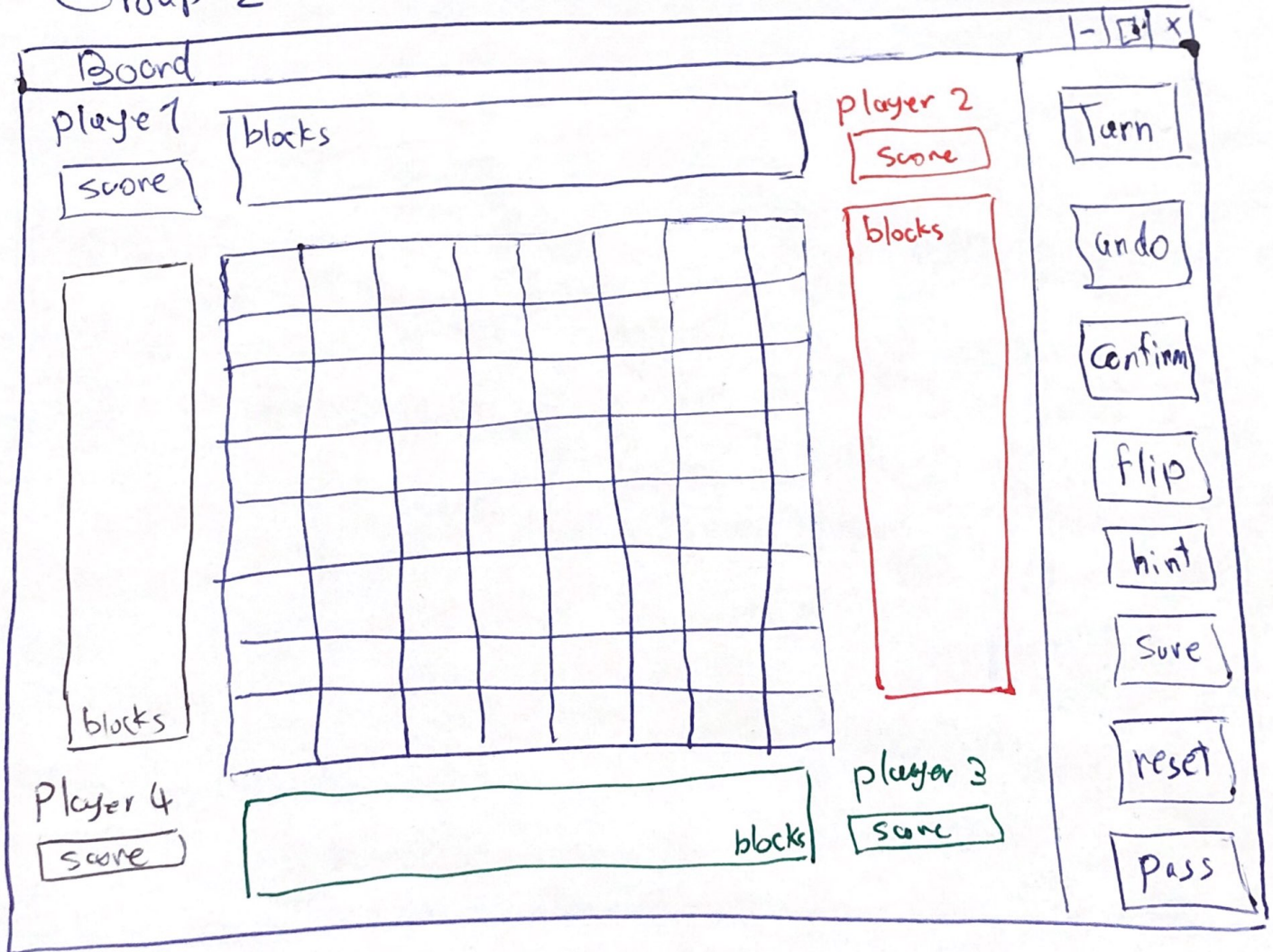


# # UI sketches for # Take a Turn

## Group 2



★ highlight the players whose turn it is

★ The board is 20x20

## take a turn:

- ★ Show all available blocks for that player in their box

- ★ Grid displays the current state of the game.

- ★ Turn: Turn a block clockwise

- ★ undo: Reset a players turn

- ★ flip: flips a block horizontally

- ★ Hint: highlights available move

- ★ save: update save file (G Save)

- ★ reset: resets the game with current players

- ★ pass: end turn without making a move.

- ★ check if the game is over

- ★ find the next player