Cloud Computing
An Evolution or Revolution
云计算的前世今生

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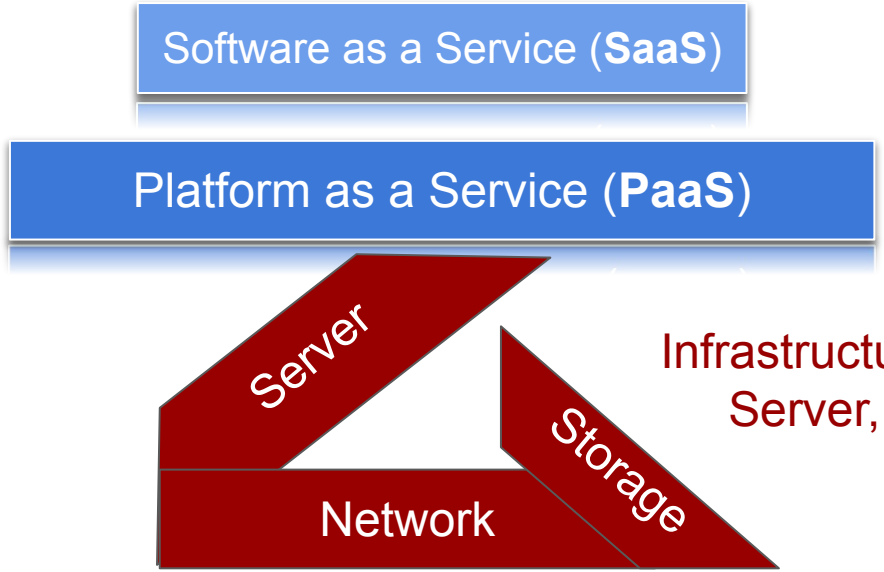
Cloud Computing Concepts
Embodied in Chinese Character “云” (Cloud)



Infrastructure as a Service (**IaaS**)
Server, Network & Storage

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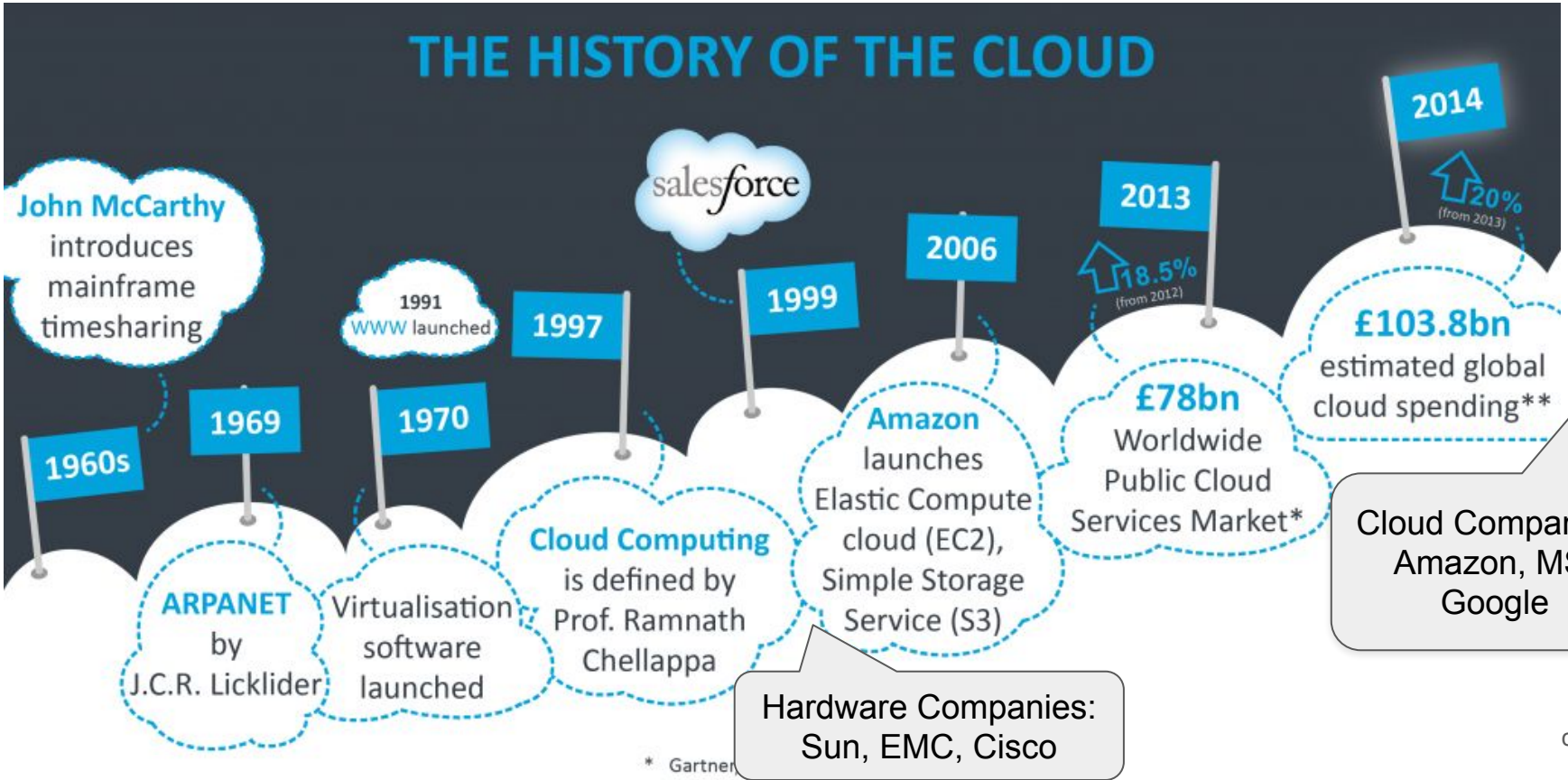
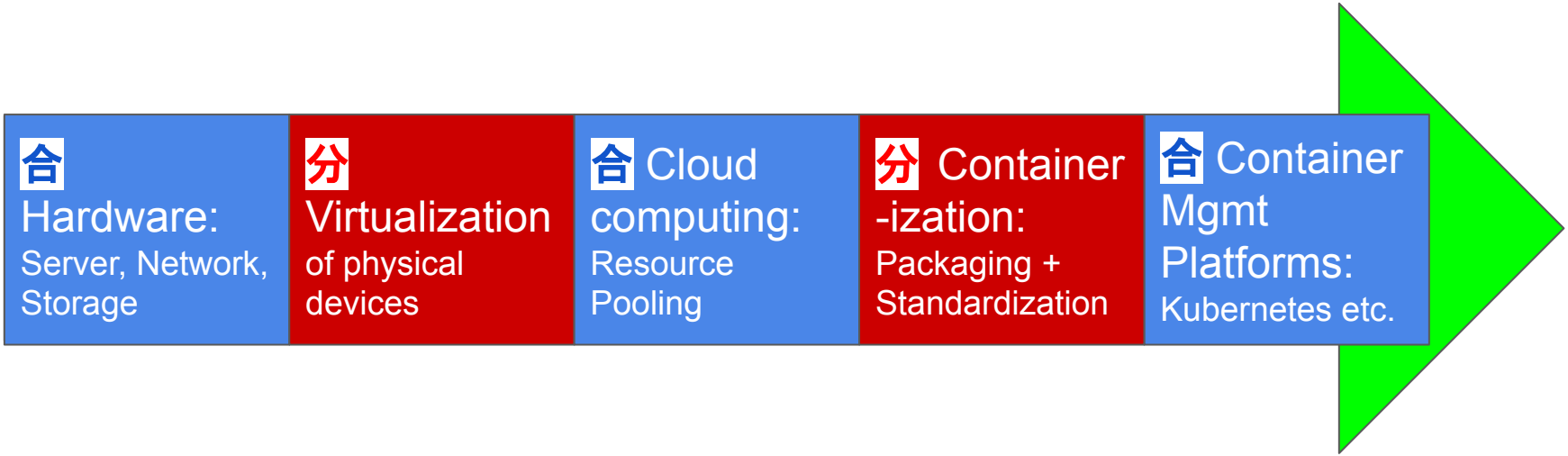
Cloud Computing Timeline



Cloud Computing in Chinese Philosophy

“分久必合，合久必分”

A long-lasting separation is always followed by a reunion; vice versa!



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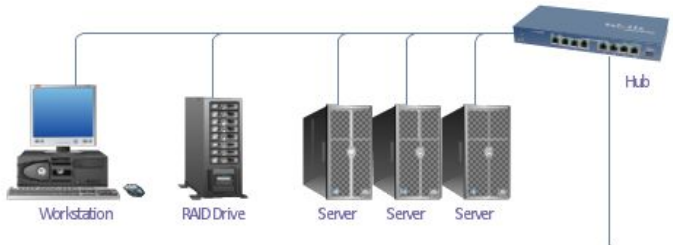
The Old Days Before Cloud Computing

合

Hardware:
Server, Network, Storage

- Buy & Manage your own Hardware and put them together -
  - Your own servers
  - Your own networking
  - Your own storages
- For a web site hosting Case:
  - Buy your own hardware
  - Buy & install your own software
  - Hire IT staff and software Engineers
  - Manage your own IT env.
- Problems :
  - On-site operation and management: very expensive and inefficient
  - Huge waste of under-utilizing resources
  - Poor isolation for resource sharing



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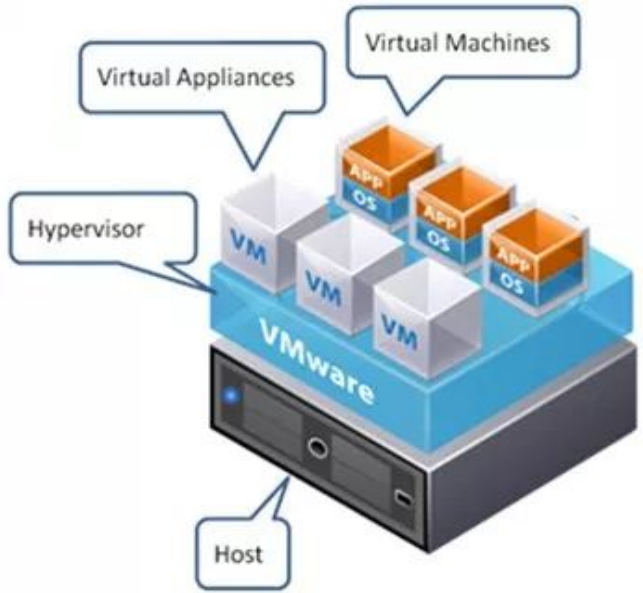
Virtualization - Virtual Machines (VMs)

