1 Introduction

This language is used to write sheet music for guitar tabs. Maybe in the future it'll be able to write normal sheet music as well!

2 Design Principles

I want the language to be as simple and intuitive as possible. The syntax is very simple, and a lot of the formatting is taken care of by the evaluator, which means that there are default values for a lot of parameters, making life easier for the user.

3 Example Programs

Minimal example:

- -type tab
- -time 4-4
- -key c
- 1:
- 3e4
- 4g
- 1g
- 2:
- 5a
- 1f

Output:



- 4 Language Concepts
- 5 Syntax
- 6 Semantics
- 7 Remaining Work