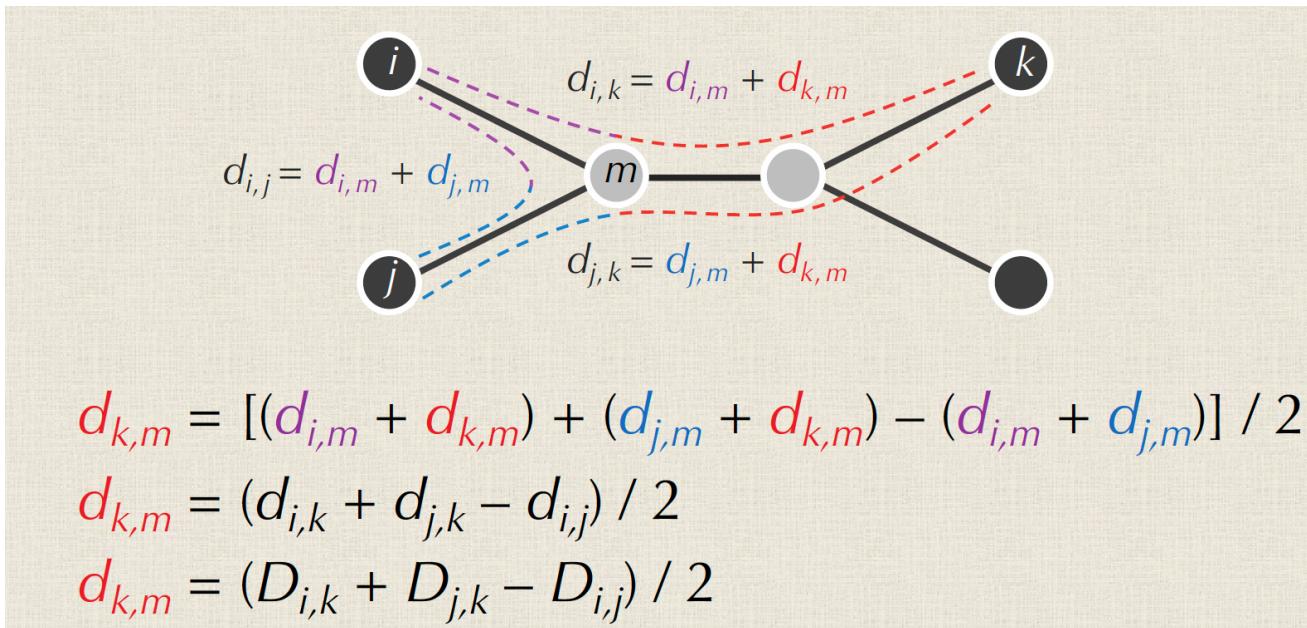
We don't know the distances between the internal nodes from the distance matrix
Hence we want to find a way to compute them via a priori information

Towards a Recursive Algorithm



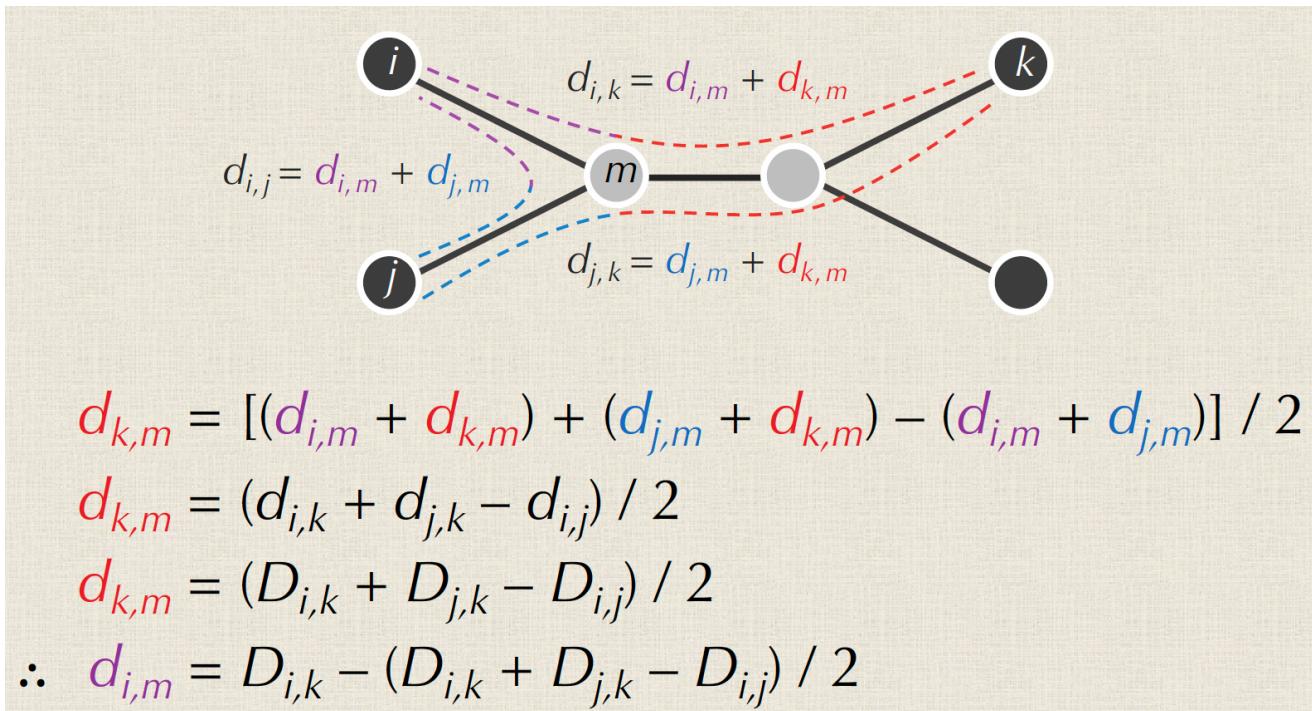
The lower case d represents the intermediate distance between the internal nodes

Towards a Recursive Algorithm



We can replace this distance with upper case D, which refers to the a priori distance we have available for the leaves in the distance matrix

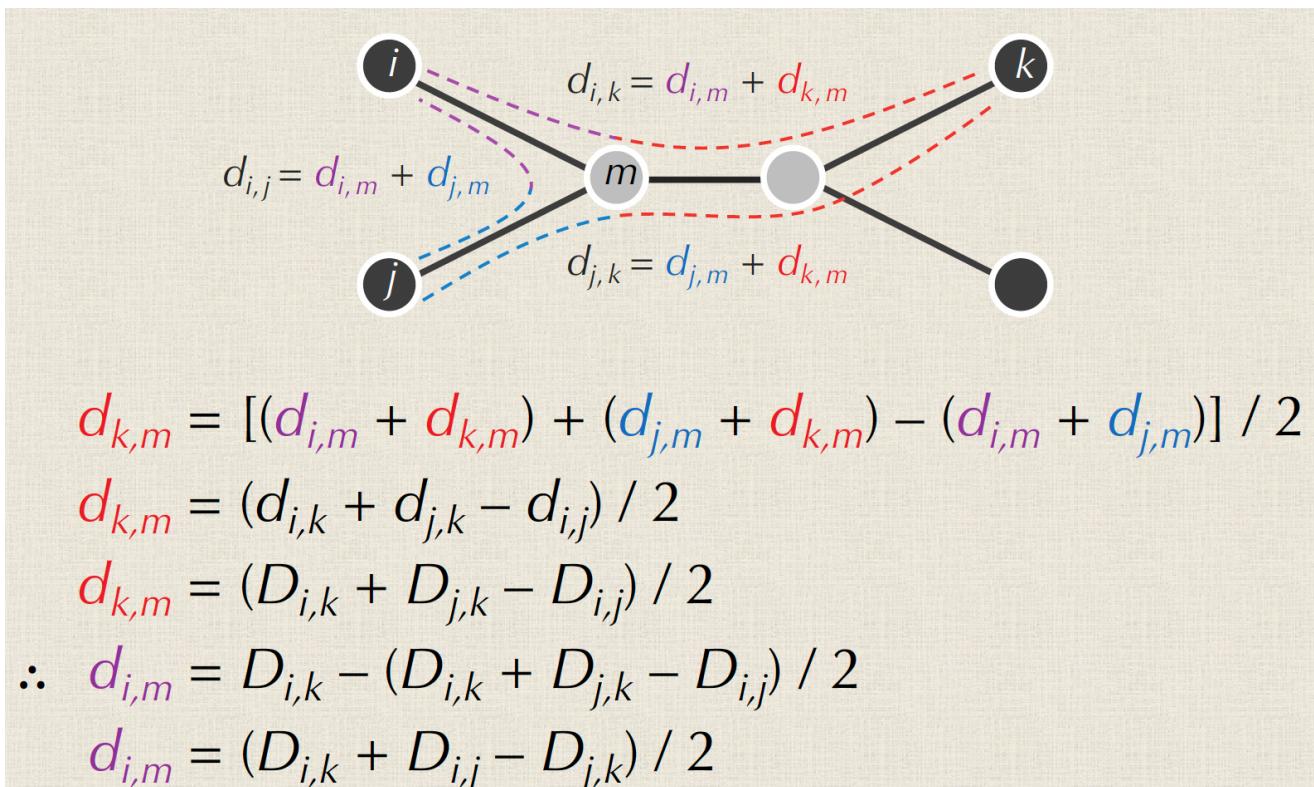
Towards a Recursive Algorithm



Towards a Recursive Algorithm

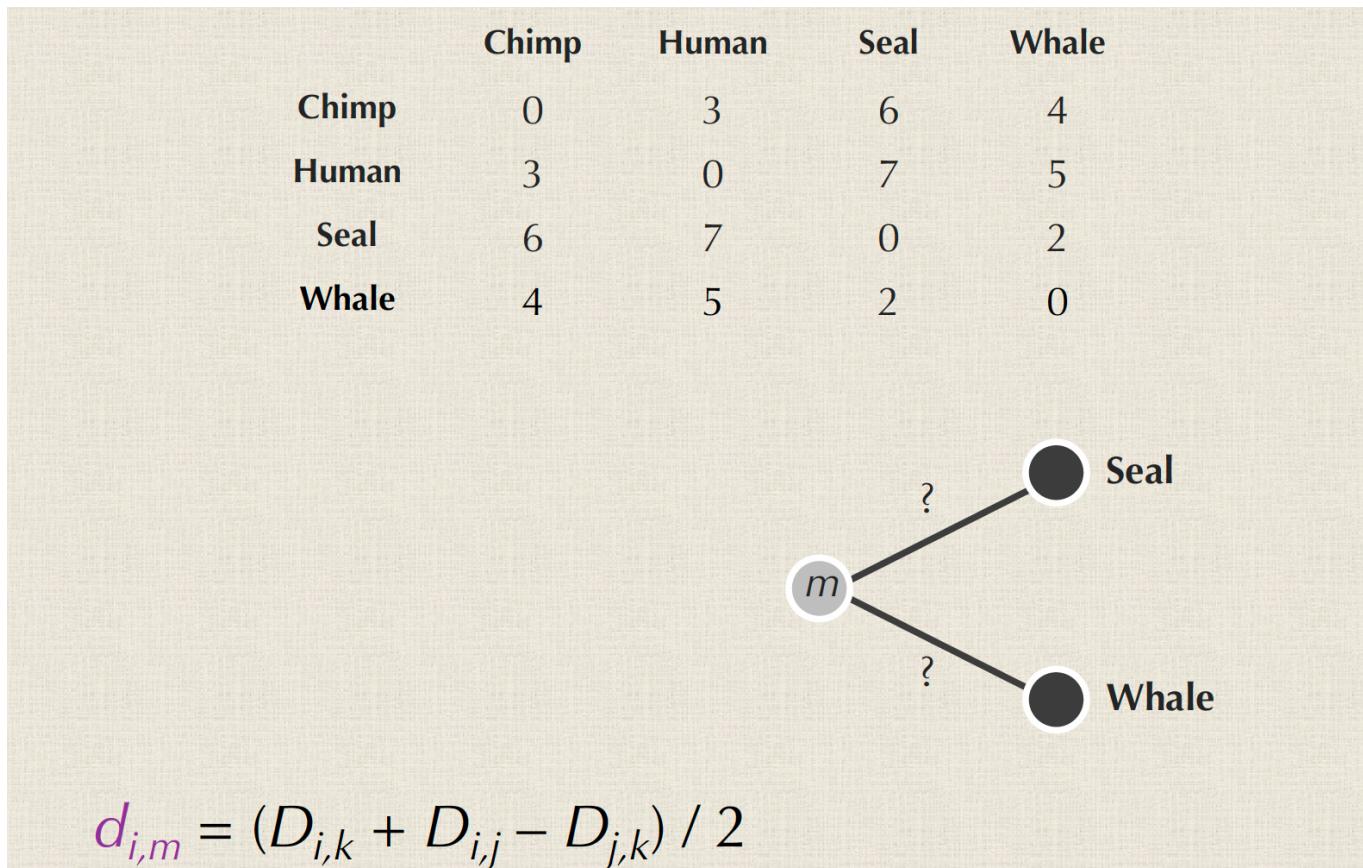
An analogous formula is available for j to m

