

# 1 Introduction

This language is used to write sheet music for guitar tabs. Maybe in the future it'll be able to write normal sheet music as well!

# 2 Design Principles

I want the language to be as simple and intuitive as possible. The syntax is very simple, and a lot of the formatting is taken care of by the evaluator, which means that there are default values for a lot of parameters, making life easier for the user.

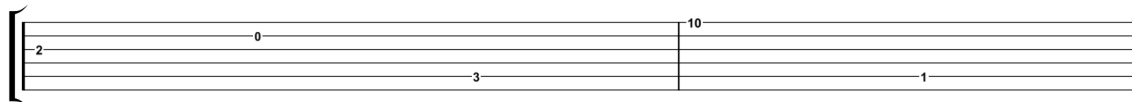
# 3 Example Programs

Minimal example:

-type tab  
-time 4-4  
-key c

1:  
3e4  
4g  
1g  
2:  
5a  
1f

Output:



## **4 Language Concepts**

## **5 Syntax**

## **6 Semantics**

## **7 Remaining Work**