

Harlan Kellaway

Mobile engineer & engineering manager specializing in iOS.

Queens, NY
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hkellaway.github.io

EXPERIENCE

Lyft, NYC — (Current) **Senior Software Engineer, iOS**

SEPT 2021 - PRESENT

RayWenderlich.com, Remote — (Current) **iOS Tech Editor & Instructor**

NOV 2020 - PRESENT

Created and edited content on iOS development and career growth for RayWenderlich.com, a leading source of tutorials on iOS & Android. Less than 5% of people who apply are invited to tryout, and of those less than 50% make it through.

Maven Clinic, NYC — (1 year, 5 months) **Staff Software Engineer**

JUNE 2021 - AUG 2021

Engineering lead on a cross-functional team of developers. iOS discipline lead responsible for prioritizing iOS-specific projects, guiding architectural decisions, orchestrating team skill-leveling exercises (ex. unit tests, SwiftUI), and fostering culture (ex. WWDC events). Led significant iOS efforts like feature flag integration, major SDK upgrades, and movement to trunk-based development.

↳ **Senior Engineering Manager**

OCT 2020 - JUNE 2021

Engineering lead on a cross-functional team of developers. People manager to 7. Contributor to engineering org culture through creating and maintaining a Guilds practice, volunteering for public writing and internal talks, and organizing show & tells.

↳ **Senior iOS Engineer**

APR 2020 - OCT 2020

Senior iOS contributor utilizing **Swift**. Highlight: rewrote foundational video chat feature from scratch.

Parsley Health, NYC — (7 months) **Mobile Team Lead**

SEPT 2019 - MAR 2020

Owned engineering delivery on cross-functional team producing an iOS app in React Native.

SKILLS

iOS (Advanced) – Swift, Xcode, SPM/CocoaPods, Open Source; Intermediate: SwiftUI, RxSwift

Cross-platform mobile (Beginner) – React Native, GraphQL, Apollo

People Management – hiring, performance, growth, resourcing, retention, culture

EDUCATION

Computer Science, B.A.
Wellesley College
2006 - 2010

PROJECTS & LINKS

Open Source:
github.com/hkellaway

Ray Wenderlich:
raywenderlich.com/u/hkellaway

Tech Blog:
hkellaway.github.io/blog

LinkedIn:
linkedin.com/in/hkellaway

Prolific Interactive, NYC — (4 years, 6 months)
Engineering Manager

NOVEMBER 2018 - JULY 2019

Managed group of 10 iOS Engineers. Responsible for hiring, performance, growth, resourcing, retention & culture. Defined and contributed to initiatives incl hackathons, education, and diversity.

↳ **Senior iOS Engineer**

NOVEMBER 2016 - NOVEMBER 2018

Led development on iOS applications for major brands including Hibbett Sports, SoulCycle, Equinox & more.

↳ **iOS Engineer**

FEB 2015 - NOVEMBER 2016

iOS contributor utilizing **Swift** and **Objective-C**.

MDRC, NYC — (2 years, 9 months)
Technical Analyst, Applications

OCTOBER 2011 - JUNE 2014

Performed requirements analysis, communication, documentation and training on software for large non-profit.

Wellesley Centers for Women, MA — (3 years part-time)
Assistant Web Manager

MAY 2007 - MAY 2010

Web-page debugging and enhancement for non-profit organizations: Wellesley Centers for Women, National Institute on Out-of-School Time & Jean Baker Miller Training Institute. Used: Joomla! CMS, PHP, MySQL, JavaScript, HTML & CSS

University of Maine at Orono, ME — (2 months)
Computer Science Research Intern

JUNE 2009 - AUG 2009

Summer research while completing Computer Science degree.

University of Massachusetts at Amherst, MA — (2 months)
Computer Science Research Intern

JUNE 2008 - AUG 2008

Summer research while completing Computer Science degree.