

Lecture 15: Testing (Cont.)

Test Design Techniques

- Specification-based Testing
 - Black-box Testing
- Structure-based Testing
 - White-box Testing
- Experience-based Testing

Path Coverage

- Design test cases such that:
 - all linearly independent paths in the program are executed at least once.
 - Combination of branches

Linearly independent paths

- Defined in terms of
 - control flow graph (CFG) of a program.

Control flow graph (CFG)

- A control flow graph (CFG) describes:
 - the sequence in which different instructions of a program get executed.
 - the way control flows through the program.

How to draw Control flow graph?

- Number all the statements of a program.
- Numbered statements:
 - represent nodes of the control flow graph.

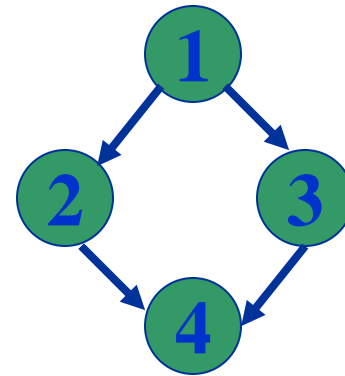
How to draw Control flow graph?

- Sequence:
 - 1 `a=5;`
 - 2 `b=a*b-1;`



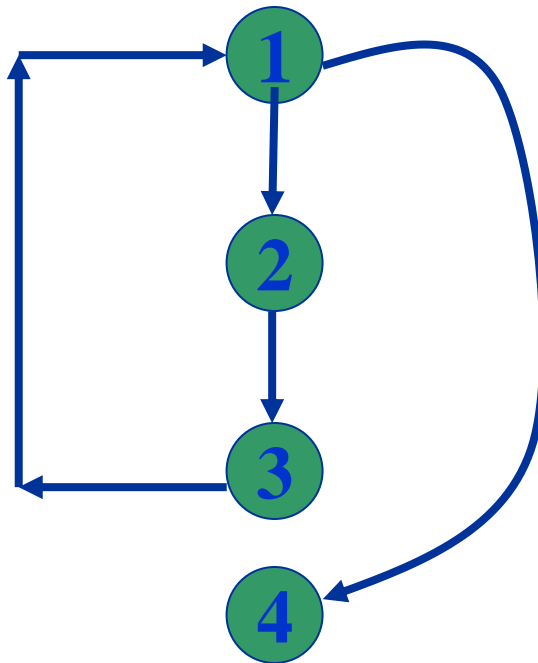
How to draw Control flow graph?

- Selection:
 - 1 if(a>b) then
 - 2 c=3;
 - 3 else c=5;
 - 4 c=c*c;



How to draw Control flow graph?

- Iteration:
 - 1 while(a>b){
 - 2 b=b*a;
 - 3 b=b-1;}
 - 4 c=b+d;



Path

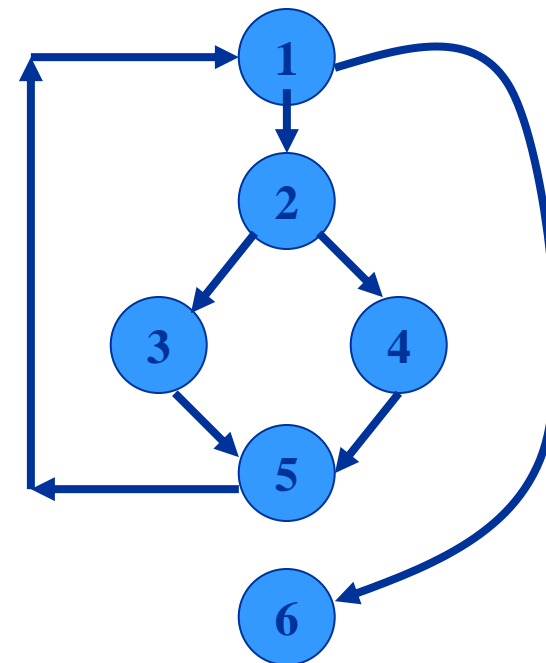
- A path through a program:
 - a node and edge sequence from the starting node to a terminal node of the control flow graph.
 - There may be several terminal nodes for program.