Note that these values depend upon our choice of k

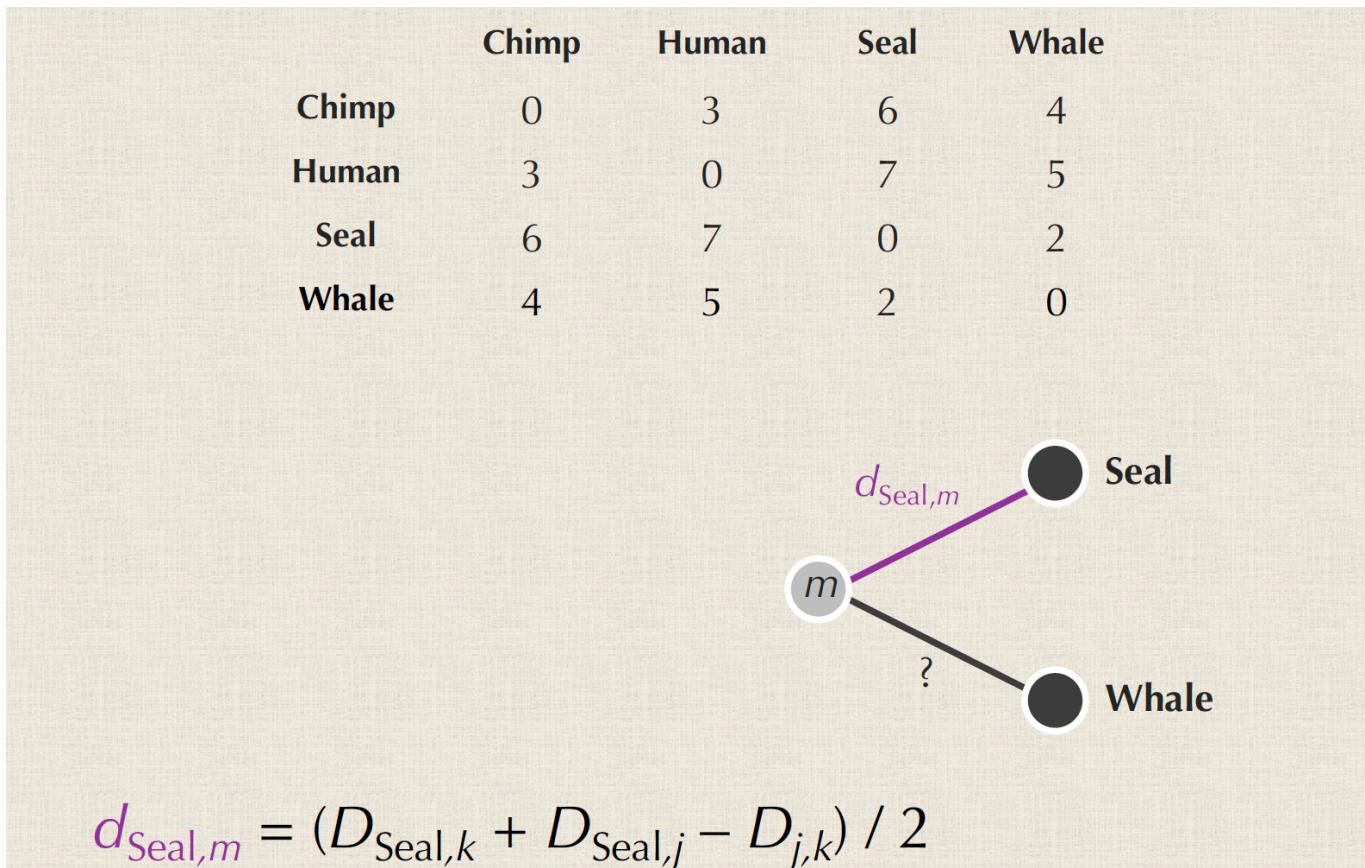


Now we can compute the distance from i to m

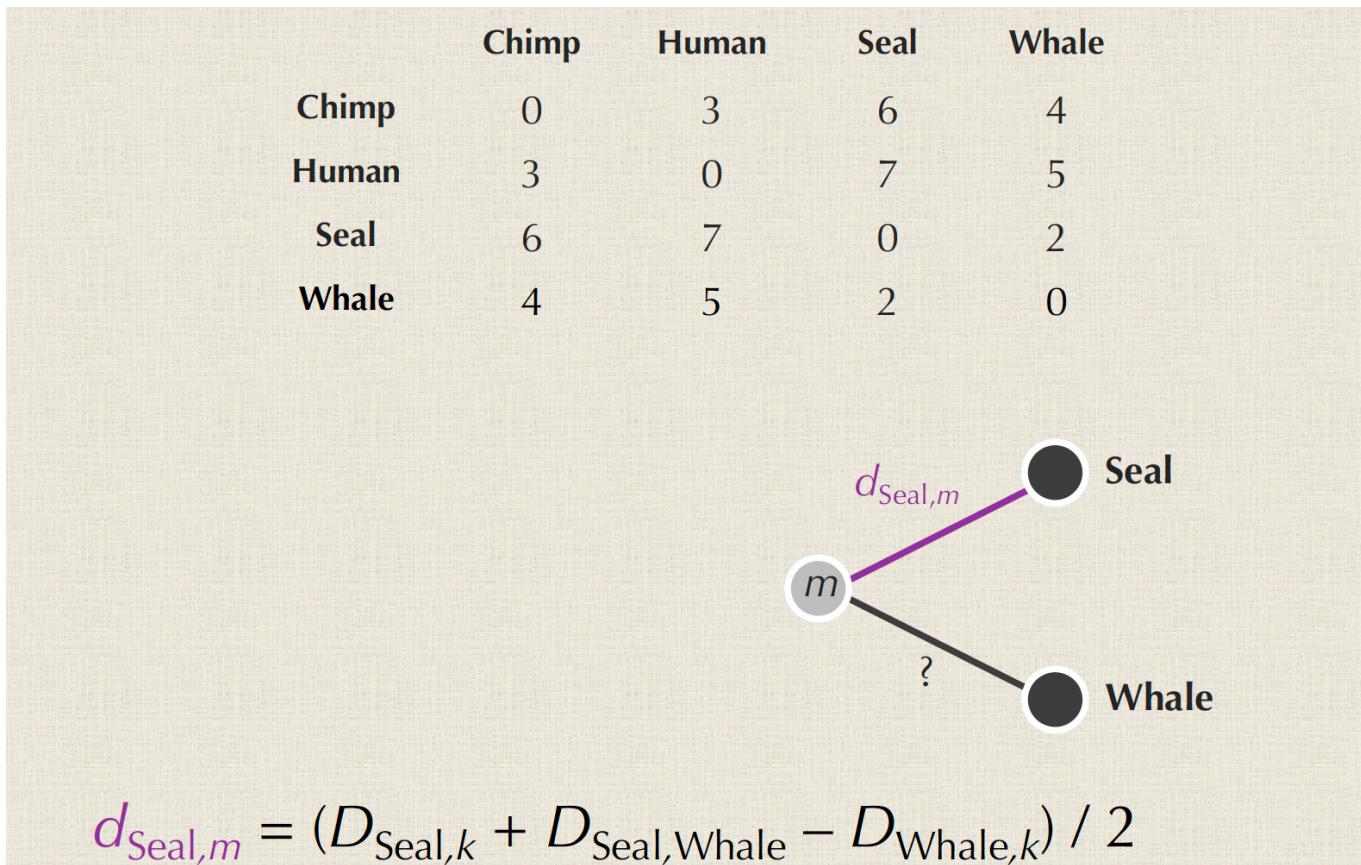
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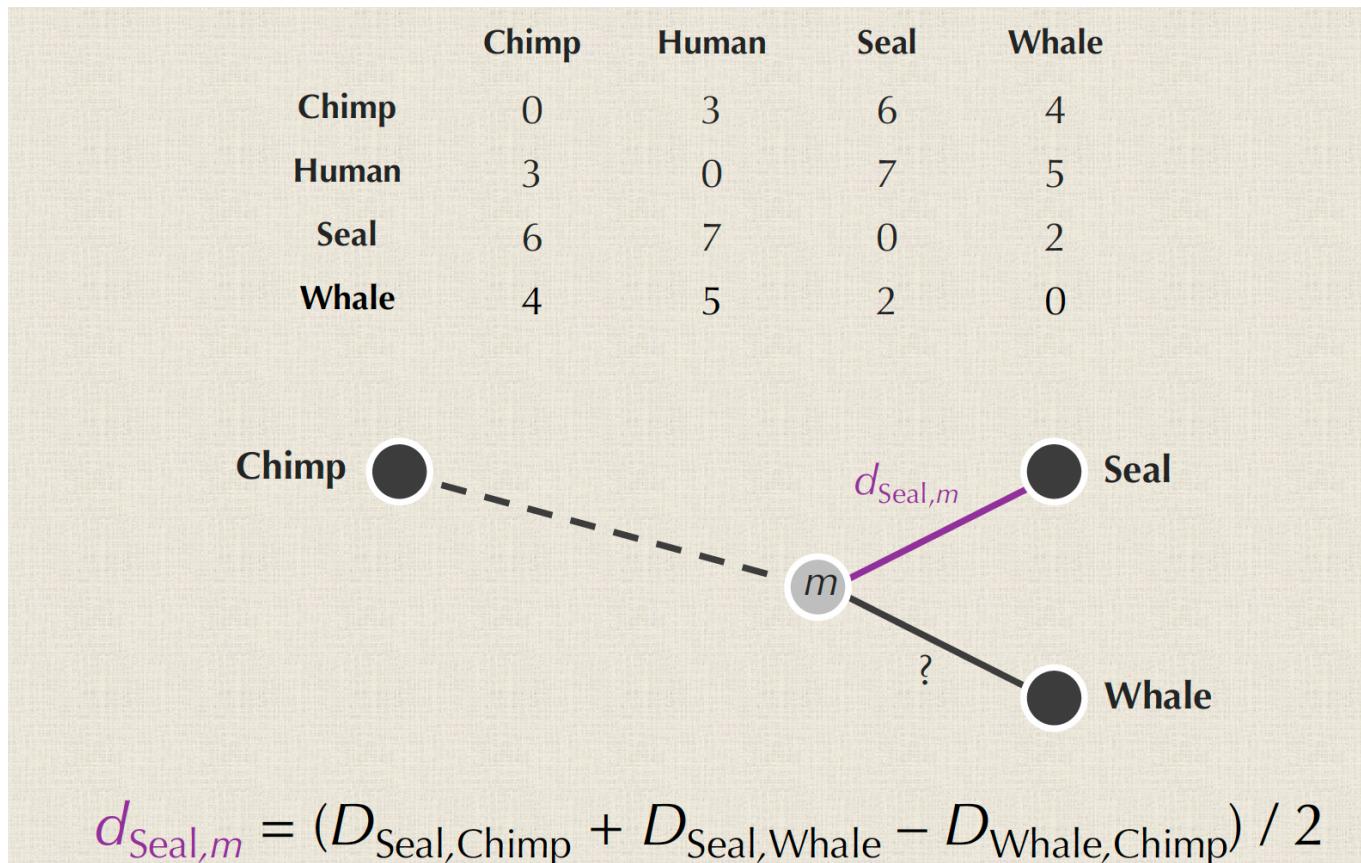
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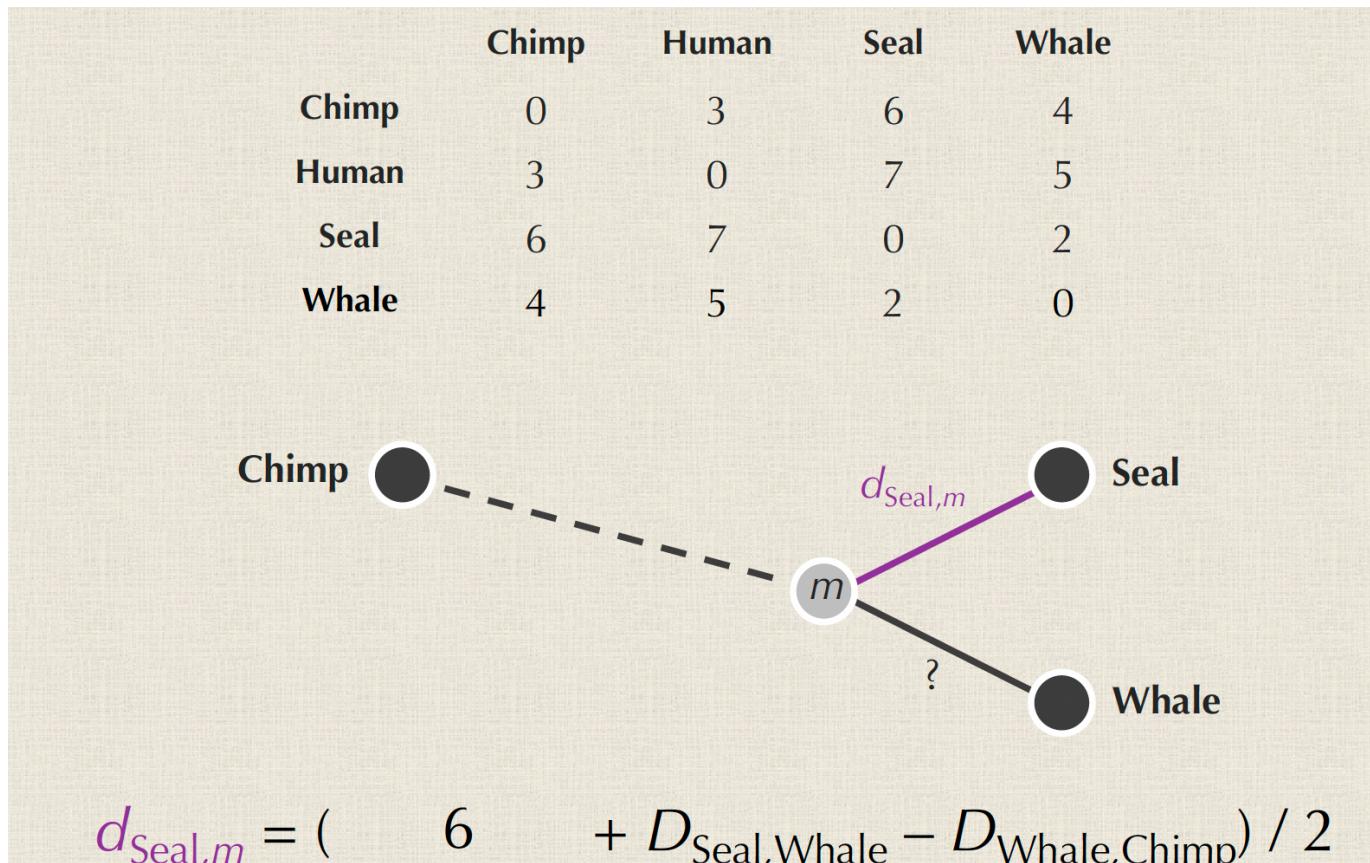