分 Virtualization of physical devices

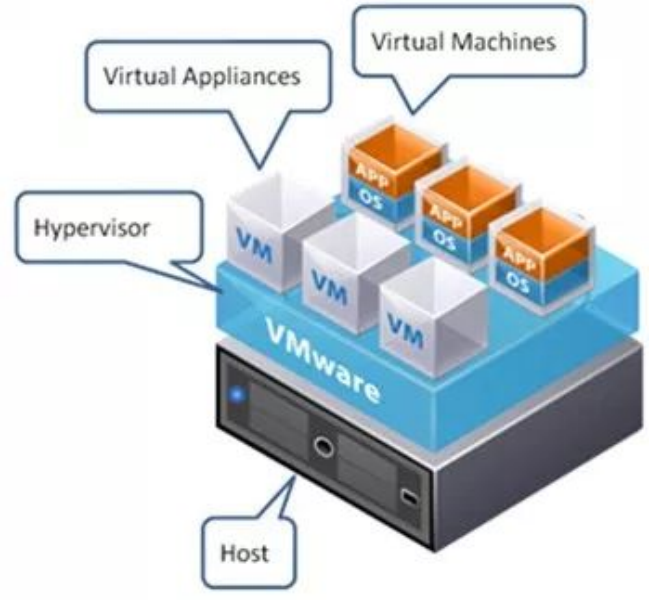
- Virtualization help separate the physical hardware into virtual devices:
  - Virtual machines with virtual CPUs, memories, storages, networks …
- The benefits of virtual machines:
  - Allow remote and easy management;
    Recreate a VM in mins
  - Better resource sharing:
    physical resources can be divided into many VMs.
  - Better isolation:
    VMs don't interfere each other



Virtualization - Virtual Machines (VMs)

分 Virtualization of physical devices

- For a web site hosting Case:
  - Buy less hardware
  - Buy & install less software
  - Hire less IT staff and software Engineers
  - Manage your own IT env more efficiently
- Still Problems :
  - Still have to buy hardware
  - Still have to buy & install software
  - Still have to hire IT staff and software Engineers
  - Still have to manage your own IT env.



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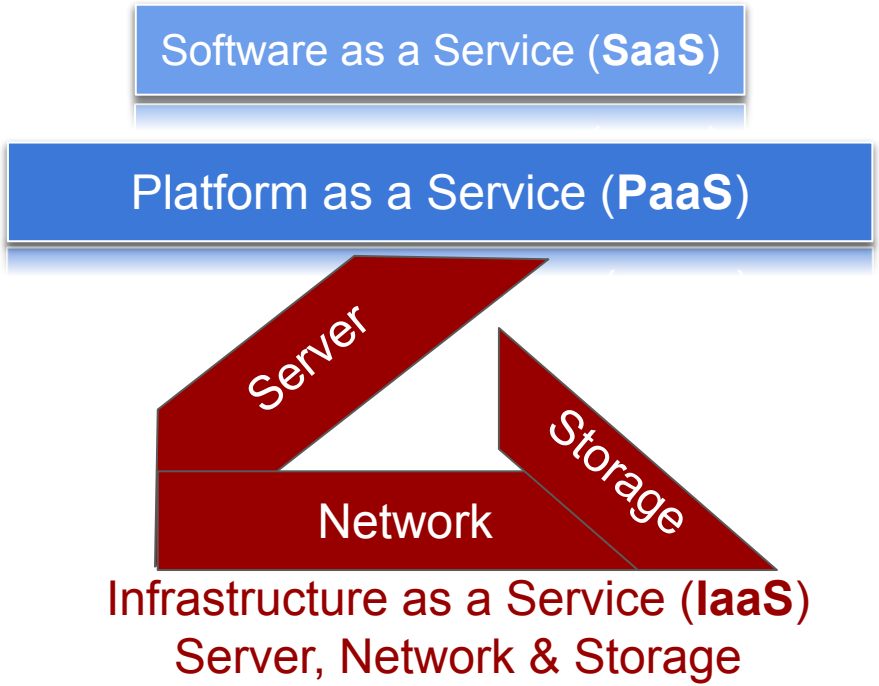
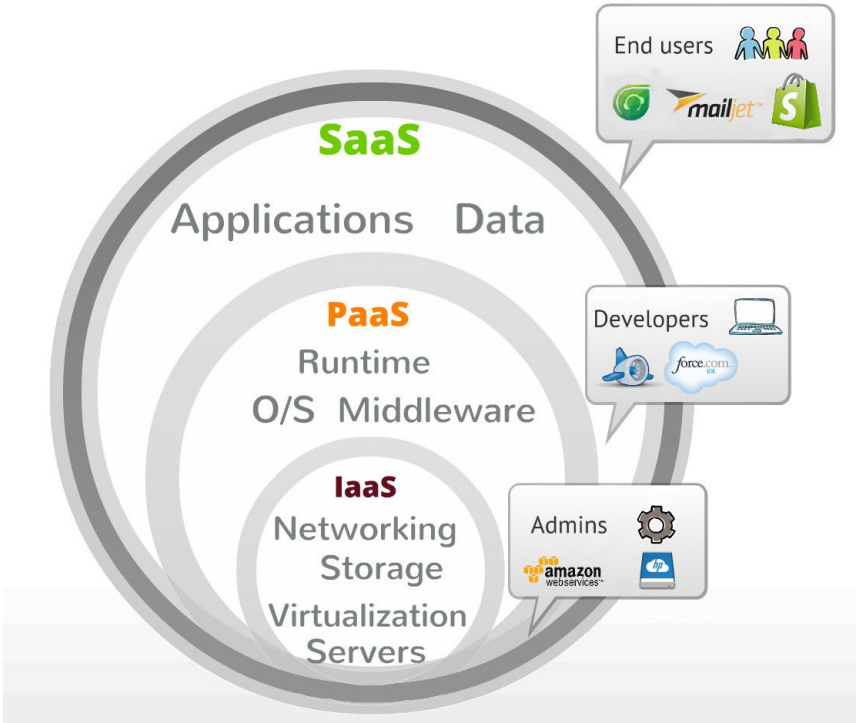
Cloud Computing

合 Cloud computing: Resource Pooling





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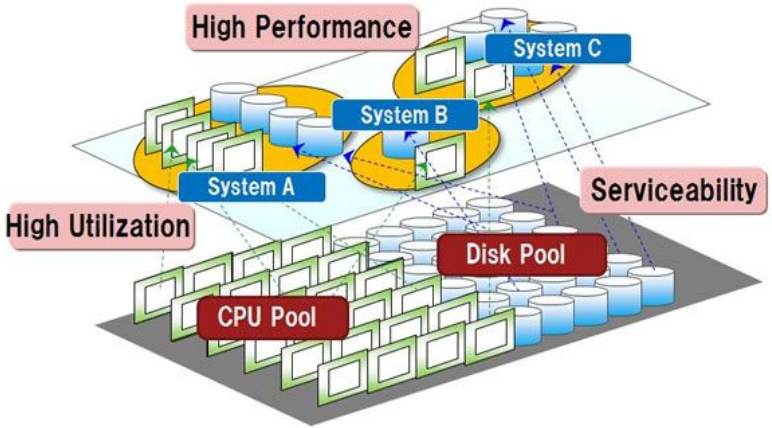
Cloud Computing - **IaaS**

合 Cloud computing: Resource Pooling

- Cloud Companies (IaaS) pool resources for sharing
  - VMs, storages, network resources are pooled together
- The benefits :
  - Much better sharing of resources
  - Dynamic provisioning & scale (Elastic Computing)
  - Much easier & more efficient to operation & maintain
  - Manage your own IT env.



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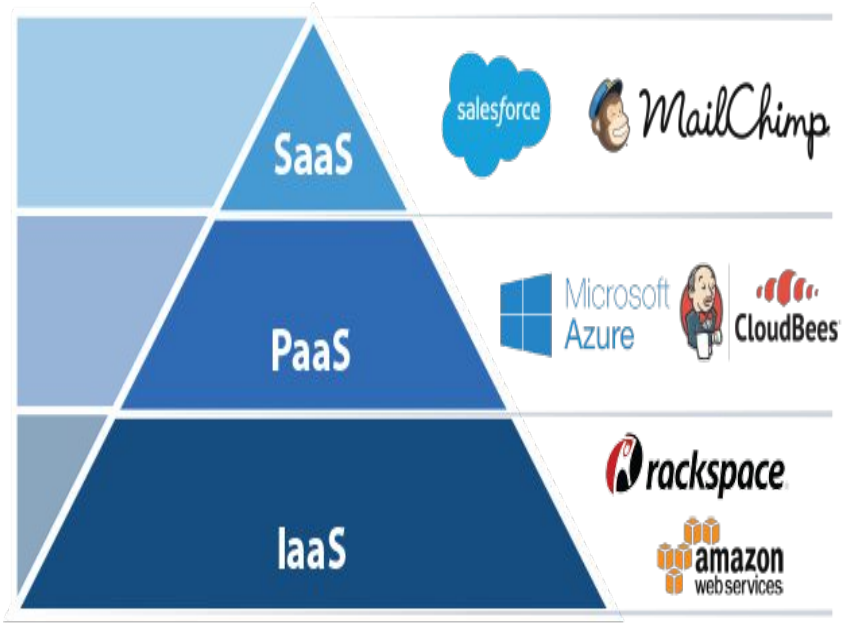
Cloud Computing - **IaaS**

合 Cloud computing: Resource Pooling

- For a web site hosting Case:
  - Rent hardware instead of buy
  - Buy & install less software
  - Hire less IT staff and software Engineers
  - Don’t need to manage your own hardware env
- Still Problems :
  - Still have to buy & install software
  - Still have to hire IT staff and software Engineers



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Cloud Computing - **PaaS**

合 Cloud computing: Resource Pooling

- The problem with IaaS :
  - Still have to buy, install and manage the software
- Take a web site hosting Case as an example:
  - A website created with PHP is usually hosted on LAMP stack
    - L: Linux OS
    - A: Apache web server
    - M: MySQL database
    - P: PHP runtime
  - With IaaS, you still has to install all those software yourselves.
  - With PaaS, those tasks are taken care for you.
- For a web site hosting Case:
    - Rent hardware instead of buy
    - No need for buy, install and manage the software
    - No need to hire IT staff because no IT env to manage
    - Hire software Engineers to create the web site

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Cloud Computing - **SaaS**

合 Cloud computing: Resource Pooling

- The Problem with PaaS
  - Still have to hire software Engineers to create & maintain the website
- A SaaS provider can help tremendously :
  - It will provide the pre-built applications that can be easily customized for the customers
  - It will manage all hardware and software for the customers
  - It can provide dynamic provisioning & scale (Elastic Computing) instantly upon requests
- Benefits for the customers:
  - No need to hire a single IT and software staff
  - No need to invest in hardware and software
  - The website design and creation is done quickly and efficiently by the professionals
  - Leverage the powerful and proven pre-built applications / modules.

