

Package ‘twig’

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Title For Streamlining Decision and Economic Evaluation Models using
Grammar of Modeling

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Description Provides tools for building decision and cost-effectiveness analyses models. It enables users to write these models in a concise way, simulate outcomes including probabilistic analyses efficiently using parallel processes and produce results.

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Imports ggplot2, parallel, foreach, utils, stats, reshape2, abind,
doParallel

Suggests knitr, rmarkdown

VignetteBuilder knitr

NeedsCompilation no

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<code>+.twig_class</code>	<i>Define a method for the + operator for twig objects</i>
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Description

Adds layers to the twig object. If a states layer is added, the twig object is treated as a Markov model.

Usage

```
## S3 method for class 'twig_class'
twig_obj + layer
```

Arguments

<code>twig_obj</code>	A twig object created by the twig function.
<code>layer</code>	A layer to be added to the twig object.

Details

This method allows layers to be added to a twig object using the + operator.

Value

The modified twig object with the new layer added.

Examples

```
twig_obj <- twig() +
  decisions(names = c(StandardOfCare, StrategyA, StrategyB, StrategyAB))
```

<code>calculate_icers</code>	<i>Calculate Incremental Cost-Effectiveness Ratios (ICERs)</i>
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Description

This function calculates the Incremental Cost-Effectiveness Ratios (ICERs) for a set of strategies based on their costs and effects.

Usage

```
calculate_icers(rewards_summary, col_names = c("cost", "utility"))
```

Arguments

<code>rewards_summary</code>	A matrix or data frame containing the summary statistics of the rewards. It must have columns for cost and utility.
<code>col_names</code>	A character vector specifying the names of the columns for cost and utility. Default is <code>c("cost", "utility")</code> .

Value

A data frame with the following columns:

- **decision**: The name of the strategy.
- **cost**: The cost of the strategy.
- **utility**: The effect (utility) of the strategy.
- **inc_cost**: The incremental cost compared to the next less effective strategy.
- **inc_utility**: The incremental effect compared to the next less effective strategy.
- **ICER**: The Incremental Cost-Effectiveness Ratio.
- **status**: The dominance status of the strategy (ND = non-dominated, D = dominated, ED = extendedly dominated).

Examples

```
rewards_summary <- matrix(c(100, 200, 0.5, 0.7), ncol = 2,
                           dimnames = list(c("Strategy A", "Strategy B"),
                                             c("cost", "utility")))
calculate_icers(rewards_summary)
```

decisions

Add decisions to a twig

Description

Add decisions to a twig

Usage

```
decisions(names)
```

Arguments

names decision names, a character vector of decision names. They don't need to be included in quotes.

Value

a twig layer with decision names

Examples

```
decisions(names = c(A, B, C))
decisions(names = c("A", "B", "C"))
```

payoffs	<i>Add payoffs to a twig object</i>
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Description

This function creates a payoffs layer that can be added to a twig object. The payoffs layer defines the payoffs and their associated discount rates.

Usage

```
payoffs(names, discount_rates = NULL)
```

Arguments

names	A character vector of payoff function names. They don't need to be included in quotes.
discount_rates	A numeric vector of discount rates for each payoff. If NULL, a discount rate of 0 is assumed for each payoff. discount_rates must have the same length as payoff names.

Value

A list representing the payoffs layer.

Examples

```
payoffs_layer <- payoffs(names = c(cost, effectiveness), discount_rates = c(0.03, 0.03))
```

plot_ceac	<i>Plot Cost-Effectiveness Acceptability Curve (CEAC)</i>
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Description

This function plots the Cost-Effectiveness Acceptability Curve (CEAC) for a set of strategies based on their costs and utilities.

Usage

```
plot_ceac(rewards_sim, wtp_range, col_names = c("cost", "utility"))
```

Arguments

rewards_sim	A 3D array containing the simulated rewards. The dimensions should be decision, reward (cost and utility), and simulation.
wtp_range	A numeric vector specifying the range of willingness to pay (WTP) thresholds.
col_names	A character vector specifying the names of the columns for cost and utility. Default is c("cost", "utility").

Value

A ggplot object representing the CEAC.

Examples

```
# Example rewards simulation array
rewards_sim <- array(
  data = c(1000, 2000, 1500, 0.8, 0.85, 0.82, 1000, 2000, 1500, 0.8, 0.85, 0.82),
  dim = c(3, 2, 2),
  dimnames = list(c("StrategyA", "StrategyB", "StrategyC"), c("cost", "utility"), NULL)
)

# Define WTP range
wtp_range <- seq(0, 100000, by = 1000)

# Plot CEAC
ceac_plot <- plot_ceac(rewards_sim, wtp_range)
print(ceac_plot)
```

 prob2rate

Convert Probability to Rate

Description

This function converts a probability to a rate using the formula $-\log(1 - \text{prob})$.

Usage

```
prob2rate(prob)
```

Arguments

prob A numeric value representing the probability.

Value

A numeric value representing the rate.

Examples

```
prob <- 0.1
rate <- prob2rate(prob)
print(rate)
```

`rate2prob`*Convert Rate to Probability*

Description

This function converts a rate to a probability using the formula $1 - \exp(-\text{rate})$.

Usage

```
rate2prob(rate)
```

Arguments

`rate` A numeric value representing the rate.

Value

A numeric value representing the probability.

Examples

```
rate <- 0.1
prob <- rate2prob(rate)
print(prob)
```

`run_twig`*Run a twig model*

Description

This function runs a twig model, which can be either a decision tree or a Markov model.