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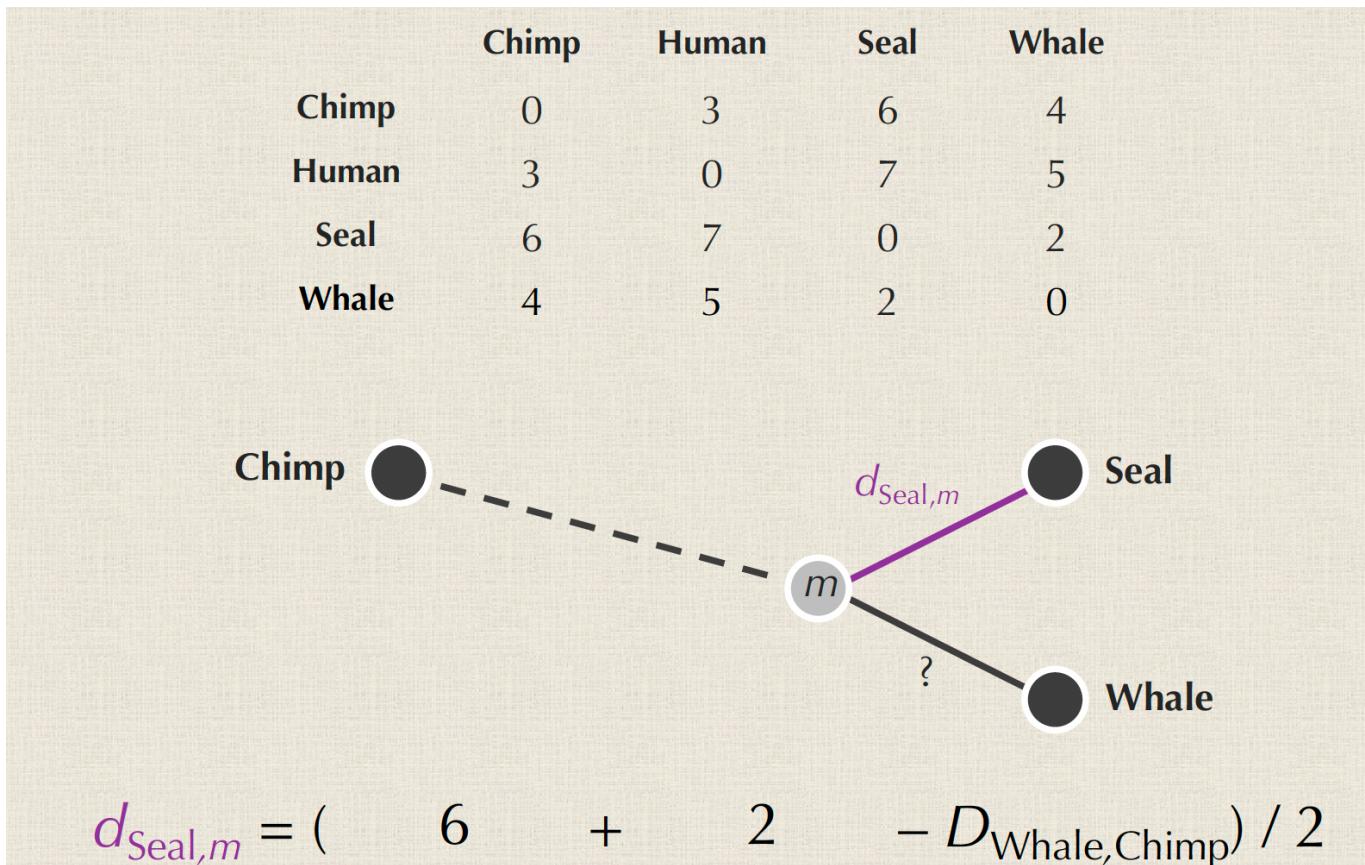
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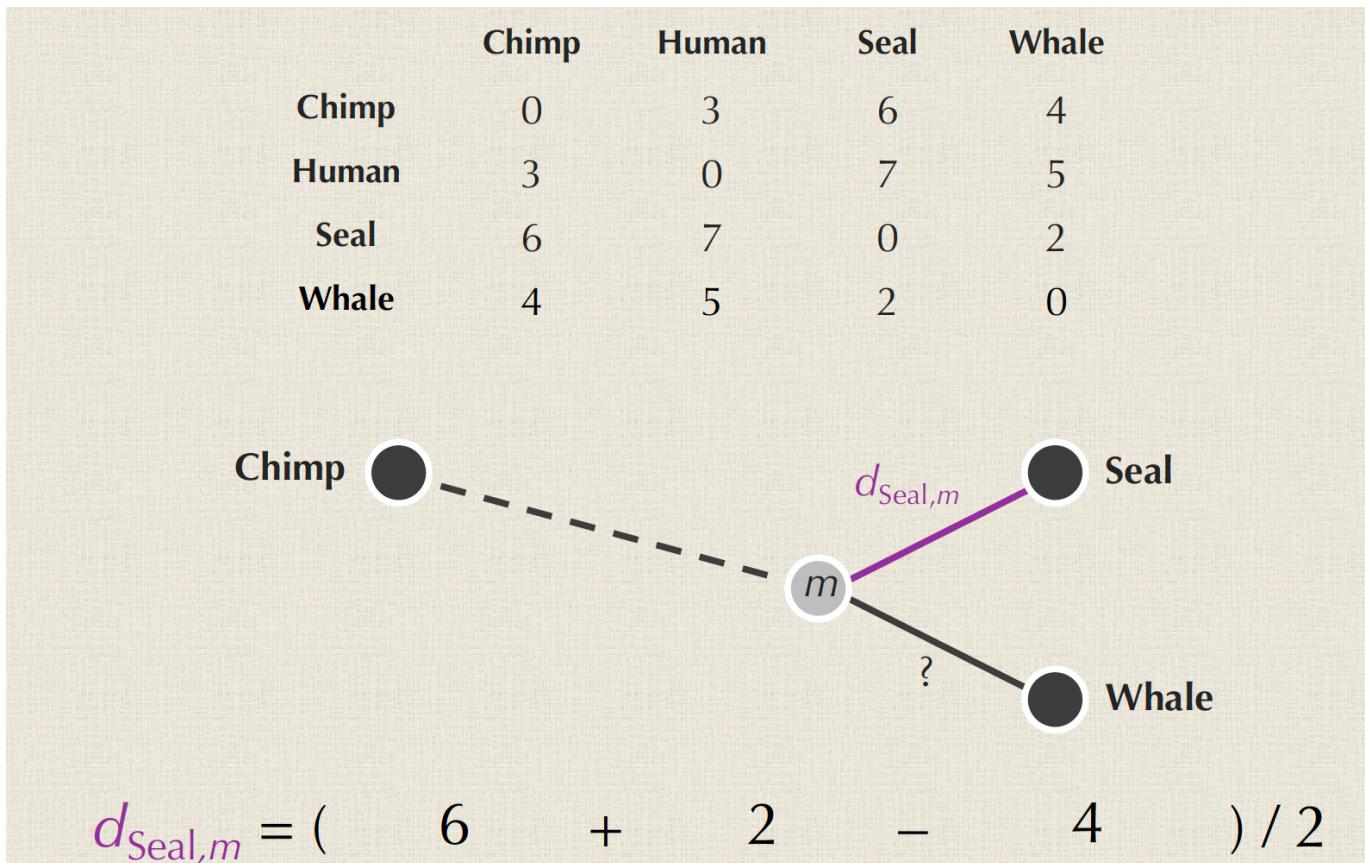
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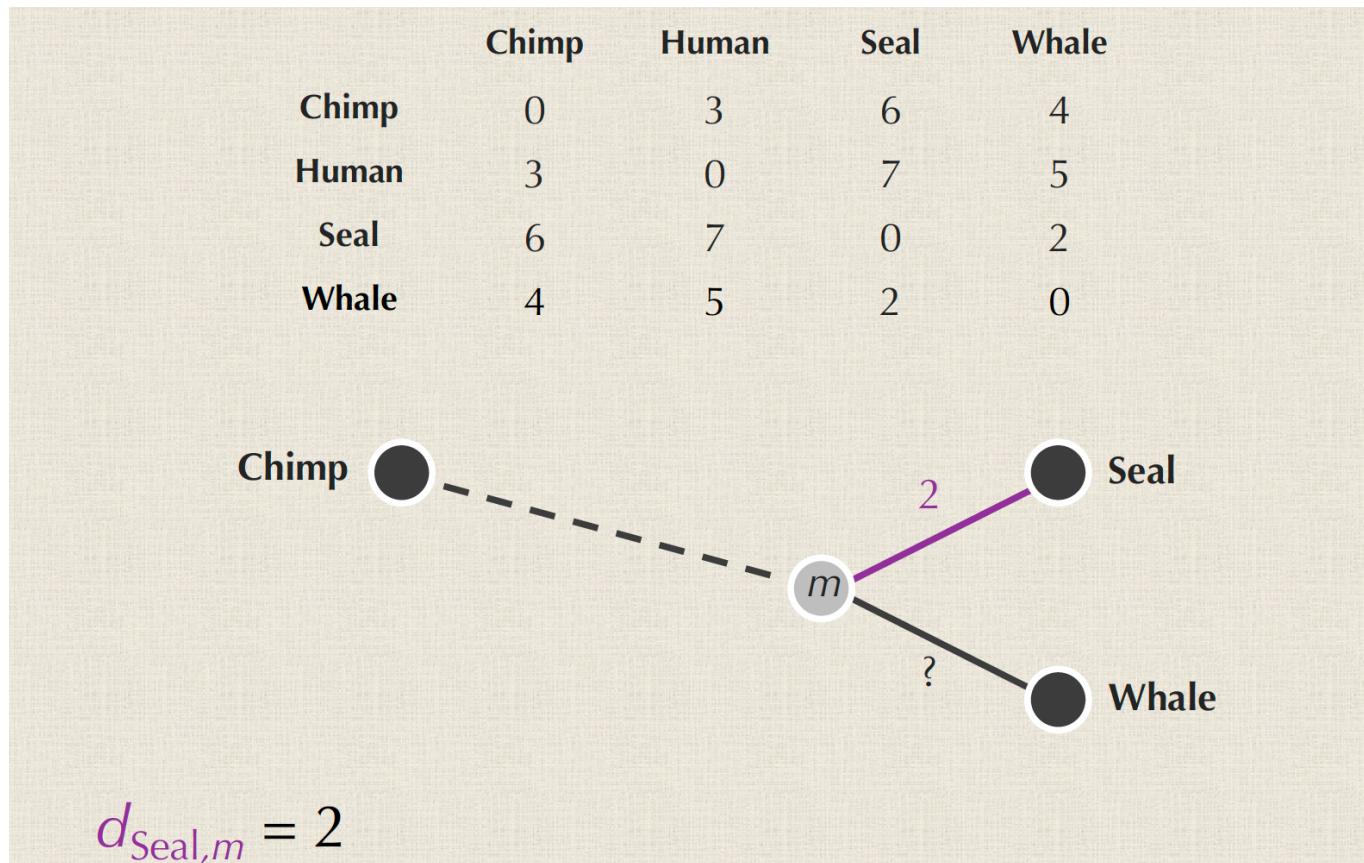
