A workflow description on how Everyone can create and fully own

Their part of the new WEB3 Metaverse: Start with a simple easy modified Microverse

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How?

1. **Create a GitHub account.** This is a free platform where you can store your code and collaborate with others.

2. **Fork the croquet.io microverse or gallery repo.** This is a plain vanilla Javascript repository that contains the code for a simple **Microverse or Gallery – serverless and buid for collaboration.**. You can fork this repository and modify it to create your own unique **Microverse**. Use Github-Pages to let Github run and publish it – only simple client code based and simple.

3.**Modify the code in your Github Repo or Drag & Drop.** You can add new features to the code, or you can change the way it looks or even behaves – but account for synchronized state. You can also add static .vers (JSON) objects to the code or drag and drop it into the running **Microverse and share it immediately with others – even change dynamics of behavours!**

4.**Tokenize your own creations and add ons.** Once you have modified your own parts of the code, you might want tokenize your creation. This means that you can create NFTs that represent your **Microverse**. Ensure using an (micro-) IP and (Ricardian) contract based plus scaling and legal compliant Tokenizer Protocol here, giving you all the options to fully own what is yours and also control rights and access.

5.**Create portals to other open microverses.** You can create portals to other open microverses to connect and that people can easily travel between them.

6.**Use open, simple, fixed and compliant protocols on purpose.** Only use open protocols when creating your metaverse. This will ensure that your creation is interoperable with other metaverses. Consider HTTP (HTML + JavaScript), REST, JSON, croquet, mp3, plain vanilla & set in stone Satoshi BSV, ...

By following this workflow, you can create and control your own part of the new WEB3 Metaverse and fully own and modify that part. You will not be limited by the rules of any one else platform, but you will be able to collaborate with others to create a truly open and decentralized Metaverse.

Here are some additional resources that you may find helpful:

•GitHub: https://github.com/

•croquet.io: https://croquet.io/

•Non-fungible tokens (NFTs): https://en.wikipedia.org/wiki/Non-fungible_token

•Satoshi Nakamoto Bitcoin P2P electronic Cash System - White Paper
https://papers.ssrn.com/sol3/papers.cfm?abstract_id=3440802
his Repo was on Sourceforge – but I consider the BTC Github
Repo is not the Satoshi compliant implementation – that's
rather BSV

•Open protocols: https://en.wikipedia.org/wiki/Open_standard