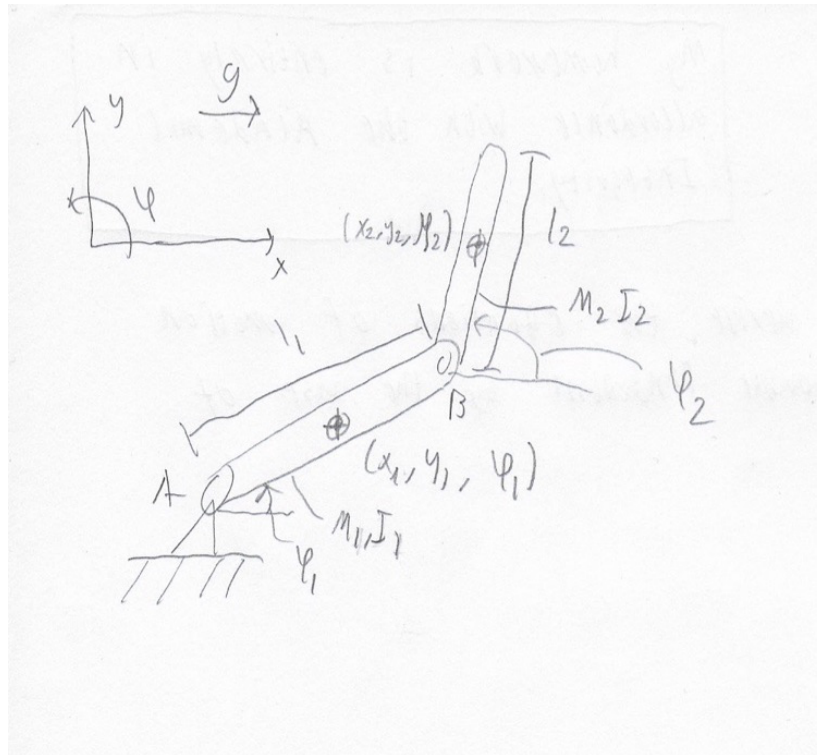


Multibody Dynamics B - Assignment 4

July 4, 2019

a)

In this assignment we are again exploring a double pendulum. We derive the equations of motion using the Lagrange method where we make use of the concept of energy. Using the Lagrange method we derive the potential and the kinetic energy in terms of the generalized coordinates and use that to define our equation of motion. Below we can see the system we are exploring.



Where

$$\rho = 670 \text{ kg/m}^3 \quad l = 0.6 \text{ m} \quad w = 50 \text{ mm} \quad t = 3 \text{ mm} \quad \text{and} \quad g = 9.81 \text{ m/s}^2$$

Now using the Lagrange method we use this equation to define our equation of motion

$$Q_j = \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right) - \frac{\partial T}{\partial q_j} + \frac{\partial V}{\partial q_j} \quad (1)$$

where T is the kinetic energy

$$T = 1/2 * \dot{x}_i * M_{ij} * \dot{x}_j$$

V is the potential energy,

$$-\frac{\partial V}{\partial x_i} + F_i = \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{x}_i} \right)$$

Q_j are the generalized forces and q_j are the generalized coordinates where the CoM coordinates x_i for the rigid bodies can be written as $x_i = x_i(q_j)$. Now our double pendulum system is a 2 DOF system, $n=2$ and $m=2$ which gives $n * 3 - m * 2 = 6 - 4 = 2DOF$. Thus we need to define two generalized coordinates. We choose φ_1 and φ_2 , see figure 1, as our generalized coordinates. The choice for these generalized coordinates are chosen for they can describe the configuration of the system completely. The kinematics problem is highly nonlinear and thus the generalized coordinates chosen need to describe the configuration uniquely in all positions, i.e. no two positions can be described with the same angles of φ_1 and φ_2 .

b)