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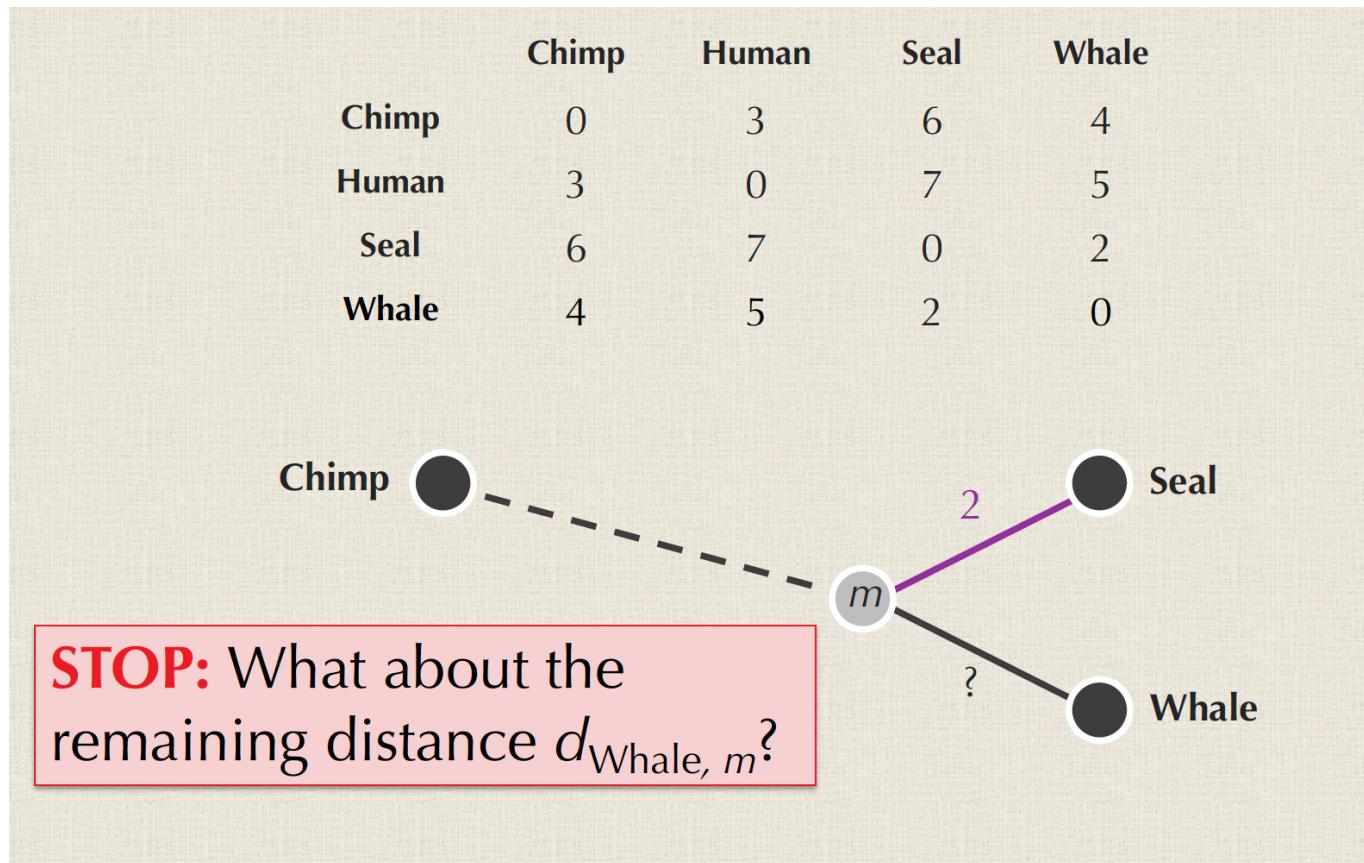
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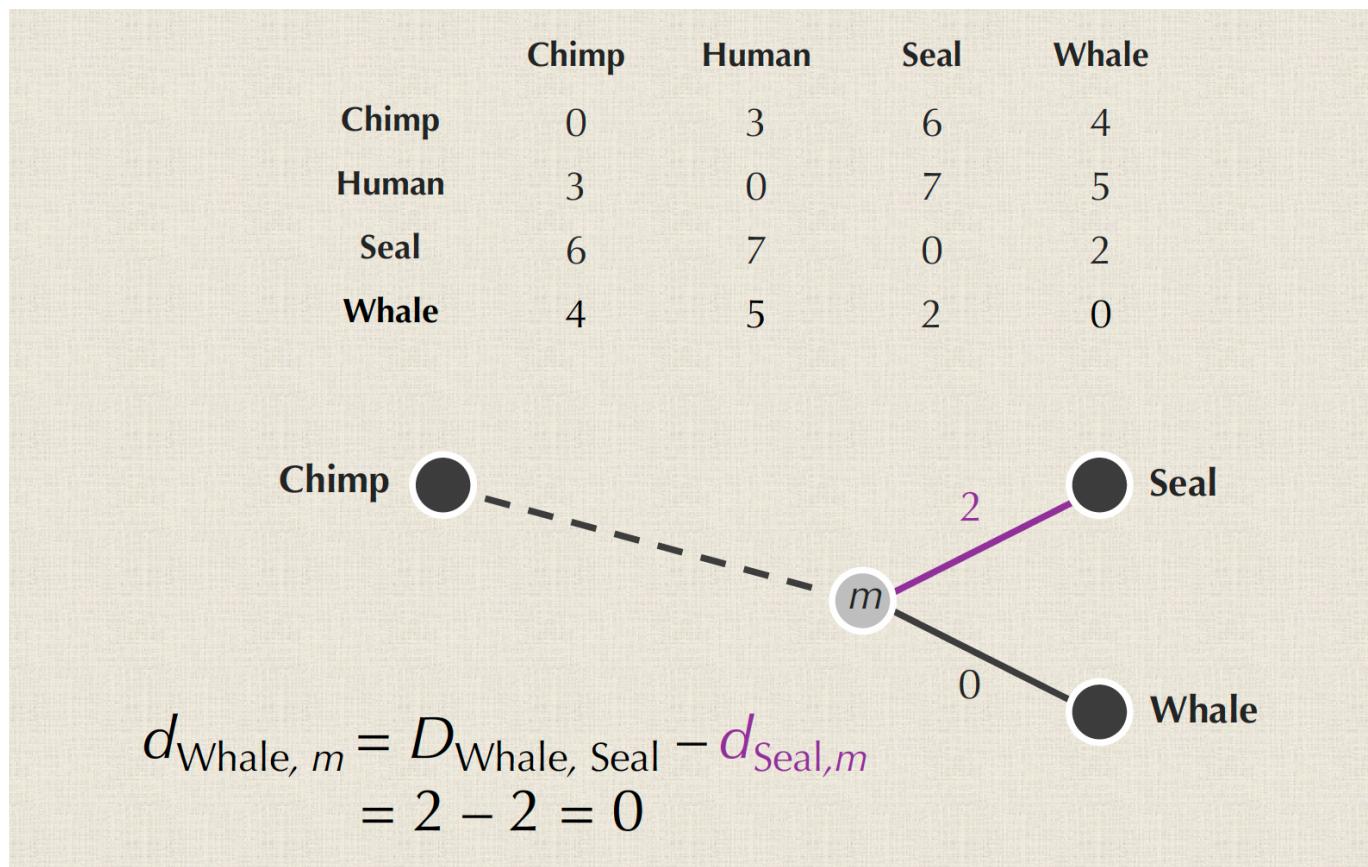
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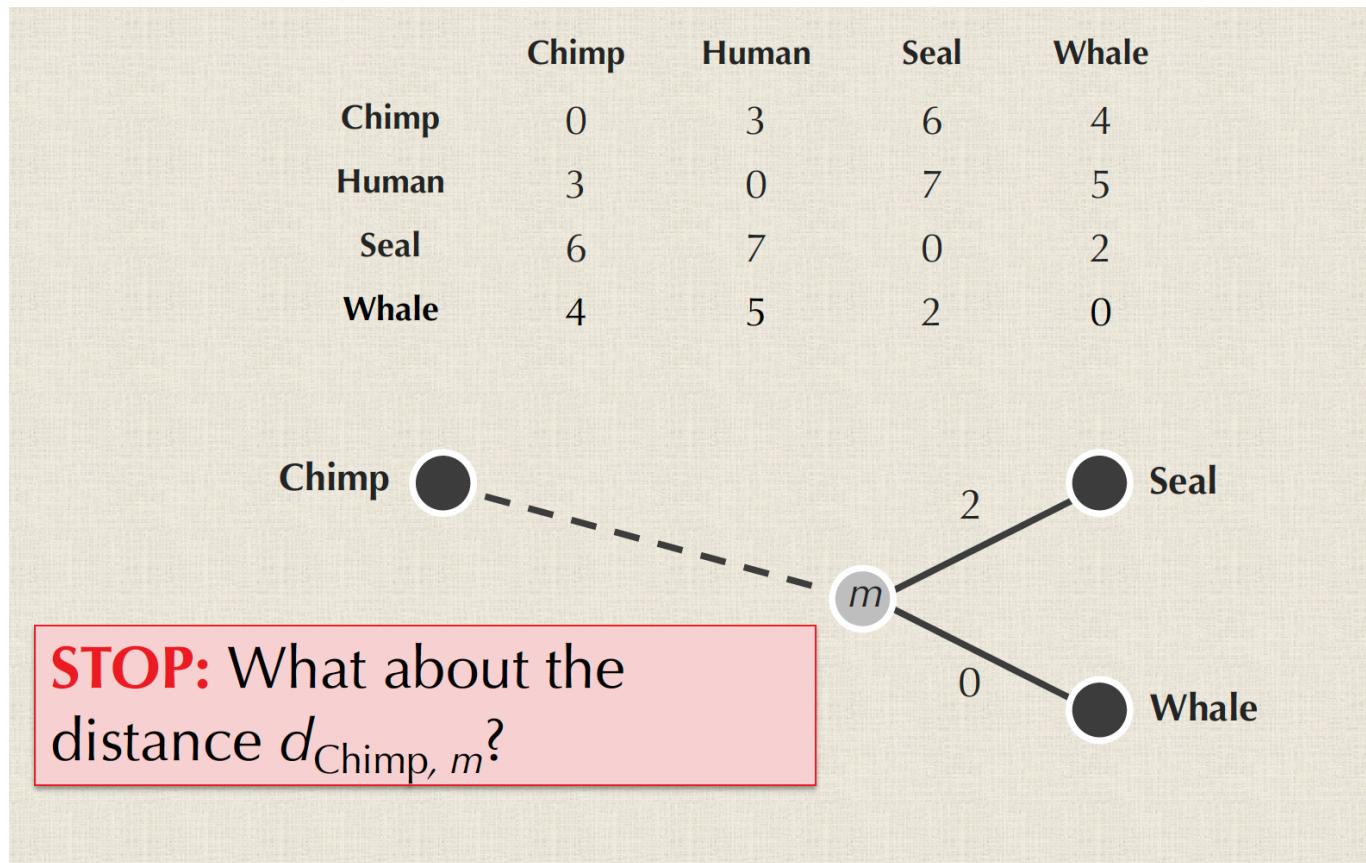
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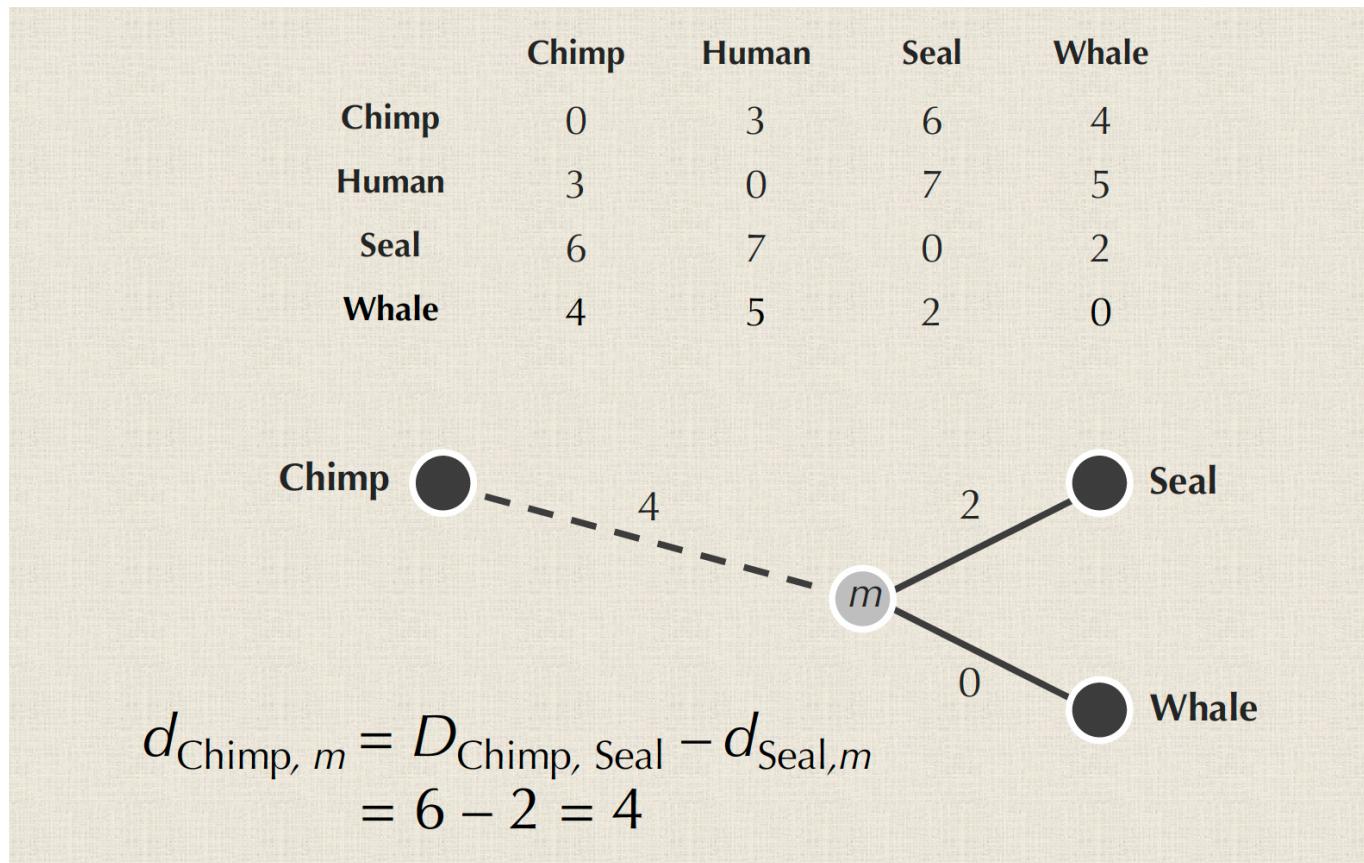
