

Hammad Jawaid

UX Designer + Musician

I'm a designer with a strong business sense who also enjoys making music on the side, and am constantly looking to find where my skills and passions can intersect to support one another.

Connect

hammadjawaid.com
(778) 929 1397
hammadjawaid97@hotmail.com
@derridastheory (Instagram)

Skills

UX/UI design
Sound design
Motion design
User research
Product strategy
Rapid prototyping
Wireframing
HTML / CSS / Javascript

Tools

Sketch
After Effects
Framer
Photoshop
Illustrator
Sublime Text
Keynote
Pencil + Paper
FL Studio

For Fun

Making beats
Music debates
Playing basketball
Watching reaction videos

Design Projects

AI For Messenger Video Calling | UX Design

Apr 2018

I explored how Messenger could implement AI during video calls to help families capture candid memories. This was a self started, individual project done during my semester off school. During this project I dealt with heavy research in to relevant technology and users. I designed the onboarding process and how the feature would be integrated in to its existing platform.

Intend Web App | Product Design / UI Design

Jun 2018

I designed a web app that allows music producers to previsualize musical ideas. This was a self started, individual project done during my semester off school. During this project I went through extreme ideation and took ideas from paper sketches to mockups. I fleshed out the product's structure, features, user interface, and user experience.

Music / Sound Projects

Derridas Theory | Motion Design / Music Production

Sep 2017 -
Present

@derridastheory is an Instagram account where I post videos using motion design to break down how my music was made.

Google VR Mural | Sound Design

Nov 2018 -
Present

I was brought on to work with a team at Google to do sound design for a virtual reality mural. I am using Adobe Audition and FL Studio to compose and curate sounds + music.

Kids Take Over | Sound Design / Music Production / Art Direction

Oct 2018 -
Present

As part of a hip hop media outlet, I am doing the sound design and working with two others to help handle the art direction during its rebrand. I am using Adobe Audition and FL Studio to compose and curate sounds + music.

Education

Simon Fraser University | School of Interactive Arts & Technology | Beedie School of Business

Jan 2017 -
Present

Currently in my 4th year and expected to graduate in 2020.

Kwantlen Polytechnic University | Computer Science + Business

Sep 2015 -
Dec 2016

Entered university in marketing and explored transferring in to computer science, but eventually found myself wanting to be in design.