Derivation of Test Cases

- Draw control flow graph.
- Determine $V(G)$.
- Determine the set of linearly independent paths.
- Prepare test cases:
 - to force execution along each path.

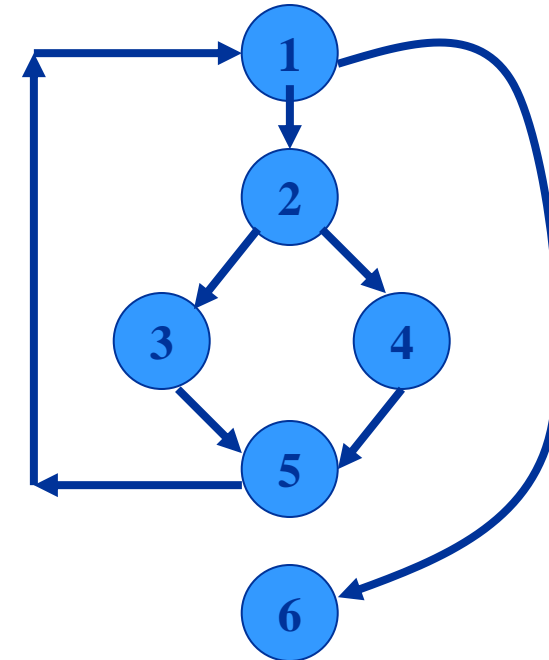
Example

- `int f1(int x,int y){`
- `1 while (x != y){`
- `2 if (x>y) then`
- `3 x=x-y;`
- `4 else y=y-x;`
- `5 }`
- `6 return x; }`



Derivation of Test Cases

- Number of independent paths: 3
 - 1,6 test case ($x=1, y=1$)
 - 1,2,3,5,1,6 test case($x=1, y=2$)
 - 1,2,4,5,1,6 test case($x=2, y=1$)



Dynamic Data Flow Testing

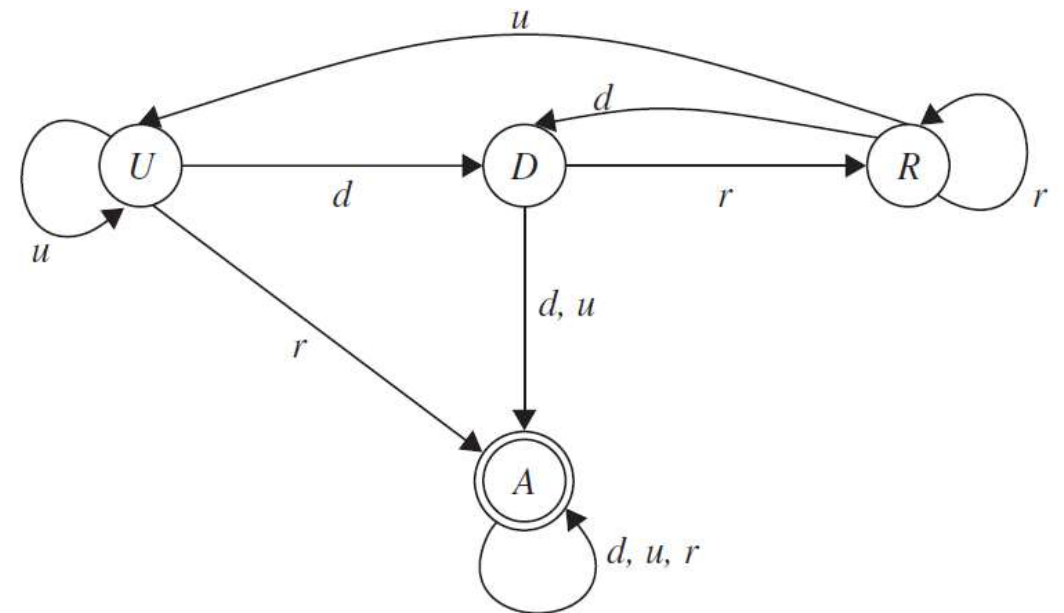
- Motivation
 - How do you know that a variable is assigned the correct value?
 - From: when the value is assigned
 - To: when the value is used later
- Process
 - Draw a data flow graph from a program.
 - Select one or more data flow testing criteria.
 - Identify paths in the data flow graph satisfying the selection criteria.
 - Derive path predicate expressions from the selected paths and solve those expressions to derive test input.