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Containerization

分 Container-ization: Packaging + Standardization

- The Problems with Cloud deployment and portability
  - DevOps requires quick and reliable deployment from Dev to Test to Production
  - Customers might want to migrate their app from one vendor to another (e.g. Amazon to Google)
- Are the applications easy to move from one cloud to another?
  - Not quite!! Because
    - Applications have to be run on the exact same runtime envs AND
    - The runtime envs usually differs on different clouds.
  - A real example :
    - When we try to duplicate a PaaS web hosting env on the Aliyun Silicon Valley datacenter. We find it is very hard to make it identical to our Beijing datacenter. e.g.
      - The Apache is not available on Silicon Valley datacenter, instead of we have to use NGinx web server
      - The database version is different too.
      - There are other configuration issues.

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Containerization

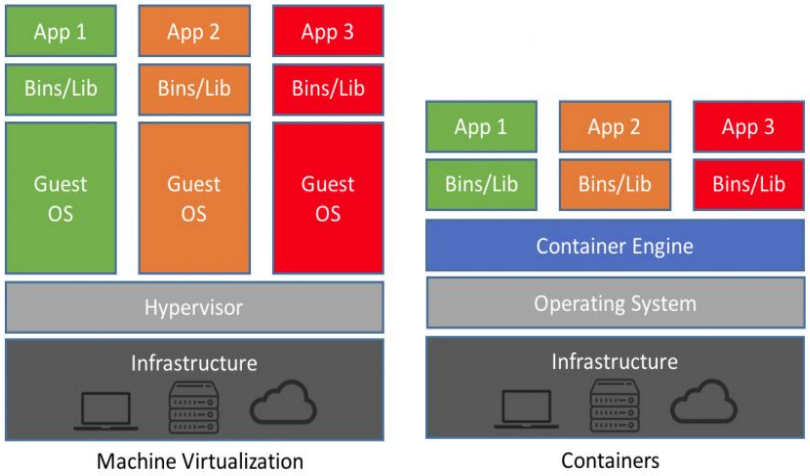
分 Container -ization: Packaging + Standardization

- In short, moving applications from one cloud to another is HARD
- Containerization is born for addressing this issue
- Think of what a real container does when moving goods from China to US
  - In old days without containers, you have to load the goods piece by piece on a truck and unload and reload piece by piece to a freight train and do the same for a ship … and all over again at the other end.
  - With containers, just load your goods in a container and it will be shipped fast and with fewer problems on the way.

Containerization

分 Container -ization: Packaging + Standardization

- How containers helps :
  - Packaging : everything is packed together. No need to move and reassemble piece by piece.
  - Standardization : the container is designed in standard size and weight etc. It can be easily ported from trucks to trains to ships without any problems.
- Containers vs Virtual Machines -
  - Containers provide a way to virtualize an OS so that multiple workloads can run on a single OS instance.
  - With VMs, the hardware is being virtualized to run multiple OS instances.
  - Containers are lightweight, fast vs VMs.



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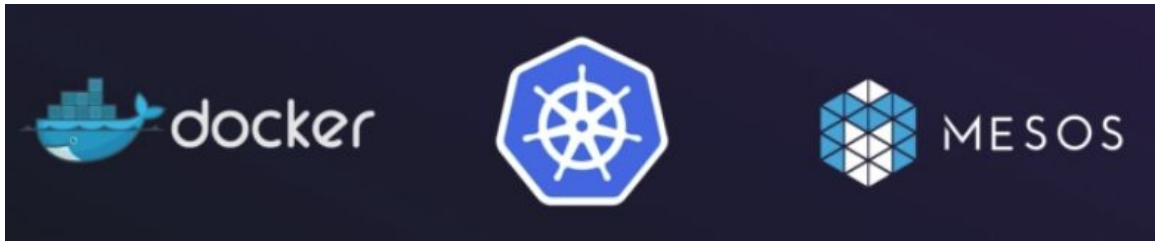
Container Management & Orchestration

合 Container Mgmt Platforms:
Docker etc.

- Challenge :
  - 100 servers;
  - 10 VMs on each server;
  - 10 containers on each VM
  - 10,000 containers total to manage!
- Container Management Platform Automation :
  - Self-discovery
  - Self-repair
  - Auto-scaling



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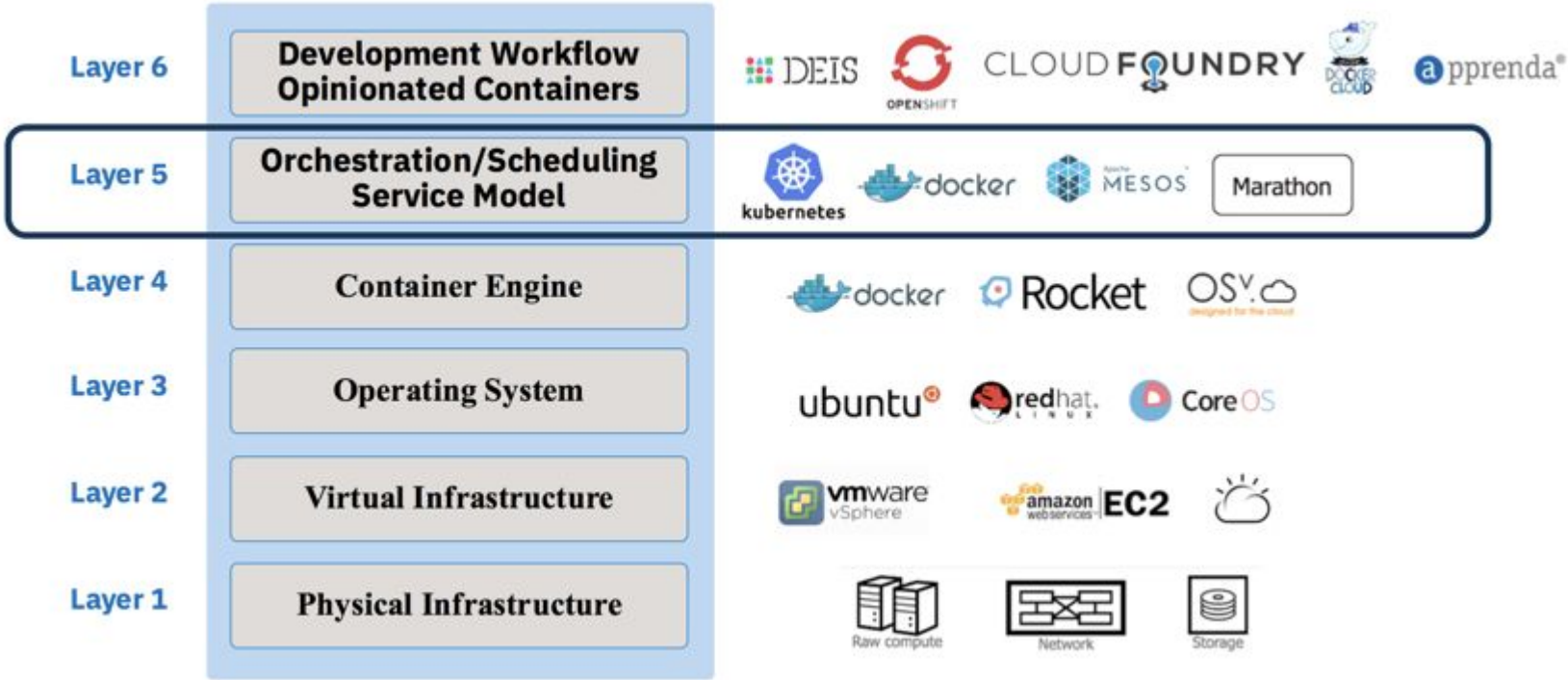
Container Management Layer



