

Angular Fundamentals



Agenda

- Components, Expressions, Templates & Directives
- String Interpolation, Property- & Event-Binding, Two-Way Binding
- Pipes & Internationalization
- Understanding Component Lifecycle
- Custom Directives & Pipes
- Communicating with Nested Components
- Reusable Components using Local References & Content Projection
- Organizing Angular Artifacts using Modules and Barrels

Components, Templates & Directives

Modules

- Every Angular app has at least one NgModule class, the root module named AppModule
- Can have more Modules – eg Features of an Application
- Modules contain:
 - Components
 - Templates
 - Services
 - Directives
 - ...

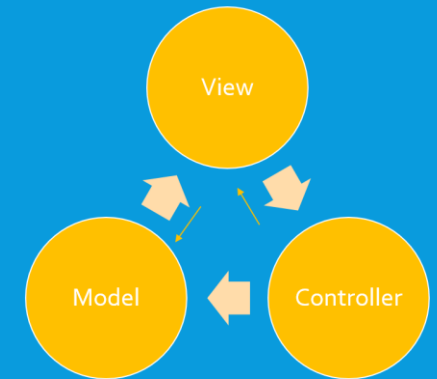
Dependency Injection

- Dependency Injection (DI) is a software design pattern that deals with the matter of providing Object Instances
- Angular provides a Dependency Injection mechanism following core components which can be injected into each other as dependencies instead of “newing” them up
- In TypeScript this is done using the constructor of a class

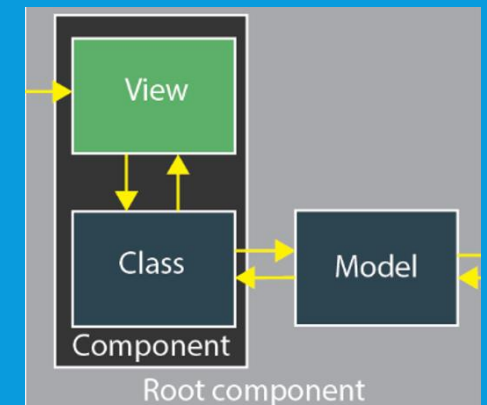
```
@Component({
  selector: 'app-vouchers',
  templateUrl: './vouchers.component.html',
  styleUrls: ['./vouchers.component.css']
})
export class VouchersComponent implements OnInit {
  vouchers: Voucher[];
  constructor(private router: Router, private vs: VouchersService) {
  }
```

Components

- An Angular App consists of a set of one or more [nested] component
- @Input | @Output are used to exchange data
- It defines:
 - A selector
 - View: HTML | Inline
 - Directives
 - CSS
 - ...



```
home.component.ts x
1  import {Component} from '@angular/core';
2
3  @Component({
4    selector: 'home',
5    styleUrls: ['./home.component.css'],
6    templateUrl: './home.component.html'
7  })
8  export class HomeComponent {
9  }
10
```



Component Basics

- You define a component's application logic inside a class.
- The class interacts with the view through an API of properties and methods
- Metadata is provided using Decorators
- Components, like other artifacts have to be registered in app.module.ts

```
import { Component } from '@angular/core';

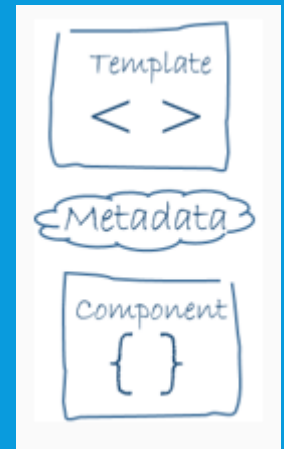
@Component({
  selector: 'vouchers-app',
  templateUrl: './app.component.html',
  styleUrls: ['./app.component.css']
})
export class AppComponent {
  title = 'Vouchers App';
}
```

```
import { AppComponent } from './app.component';

@NgModule({
  declarations: [
    AppComponent
  ],
  imports: [
    BrowserModule
  ],
  providers: [],
  bootstrap: [AppComponent]
})
```

Decorators / Metadata

- All Angular Artifacts must provide Metadata related to the type of artifact
- For a complete list filter for the component in the API documentation @ <https://angular.io/api>
- Components have a @Component decorator and the following Metadata:
 - selector
 - template | templateUrl
 - providers
 - ...