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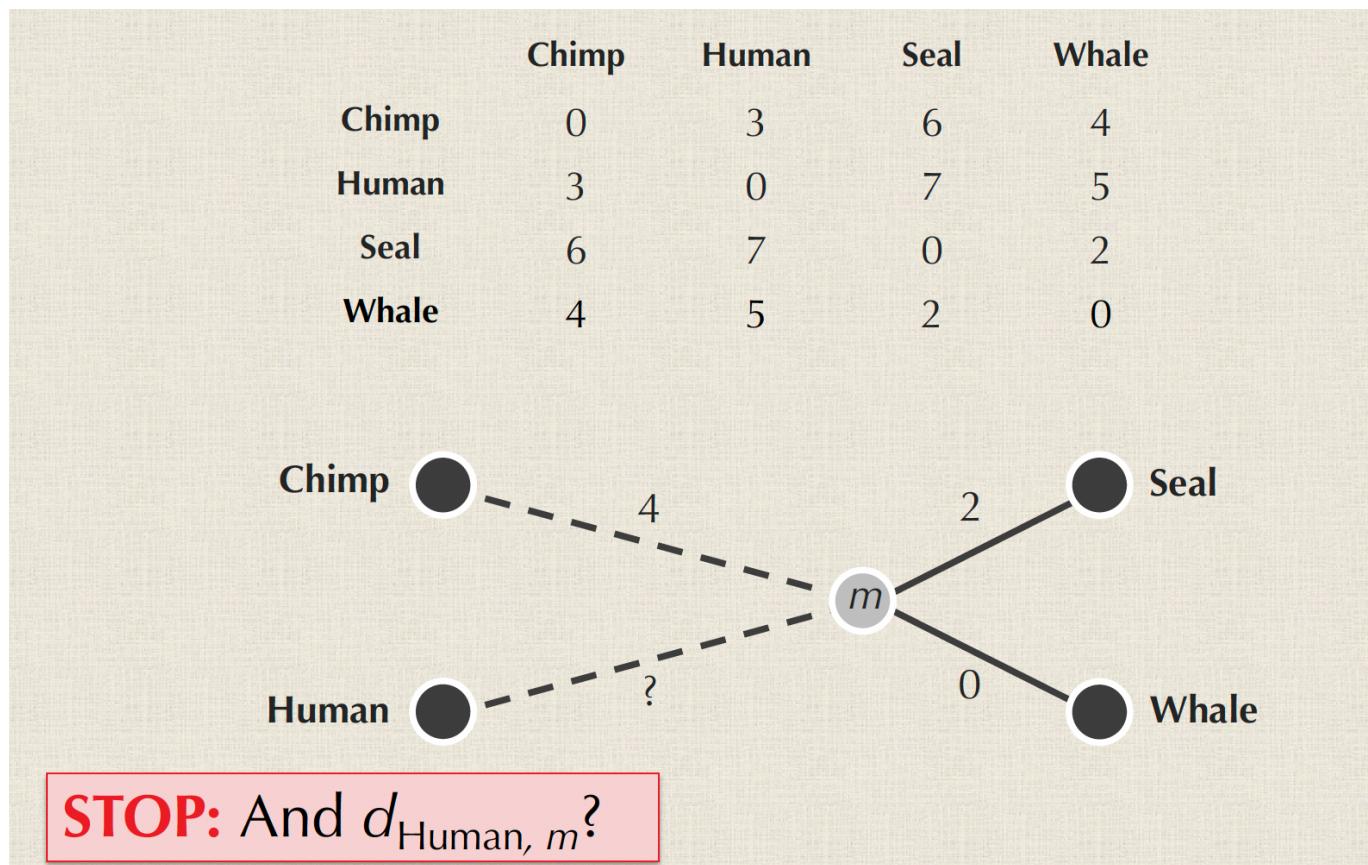
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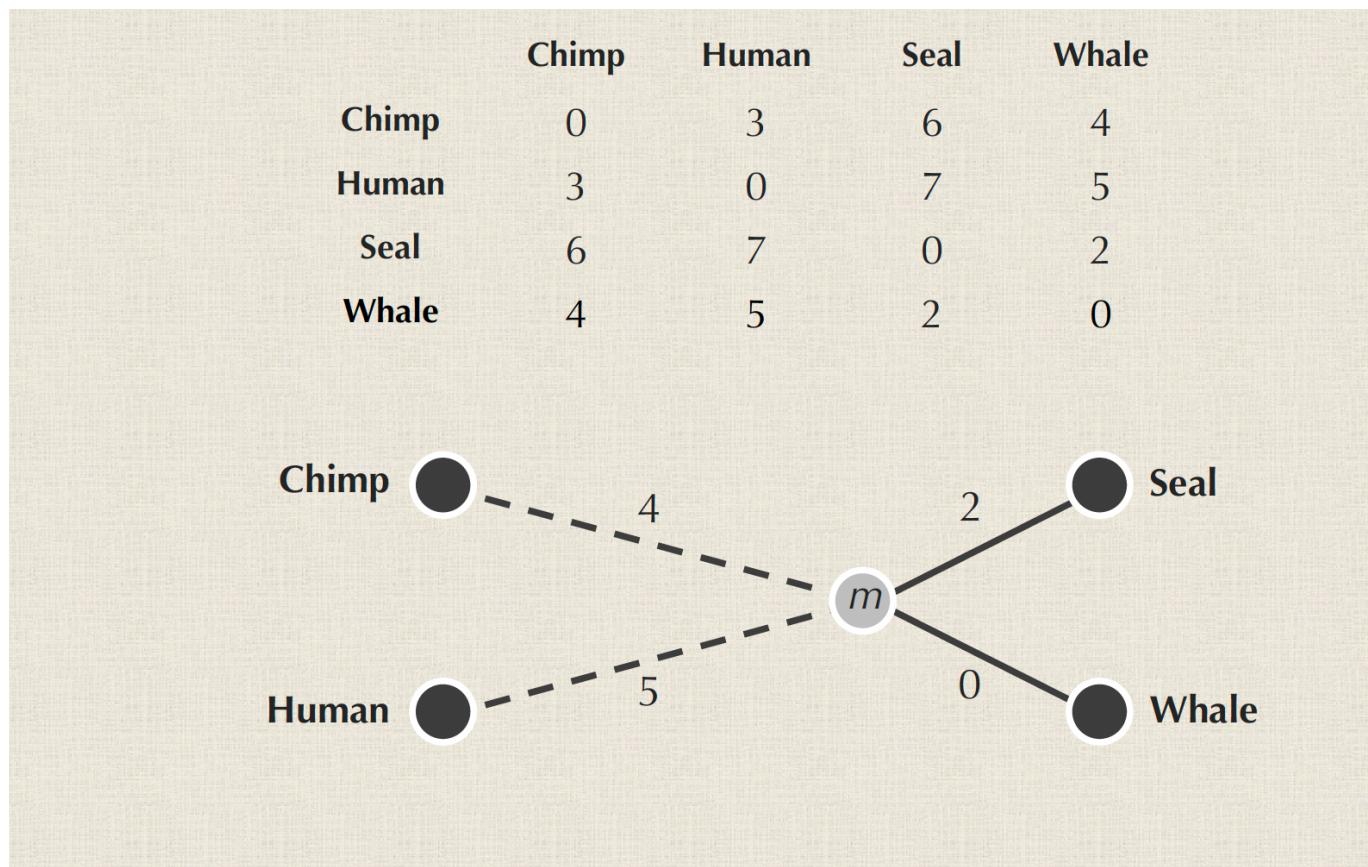
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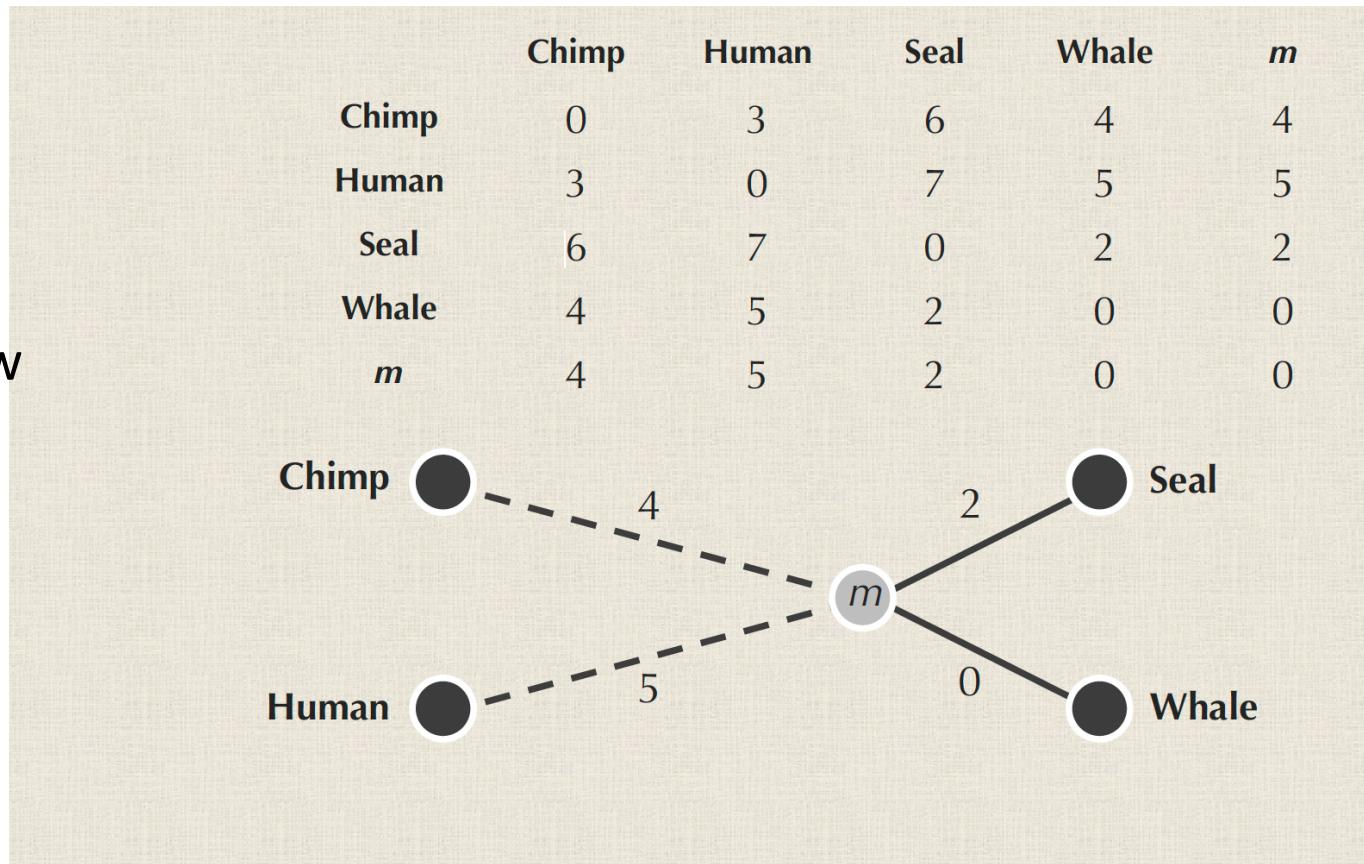