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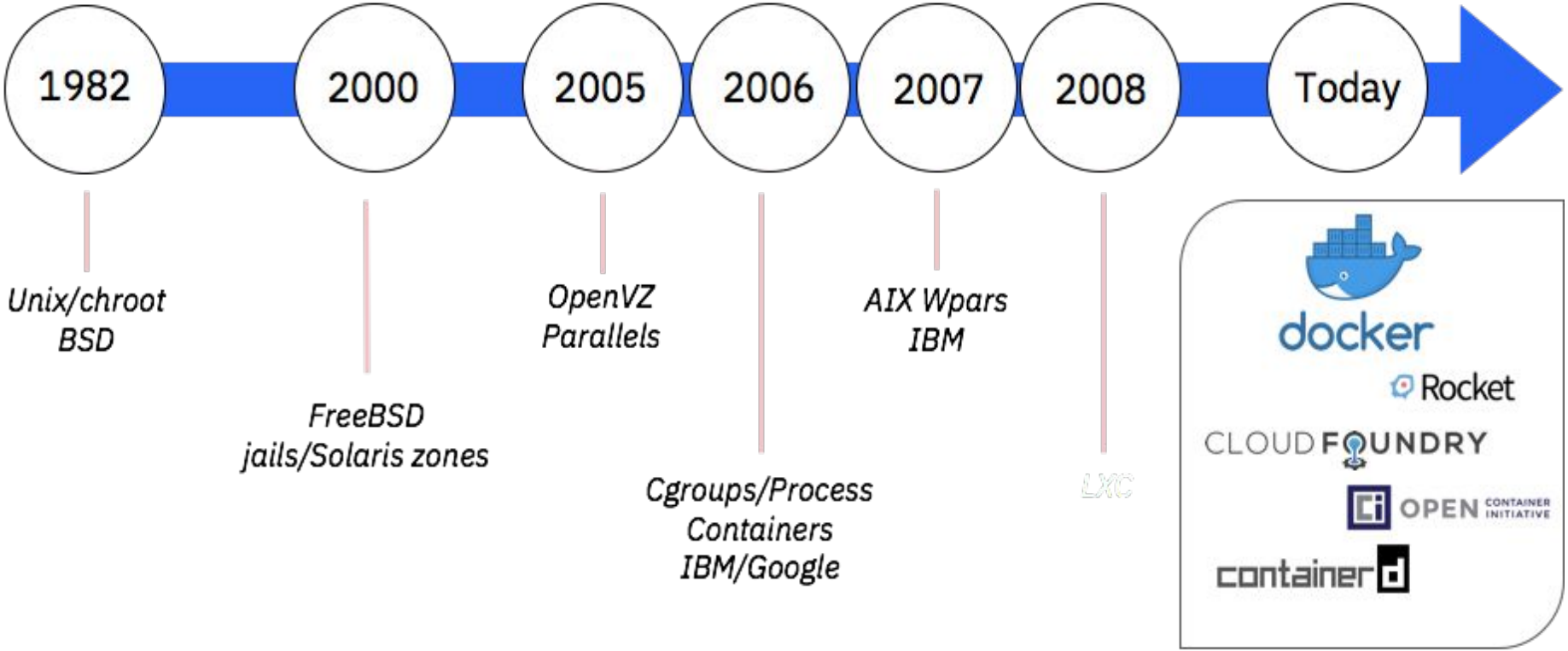
A Brief Container History



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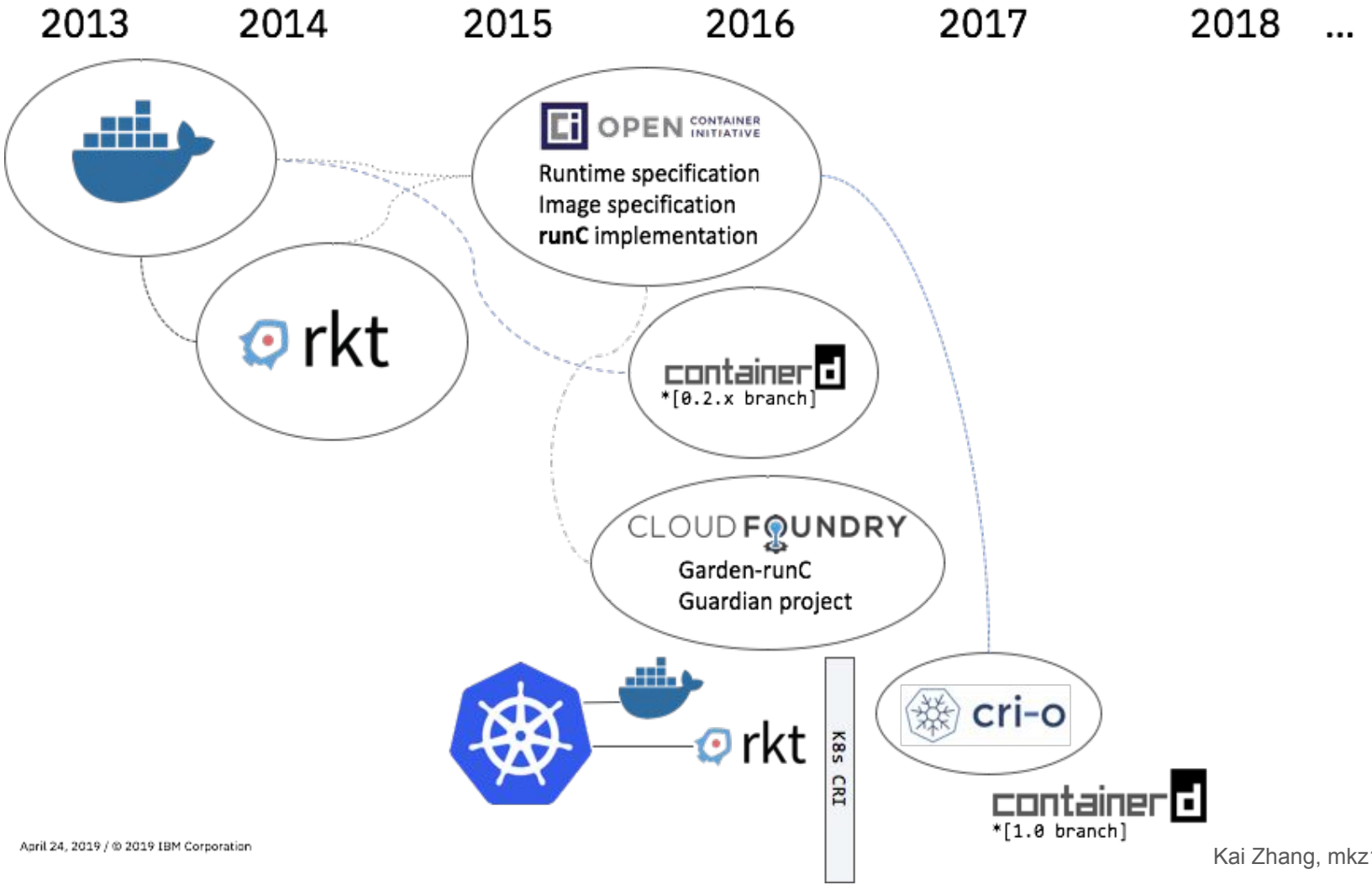

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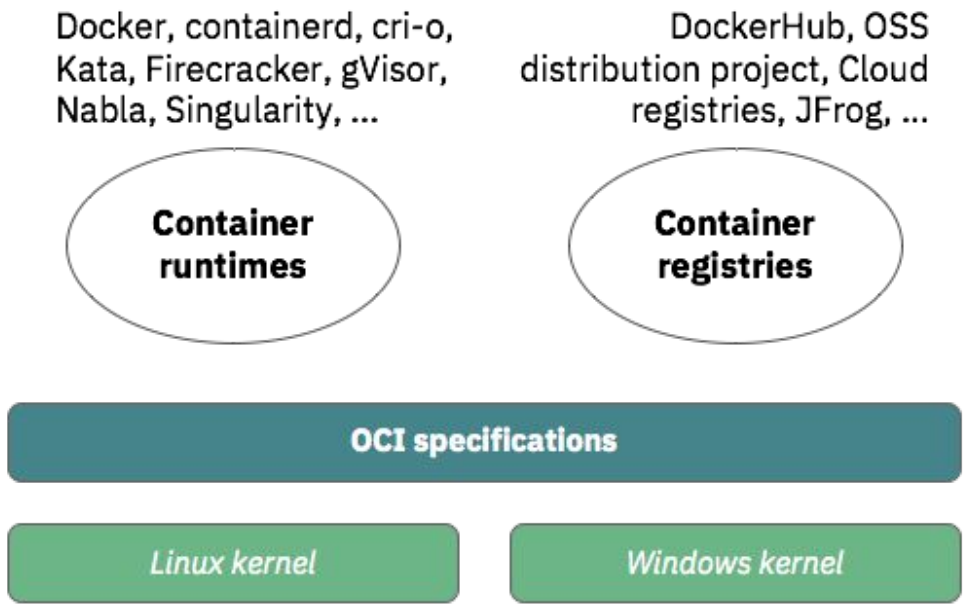
A Standard Container Substrate



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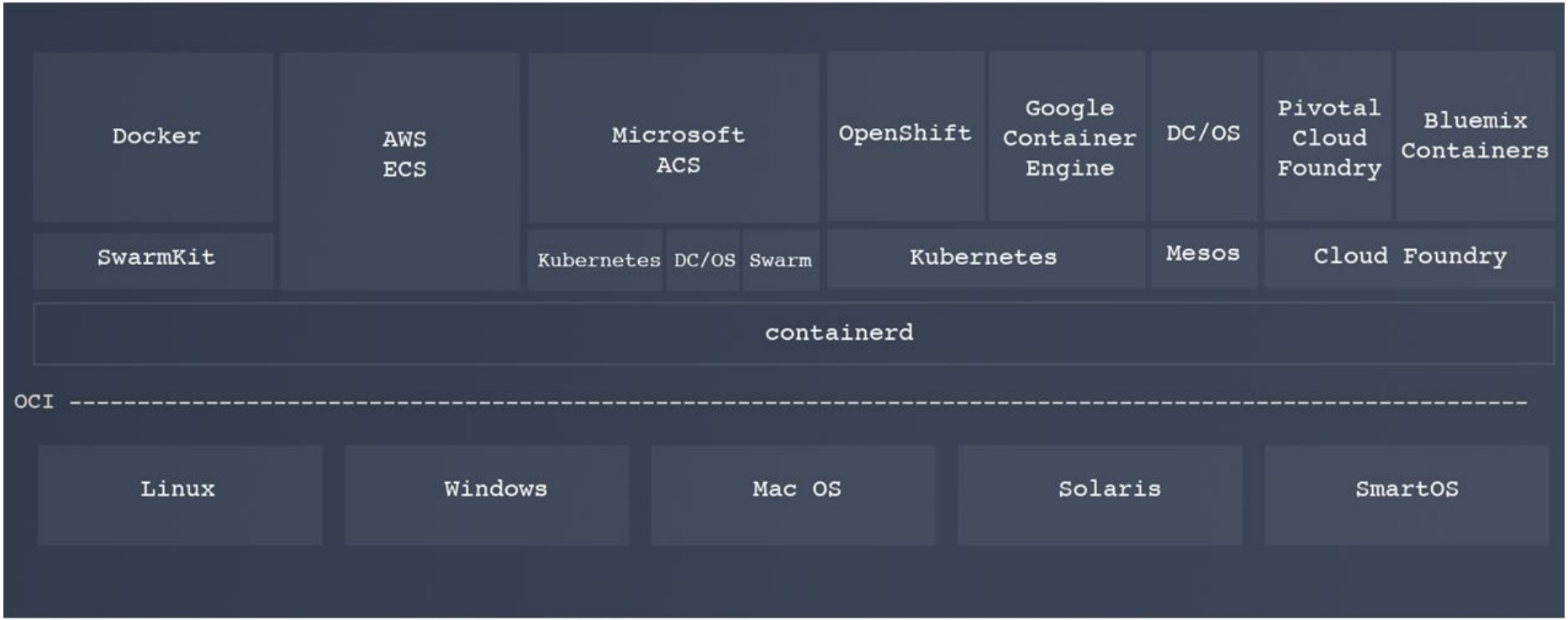
containerd's Role in Container Ecosystem