Template

- The component's view can be defined by using the template which tells Angular how to display the component.
- The template describes how the component is rendered on the page.
- Templates do NOT include the <html> tag

```
@Component({  
  selector: 'app-binding',  
  templateUrl: './binding.component.html',  
  styleUrls: ['./binding.component.css']  
})  
export class BindingComponent implements OnInit {
```

Expressions

- Expressions are JavaScript-like code snippets that are usually placed in bindings such as `{{ expression }}`
- Expressions are Typically used in Templates
- Expressions cheat sheet at:
http://teropa.info/images/angular_expressions_cheatsheet.pdf

```
<div>  
  1+2={{1+2}}  
</div>
```

Operators	
<i>In order of precedence</i>	
Unary	<code>-a</code> <code>+a</code> <code>!done</code>
Multiplicative	<code>a * b</code> <code>a / b</code> <code>a % b</code>
Additive	<code>a + b</code> <code>a - b</code>
Comparison	<code>a < b</code> <code>a > b</code> <code>a <= b</code> <code>a >= b</code>
Equality	<code>a == b</code> <code>a != b</code> <code>a === b</code> <code>a !== b</code>
Logical AND	<code>a && b</code>
Logical OR	<code>a b</code>
Ternary	<code>a ? b : c</code>

Directives

- Angular directives are used to extend / manipulate DOM
- There are three kinds of directives in Angular:
 - Components- Directives with a template.
 - Attribute Directives - change the appearance or behavior of an element, component, or another directive.
 - Structural Directives - change the DOM layout by adding and removing DOM elements.

Attribute directives

- Change the appearance or behavior of a DOM element
- Other than in Angular JS there are NOT so many built-in Directives in Angular
- Most things can be achieved using property binding
 - Look & Feel: `ngStyle`, `ngClass`
 - Databinding: `ngModel`
 - Forms: `ngForm`, `MinLengthValidator`, `Validator`
 - Routing: `RouterLink`, `RouterOutlet`

Structural Directives

- Structural directives shape or reshape the DOM's structure
- Easy to recognize - an asterisk (*) precedes the directive attribute name
 - *ngIf,
 - *ngFor,
 - ngSwitch

ID	Text	
2	BP Tankstelle	Edit
3	Amazon	Edit
5	Inserted by WebApi	Edit
1	Demo AG	Edit



```
<table>
  <thead>
    <tr>
      <th>ID</th>
      <th>Text</th>
      <th></th>
    </tr>
  </thead>
  <tbody>
    <tr *ngFor="let v of vouchers" (click)="showVoucher(v.ID)">
      <td>{{v.ID}}</td>
      <td>{{v.Text}}</td>
      <td><a [routerLink]="[ '/vouchers', v.ID ]">Edit</a></td>
    </tr>
  </tbody>
</table>
```

Databinding

Service

- A service is responsible for data operations
- It typically utilizes the builtin http client
- Can use Promises or Observable pattern

```
@Injectable()
export class VouchersService {
  constructor(private http: HttpClient) { }

  getVouchers() : Promise<any> {
    return this.http.get('/assets/vouchers.json').toPromise();
  }
}
```

```
export class VouchersComponent implements OnInit {

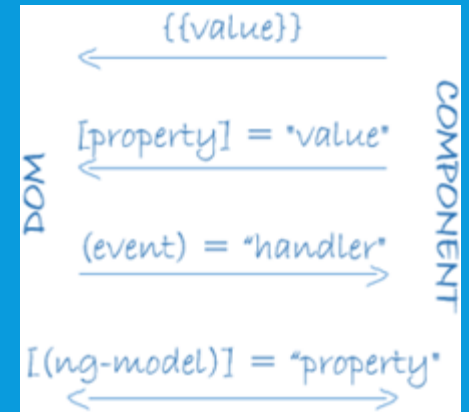
  vouchers: Voucher[];

  constructor(private router: Router,
               private vs: VouchersService) {}

  ngOnInit() {
    this.vs.getVouchers().then(data => this.vouchers = data)
  }
}
```

Data Binding

- Angular provides several databinding patterns
 - String Interpolation
 - `<h1>{{ title }}</h1>`
 - Property binding
 - ``
 - Event binding
 - `<button (click)="onClick(param)">`
 - Two-way binding
 - `<input type="text" [(ngModel)]="firstName">`



String Interpolation

- Just like Expressions it uses double curly brackets{{ variable }}
- „variable“ must be defined in your.component.ts as prop

```
export class TemplateComponent implements OnInit {  
  title: string = "About Templated Components";
```

```
<h3>{{title}}</h3>
```

About Templated Components

A Template Component used templateUrl to point to the
So we could say the *.ts corresponds to the Controller

