

Submit your solution on Canvas.

Do not discuss these problems with other students. You should solve these problems on your own.

**Problem 1.** This problem consists of two parts.

I. We say that a sequence  $a_1, \dots, a_n$  is balanced if  $\sum_{i=1}^n a_i = 0$ . Your goal is to design a dynamic programming algorithm that given a sequence of integer numbers  $x_1, \dots, x_n$  finds a balanced sequence  $a_1, \dots, a_n$  in which each  $a_i$  is  $-1$ ,  $0$ , or  $1$  that maximizes

$$\sum_{i=1}^n a_i x_i.$$

1. Describe a subproblem for this problem.
2. Write a recurrence formula (or algorithm) for computing the value of this subproblem and explain why this formula is correct.
3. Write a DP algorithm for the problem. The running time of the algorithm must be polynomial in  $n$  but you do not need to optimize the running time.

II. Design a dynamic programming algorithm that solves the previous problem for  $L$ -balanced sequences. We say that a sequence  $a_1, \dots, a_n$  is  $L$ -balanced if for all  $t_1$  and  $t_2$  ( $t_1 \leq t_2$ ) we have

$$\sum_{i=t_1}^{t_2} a_i \leq L.$$

The algorithm receives  $x_1, \dots, x_n$  and  $L$ . Note that you cannot change the order of  $x_i$ .

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**Problem 2.** Implement your algorithm from Problem 1 part I.

- `int FindMaxBalancedSequence (const std::vector<int>& weights)`

Array `weights` contains the set of weights  $x_i$ .

**Instructions for the programming assignment.** Download files:

- `student_code_6.h` – this file should contain your solution.
- `problem_solver_6.cpp` – this is the main file in the project (don't edit this file!).

- `test_framework.h` – this is a library responsible for reading and writing data files (don't edit this file!)
- `problem_set_6.dt` – this file contains test problems for your algorithm (don't edit this file!)

Place all files in a new folder/directory. Write your code in the function `FindMaxBalancedSequence`. Also, write your name in the function `GetStudentName`. Both functions are located in file `student_code_6.h`. Compile and run your code. To compile your code do the following.

- If you use GNU C++ compiler, type  
`g++ -std=c++11 problem_solver_6.cpp -o problem_solver_6`
- If you use CLang compiler, type  
`clang++ -std=c++11 problem_solver_6.cpp -o problem_solver_6`
- If you use Microsoft Visual C++ compiler, start Developer Command Prompt and type  
`cl /EHsc problem_solver_6.cpp`

Your compiler should be compatible with C++11. If you work in TLab, you need to start developer tools first: Type

- `scl enable devtoolset-4 bash`

Once you compile your code, start your program. Type `./problem_solver_6` on Unix or Mac and `problem_solver_6.exe` on Windows. Make sure that the executable is located in the same folder as file `problem_set_6.dt`. Your program will generate `solution_6.dat` that contains solutions to the problems from file `problem_set_6.dt`. If your code works correctly, you will get the following message:

- Problem set 6. Your algorithm solved all test problems correctly. Congratulations!
- Don't forget to submit your source code and file `solution_6.dat` via Canvas.

If your code makes a mistake, you may get a message like this:

- Problem set 6. Mistake in problem #15. Correct answer: 4. Your answer: 12.

Finally, when your code is ready, submit files `student_code_6.h` and `solution_6.dat` via Canvas. Make sure that you are submitting the latest versions.

**Remark:** If you want to debug your code, please, type `./problem_solver_6 15` on Unix or Mac and `problem_solver_6.exe 15` on Windows. This command will call your function only on one problem – the problem #15 and thus let you debug your code on the problem where your program erred. Note that this command will not generate or update `solution_6.dat`. So before submitting your solution, you need to run your program without any command line arguments.