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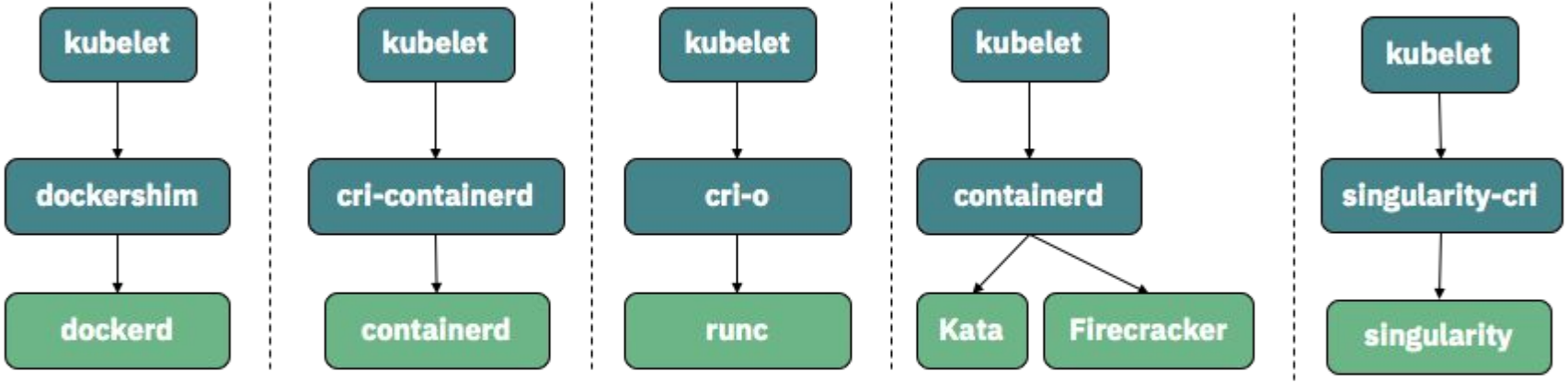
What CRI Runtimes Exist?



kubelet --container-runtime {string}
--container-runtime-endpoint {string}

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CRI Implementations

- A stable, core, performant core container runtime for the cloud
- Has a CRI implementation, and is a CNCF graduated project

- "all the runtime Kubernetes needs and nothing more"; RH created
- CRI implementation over runc and 2 open libraries; K8s incubator

- Intel Clear Containers + Hyper.sh combined project
- Lightweight virtualization (KVM/qemu) under cri-o and containerd

- Amazon open source project announced Nov 2018; lightweight virt.
- Uses Rust-based VMM instead of qemu; plugs into containerd

- CRI implementation over Sylabs Singularity runtime project
- Userbase traditionally from academia/HPC use cases

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CRI Product Landscape

- **GKE**: containerd-based K8s clusters in **beta**/selectable; default is **Docker**
- **IBM Cloud IKS**: containerd-based clusters in **production** (all versions)
- **Azure**: OSS acs-engine includes containerd; AKS uses **Docker**; (but CRI-O for OpenShift deployment)
- **Amazon**: EKS uses **Docker by default**; Firecracker using **containerd**
- **CloudFoundry**: Eirini project (CF on K8s) using **containerd**; pre-Eirini (non-K8s-based) used **runc**, now **containerd**
- **OpenShift**: prior versions used RHEL-Docker (1.12/13); **cri-o** GA in OpenShift during 2018
- **ICP**: IBM private cloud offering **defaults to Docker**; **containerd** in tech preview

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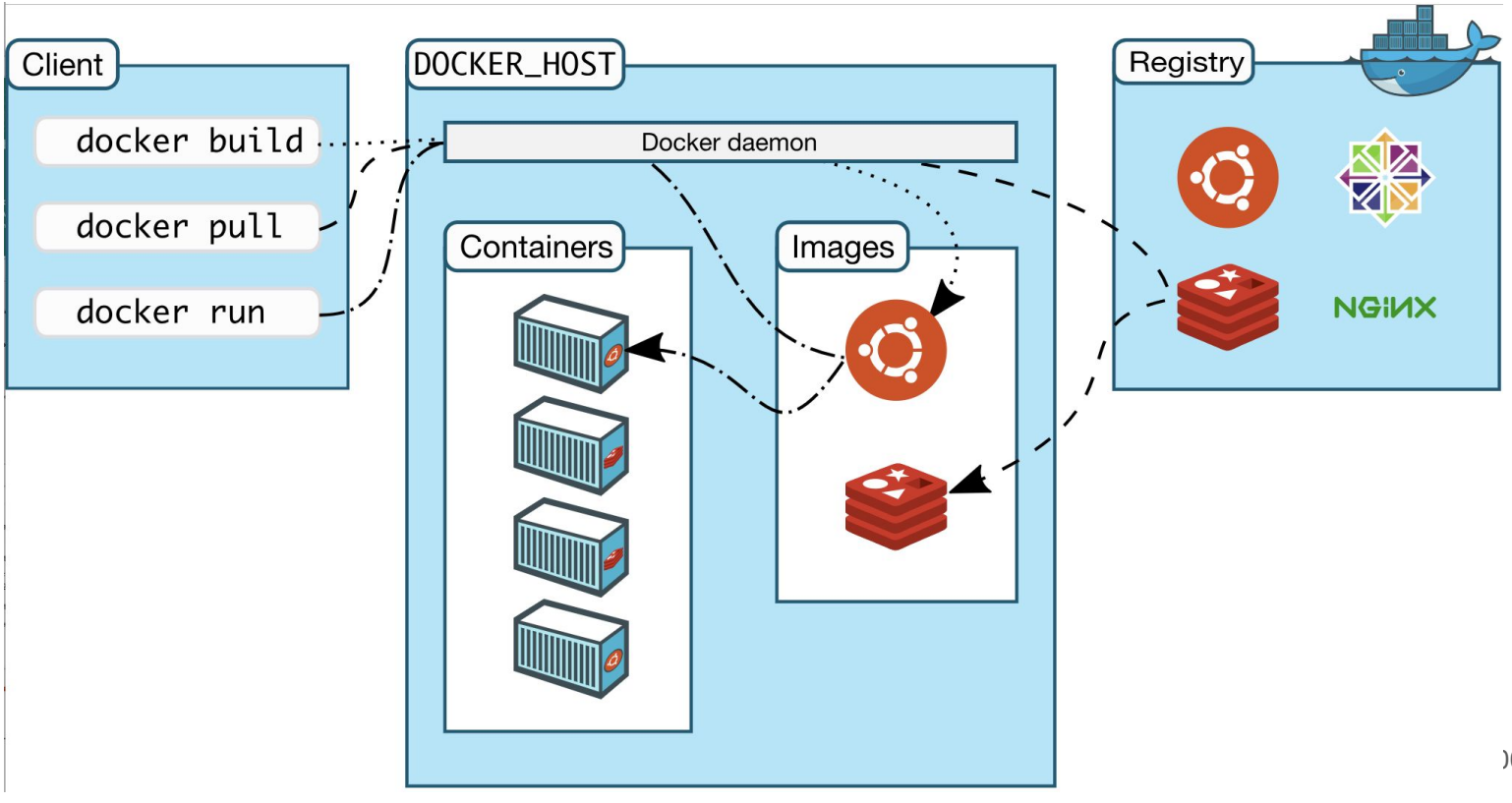
Docker Architecture



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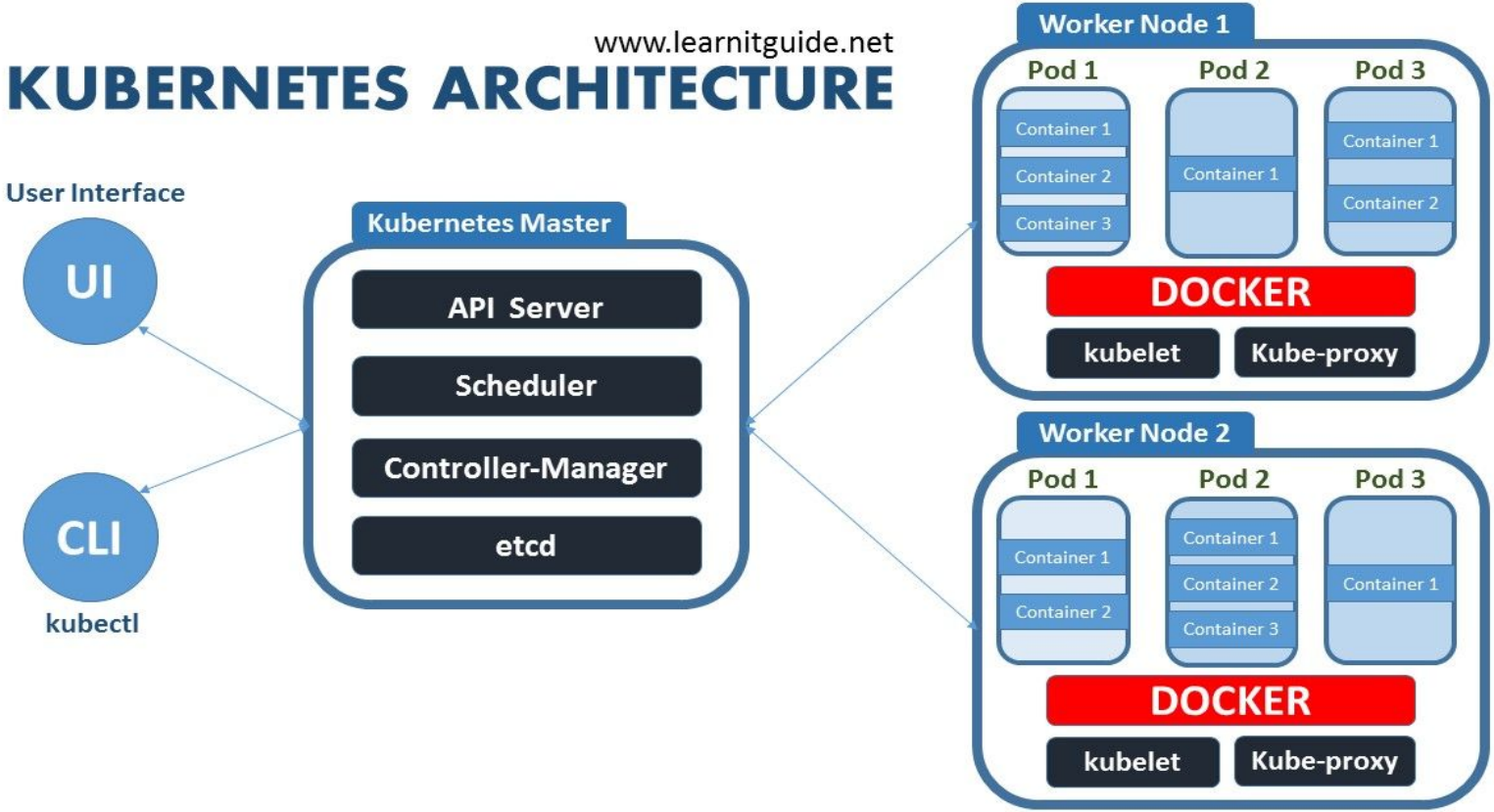
KUBERNETES ARCHITECTURE