Identify data flow anomalies

- Type 1: Defined and Then Defined Again
- Type 2: Undefined but Referenced
- Type 3: Defined but Not Referenced
- These anomalies may not be bugs, but should be clarified for the readers.

Identify data flow anomalies (cont.)

- Each variable has a state machine
- Check whether certain state machine can reach abnormal state



Legend:

States

U: Undefined

D: Defined but not referenced

R: Defined and referenced

A: Abnormal

Actions

d: Define

r: Reference

u: Undefine

Terminologies

- *Definition*: When a value is moved into the memory location of the variable.
- *Undefinition or Kill* : When the value and the location become unbound.
- *Use*: When the value is fetched from the memory location of the variable
 - Computation use (c-use): directly affects the computation being performed
 - Predicate use (p-use): use of the variable in a predicate controlling the flow of execution

Example

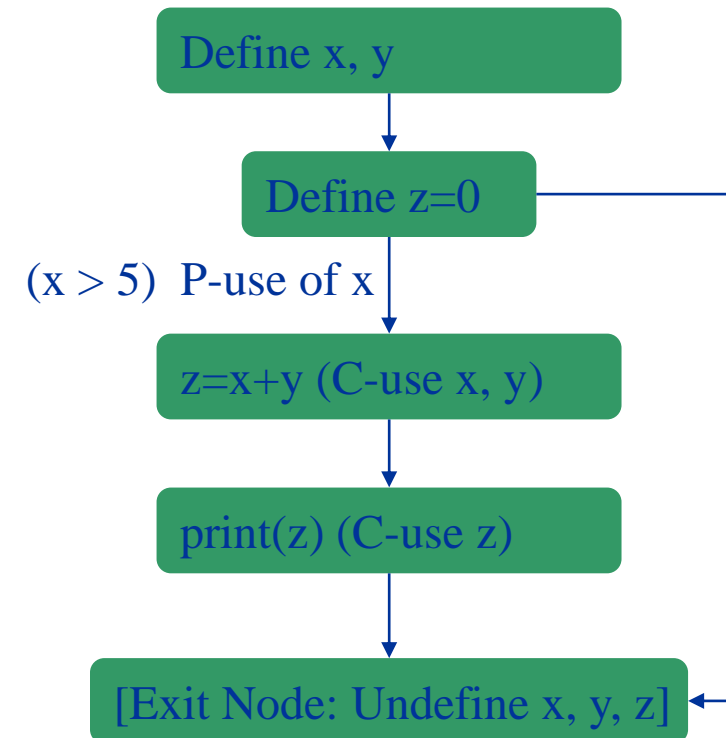
```
1: int x = 10;      // Definition of x
2: int y = 20;      // Definition of y
3: int z = 0;       // Definition of z
4: if (x > 5)        // P-use of x
5:     z = x + y;    // C-use of x and y, definition of z
6: print(z);
```

Data flow diagram construction

- A sequence of **definitions** and **c-uses** is associated with each node of the graph.
- A set of **p-uses** is associated with each edge of the graph.
- The entry node has a **definition** of each parameter and each nonlocal variable which occurs in the subprogram.
- The exit node has an *undefinition* of each local variable.

Example

```
1: int x;      // Definition of x
2: int y;      // Definition of y
3: int z = 0;   // Definition of z
4: if (x > 5)   // P-use of x
5:   z = x + y; // C-use of x and y, definition of z
6: print(z);
```



Data flow testing criteria (cont.)

- **All-Def-Criterion:** Every variable definition must be reached from some test path.
- **All-C-Use Criterion:** Every computational use of a variable is executed at least once.
- **All-P-Use Criterion:** Every predicate use of a variable is executed at least once.
- **All-C-Use/P-Use Criterion:** Every possible combination of computational and predicate uses covered by paths.

