Segmentation and Detection of Wooden Surface Defects

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manufacturing?

What is the importance of

defect detection in wood

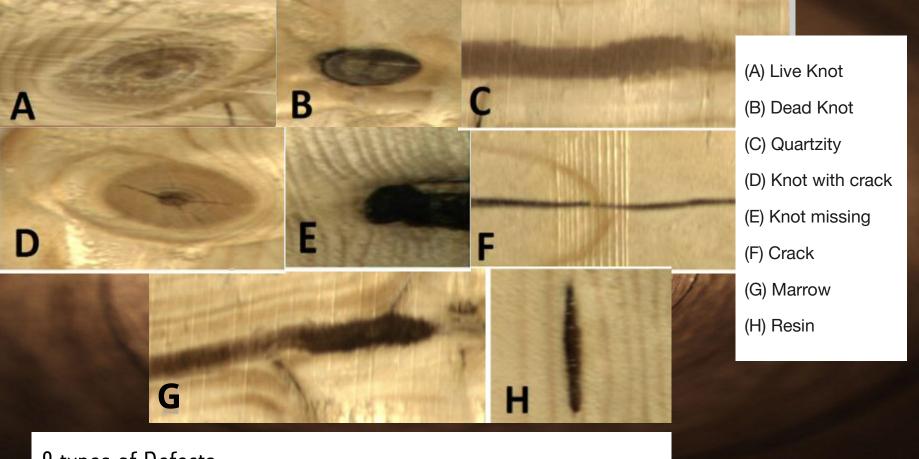
Our Project

Crack, Knot Missing, and Crack.

The dataset we will use comprises 4,000 images of wooden

Quartzity, Live Knot, Marrow, Resin, Dead Knot, Knot with

surfaces, annotated for eight different defect types:



8 types of Defects

Workflow

CV + ML

- 1. Image Loading and Preprocessing
- 2. Defect Segmentation
- B. Bounding Box Extraction
- 4. Defect Feature Vector Preparation
- 5. Defect Classification
- 6. Visualization

Version 0.0

Computer Vision

1. Image Loading and Preprocessing

- Remove unnecessary black regions from the left and right edges.
- Convert the cropped image to grayscale using cv2.cvtColor.

2. **Gaussian Blur**

 Apply cv2.GaussianBlur to reduce noise and smooth the image.

3. Global Thresholding

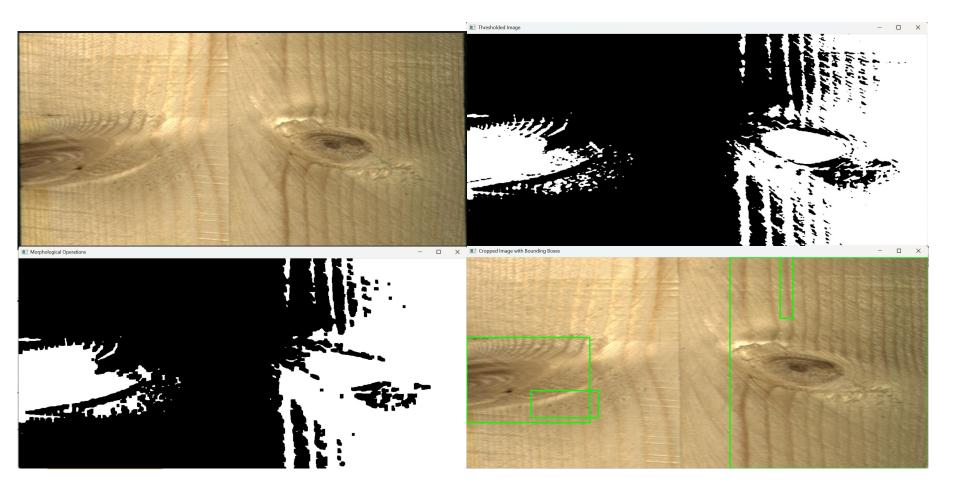
 Apply cv2.threshold to create a binary image for further processing.