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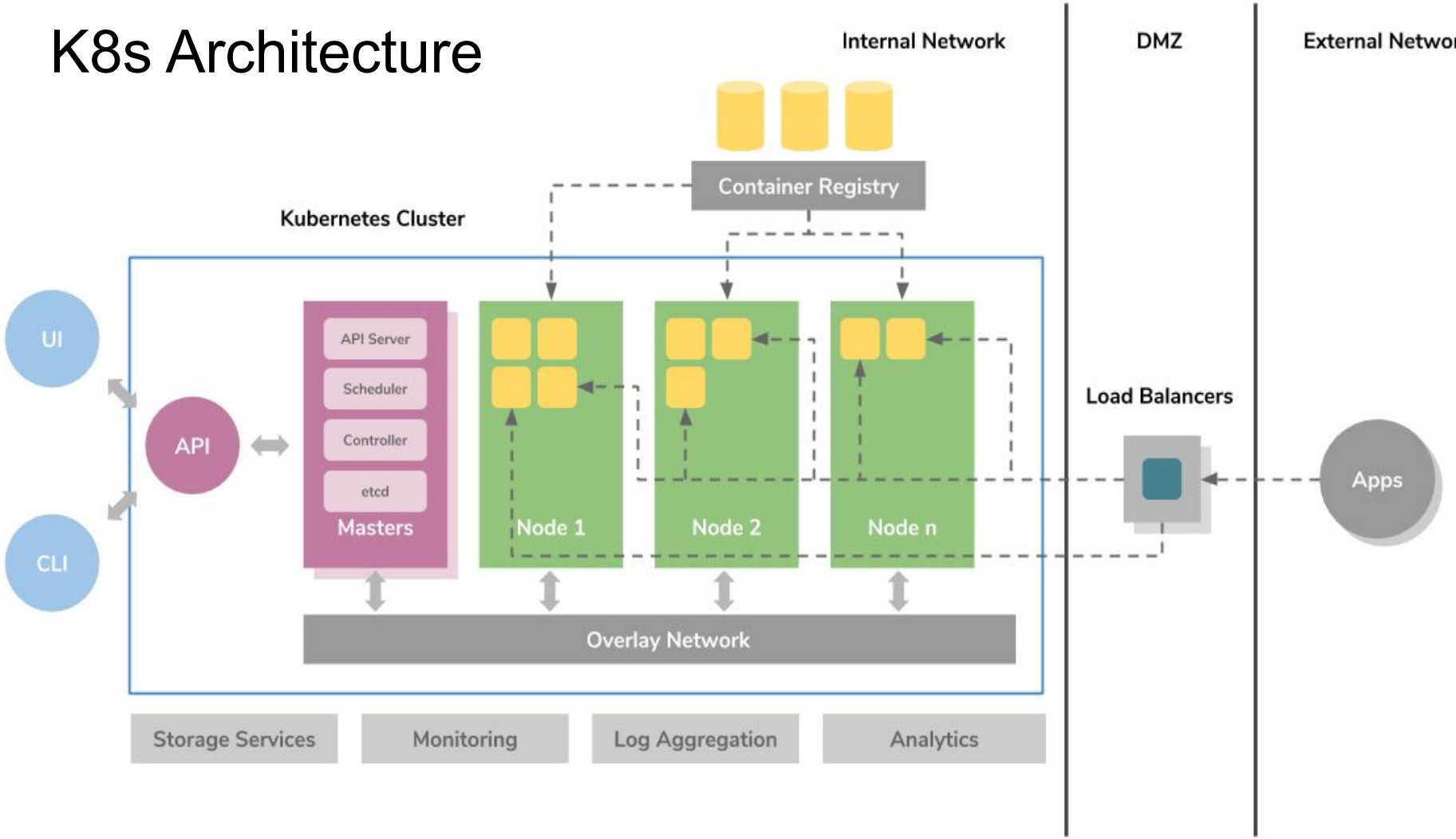
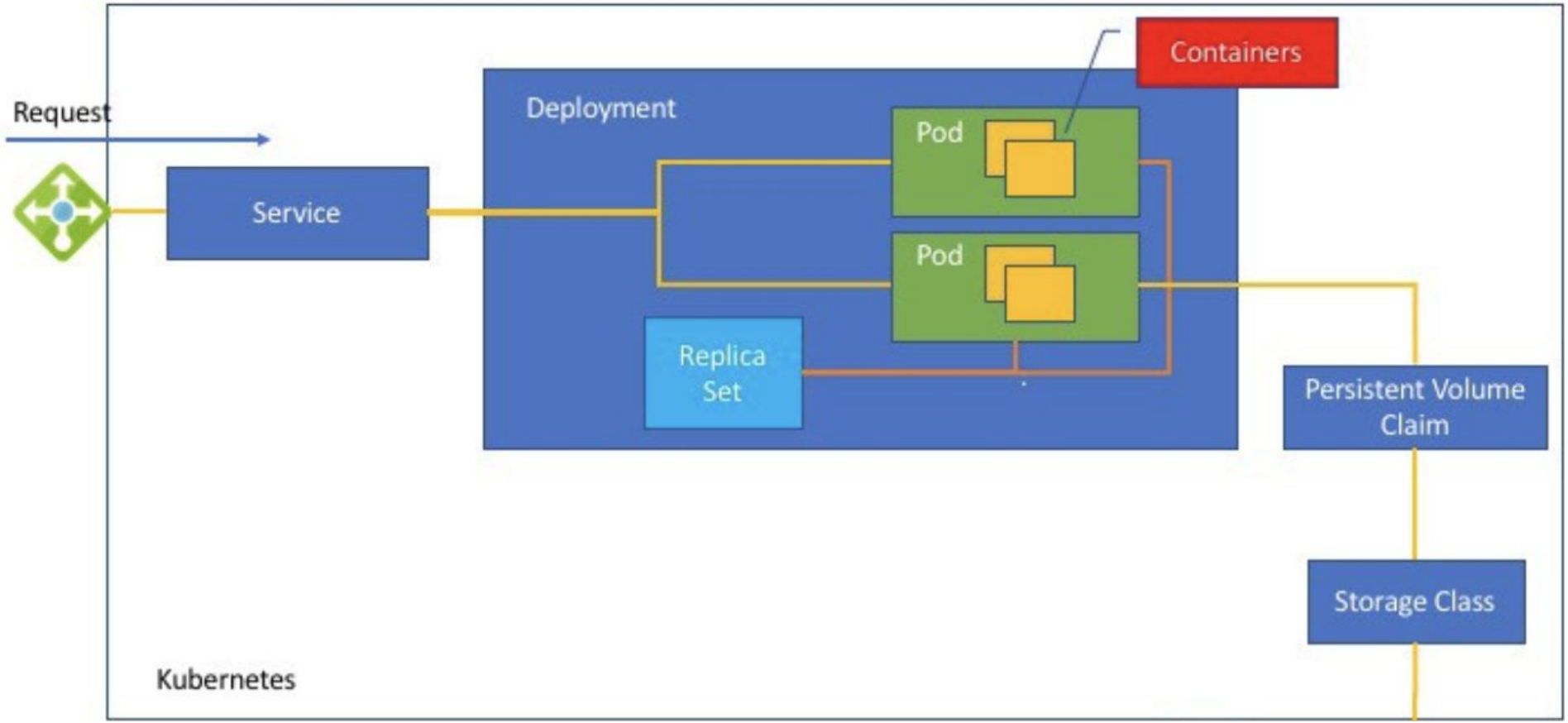
K8s Architecture



