# **Hyojoon Park**

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#### **RESEARCH INTEREST**

Physics-based simulation in computer graphics combined with machine learning and computer vision.

#### **EDUCATION**

University of Wisconsin - Madison

Sep. 2021 - Ph.D. student in Computer Science

Wisconsin, USA

Seoul National University

M.S. in Mechanical & Aerospace Engineering
Haptic, controls, robotics, and physics-based simulation in computer graphics

Technical University of Munich (TUM)

B.S. Exchange Student in Mechanical Engineering

Korea University

Seoul, South Korea

Munich, Germany

Feb. 2017

Seoul, South Korea

#### **PUBLICATIONS**

B.S. in Mechanical Engineering

- Capturing Detailed Deformations of Moving Human Bodies,
   He Chen, Hyojoon Park, Kutay Macit, Ladislav Kavan, SIGGRPH, 2021
- Adaptive Precision-Enhancing Hand Rendering for Wearable Fingertip Tracking Devices,
   Hyojoon Park and Jung-Min Park, IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS), 2020
- Stretchable Skin-Like Cooling/Heating Device for Reconstruction of Artificial Thermal Sensation in Virtual Reality.

Jinwoo Lee, Heayoun Sul, Wonha Lee, Kyung Rok Pyun, Inho Ha, Dongkwan Kim, **Hyojoon Park**, Hyeonjin Eom, Yeosang Yoon, Jinwook Jung, Dongjun Lee, and Seung Hwan Ko, Advanced Functional Materials, 2020

- Dental Simulator with Increased Z-width of Haptic Rendering,
   Hyojoon Park, Myungsin Kim, and Dongjun Lee, AsiaHaptics, 2018
- Rigid-body Collaborative Manipulation among Remote Users with Wearable Cutaneous Haptic Interfaces, Myungsin Kim, WonHa Lee, Hyojoon Park, Junghan Kwon, Yong-Lae Park, and Dongjun Lee, AsiaHaptics, 2018
- Design and Performance Evaluation of Wearable Haptic Interfaces,
   WonHa Lee, Myungsin Kim, Hyojoon Park, and Dongjun Lee, International Conference on Control, Automation and Systems, 2018
- Wearable Cutaneous Haptic Interface with Soft Sensors and IMUs,
   Yongjun Lee, Myungsin Kim, Yongseok Lee, Hyojoon Park, and Dongjun Lee, Korea Robotics Society Annual Conference, 2018

## **WORK EXPERIENCES**

University of Utah Research Assistant (Advisors: Prof. Ladislav Kavan & Prof. Cem Yuksel)	Sep. 2019 - Sep. 2021 Utah, USA
Korea Institute of Science and Technology (KIST) Intern Researcher	Mar Aug. 2019 Seoul, Korea
Engineering School in KAIST New Education (Korea Advanced Institute of Science and Technology) · Led "Arduino-based Exploration Robot" and "Developing Android Service App" classes	Sep. 2014 - Feb. 2015 Seoul, Korea

Military ServiceJun. 2011 - Mar. 2013Republic of Korea Army (ROKA) as Military English Interpreter21 months

Interactive Computer Graphics (CS6610)Spring 2021Teaching AssistantUniversity of Utah

Computer Graphics (CS4600)

Fall 2020

Teaching Assistant University of Utah

System Analysis in Mechanical Engineering Spring 2018

Teaching Assistant Seoul National University

### **AWARDS**

Outstanding MS Thesis Presentation Award

Dec. 2018

Department of Mechanical Engineering Seoul National University

· Topic: Dental Simulator with Increased Z-width of Haptic Rendering

**Award of Excellence**English-Mediated Course Tutor: Writing
Korea University

**SCHOLARSHIPS** 

Merit-based Scholarship, Seoul National University Spring 2018

National Scholarship, Korea University Spring 2016

Future Scholarship, Korea University Spring 2016

#### **OTHER EXPERIENCES**

Invited Presenter at NAVER LABS Seminar (https://www.naverlabs.com/)

Topic: 'Dental Simulator with Increased Z-width of Haptic Rendering'

Seongnam, Korea

Mobile Application Developer, independent

2015 - 2016

- · Korean Subway (iOS, Android)
- · First Korean subway app to use satellite-based subway maps with real-time arrival/departure information
- · KDijkstra's shortest path algorithm, Kd-Tree data structure, Swift, Java, PHP-cURL, SQLite, Amazon AWS, Photoshop, Illustrator
- · KUSchedule (iOS, Android)
  - · Server-based auto-generative lecture timetable app for Korea University students
  - · AES-256 encryption, Objective-C, Java, PHP-cURL, DOM parser/regex, Photoshop, Illustrator
- Space Shoot RPG (iOS, Android)
- · Arcade-RPG game
- · Cocos2d-x in C++, SQLite, Photoshop, Illustrator
- · Falling Moon (iOS, Android)
  - · Physics-based arcade game
  - · Cocos2d-x in C++, Cocos2d-x physics engine, Photoshop, Illustrator
- Group Alarm (iOS, Android)
  - · Socket-based mutli-user alarm app
  - · Node.js, UDP, Javascript, jQuery, Ajax, HTML, CSS, MySQL, Cordova, Amazon AWS, Photoshop, Illustrator

Invited Presenter New Faculty Orientation Feb. 2014

Topic: 'How to Prepare for English-oriented Lectures'

Korea University

Korean Language CenterFall 2014Korean Tutor for International StudentsKorea University

Center of Teaching and Learning Fall 2013

English-Mediated Course Tutor: Writing (received Award of Excellence)

Korea University

**SYMEE Academy**Jan. - Jul. 2013
TOEFL Writing Teacher
Seoul, Korea

EBS (English Broadcasting System) Jeju English Camp Jan. 2011

English translator for foreign teachers

Jeju Island, Korea

- · Python, C/C++, Java, Swift, Objective-C, C#
- · PHP, Javascript, Ajax, jQuery, Node.js