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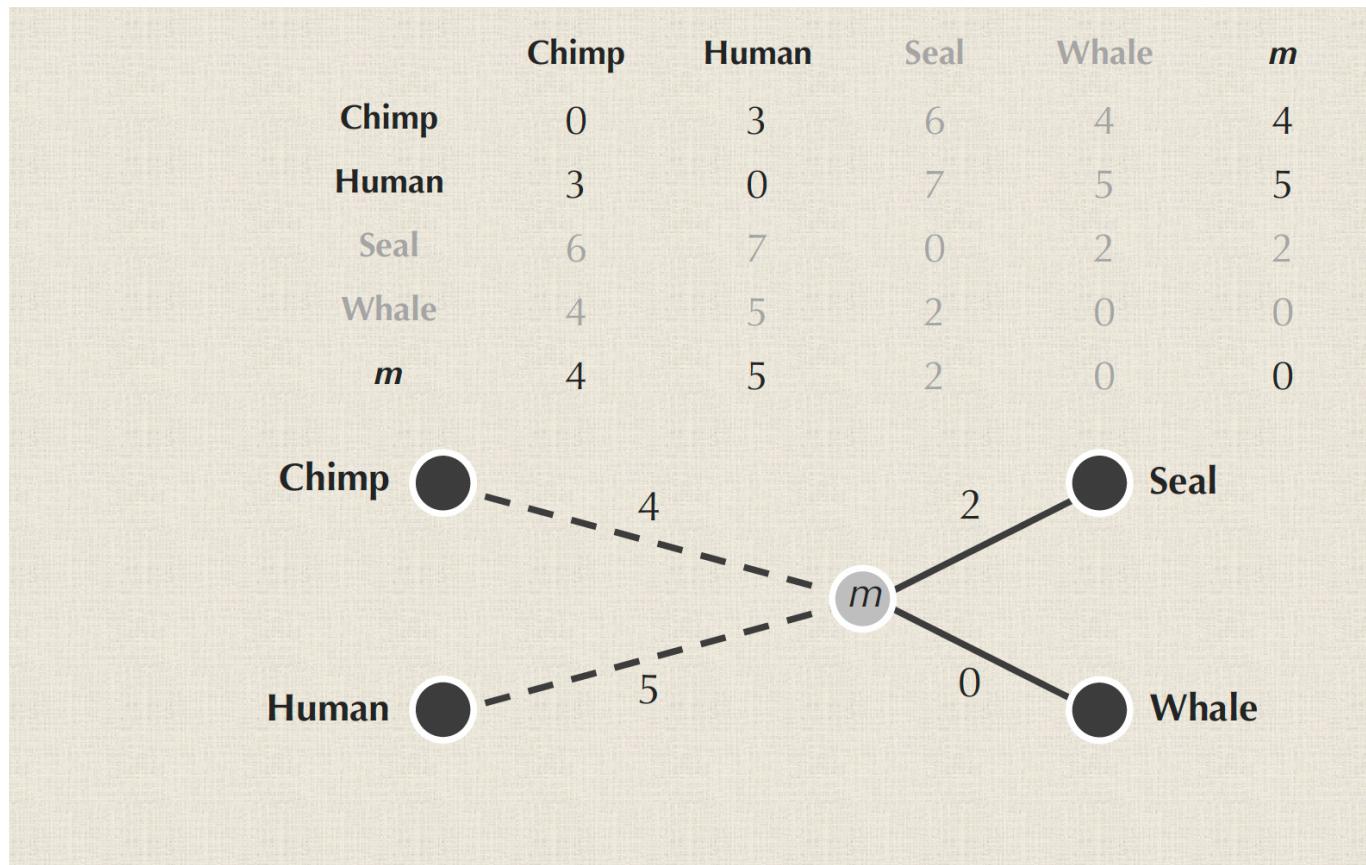
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Adding a new row, column for m in the distance matrix



