CSE141 Introduction to Programming (Fall'23)



Lab #11

Nov 17, 2023

Lab Questions

Note: All questions need to solved using recursion.

1. The Fibonacci sequence a(1), a(2), a(3), ..., a(n), ... is defined by

$$a(n) = \begin{cases} 1 & \text{for } n = 1\\ 1 & \text{for } n = 2\\ a(n-1) + a(n-2), & \text{for all } n > 2 \end{cases}$$

This generates the sequence 1, 1, 2, 3, 5, 8, 13, 21, ...

Write a recursive function fibonacci() that computes the Fibonacci number corresponding to its positive integer argument, so that, for example, fibonacci(7)== 13.

- 2. Given positive two integers m and n such that m < n, the greatest common divisor of m and n is the same as the greatest common divisor of m and (n m). Use this fact to write a recursive definition of the function $\gcd()$, which takes two positive integer arguments and returns their greatest common divisor. Test your function in a suitable main() program.
- 3. Write a recursive function removeX() that given a string, compute recursively a new string where all the 'x' characters have been removed. E.g.,
 - removeX("xaxb") returns "ab"
 - removeX("abc") returns "abc"
 - removeX("xx") returns ""

Hint: All occurrences of 'x' in string s can be removed by removing 'x' from first position (if exists) and recursively removing 'x' from the rest.

4. Write a recursive function evenDigits() that accepts an integer parameter n and that returns the integer formed by removing the odd digits from n. The following table shows several calls and their expected return values:

Call	Value returned
evenDigits(8342116)	8426
evenDigits(4109)	40
evenDigits(8)	8
evenDigits(-34512)	-42
evenDigits(-163505)	-60
evenDigits(3052)	2
evenDigits(7010496)	46
evenDigits(35179)	Θ
evenDigits(5307)	0
evenDigits(7)	0

If a negative number with even digits other than 0 is passed to the method, the result should also be negative, as shown above when -34512 is passed. Leading zeros in the result should be ignored and if there are no even digits other than 0 in the number, the method should return 0, as shown in the last three outputs.

5. Write a program to produce each of the following recursive patterns. The ratio of the sizes of the squares is 2.2:1. To draw a shaded square, draw a filled gray square, then an unfilled black square.