Kubernetes Objects



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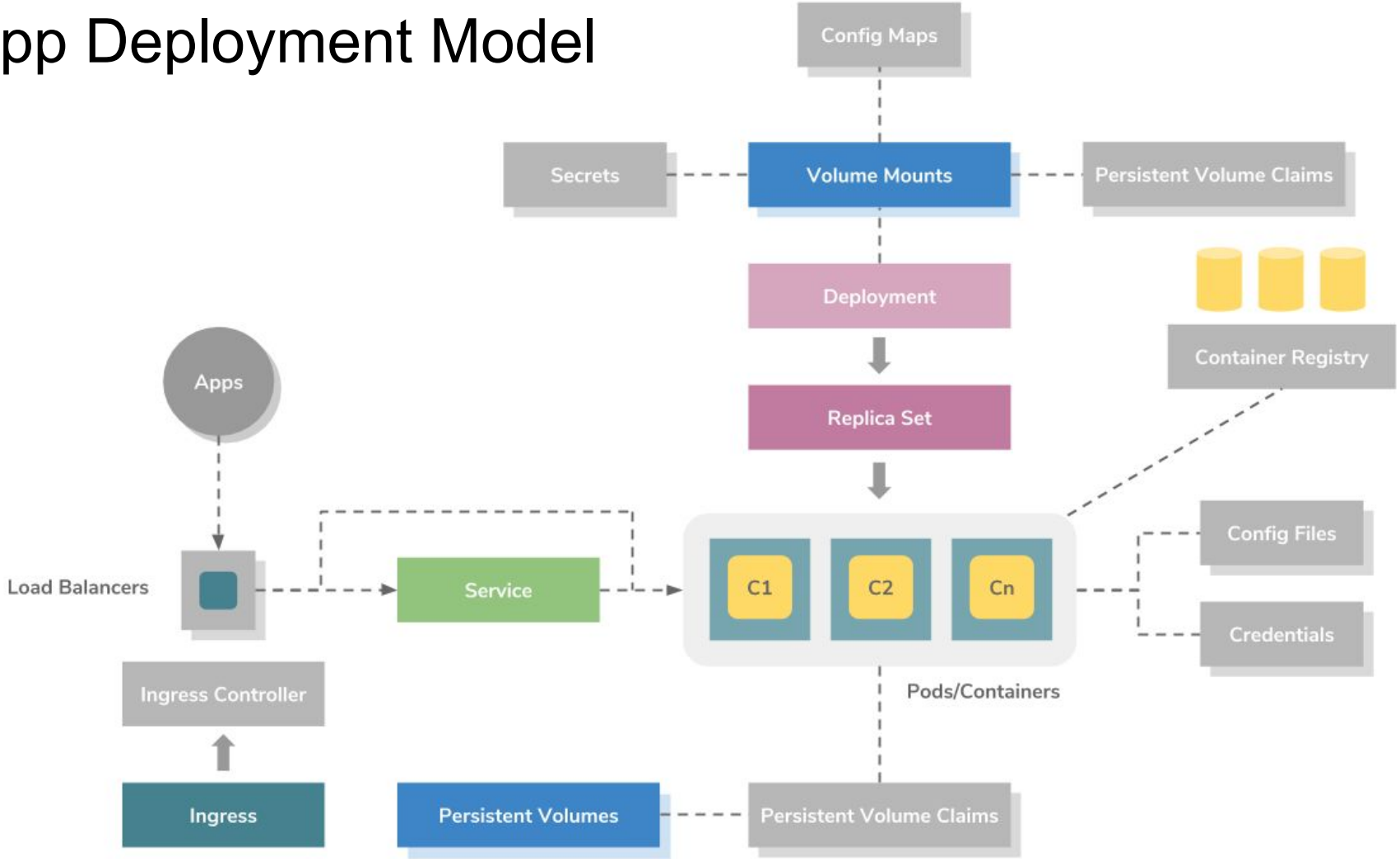
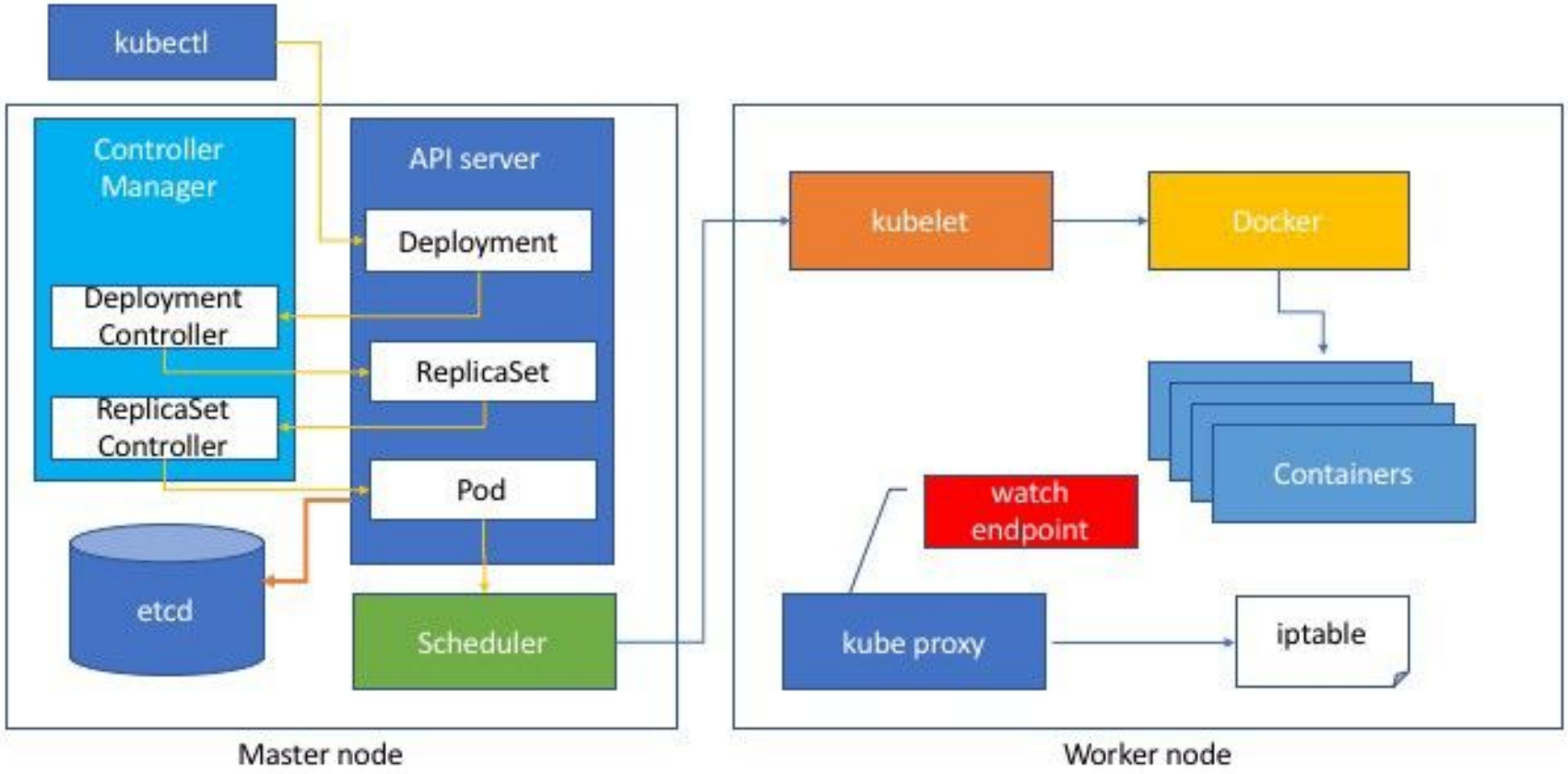
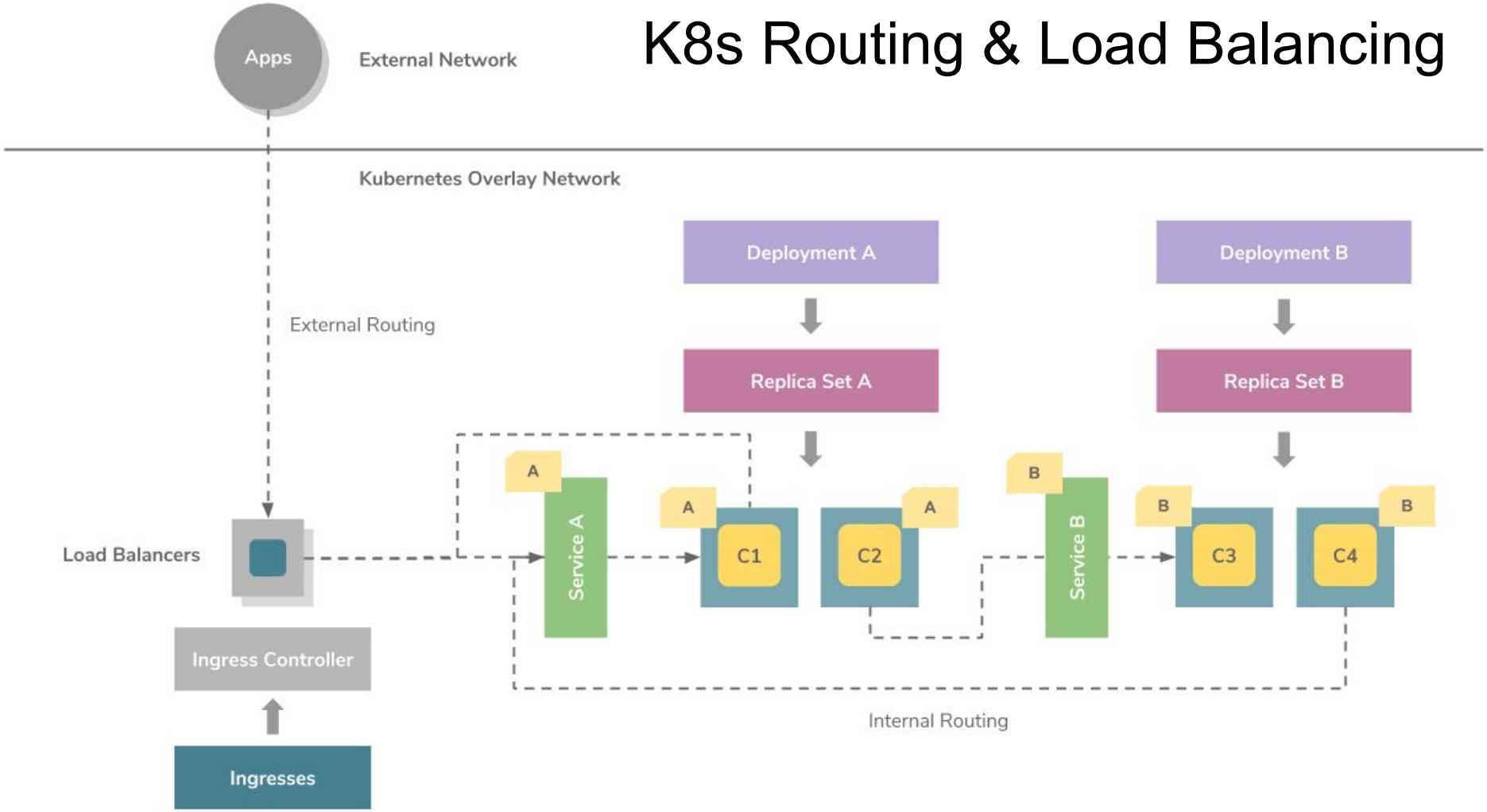
App Deployment Model