Now we need to derive our equation of motion using the generalized coordinates we have chosen as well as using equation (1) above. First we need to calculate the CoM coordinates and velocities for the two bodies to find the kinetic and potential energy of the system. For body 1 we have

$$x_1 = l_1/2 * \cos(\varphi_1) \quad y_1 = l_1/2 * \sin(\varphi_1)$$

and for body 2 we have

$$x_2 = l_1 * \cos(\varphi_1) + l_2/2 * \cos(\varphi_2) \quad y_2 = l_1 * \sin(\varphi_1) + l_2/2 * \sin(\varphi_2)$$

and their velocities, for body 1

$$\dot{x}_1 = -1/2 * l_1 * \sin(\varphi_1) * \dot{\varphi}_1 \quad \dot{y}_1 = 1/2 * l_1 * \cos(\varphi_1) * \dot{\varphi}_1$$

and for body 2

$$\dot{x}_2 = -l_1 * \sin(\varphi_1) * \dot{\varphi}_1 - 1/2 * l_2 * \sin(\varphi_2) * \dot{\varphi}_2 \quad \dot{y}_2 = l_1 * \cos(\varphi_1) * \dot{\varphi}_1 + 1/2 * l_2 * \cos(\varphi_2) * \dot{\varphi}_2$$

This allowed us to calculate the kinetic energy,

$$T = 1/2 * m_1 * (\dot{x}_1^2 + \dot{y}_1^2) + 1/2 * m_2 * (\dot{x}_2^2 + \dot{y}_2^2)$$

and the potential energy

$$V = -m_1 * g * x_1 - m_2 * g * x_2 \quad (2)$$

Now we have our kinetic and potential energies, allowing us to compute the equation of motion using equation (1). We compute $\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right)$, $\frac{\partial T}{\partial q_j}$ and $\frac{\partial V}{\partial q_j}$ using Matlab. Now we know that $Q_j = 0$ since we assume all conservative forces are assumed collected in V, and thus we have our equation of motion which can be expressed in matrix form as

$$\mathbf{A} \begin{pmatrix} \ddot{\varphi}_1 \\ \ddot{\varphi}_2 \end{pmatrix} = \mathbf{B}$$

where matrix **A** is

$$\mathbf{A} = \begin{pmatrix} (l_1^2 * m_1 + 4 * l_1^2 * m_2)/4 & 2 * l_2 * m_2 * \cos(\varphi_1 - \varphi_2) * l_1/4 \\ l_2 * m_2 * 2 * l_1 * \cos(\varphi_1 - \varphi_2)/4 & l_2^2 * m_2/4 \end{pmatrix}$$

and **B** is

$$\mathbf{B} = -\frac{1}{4} \begin{pmatrix} l_1 * (2 * l_2 * m_2 * \sin(\varphi_1 - \varphi_2) * \dot{\varphi}_2^2 + 2 * g * m_2 * \sin(\varphi_1)) \\ l_2 * m_2 * (-2 * l_1 * \sin(\varphi_1 - \varphi_2) * \dot{\varphi}_1^2 + 2 * g * \sin(\varphi_2)) \end{pmatrix}$$

Now we solve for $\begin{pmatrix} \ddot{\varphi}_1 \\ \ddot{\varphi}_2 \end{pmatrix}$.

C) i)

For initial positions as $\varphi_1 = \varphi_1 = \pi/2$ and initial speeds $\dot{\varphi}_1 = \dot{\varphi}_1 = 0$ we get

$$\begin{pmatrix} \ddot{\varphi}_1 \\ \ddot{\varphi}_2 \end{pmatrix} = \begin{pmatrix} -20.99 & rad/s^2 \\ 6.9483 & rad/s^2 \end{pmatrix}$$

