

1 Introduction

This language is used to write sheet music for guitar tabs. Maybe in the future it'll be able to write normal sheet music as well!

2 Design Principles

I want the language to be as simple and intuitive as possible. The syntax is very simple, and a lot of the formatting is taken care of by the evaluator, which means that there are default values for a lot of parameters, making life easier for the user.

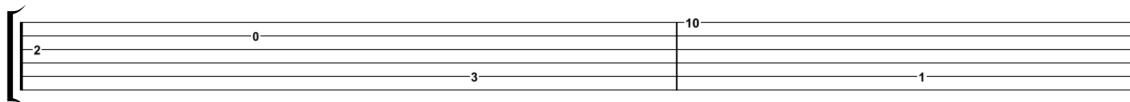
3 Example Programs

Minimal example:

-type tab
-time 4-4
-key c

1:
3e4
4g
1g
2:
5a
1f

Output:



4 Language Concepts

5 Syntax

6 Semantics

7 Remaining Work