```
Compiler is using classPath = '[C:\Users\hyeji\Assign 4, C:\Users\hyeji\Assign 4,
   C:\Users\hyeji\Downloads\Brock_packages\BasicIO.jar, \overline{C}:
   \Users\hyeji\Downloads\Brock_packages\Media.jar, C:\Users\hyeji\Downloads\drjava-
   beta-20190813-220051.jar]'; bootClassPath = 'null'
   Enter width: 8
5
   Enter height: 5
   Enter depth: 1
8
   Enter maze below. Only rows of width 8 will be accepted.
   XXXOXOOX
10 OXXXOXOE
11 OXXOOXXO
12 OSXOXXXO
13 XOOXXOOO
14
   1. Solve subobtimally
15
16 2. Estimate optimal solution cost
17 3. Solve optimally
18 4. Enter new puzzle
19 5. Quit
20 :> 1
21 Not implemented. Use optimal instead.
22
23 1. Solve subobtimally
24 2. Estimate optimal solution cost
25 3. Solve optimally
26 4. Enter new puzzle
27 5. Quit
28 :> 3
29 Finding Solution...
30 Exit not reachable.
31
32 1. Solve subobtimally
33
   2. Estimate optimal solution cost
34 3. Solve optimally
35 4. Enter new puzzle
36 5. Quit
37 :> 4
38
39 Enter width: 5
40
41 Enter height: 5
42
43 Enter depth: 2
44 Enter maze below. Only rows of width 5 will be accepted.
45 X000X
46 OOXOE
47 XXXXX
48 00000
49 XXXXX
50
51 OXXXX
52 OXXXX
53 OXXXX
54 OXXXO
55 XXSOO
56
   1. Solve subobtimally
58 2. Estimate optimal solution cost
59 3. Solve optimally
60 4. Enter new puzzle
61 5. Quit
62 :> 3
63 Finding Solution...
64 Optimal Path Cost: 18
65
66 Optimal Path:
      E E N U W W W D N N U E N E E S E
```

Console 1

```
68
69 1. Solve subobtimally
70 2. Estimate optimal solution cost
71 3. Solve optimally
72 4. Enter new puzzle
73 5. Quit
74 :> 5
75 Goodbye!
```

Console 2