Now we can calculate the accelerations of body and body 2 in CoM coordinates, which gives us

$$\ddot{x}_1 = -1/2 * l_1 * (\cos(\varphi_1) * \dot{\varphi}_1^2 + \sin(\varphi_1) * \ddot{\varphi}_1) \quad \ddot{y}_1 = 1/2 * l_1 * (-\sin(\varphi_1) * \dot{\varphi}_1^2 + \cos(\varphi_1) * \ddot{\varphi}_1)$$

$$\ddot{x}_2 = -l_1 * (\cos(\varphi_1) * \dot{\varphi}_1^2 + \sin(\varphi_1) * \ddot{\varphi}_1) - l_2/2 * (\cos(\varphi_2) * \dot{\varphi}_2^2 + \sin(\varphi_2) * \ddot{\varphi}_2) \quad \ddot{y}_2 = -l_1 * (\sin(\varphi_1) * \dot{\varphi}_1^2 - \cos(\varphi_1) * \ddot{\varphi}_1) + l_2/2 * (\sin(\varphi_2) * \dot{\varphi}_2^2 - \cos(\varphi_2) * \ddot{\varphi}_2)$$

This gives us, where $\ddot{x}_j = [\ddot{x}_1 \ddot{y}_1 \ddot{\varphi}_1 \ddot{x}_2 \ddot{y}_2 \ddot{\varphi}_2]$

$$\ddot{x}_j = \begin{pmatrix} 6.2971 & m/s^2 \\ 0 & m/s^2 \\ -20.99 & rad/s^2 \\ 10.5097 & m/s^2 \\ 0 & m/s^2 \\ 6.9483 & rad/s^2 \end{pmatrix}$$

Which confers with what we got in HW1 b).

ii) For initial positions as $\varphi_1 = \varphi_1 = 0$ and initial speeds $\dot{\varphi}_1 = \dot{\varphi}_1 = 0$ we get, using same equations as above

$$\ddot{x}_j = \begin{pmatrix} 0 & m/s^2 \\ 0 & m/s^2 \\ 0 & rad/s^2 \\ 0 & m/s^2 \\ 0 & m/s^2 \\ 0 & rad/s^2 \end{pmatrix}$$

Which compares to what we got in HW1 c).

iii) For initial positions as $\varphi_1 = \varphi_1 = 0$ and initial speeds $\dot{\varphi}_1 = \dot{\varphi}_1 = \pi$ we get, using same equations as above

$$\ddot{x}_j = \begin{pmatrix} -2.9609 & m/s^2 \\ 0 & m/s^2 \\ 0 & rad/s^2 \\ -8.8826 & m/s^2 \\ 0 & m/s^2 \\ 0 & rad/s^2 \end{pmatrix}$$

Which compares to what we got in HW1 d).

d)

Now we have a spring element connected to the pendulum. For a passive element we can rewrite Lagrange equation as

$$Q_j = \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right) - \frac{\partial T}{\partial q_j} + \frac{\partial V}{\partial q_j} + C_{l,j} * \sigma_l$$

where $\sigma_l = K_s * C_s$ and

$$C_s = \sqrt{(x_1 + 1/6 * l_1 * \cos(\varphi_1) - (-l/2 * l_1))^2 + (y_1 + 1/6 * l_1 * \sin(\varphi_1) - 0)^2} - l_0$$

and $C_{l,j}$ is found using Matlab, by taking the jacobian with regard to φ_1 and φ_2 . This is added to the **B** matrix so it becomes

$$\mathbf{B} = -\frac{1}{4} \begin{pmatrix} l_1 * (2 * l_2 * m_2 * \sin(\varphi_1 - \varphi_2) * \dot{\varphi}_2^2 + 2 * g * m_2 * \sin(\varphi_1)) + C_{l,j} * \sigma_l * 4 \\ l_2 * m_2 * (-2 * l_1 * \sin(\varphi_1 - \varphi_2) * \dot{\varphi}_1^2 + 2 * g * \sin(\varphi_2)) \end{pmatrix}$$

For initial positions as $\varphi_1 = \varphi_1 = \pi/2$ and initial speeds $\dot{\varphi}_1 = \dot{\varphi}_1 = 0$ we get, using same equations as above for deriving accelerations

$$\ddot{x}_j = \begin{pmatrix} 2.1063 & m/s^2 \\ 0 & m/s^2 \\ -7.021 & rad/s^2 \\ 8.4034 & m/s^2 \\ 0 & m/s^2 \\ -13.9693 & rad/s^2 \end{pmatrix}$$

