INTEREST

COMPUTER SCIENCE

Human-Computer Interaction Virtual Reality • Mixed Reality Ubiquitous Computing

BIOENGINEERING

Human Augmentation Robotics • Ergonomics • Bionics Cognitive Science • Neuroscience

DESIGN

Interaction Design • Media Design User Experience • User Interface Industrial Design

SKILLS

PROGRAMMING

C • C# • JavaScript • Python HTML • CSS • TEX• Git Arduino • Processing • Unity

Engineering

Technical Drawing
Mechanical Machining
(SolidWorks • Pro/E • AutoCAD)

DESIGN

Sketch • Prototyping (Photoshop • Illustrator • Premiere 3Ds Max • Rhinoceros • Grasshopper KeyShot • V-Ray • Sketch)

LANGUAGES

Chinese - Native • English - Proficent Japanese - Elementary

HONORS

BEST DEMO AWARD

Augmented Human 9th International Conference (AH '18)

DESIGN EXCELLENT PRIZE

"Gifts of Fuyang" Design Competition

SCHOLARSHIP OF ACADEMIC PERFORMANCE

Beihang University

EDUCATION

MASTER

KEIO UNIVERSITY TOKYO, JP | 2015 - 2018 Human-Computer Interaction, Media Design GPA 3.84/4.33

(EXCHANGE) PRATT INSTITUTE BROOKLYN, US

(EXCHANGE) ROYAL COLLEGE OF ART & IMPERIAL COLLEGE LONDON, UK

BACHELOR

BEIHANG UNIVERSITY BEIJING, CN | 2010 - 2014 Industrial Design, Mechanical Engineering GPA 3.6/4.0, Outstanding Graduate

RESEARCH

EMPATHIC COMPUTING LAB

RESEARCHER UNIV. OF AUCKLAND, NZ | 2019.3 - 2019.6

Developed remote cooperation and access applications on mobile platform with Unity and C#.

Designed and advised the prototypes and products for commercialization of XR technology.

EMBODIED MEDIA PROJECT

RESEARCHER KEIO UNIV., TOKYO, JP | 2018.2 - 2018.8

Conducted research on haptic sensation, virtual reality, human augmentation, telepresence and robotics.

Developed experiments, prototypes and applications, in JS, C# and Python.

EXPERIENCE

CHINA MOBILE

PRODUCT MANAGER CHINA MOBILE INTELLIGENT MOBILITY, BEIJING, CN | 2019.6 - PRESENT

Researched on internet of vehicle and connected car.

Designed, developed and managed the product line of in-vehicle electronics.

LENOVO

USER EXPERIENCE DESIGNER INTERN LENOVO RESEARCH, BEIJING, CN | 2013.9 - 2014.2

Researched into user behavior towards various consumer electronics, in User Research Center.

Developed the preliminary design of the next generation smart devices.

PUBLICATIONS

- [1] M. Y. Saraiji, R. L. Peiris, L. Shen, K. Minamizawa, and S. Tachi. Ambient: Facial thermal feedback in remotely operated applications. In *Extended Abstracts of the 2018 CHI Conference on Human Factors in Computing Systems*, CHI EA '18, pages D321:1–D321:4, New York, NY, USA, 2018. ACM.
- [2] L. Shen, M. Y. Saraiji, K. Kunze, and K. Minamizawa. Unconstrained neck: Omnidirectional observation from an extra robotic neck. In *Proceedings of the 9th Augmented Human International Conference*, AH '18, pages 38:1–38:2, New York, NY, USA, 2018. ACM.