4. Morphological Operations

 Use cv2.morphologyEx with a kernel to close small gaps and enhance defect shapes.

5. Contour Detection

- Detect contours using cv2.findContours.
- Filter contours based on size to retain only
 significant defects.



Version 1.0

Computer Vision

1. Image Preprocessing

- Convert image to grayscale
- Apply Gaussian blur for noise reduction

2. Thresholding Techniques

- Global thresholding
- Otsu's thresholding
- Adaptive thresholding

3. Combination and Refinement

- Combine thresholding results using bitwise operations
- Perform morphological operations (e.g., closing (using an elliptical kernel) to connect broken parts and fill holes within the detected defects.

. Contour Detection

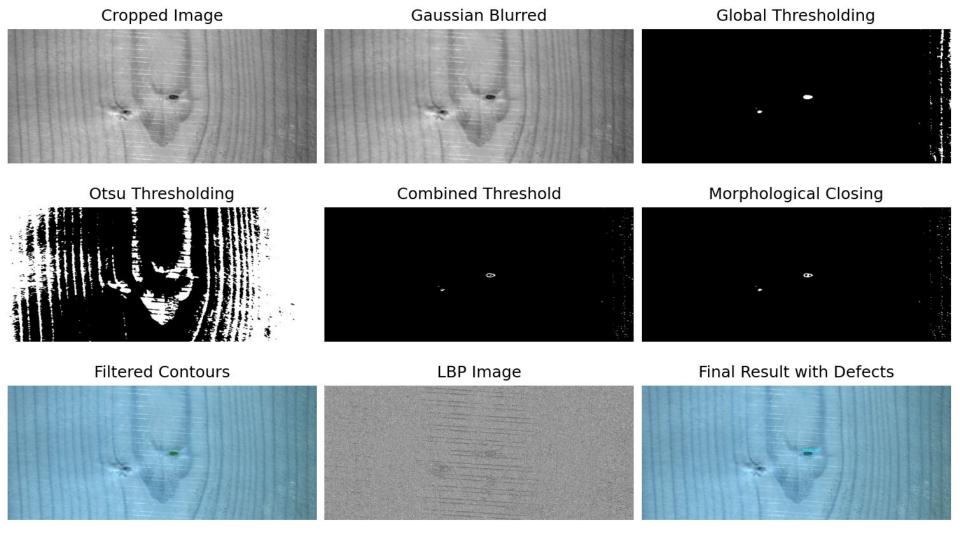
 Detect and filter contours based on size to remove noise

5. Feature Extraction

Apply Local Binary Patterns (LBP) for texture analysis

6. Defect Classification

Use LBP histograms to classify types of wood defects



Final Steps Version 2.0

Computer Vision

1. Image Preprocessing

Crop 8% from each side to eliminate edge artifacts.

2. HSV Masking for Color Filtering

- Convert the RGB image to HSV.
- Calculate the median HSV color value of the image.
- Define lower and upper bounds based on median HSV value.
- Apply a mask to remove areas similar to the background color.
- Use bitwise operations to retain defect regions in grayscale.