Which compares to what we got in HW3 a).

e)

Now we have a motor connected in position A, but no spring. This can be solved by adding a constrain in the Lagrange equation. This is of the form

$$Q_i - \frac{\partial V}{\partial q_j} = \frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right) - \frac{\partial T}{\partial q_j} + C_{k,i} \lambda_k \quad (3)$$

where we can write the generalized inertia forces as

$$\frac{d}{dt} \left(\frac{\partial T}{\partial \dot{q}_j} \right) - \frac{\partial T}{\partial q_j} = \bar{M}_{ij} \ddot{q}_j + h_i(q_j, \dot{q}_j)$$

where

$$h_i(q_j, \dot{q}_j) = (\bar{M}_{ij,k} - 1/2 * \bar{M}_{jk,i}) \dot{q}_j \dot{q}_k$$

and

$$\bar{M}_{ij} = x_{i,k} M_{ij} x_{j,l}$$

This can be written in matrix form as

$$\begin{pmatrix} \bar{M}_{ij} & C_{k,i} \\ C_{k,j} & 0_{kk} \end{pmatrix} \begin{pmatrix} \ddot{q}_j \\ \lambda_k \end{pmatrix} = \begin{pmatrix} Q_i - \frac{\partial V}{\partial q_j} - h_i \\ -C_{k,ij} \dot{q}_i \dot{q}_j \end{pmatrix}$$

Now the motor constraint is $C_1 = \varphi 1 - \omega t$, and we compute $C_{k,i}$, where $C_{k,j} = C_{k,i}^T$, and $-C_{k,ij} \dot{q}_i \dot{q}_j$ using Matlab. Solving this matrix and calculating the CoM accelerations like before we get

$$\ddot{x}_j = \begin{pmatrix} 0 & m/s^2 \\ -11.8435 & m/s^2 \\ 0 & rad/s^2 \\ 7.3575 & m/s^2 \\ -35.5306 & m/s^2 \\ -24.5250 & rad/s^2 \end{pmatrix}$$

and

$$\lambda_k = (-0.2662 \text{ N} * m)$$

Now the torque that the motor exerts is of course, following the prescribed motion laws;

$$\lambda_5 = \tau = -0.2662 \text{ N} * m$$

and then the power is

$$P = \tau * \omega = (-0.2662) * (-2 * \pi) = 1.6725 \text{ W}$$

f)

No solution.

g)

This can be achieved by adding to the system a higher order of DOF. Then you can implement those DOF, extra generalized coordinates, as constraint equations, in A and B, and solve them by using the Lagrange method for adding constraints, that is via the Lagrange multiplier method in the virtual power equation.

