Lab 6 Accompanying Document

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Section 1

```
#include <iostream>
using namespace std;
template <typename GenericType>
GenericType maxValue(const GenericType& value1, const GenericType& value2)
   if(value1 > value2)
       return value1;
   else
       return value2;
}
double maxValue(const double& value1, const double& value2)
   if (value1 > value2)
       return value1;
   else
       return value2;
}
int maxValue(const int& value1, const int& value2){
   if (value1 > value2)
       return value1;
   else
       return value2;
}
int main() {
   int i = 5, j = 6, k, z, y;
   long 1 = 10, m = 5, n;
   k = maxValue<double>(i, j);
   z = maxValue(i, j);
   y = maxValue<int>(i, j);
   cout << k << endl;</pre>
   cout << z << endl;</pre>
   cout << y << endl;</pre>
}
```