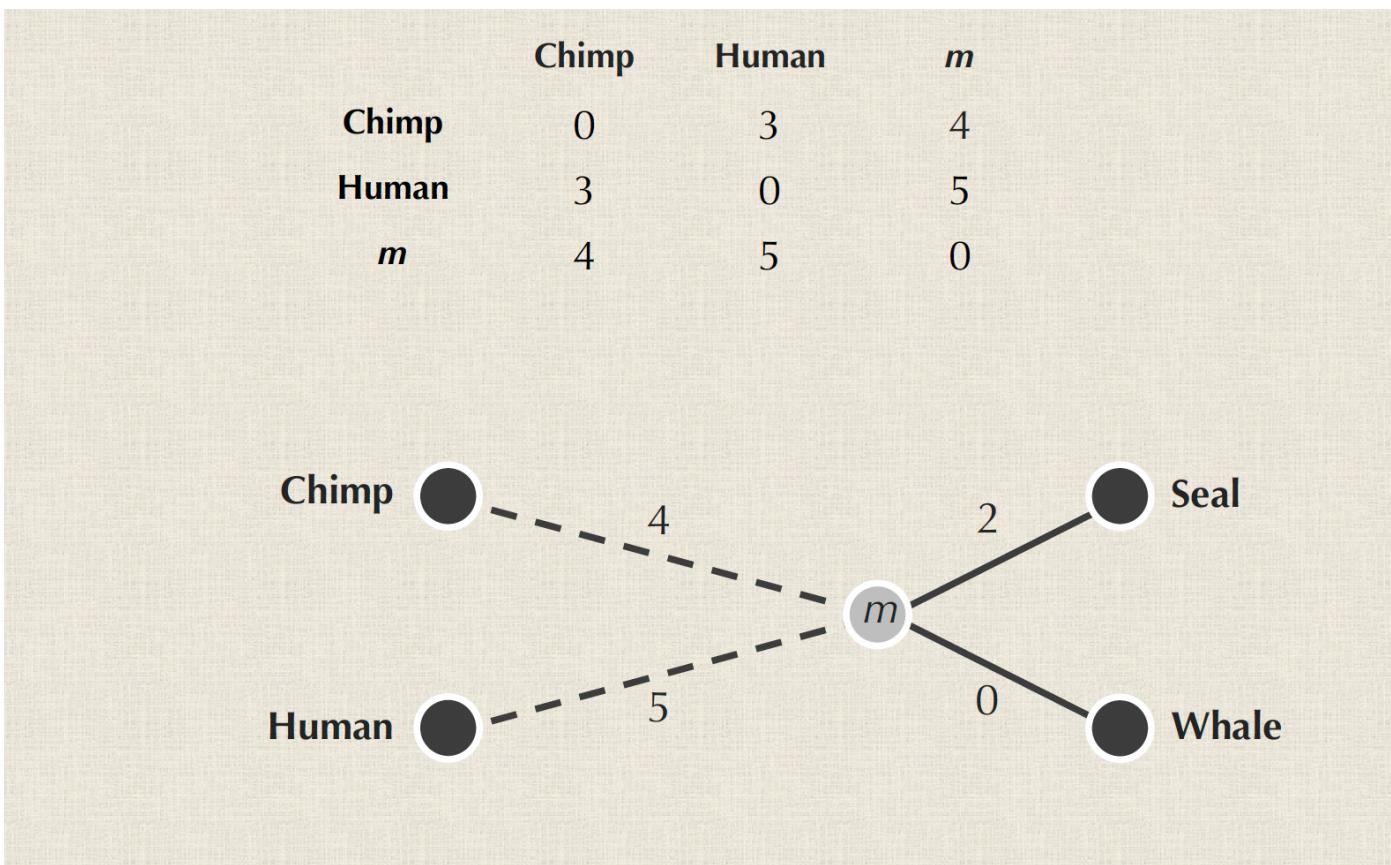
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Recurse
to a 3x3
matrix