Appendix A

Matlab code

```
1 %% Set up EoM
2 % Set up variables
3 syms phi1 phi2
4 syms phid1 phid2 % for dx/dt I use xd etc
5 syms phidd1 phidd2
6 syms l1 l2 m1 m2 g
7
8 x=[phi1, phi2];
9 xd=[phid1, phid2];
10
11 x1=1/2*l1*cos(phi1);
12 y1=1/2*l1*sin(phi1);
13 x2=l1*cos(phi1)+l2/2*cos(phi2+phi1);
14 y2=l1*sin(phi1)+l2/2*sin(phi2+phi1);
15
16 xd1=-1/2*l1*sin(phi1)*phid1;
17 yd1=1/2*l1*cos(phi1)*phid1;
18 xd2=-l1*sin(phi1)*phid1-l2/2*sin(phi2)*(phid2);
19 yd2=l1*cos(phi1)*phid1+l2/2*cos(phi2)*(phid2);
20
21 xdd1=-1/2*l1*(cos(phi1)*phid1^2+sin(phi1)*phidd1);
22 ydd1=1/2*l1*(-sin(phi1)*phid1^2+cos(phi1)*phidd1);
23 xdd2=-l1*cos(phi1)*phid1^2-l1*sin(phi1)*phidd1
24 -l2/2*(cos(phi2)*phid2^2+sin(phi2)*phidd2);
25 ydd2=-l1*sin(phi1)*phid1^2+l1*cos(phi1)*phidd1
26 +l2/2*(-sin(phi2)*phid2^2+cos(phi2)*phidd2);
27
28 T=1/2*m1*(xd1^2+yd1^2)+1/2*m2*(xd2^2+yd2^2);
29 V=-m1*g*x1-m2*g*(x2);
30
31 Tj=jacobian(T,x);
32 Tj=simplify(Tj);
33
34 Tdj=jacobian(T,xd);
35 Tdj=simplify(Tdj);
36
37 Vj=jacobian(V,x);
38 Vj=simplify(Vj);
39
40 Tdjt=[(l1^2*m1*phidd1)/4+l1^2*m2*phidd1+(l1*l2*m2*phidd2*cos(phi1-phi2)
41 -l1*l2*m2*phid2*sin(phi1-phi2)*(phid1-phid2))/2,...
42 (l2*m2*(l2*phidd2+2*l1*phidd1*cos(phi1-phi2)
43 -2*l1*phid1*sin(phi1-phi2)*(phid1-phid2)))/4];
44
45 Tdjt= simplify(Tdjt);
46
47 Q = Tdj - Tj + Vj;
48 Q=simplify(Q);
49
50 % Add the virtual power of the spring
51 Cs=sqrt((2*l1*cos(phi1)/3 + l1/2)^2 + (2*l1/3*sin(phi1))^2)-l0; % Δ l
```

```

52 Cs=jacobian(Cs,x);
53
54 % Constraint for motor
55 C1 = phi1-omega
56
57 Cx = jacobian(C1,x);
58 Cx = simplify(Cx)
59
60 Cd = Cx*xd'; % this is dC/dt=dC/dx*xd
61
62 % and next the convective terms d(dC/dt)/dx*xd
63 C2 = jacobian(Cd,x)*xd';
64 C2 = simplify(C2)
65
66 %% Initilize parameters
67 rho=670;
68 l1=0.6;
69 l2=l1;
70 Vol=l1*0.05*0.003;
71 m1=rho*Vol;
72 m2=m1;
73 g=9.81;
74 ks=(15/2)*(m1*g/l1);
75 l0=2/3*l1;
76 I1=1/12*m1*l1^2;
77 I2=1/12*m2*l2^2;
78 %% 1 b) Both bars vertical up and zero speed
79 phi1=pi/2;
80 phi2=pi/2;
81 phid1=0;
82 phid2=0;
83 %% Calculations
84 A=[ (l1^2*m1+4*l1^2*m2)/4, 2*l2*m2*cos(phi1-phi2)*l1/4;
85      l2*m2/4*2*l1*cos(phi1-phi2), l2^2*m2/4];
86 B= -(l1*(2*l2*m2*sin(phi1-phi2)*phid2^2+2*g*m1*sin(phi1)+4*g*m2*sin(phi1)))/4;
87      (l2*m2*(-2*l1*sin(phi1-phi2)*phid1^2+2*g*sin(phi2)))/4];
88
89 % A=[ (l1^2*m1+l2^2*m2)/4+l1^2*m2, (l2^2*m2)/4 + l1*l2*m2*cos(phi2)/2;
90 %      l2^2*m2/4+2*l1*l2*m2*cos(phi2)/4, l2^2*m2/4];
91 % B= -(g*m2*((l2*sin(phi1 + phi2))/2 + l1*sin(phi1)) + ...
92 %      (g*l1*m1*sin(phi1))/2 - (l1*l2*m2*phid2^2*sin(phi2))/2 - ...
93 %      l1*l2*m2*phid1*phid2*sin(phi2);
94 %      (l2*m2*(2*l1*sin(phi2)*phid1^2 + 2*g*sin(phi1 + phi2)))/4];
95
96
97 ac1=inv(A)*B
98
99 phidd1=ac1(1)
100 phidd2=ac1(2)
101 xdd1=-1/2*l1*(cos(phi1)*phid1^2+sin(phi1)*phidd1)
102 ydd1=1/2*l1*(-sin(phi1)*phid1^2+cos(phi1)*phidd1)
103
104 xdd2=-l1*cos(phi1)*phid1^2-l1*sin(phi1)*phidd1-l2/2*(cos(phi2)*phid2^2+sin(phi2)*phidd2)
105 ydd2=-l1*sin(phi1)*phid1^2+l1*cos(phi1)*phidd1+l2/2*(-sin(phi2)*phid2^2+cos(phi2)*phidd2)
106
107 %% 1 c) Both bars horizontal to the right and zero speed
108 phi1=0;