3. Noise Reduction with Gaussian Blur

4. Thresholding Techniques

- Global Thresholding
- Otsu's Thresholding
- Adaptive Thresholding

5. Combination and Refinement

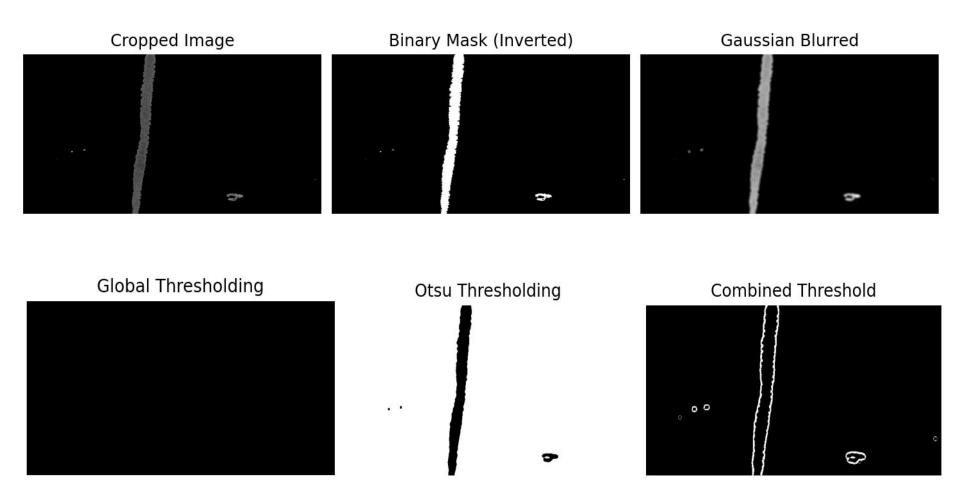
- Combine thresholding results.
- Perform morphological closing

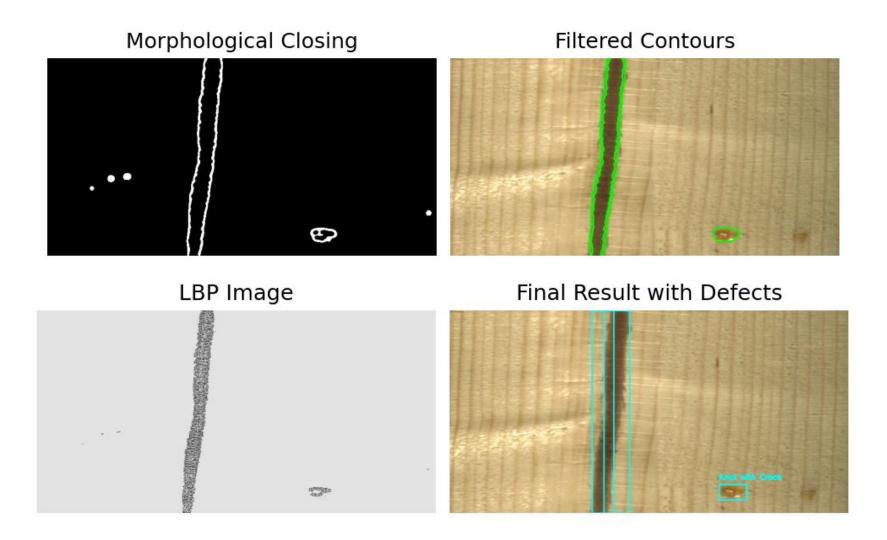
6. Contour Detection

• Detect and filter contours based on size to remove noise

7. Bounding Box Calculation

- For each significant contour, calculate a bounding box.
- 8. Feature Extraction using Local Binary Patterns (LBP) (Optional)





Steps

Machine Learning

Data Loading and Preprocessing

Load bounding box data (x, y, width, height) and defect class labels from CSV and drop unnecessary columns like filename.

Feature and Target Separation

- Define X as bounding box feature columns: x_center, y_center, width, height.
- O Define y as the defect class (target) column.

• Train-Test Split

 \circ Split data into training and testing sets (80-20 split).

Model Training

- Train models using GridSearchCV for hyperparameter tuning on:
 - Random Forest
 - SVM
 - KNN
 - Decision Tree

Prediction and Evaluation

- Predict defect classes on the test set for all models.
- Evaluate each model's performance using a classification re (precision, recall, F1-score for each defect class).

Defect Classification in Images

- For each bounding box detected in an image, prepare a feature vector (bounding box coordinates).
- Use all models to classify defect type.
- Map the predicted class to its corresponding defect label for display.