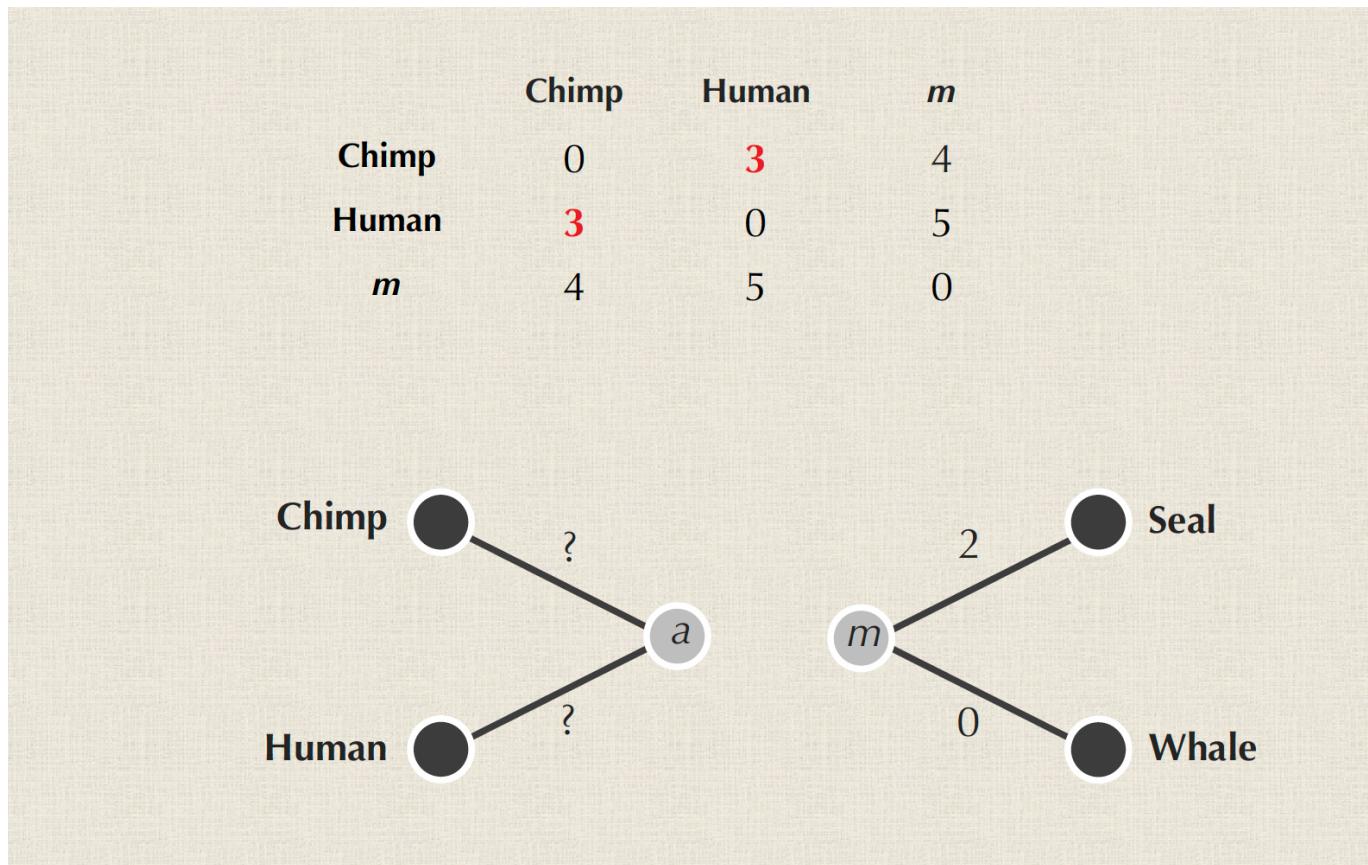


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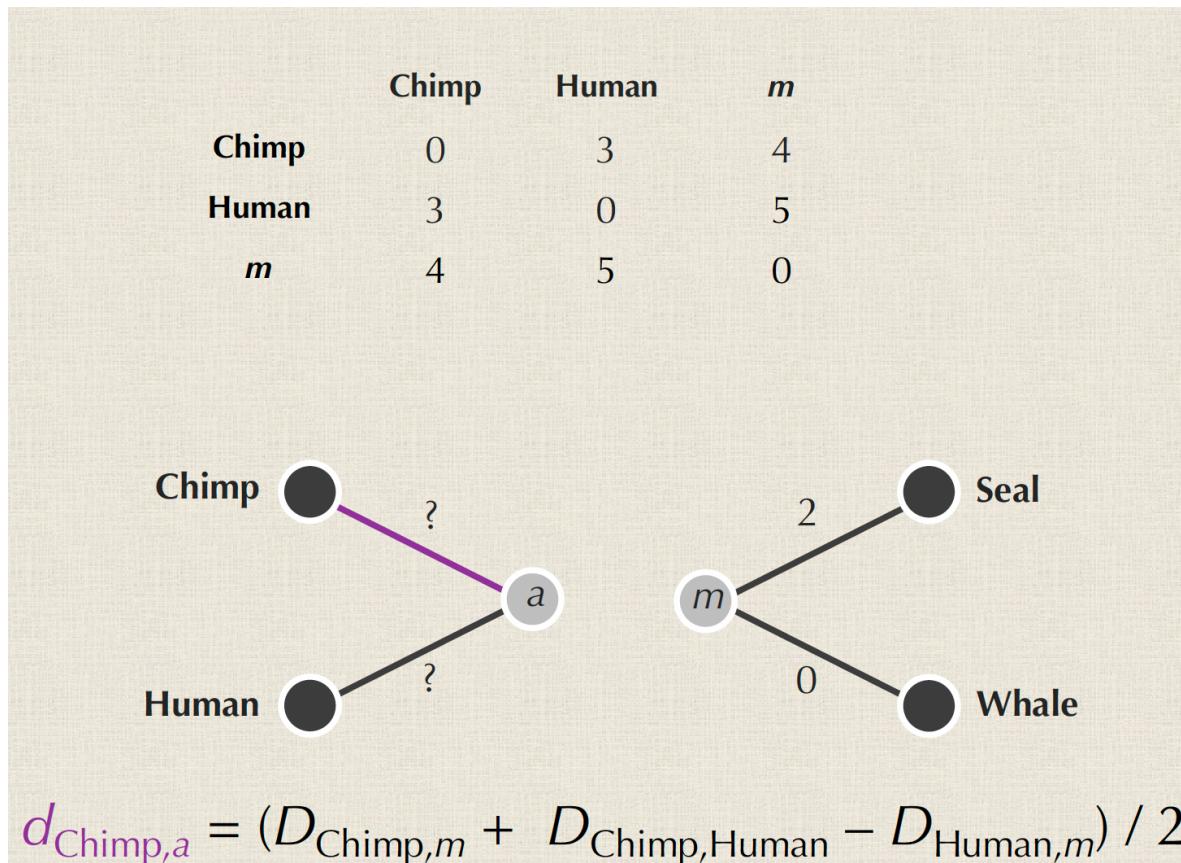
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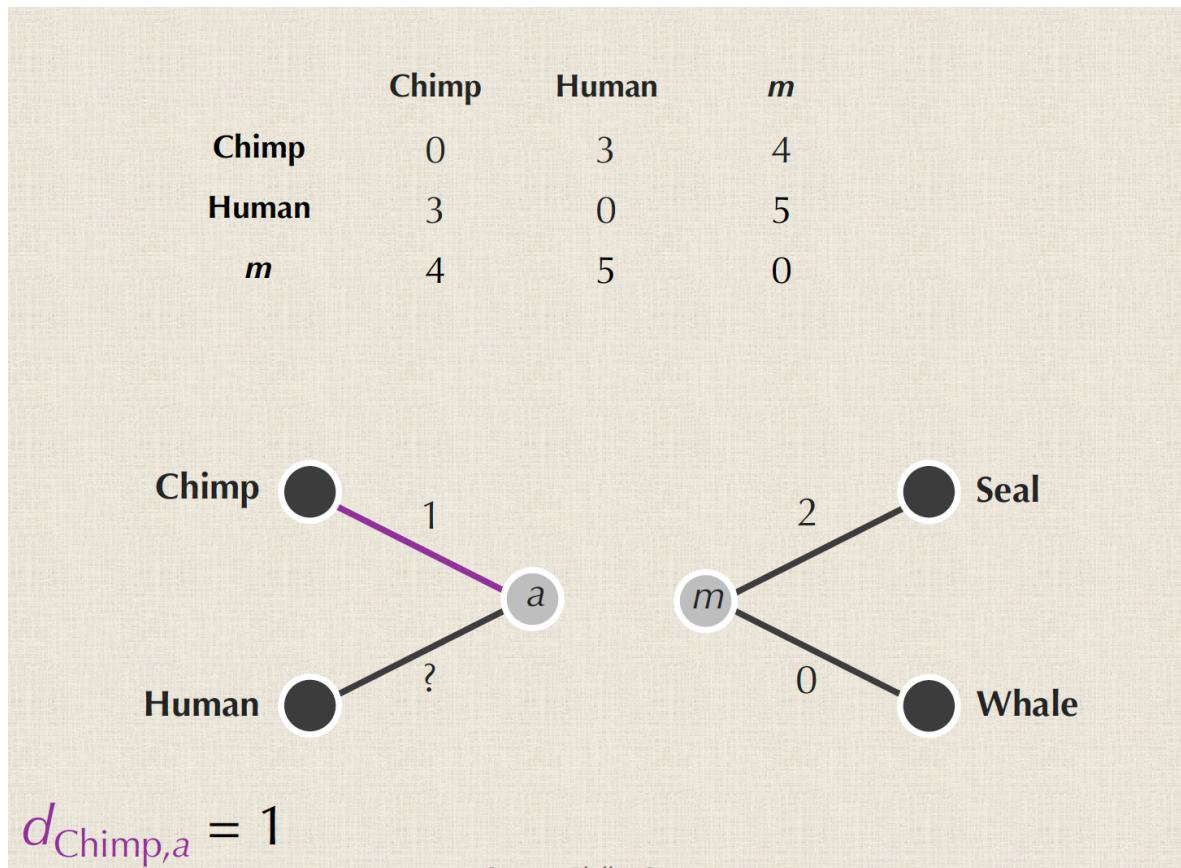
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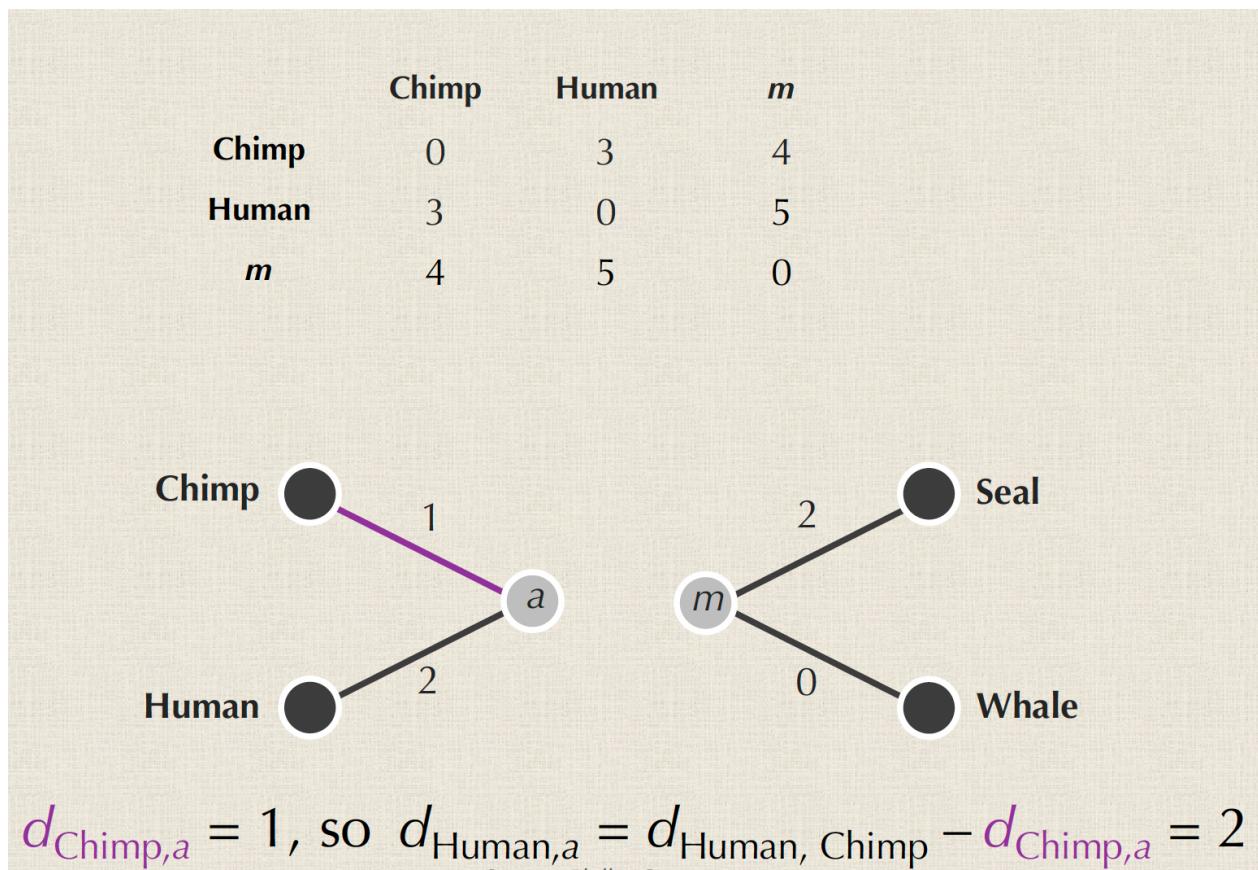
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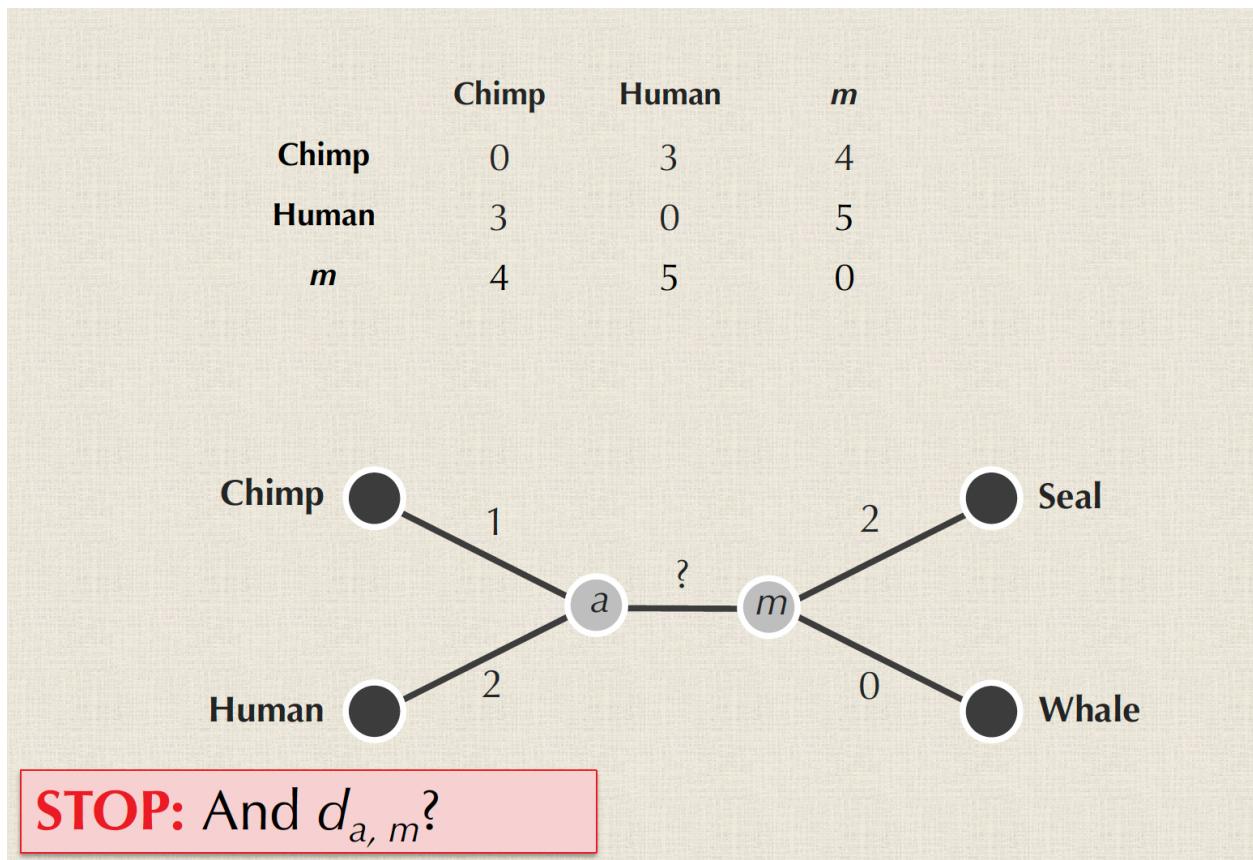
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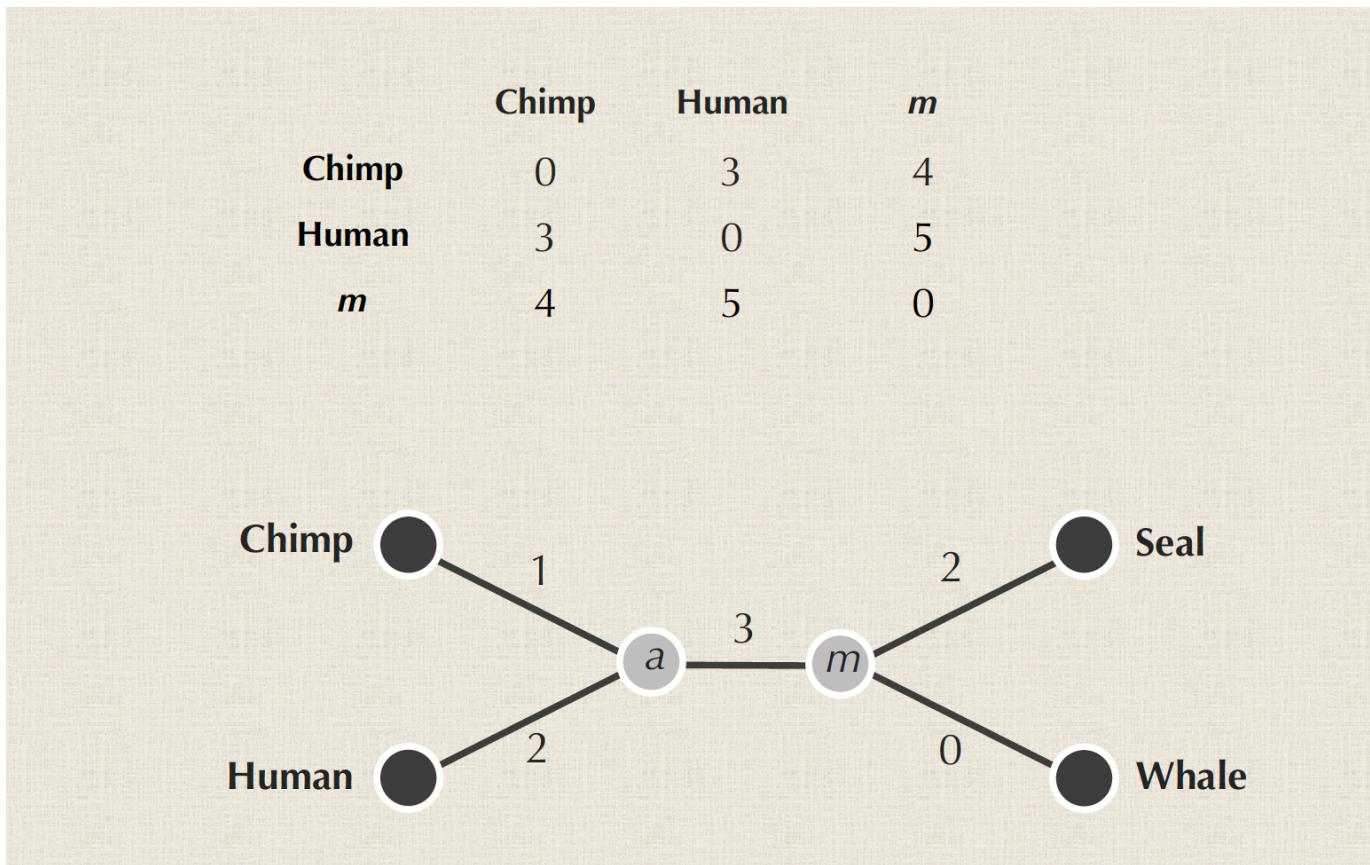
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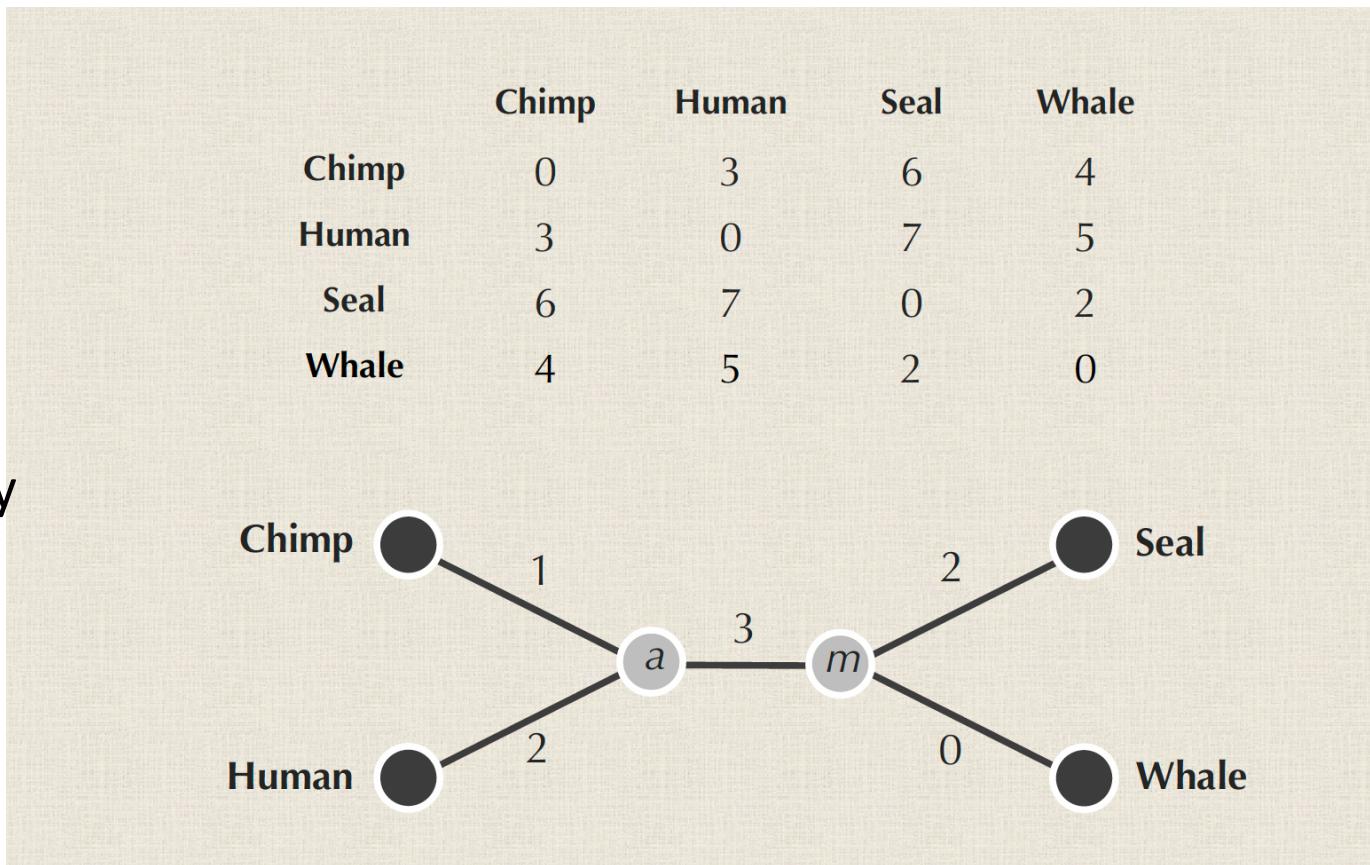


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The matrix fits for the constructed evolutionary tree



Class Activity 1

	A	B	C	D
A	0	5	4	7
B	5	0	5	2
C	4	5	0	7
D	7	2	7	0

Construct an evolutionary tree for the given table if possible

Class Activity 2

	A	B	C	D
A	0	5	12	13
B	5	0	9	10
C	12	9	0	5
D	13	10	5	0

Construct an evolutionary tree for the given table if possible