import type { State, Padding } from "../types";

import type { Placement, ComputedPlacement, Boundary, RootBoundary } from "../enums";

declare type Options = {

placement: Placement;

padding: Padding;

boundary: Boundary;

rootBoundary: RootBoundary;

flipVariations: boolean;

allowedAutoPlacements?: Array<Placement>;

};

export default function computeAutoPlacement(state: Partial<State>, options?: Options): Array<ComputedPlacement>;

export {};