Usage

```
run_twig(
  twig_obj,
  params,
  n_cycles = NULL,
  verbose = FALSE,
  parallel = FALSE,
  offset_trace_cycle = 1,
  ncore = NULL,
  progress_bar = TRUE
)
```

Arguments

twig_obj	A twig object created by the twig function.
params	A data frame or list of parameters to be used in the model.
n_cycles	An integer specifying the number of cycles for a Markov model. Default is NULL.
verbose	A logical value indicating whether to print detailed output. Default is FALSE.
parallel	A logical value indicating whether to run the model in parallel. Default is FALSE.
offset_trace_cycle	An integer specifying the offset trace cycle. Default is 1. This is used to adjust the cycle number in the trace output. If set to 0, the initial state distribution will be used as the first cycle. If set to 1, the initial state distribution will be ignored in the Markov trace. In both situations, the total number of cycles will be the same as the input n_cycles.
ncore	An integer specifying the number of cores to use for parallel processing. Default is total number of cores - 1.
progress_bar	A logical value indicating whether to display a progress bar. Default is TRUE.

Value

A list containing the results of the model run. The list includes the following elements:

- mean_ev A matrix of size decision x reward containing the mean expected values (EV)s across simulations if params is a data.frame with more than 1 row.
- sim_ev An array of size decision x reward x simulation containing the simulated expected values (EV) by simulation.

The following will also be returned if verbose is TRUE for Markov models:

- sim: The simulation ID. If params is a dataset, only the first simulation will be used (sim = 1).
- evaluated_funs: A list of dataframes of evaluated functions. Each function returns a data frame enumerating the dependencies of the function along with the value returned by that function for each combination of values.
- evaluated_prob_funs_combined: A data frame containing the evaluated probability function values for each state, cycle, decision, and event that are merged into a single dataframe.
- path_event_options: A data frame of the event options along each path. Rows = paths, columns = event_options.
- path_probs: A data frame containing the path probabilities for each state, cycle, and decision.
- event_probs: A data frame containing the event options along each path and the destination.
- markov_trans_probs: An array containing the transition probabilities for each origin state, destination state, cycle, and decision.
- markov_trace: An array containing the Markov trace for each cycle, state, and decision.
- cycle_rewards: An array containing the rewards for each cycle, state, decision, and reward.
- cycle_ev: An array containing the Expected Value (EV) for each cycle, state, decision and reward. $\text{cycle_ev} = \text{markov_trace} * \text{cycle_rewards}$.
- sim_ev: A matrix of total expected values (EV) of size decision x rewards.
- mean_ev: A matrix of mean expected values (EV) across simulations. Since this is for a single simulation, $\text{mean_ev} = \text{sim_ev}$.

The following will also be returned if verbose is TRUE for decision trees:

- `sim`: The simulation ID. If `params` is a dataset, only the first simulation will be used (`sim = 1`).
- `evaluated_funs`: A list of dataframes of evaluated functions. Each function returns a data frame enumerating the dependencies of the function along with the value returned by that function for each combination of values.
- `evaluated_prob_funs_combined`: A data frame of the probability function values evaluated by decision and events harmonized to the same combinations of decisions and events across all probability functions.
- `event_probs`: A data frame containing the probability of event options by decision.
- `outcome_probs`: A matrix of outcome probabilities. Outcomes are the terminal event transitions of size decision x outcomes.
- `path_event_options`: A data frame of the event options along each path. Rows = paths, columns = events.
- `path_probs`: A matrix containing the path probabilities of size decision x paths.
- `path_rewards`: An array containing the path rewards of size decision x paths x rewards. Paths are indexed by their final outcomes in the twig and a key to event options is provided in `path_event_options`.
- `path_ev`: An array containing the path expected values (EV) = `path_probs` x `path_rewards`. This is also of size decision x paths x rewards.
- `sim_ev`: A matrix of total expected values (EV) of size decision x rewards.
- `mean_ev`: A matrix of mean expected values (EV) across simulations. Since this is for a single simulation, `mean_ev = sim_ev`.

See Also

[Getting started guide and vignettes](#)

Examples

```
## Not run:
run_twig(mytwig, params, n_cycles = 10)
# see the vignettes for more examples

## End(Not run)
```

states

Add Markov states to a twig

Description

Add Markov states to a twig

Usage

```
states(names, init_probs, max_cycles = NULL)
```

Arguments

<code>names</code>	... a character vector of Markov state names. They don't need to be included in quotes.
<code>init_probs</code>	... a vector of initial probs, these could be numeric or function names. The functions can depend on the decision and variables in the <code>params</code> list of <code>dataframe</code> . One of these can be leftover for the remaining probability in that event. <code>init_probs</code> must have the same length as state names.
<code>max_cycles</code>	... optional max tunnel lengths (tunnel length). This defines the duration allowable in each state. If ignored a length of 1 is assumed. #' <code>max_cycles</code> if provided must have the same length as state names.

Value

a twig layer with Markov state names

Examples

```
states(names = c(H,S,D),
       init_probs = c(0.5, prob_fun, leftover),
       max_cycles = c(1, 2, 1))
```

twig

Create a new twig object

Description

This function initializes a new twig object, which can be used to build Markov models and decision trees.

Usage

```
twig()
```

Value

A new twig object of class `decision_twig` and `twig_class` by default.

Examples

```
twig_obj <- twig()
# see vignettes for more
```

%out%	<i>Negation of %in% operator</i>
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Description

This function checks if elements of a vector are not in another vector.

Usage

```
x %out% table
```

Arguments

x	A vector of values to be checked.
table	A vector of values to be compared against.

Value

A logical vector indicating if the elements of x are not in table.

Examples

```
x <- c("A", "B", "C")
table <- c("B", "C", "D")
x %out% table
```