Random Forest

64%

Marrow 0.47 41 0.42 0.54 Resin 0.71 0.66 0.68 125 Dead_Knot 0.67 0.49 0.57 584 Knot_with_Crack 0.21 98 0.37 0.14 Knot_Missing 0.60 0.25 0.35 24 Crack 0.66 0.57 0.61 110 0.64 1843 accuracy 0.61 0.49 0.52 1843 macro avg weighted avg 0.62 0.64 0.64 1843 Random Forest Accuracy: 0.64

Random Forest Classification Report:

Quartzity

Live_Knot

precision

0.81

0.64

recall f1-score

0.40

0.84

0.54

0.73

support

42

819

Quartzity
Live_Knot
Marrow

Dead_Knot

Crack

e_Knot 0.62 Harrow 0.22 Resin 0.67

SVM Classification Report:

precision

0.91

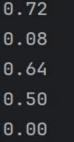
0.22 0.67 0.60

0.05 0.61 0.42

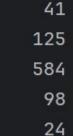
0.24

0.87

recall f1-score



0.38



110

1843

1843

1843

support

42

819

SVM 61%

accuracy macro avg weighted avg SVM Accuracy: 0.61

Knot_with_Crack

Knot_Missing

0.00 0.00 0.53

0.57

0.00 0.00 0.71

0.61

0.50 0.00 0.00 0.61

0.61

0.37

0.57

	KNN Classification Report:					
		precision	recall	f1-score	support	
	Quartzity	0.56	0.33	0.42	42	
	Live_Knot	0.63	0.76	0.69	819	
	Marrow	0.33	0.27	0.30	41	
	Resin	0.68	0.43	0.53	125	
I/ NI NI	Dead_Knot	0.56	0.51	0.53	584	
ININ	Knot_with_Crack	0.29	0.15	0.20	98	
	Knot_Missing	0.14	0.04	0.06	24	
59%	Crack	0.54	0.56	0.55	110	
	accuracy			0.59	1843	
	macro avg	0.47	0.38	0.41	1843	
	weighted avg	0.57	0.59	0.57	1843	
	KNN Accuracy: 0.	59				

		precision	recall	f1-score	support
	Quartzity	0.68	0.40	0.51	42
	Live_Knot	0.63	0.84	0.72	819
	Marrow	0.37	0.51	0.43	41
Docicion	Resin	0.64	0.58	0.61	125
Decision	Dead_Knot	0.64	0.44	0.52	584
Tuo	Knot_with_Crack	0.32	0.11	0.17	98
Tree	Knot_Missing	0.40	0.25	0.31	24
	Crack	0.67	0.60	0.63	110
62%					
	accuracy			0.62	1843
	macro avg	0.54	0.47	0.49	1843
	weighted avg	0.61	0.62	0.60	1843
	Decision Tree Ac	ccuracy: 0.62	2		

Decision Tree Classification Report:

Some Outputs



Some Outputs with Errors



Learning Models

Comparison with Deep

Challenges and Limitations

Challenges

• Feature Consistency

LBP addition changes feature set;
 requires retraining for consistency.

Lighting & Image Quality

 Segmentation affected by varying lighting conditions; needs robust pre-processing.

Thresholding & Segmentation

Contour Filtering

 Fixed contour size thresholds may miss defects or capture noise.

LBP Texture Extraction

 Limited performance on low-contrast textures; may miss subtle details.

Limitations

Class Imbalance

 Rare defect types lead to skewed classification results.

Computational Load

• High resource demands; challenging for real-time or large-scale data.

Bounding Box Accuracy

 Inaccurate bounding boxes impact defect classification reliability.

Generalization

 Limited adaptability to new wood types and defect patterns.

Insights, Future Work and Improvements

Conclusion

This project developed a method to detect and classify wood surface defects by combining computer vision techniques with machine learning models. Key steps included using HSV color masking, thresholding, and morphological operations to segment defects, while Local Binary Patterns (LBP) helped extract meaningful features. Both Random Forest and SVM classifiers performed well in distinguishing defect types, demonstrating the effectiveness of classical methods in industrial applications. This solution can streamline quality control in woodworking, offering an efficient and interpretable alternative to manual inspection.