Example

```
1: int x;      // Definition of x
2: int y;      // Definition of y
3: int z = 0;   // Definition of z
4: if (x > 5)   // P-use of x
5:   z = x + y; // C-use of x and y, definition of z
6: print(z);
```

1. Test Case 1: **X = 10, y = 20.**

2. Test Case 2: **X = 4, y = 20**

All-Def-Criterion: Testcase 1

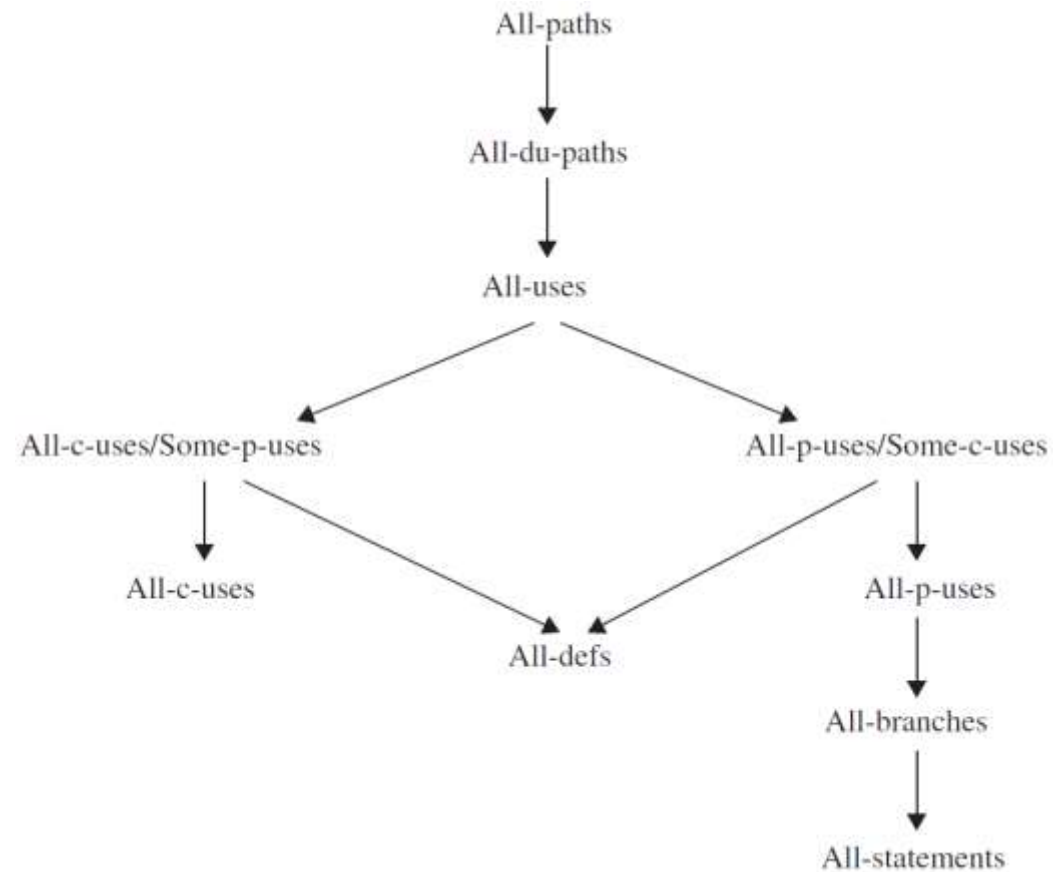
All-c-Use: Testcase 1

All-p-Use: Testcase 1,2

Data flow testing criteria (cont.)