Property Binding

- Properties of the vm can be bound to any HTML attribute
- Just wrap the HTML attribute in square brackets [prop]
- Replace most of Angular 1.x Directives like ng-hide -> [hidden]="hiddenprop"

```
<div>  
    <img [src]="person.imageUrl" />  
</div>
```

Common DOM Events

- Mouse events:
 - onclick, onmousedown, onmouseup
 - onmouseover, onmouseout, onmousemove
- Key events:
 - onkeypress, onkeydown, onkeyup
 - Only for input fields
- Interface events:
 - onblur, onfocus
 - onscroll
- Form events
 - onchange – for input fields
 - onsubmit
 - Allows you to cancel a form submission
 - Useful for form validation

Event Binding

- Used to bind to DOM events without the "on": onclick -> (click)
- Can pass parameters

```
<h4>Show and hide</h4>
<a (click)="toggleDisplay()">Toggle</a>
<button (click)="toggleDisplay()">Toggle</button>

<div class="wrapper">
<span [style.visibility]="hide ? 'hidden': 'visible'">Msg 1</span>
<span [style.visibility]="!hide ? 'hidden': 'visible'">Msg 2</span>
</div>
```

```
toggleDisplay(){
  this.hide = !this.hide;
}
```

Two Way Binding

- Achieved using [(ngModel)]='prop'
- Requires FormsModule from '@angular/forms'

```
export class BindingComponent implements OnInit {  
  person = {id: 1, name: "Heinz", age: 12, imgUrl: ""};
```

```
<input type="text" [(ngModel)]="person.name">
```



List of Employees - Nested

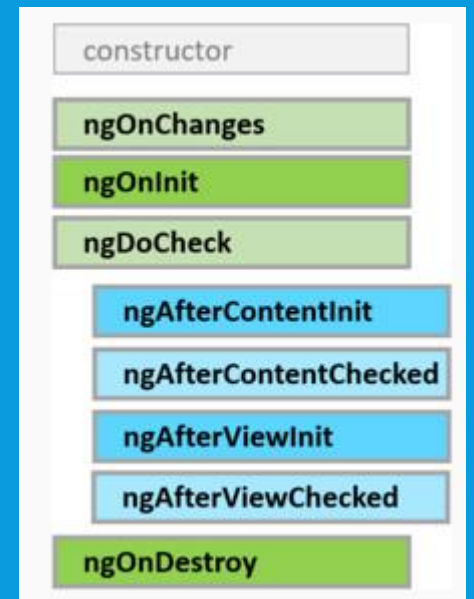
- Name
- Age
- Gender
☐ Male ☐ Female

Component Lifecycle

Lifecycle Hooks

- A component has a lifecycle managed by Angular
- Angular creates it, renders it, creates and renders its children, checks it when its data-bound properties change, and destroys it before removing it from the DOM.
- Hooks are defined using Interfaces

```
export class VouchersComponent implements OnInit {  
  
  vouchers: Voucher[];  
  
  constructor(private router: Router, private vs: VouchersService) {  
  
  }  
  
  ngOnInit() {  
    this.vs.getVouchers().then(data => this.vouchers = data)  
  }  
  
  showVoucher(id: number) {  
    this.router.navigate(['/voucher/' + id]);  
  }  
  
}
```



Pipes & Directives

Pipes

- Transform displayed values with a template – like Formatting expressions (currency, date)
- Lots of builtin pipes – custom pipes possible - Support chaining
 - CurrencyPipe, DatePipe, DecimalPipe
 - UpperCasePipe, LowerCasePipe, TitleCasePipe
 - JsonPipe, AsyncPipe, SlicePipe
 - ...

```
Salary: {{person.salary | currency}}<br/>  
DoB: {{person.dateOfBirth | date:'longDate'}}<br/>
```

Person Card - using Pipes

Person: Alex, 47
Salary: USD2,000.00
DoB: April 2, 1970

Localization

- For i18n add {provide: LOCALE_ID, useValue: "de-DE"} to Providers section of module
- For pipes localization import
 - registerLocaleData
 - register appropriate locale

```
import { registerLocaleData } from '@angular/common';  
import localeDe from '@angular/common/locales/de';  
  
registerLocaleData(localeDe)
```

```
providers: [  
  VouchersService,  
  FirebaseService,  
  {provide: LOCALE_ID, useValue: "de-DE"},  
  RouteGuard  
],
```