```

```

106 phi2=0;
107 phid1=0;
108 phid2=0;
109 %% Calculations
110 A=[ (l1^2*m1+4*l1^2*m2)/4, 2*l2*m2*cos(phi1-phi2)*l1/4;
111      l2*m2/4*2*l1*cos(phi1-phi2), l2^2*m2/4];
112 B= -[(l1*(2*l2*m2*sin(phi1-phi2)*phid2^2+2*g*m1*sin(phi1)+4*g*m2*sin(phi1)))/4;
113       (l2*m2*(-2*l1*sin(phi1-phi2)*phid1^2+2*g*sin(phi2)))/4];
114
115
116 ac2=inv(A)*B
117
118 phidd1=ac2(1)
119 phidd2=ac2(2)
120 xdd1=-1/2*l1*(cos(phi1)*phid1^2+sin(phi1)*phidd1)
121 ydd1=1/2*l1*(-sin(phi1)*phid1^2+cos(phi1)*phidd1)
122 xdd2=-l1*cos(phi1)*phid1^2-l1*sin(phi1)*phidd1-l2/2*(cos(phi2)*phid2^2+sin(phi2)*phidd2)
123 ydd2=-l1*sin(phi1)*phid1^2+l1*cos(phi1)*phidd1+l2/2*(-sin(phi2)*phid2^2+cos(phi2)*phidd2)
124
125 %% 1 d) Both bars horizontal to the right and speed of 30 RPM
126 phi1=0;
127 phi2=0;
128 phid1=30*2*pi/60;
129 phid2=30*2*pi/60;
130 %% Calculations
131 A=[ (l1^2*m1+4*l1^2*m2)/4, 2*l2*m2*cos(phi1-phi2)*l1/4;
132      l2*m2/4*2*l1*cos(phi1-phi2), l2^2*m2/4];
133 B= -[(l1*(2*l2*m2*sin(phi1-phi2)*phid2^2+2*g*m1*sin(phi1)+4*g*m2*sin(phi1)))/4;
134       (l2*m2*(-2*l1*sin(phi1-phi2)*phid1^2+2*g*sin(phi2)))/4];
135
136
137 ac3=inv(A)*B
138
139 phidd1=ac3(1)
140 phidd2=ac3(2)
141 xdd1=-1/2*l1*(cos(phi1)*phid1^2+sin(phi1)*phidd1)
142 ydd1=1/2*l1*(-sin(phi1)*phid1^2+cos(phi1)*phidd1)
143 xdd2=-l1*cos(phi1)*phid1^2-l1*sin(phi1)*phidd1-l2/2*(cos(phi2)*phid2^2+sin(phi2)*phidd2)
144 ydd2=-l1*sin(phi1)*phid1^2+l1*cos(phi1)*phidd1+l2/2*(-sin(phi2)*phid2^2+cos(phi2)*phidd2)
145
146 %% 3 a) Both bars vertical up and zero speed
147
148 phi1=pi/2;
149 phi2=pi/2;
150 phid1=0;
151 phid2=0;
152
153 %% Calculations
154
155 Cs=sqrt((2*l1*cos(phi1)/3 + l1/2)^2 + (2*l1/3*sin(phi1))^2)-l0;
156 % New B matrix
157 A=[ (l1^2*m1+4*l1^2*m2)/4, 2*l2*m2*cos(phi1-phi2)*l1/4;
158      l2*m2/4*2*l1*cos(phi1-phi2), l2^2*m2/4];
159 % B= ...
      -[(l1*(2*l2*m2*sin(phi1-phi2)*phid2^2+2*g*m1*sin(phi1)+4*g*m2*sin(phi1)))/4 ...
      - ((4*l1*sin(phi1)*(l1/2 + (2*l1*cos(phi1))/3))/3) - ...

