Reverse engineering tools

The notes below document the tools I have developed for reverse engineering.

All the tools now support being invoked with -v and -V. The lower case version shows simple version information, the uppercase version provides additional git information to help identify the version. Both of these should be the only option on the command line.

Note prebuilt 32bit Windows versions of these tools along and additional tools from my GitHub c-ports repository are included as part of my GitHub Intel80Tools repository. The documentation in the Intel80Tools repository provides information on all the tools along with information on various perl and windows cmd files scripts.

aomf2bin.exe

This utility take an absolute omf85, omf86 or omf286 file and creates binary images suitable for a prom programmer. There is an ability to set the base address of the prom and, whether to pad to a prom boundary, with 0 or 0xff. Optionally separate files can be created for odd and even bytes

disIntelLib.exe

A homegrown utility to auto disassemble an Intel omf85 library into individual files. During the disassembly, whether the original code was PL/M or ASM is noted and the extension named accordingly.

```
Usage: disIntelLib infile
```

Note, the first build of this tool may fail, since it uses generated files. Subsequent build attempts should be ok.

dumpintel.exe

Dumps the detail of the content of omf85, omf91, omf96 and omf86 files. omf96 currently only shows the record types as I have no samples to verify. The others decode as per the intel specifications with some of the none Intel additions for omf86

```
usage: dumpintel -v | -V | objfile [outputfile]
```

genpatch.exe

This is used to auto generate the patch files for obj2bin. They take as input the generated omf85 object file and the target binary file and generates the specified patchfile.

```
usage: genpatch [-i] [-s] [-z] objFile binfile patchfile
where -i indicates to interpret the bin file as an Intel .BIN file
-s reserved for future use to show strings as a trailing comment
-z by default obj2bin auto fills uninitialised data to 0 and the
patchfile
assumes this. The option forces the 0 initialisation to be in
patchfile
```

install.cmd (in Scripts directory)

This is a windows batch file that is mainly used as part of the visual studio build process to auto copy compiled code to target directories. The master repository for this tool is my GitHub repository <u>versionTools</u>

```
usage: install.cmd file_with_path installRoot [configFile]
       configFile defaults to installRoot\install.cfg
install.cfg contains lines of the form type,dir[,suffix]
  Where type is the closest parent directory ending in debug or release on the
path
  to the name of the file to copy. The test is case insenitive.
  dir is the directory to install to; a leading + is replaced by installRoot
  suffix is inserted into the installed filename just before the .exe extension
  In both dir & suffix a $d is replaced by the current local date string in
format yyyymmdd
  and a $t is replaced by the current local time string in format hhmmss
  All lines where type matches the input file's directory name are processed
Example with install.cfg in the current directory containing the line
x86-Release,+prebuilt
x86-Release,d:\bin,_32
install . path\x86-Release\myfile.exe
copies myfile to .\prebuilt\myfile.exe and d:\bin\myfile_32.exe
Control lines are also supported and they change what files the control lines
apply to
Each control line's impact continue until the next control line
A control line starting with a + enables processing only for the list of files
after the +
One starting with a - only enables processing for files not in the list
a file name of * matches all files so +* renables processing for all files
-* stops all processing until the next control line (of limited use)
```

isisc.exe [depreciated]

Compares files using Intel's BIN format. This is now depreciated and the equivalent capability can be achieved in one of two ways

- 1. Convert the files to OMF85 format using binobj, then using omfcmp to check for differences
- 2. Use obj2bin with a patch file to add the junk data at the end of the file and use omfcmp or fc /b to compare

```
Usage: isisc -v | -V | file1 file2
```

isisu.exe

This utility dumps the block ranges and start address from an Intel BIN format file. This is now of limited use as I tend to convert the BIN files to OMF and load directly into my disassembler, preserving the uninitialised data information.

```
Usage: %s -v | -V | file
```

obj2bin.exe

This utility is designed to support the creation of .COM, .TO and .BIN files and includes the ability to patch the resultant file. Patching is potentially needed for two reasons.

- 1. Intel's tools support uninitialised data but the .COM and .TO are pure memory images. By default obj2bin will set these locations to 0, however the original binary production is likely to have used data in memory at the time of creation. Patching allows this random data to be matched
- 2. It is possible that the binary images have data after the end of the program to align with sector boundaries, The patch capability allows this to be added at the end of the file.

```
Usage: obj2bin -v | -V | [-i] infile [patchfile] outfile
Where -v/-V provide version information
           produces Intel formast .BIN files
The patch file, if used has the following format and operates in one of two
modes
PATCH the initial mode and APPEND which starts after the key word APPEND is seen
at the start of a line, the keyword is case insensitive. The two modes are
required
since for .BIN files in particular the extra data needs to occur after the start
record
Note for all lines leading space is ignored and all values are in hex.
The address used to apply the patch is determined as follows
PATCH mode:
    Each line starts with a hex address to start the patch, anything other than a
         value is seen the line is ignored
hex
APPEND mode:
    Initially the address is set to the current highest used location when APPEND
          seen there after the address increments for each new value appended
```

Once the patch address is known all other data is a set of space separated values

specifiers in one of the following

value ['x' repeatCnt]

omfcmp.exe

This tool is designed to intelligently compare intel OMF85 files, however it will revert to comparing binary files.

```
Usage: omfcmp -v | -V | file1 file2
```

patchbin.exe [depreciated]

Patch a binary .COM file. The original reason for creating this is now manageable with obj2bin

```
Usage: patchbin -v | -V | patchfile filetopatch
where patch file has lines in the format
address value*
both address and value are in hex and the filetopatch is assumed to be load ax
100H
The file is extended if necessary
```

plmpp.exe

Only PL/M v4 supports a pre-processor. This utility provides a pre-processor for older versions of PL/M.

unpack.exe

This file support extracting files form a packed source file.

Note unlike the perl variant of this utility in Intel80Tools, this version always extracts and updates the timestamp.

```
Usage: unpack -v | -V | [-r] [file]
if file is not specified the default file is directory_all.src
where directory is current directory name
-r does a recursive unpack
```

version.cmd (in Scripts directory)

This is used to generate version information from a git repository for visual studio builds. The master repository for this tool is my github repository <u>versionTools</u>

```
usage: version [-h] | [-q] [-f] [-a appid] [CACHE_PATH OUT_FILE]
when called without arguments version information writes to console
-h
            - displays this output
           - Suppress console output
-q
-f
            - Ignore cached version information
-a appid - set appid. An appid of . is replaced by parent directory name
CACHE_PATH - Path for non-tracked file to store git version info used
OUT_FILE - Path to writable file where the generated information is saved
Example pre-build event:
CALL $(SolutionDir)scripts\version.cmd "Generated" "Generated\version.h"
Note if the OUT_FILE ends in .cs an C# version information file is created
otherwise
a C/C++ header file is generated.
```

Updated by Mark Ogden 11-Oct-2020