Custom Pipes

- Used to implement custom piping functionality ie filtering, custom formatting
- Requires import { Pipe, PipeTransform } from '@angular/core';
- Must implement transform() defined in PipeTransform

```
@Pipe({
  name: 'VoucherFilter'
})
export class VoucherFilterPipe implements PipeTransform {

  transform(items: Voucher[], filter: string, field: string): Voucher[] {
    if(!items || !filter || !field){
      return items;
    }
    return items.filter(item=>item[field].toLowerCase().includes(filter.toLowerCase()))
  }
}
```

Custom Directive

- ElementRef provides direct access to DOM
- nativeElement – represents the DOM element that was originally touched
- @Input ATTRIBUTENAME used to attach attribute to DOM-element

```
import {Directive, ElementRef, Input } from '@angular/core';

@Directive({selector: '[highlight]'})
export class HighlightDirective{

  @Input() highlight : string;

  constructor(el: ElementRef){
    el.nativeElement.style.color = '#0072C6';
    el.nativeElement.style.fontSize = '20px';
  }
}
```

Directives with events

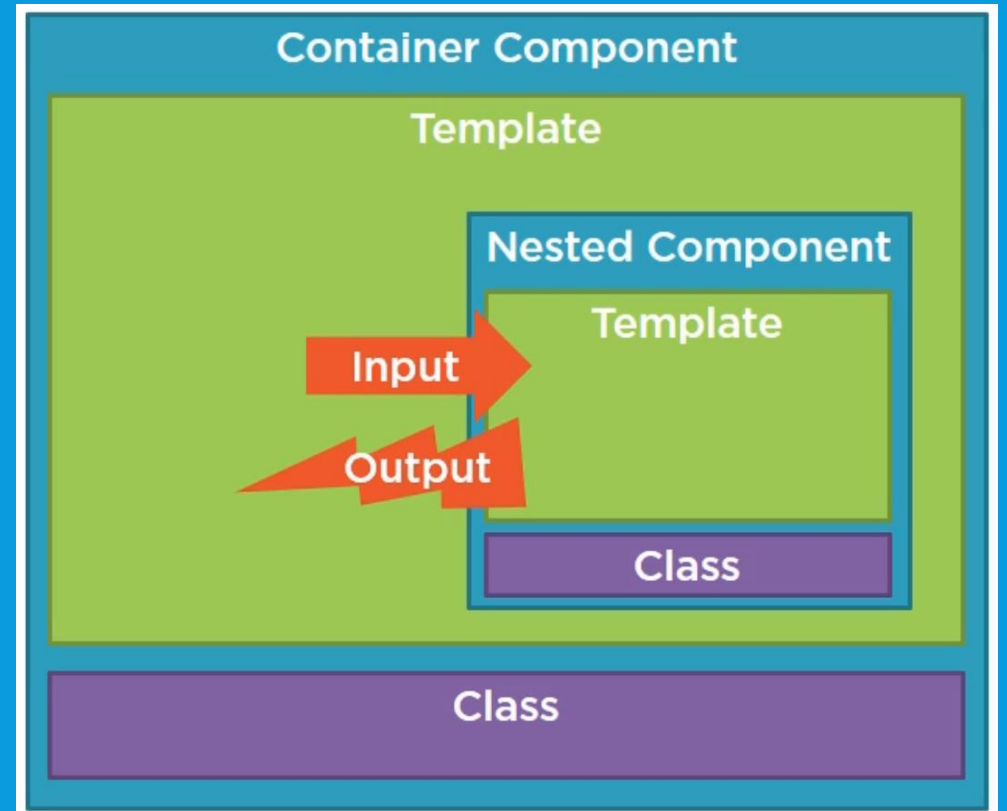
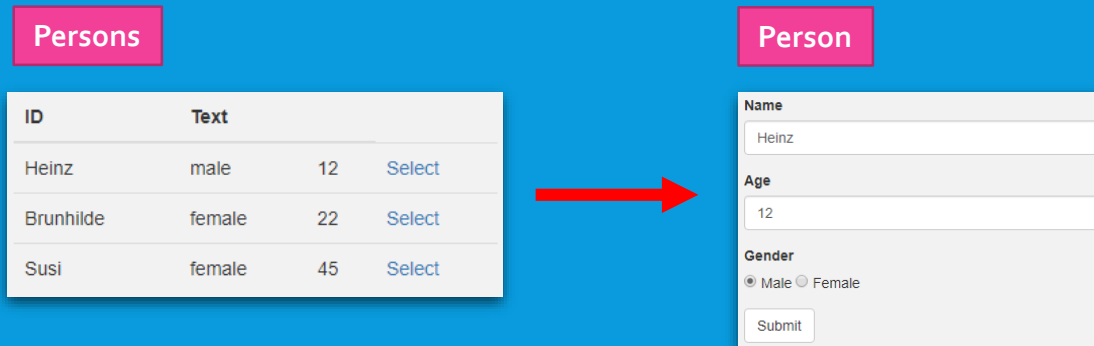
- Directives can respond to DOM Events
- @HostListener decorator used to handle Event within Directive

```
@HostListener('mouseenter') onMouseEnter() {  
    this.hover(true);  
}  
  
@HostListener('mouseleave') onMouseLeave() {  
    this.hover(false);  
}  
  
hover(underline: boolean){  
    if(underline){  
        this.renderer.setStyle(this.el.nativeElement, 'text-decoration', 'underline');  
    } else {  
        this.renderer.setStyle(this.el.nativeElement, 'text-decoration', 'none');  
    }  
}
```