```



```

(8*l1^2*cos(phi1)*sin(phi1)/9)/(2*((l1/2 + ...
(2*l1*cos(phi1))/3)^2+(4*l1^2*sin(phi1)^2)/9)^(1/2)))*ks*Cs;
160 % (12*m2*(-2*l1*sin(phi1-phi2)*phid1^2+2*g*sin(phi2)))/4];
161 B= ...
-[(l1*(2*l2*m2*sin(phi1-phi2)*phid2^2+2*g*m1*sin(phi1)+4*g*m2*sin(phi1)))/4 ...
- ((4*l1*sin(phi1)*(l1/2 + (2*l1*cos(phi1))/3))/3 - ...
(8*l1^2*cos(phi1)*sin(phi1)/9)/(2*((l1/2 + ...
(2*l1*cos(phi1))/3)^2+(4*l1^2*sin(phi1)^2)/9)^(1/2)))*ks*Cs;
162 (12*m2*(-2*l1*sin(phi1-phi2)*phid1^2+2*g*sin(phi2)))/4];
163
164
165 ac4=inv(A)*B
166
167 phidd1=ac4(1)
168 phidd2=ac4(2)
169 xdd1=-1/2*l1*(cos(phi1)*phid1^2+sin(phi1)*phidd1)
170 ydd1=1/2*l1*(-sin(phi1)*phid1^2+cos(phi1)*phidd1)
171 xdd2=-l1*cos(phi1)*phid1^2-l1*sin(phi1)*phidd1-l2/2*(cos(phi2)*phid2^2+sin(phi2)*phidd2)
172 ydd2=-l1*sin(phi1)*phid1^2+l1*cos(phi1)*phidd1+l2/2*(-sin(phi2)*phid2^2+cos(phi2)*phidd2)
173
174 %% 3 b) both bars vertical up and speed of omega=60 RPM
175
176 phi1=pi/2;
177 phi2=pi/2;
178 phid1=2*pi;
179 phid2=2*pi;
180
181 %% Calculations
182 xi=[x1; y1; phi1; x2; y2; phi2];
183 xi_k=jacobian(xi,x);
184
185 m=[m1 m1 I1 m2 m2 I2];
186 M=diag(m);
187
188 M_gen=xi_k'*M*xi_k;
189
190 h_i=Tdjt-Tj;
191
192
193 Mat=[M_gen Cx'; Cx zeros(1)];
194 Y=[-Vj'; C2]
195 Sol=inv(Mat)*Y
196
197
198 phidd1=Sol(1)
199 phidd2=Sol(2)
200 xdd1=-1/2*l1*(cos(phi1)*phid1^2+sin(phi1)*phidd1)
201 ydd1=1/2*l1*(-sin(phi1)*phid1^2+cos(phi1)*phidd1)
202 xdd2=-l1*cos(phi1)*phid1^2-l1*sin(phi1)*phidd1-l2/2*(cos(phi2)*phid2^2+sin(phi2)*phidd2)
203 ydd2=-l1*sin(phi1)*phid1^2+l1*cos(phi1)*phidd1+l2/2*(-sin(phi2)*phid2^2+cos(phi2)*phidd2)

```