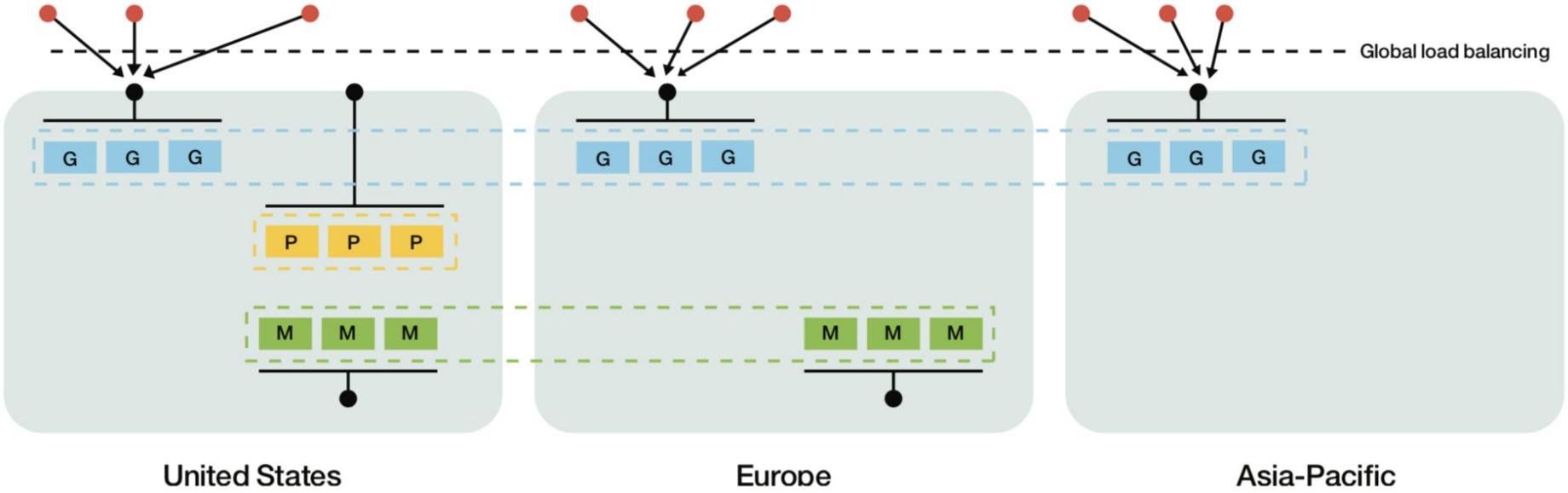
Kubernetes App Deployment Flow



K8s Routing & Load Balancing



Kubernetes High Availability Solution Architecture



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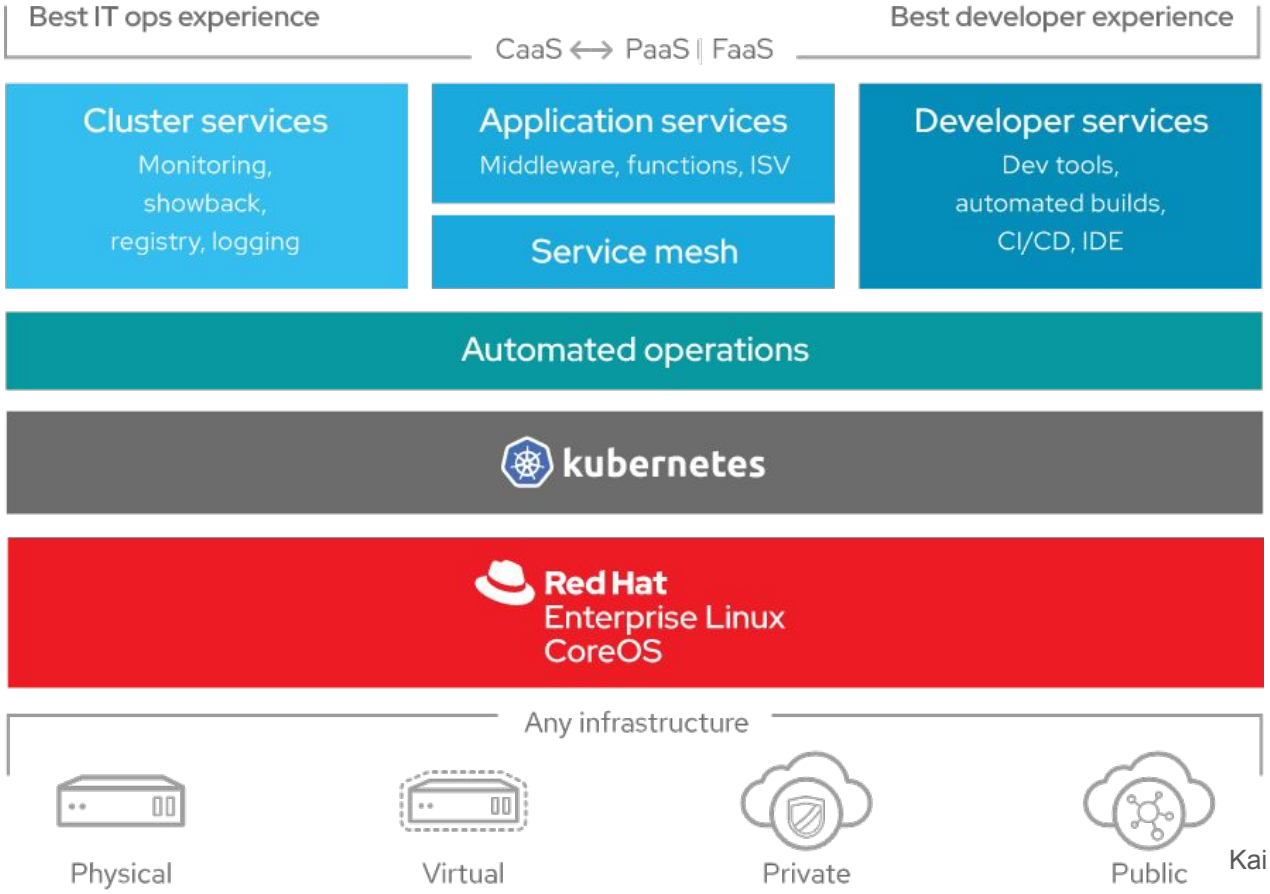
OpenShift a hybrid cloud, enterprise Kubernetes application platform



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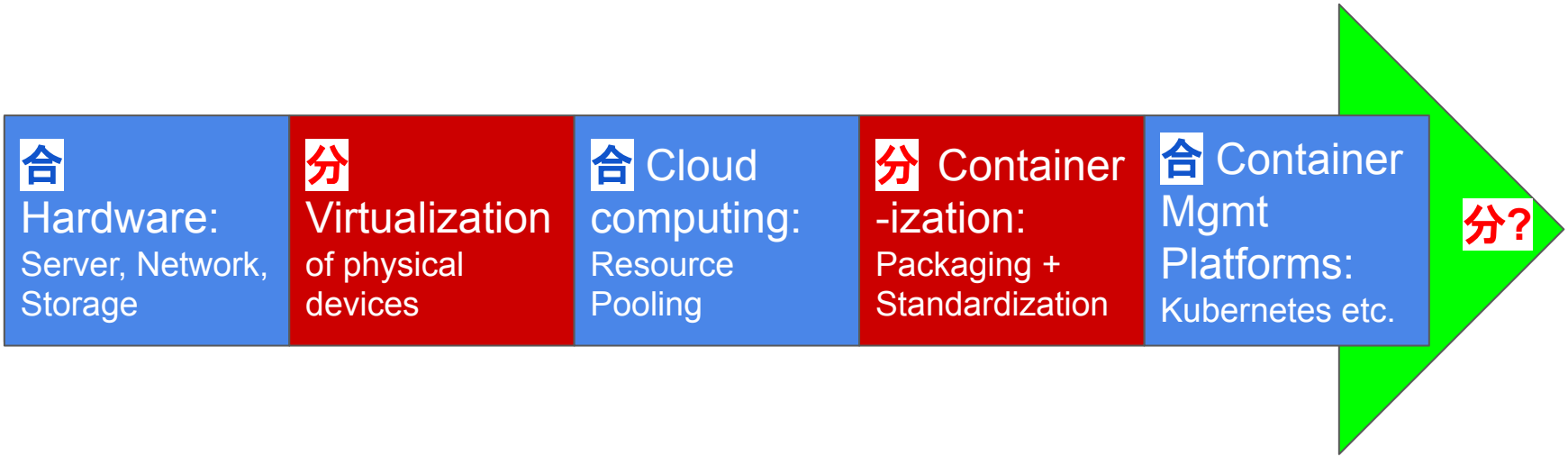
Thank YOU! And time to separate ...

“分久必合，合久必分”

A long-lasting separation is always followed by a reunion; vice versa!



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Resources

- Docker sites:
  - https://www.docker.com/ Official site
  - https://hub.docker.com Registry for container images
  - Docker Essentials: A Developer Introduction https://cognitiveclass.ai/courses/docker-essentials
  - A simple, interactive and fun **playground to learn Docker** https://labs.play-with-docker.com/
- Kubernetes Sites:
  - https://kubernetes.io/ Official site, kubectl cmd reference doc
  - A Beginner's Guide to Kubernetes
  - The Illustrated Children's Guide to Kubernetes https://www.youtube.com/watch?v=4ht22ReBjno
  - http://kubernetesbyexample.com/ A hands-on introduction to Kubernetes by examples
  - The Kubernetes Cheat Sheet
  - A simple, interactive and fun **playground to learn Kubernetes** https://labs.play-with-k8s.com/
  - Learn Kubernetes w/ hands labs and scenarios https://www.katacoda.com/courses/kubernetes
- Cloud Native Computing Foundation https://www.cncf.io/projects/
  - **CNCF Trail Map** https://github.com/cncf/landscape/blob/master/README.md#trail-map
  - **Cloud Native Interactive Landscape** https://landscape.cncf.io/

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