

# Algoritmos

# Introdução a Computação

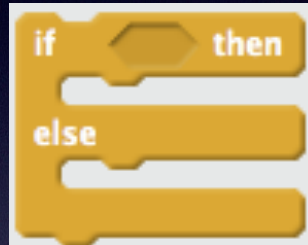
Prof. Hitoshi Nagano, Ph.D.

Aula 2.5

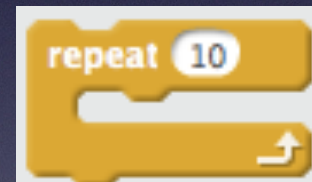
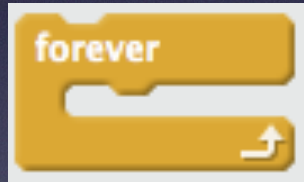
# Fluxogramas

# Estrutura

- condicional



- loops



- funções



# loop

```
#include <stdio.h>

int main()
{
    while (1)
    {
        printf("Ola mundo!\n");
    }
}
```





# loop

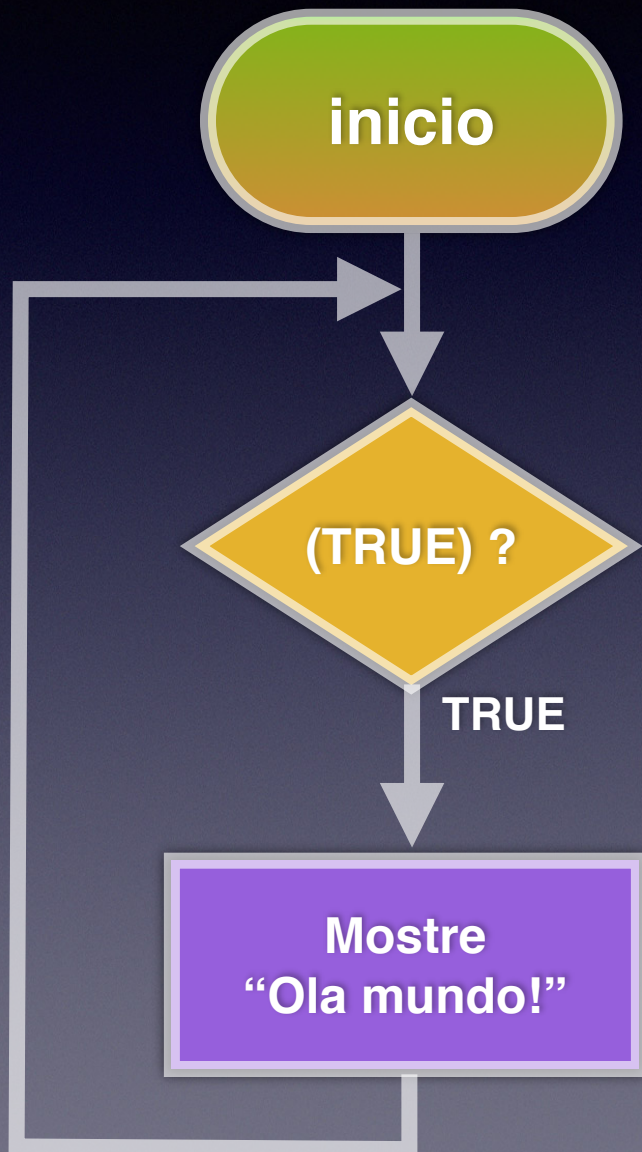
```
#include <stdio.h>

int main()
{
    while (1)
    {
        printf("Ola mundo!\n");
    }
}
```





# loop





# loop

```
#include <stdio.h>

int main()
{
    for (int i = 0; i < 10; i++)
    {
        printf("Ola mundo!\n");
    }
}
```





# loop

```
#include <stdio.h>

int main()
{
    for (int i = 0; i < 10; i++)
    {
        printf("Ola mundo!\n");
    }
}
```