Communicating with Nested Components

Nested Components

- Reduces complexity by having smaller chunks
- Enhances re-usability
- Can be used for Parent – Child relations

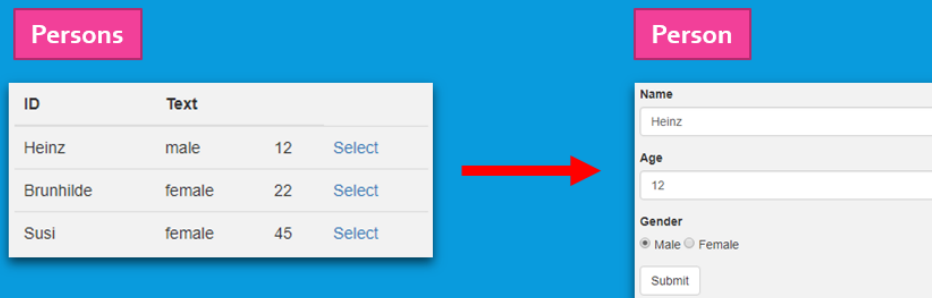


@Input

- Defines an Input from Parent to Child Component
- Decorated using @Input, many @Input possible

```
<div>  
<h4>Details</h4>  
<app-person [person]="current"></app-person>  
</div>
```

```
export class PersonComponent implements OnInit {  
  @Input() person: Person;
```



@Output

- Defines an Output from Child Component to Parent
- Uses Event Emitter with ONE param, many Events possible

```
export class PersonComponent implements OnInit {  
  @Input() person: Person;  
  @Input() edit: boolean;  
  @Output() savePerson : EventEmitter<Person> = new EventEmitter()  
  
  doSave(){  
    this.savePerson.emit(this.person)  
  }  
}
```

```
<app-person (savePerson)="sendtoService($event)">...
```

```
export class PersonsComponent implements OnInit {  
  ...  
  
  sendtoService(p:Person){  
    console.log("saving to service");  
    console.log(p);  
  }  
}
```

Local Reference

- Local Reference is a reference to a Child Component using # sign
- Enables alternative communication between parent / child
- Works for:
 - Props
 - Methods

Persons

```
<li *ngFor="let e of employees">
  <app-person [person]="e" [edit]="false" #personRef ></app-person>
  <a (click)='personRef.doDelete()'>Delete Person</a>
  <hr>
</li>
```

Person

```
export class PersonComponent implements OnInit {
  @Input() person: Person;
  @Input() edit: boolean;
  @Output() savePerson : EventEmitter<Person> = new EventEmitter()

  doDelete(){
    console.log(`deleting ${this.person.name}`);
  }
}
```

Content Projection

- Allows to build re-usable Components
- Content entered in the parent is projected to the Child Component using ng-content
- Use ng-container in parent to straighten resulting html

```
<app-employee>  
<div class="heading">Employee {{person.name}}</div>  
<div class="body">{{person.name}} is {{person.age}}</div>  
</app-employee>
```

```
<div class="panel panel-default">  
<div class="panel-heading">  
<ng-content select=".heading"></ng-content>  
</div>  
<div class="panel-body">  
<ng-content select=".body"></ng-content>  
</div>
```

Organizing Angular Artifacts using Barrels

{barrels}

"A barrel is a way to rollup exports from several modules into a single convenience module."

The barrel itself is a module file that re-exports selected exports of other modules."

Practically a barrel is just a folder with an index.ts exporting all artifacts

Barrels are used to reduce the number of import statements for

- Models
- Components
- Services
- Directives
- ...



```
shared
├─ match-height
├─ model
├─ navbar
└─ index.ts
```

```
export * from './model/model'
export * from './navbar/navbar.component'
...
```

```
import { Voucher } from "../shared/index";
```