- All-c-uses/Some-p-uses:
 - When x does not have c-use
- All-p-uses/Some-c-uses:
- *All-uses*: conjunction of the all-p-uses criterion and the all-c-uses criterion
- *Du-path*: A path $(n1 - n2 - \dots - nj - nk)$ is a definition-use path (du-path) with respect to variable x if node $n1$ has a global definition of x and *either*
 - node nk has a global c-use of x and $(n1 - n2 - \dots - nj - nk)$ is a def-clear simple path w.r.t. x
 - edge (nj, nk) has a p-use of x and $(n1 - n2 - \dots - nj)$ is a def-clear, loop-free path w.r.t. x .
- *All-du-paths*: For each variable x and for each node i such that x has a global definition in node i , select complete paths which include *all* du-paths from node i

Criteria Comparison



Testing with Use cases

- Use cases
 - Business use case
- Use cases represented by sequence diagram or activity diagram
- Usually during acceptance testing
- Pros
 - Comprehensible

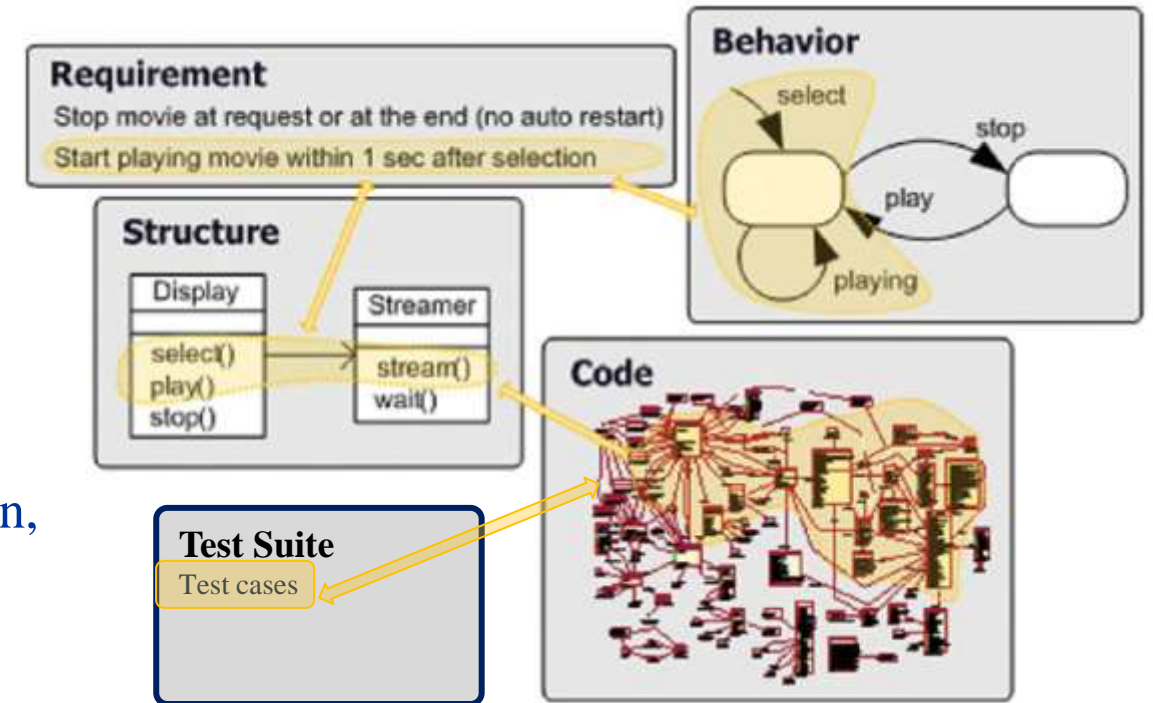
Reference

- Fundamentals of software testing by Bernard Homès
- Available from the library website

Traceability

What is traceability?

- We would like to make sure that
 - All requirements are implemented
 - All implementations are necessary
- Trace artifacts
 - Requirements, models, code, etc.
- Trace link
 - Association between two trace artifacts
 - Type: Refinement, Abstraction, Implementation, etc.
- Trace granularity: component level, statement level, etc.
- Trace quality: completeness, correctness, etc.



Objectives of Traceability

- Software lifecycle involves more than one person
- Within the team
 - Make sure the requirements are faithfully translated to code
- For the customers and regulation agencies
 - Part of validation evidence

Traceability Activities

- Trace Creation
 - Establish *trace link* between a *source artifact* and a *target artifact*
 - Traceability document
- Trace Validation
 - Between requirements and model: **Model checking**
 - Between concept model and implementation model: **Model translation**
 - Between model and code: **Conformance testing**
- Trace Maintenance
 - Update trace when modification happened

