

Logical Architecture

Presentation

GUI Blocks

Main Menu

Game Grid

Application

Game Play

Start Game

Resume Game

Game Controller

Grid Unit

Accessibility

Difficulty

Domain

Tile

Flip

Colour

Rotate

Tile Storage

Players

Human

AI

Foundation

File handling Input/Output

Design

Event Record

Note: * In the Domain Section; Tile storage won't be used in the load and Save functionality, it's only to retrieve files. Ok'd by Prof.

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