





Nguyen Huynh Huu Khang

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OBJECTIVE

As a third-year student at the University of Science, I am actively pursuing an internship opportunity as a software engineer. My goal is to acquire hands-on experience in software development, enhance my technical skills, and contribute to innovative projects. With a strong understanding of web applications demonstrated through numerous related projects, I am enthusiastic about applying my academic knowledge to real-world software engineering challenges. I am eager to collaborate with a dynamic team in a professional environment.

EDUCATION

VNUHCM - University of Science 2021 - Present
Bachelor of Science in Software Engineering *Current GPA: 3.71/4.0 - 8.63/10*
Relevant Coursework: Object-Oriented Programming, DSA, Database Systems, Operating Systems, Database Management Systems, Linear Algebra, Calculus, Physics, Probability & Statistics

SKILLS

Programming Languages: JavaScript/TypeScript, HTML/CSS, C++, SQL
Frameworks: ReactJS, ExpressJS, NodeJS, Tailwind
Tools: Git/Github, VS Code, MongoDB, MSSQL
Language: English (TOEIC - LR 715), Vietnamese (native speaker)

PROJECTS

- Football League Management** | *JavaScript, ReactJS, Tailwind, ExpressJS, MongoDB, Github* Sep 2023 - Jan 2024
 - Team project for class Introduction to Software Engineering
 - A webapp to manage football league
 - Developed front-end side using **ReactJS, Tailwind, Material UI**
 - Experimented with **React State, React Hooks, React Hook Form, React Query**
- The Coffee Choi** | *JavaScript, ReactJS, Tailwind, ExpressJS, MongoDB, Github* Dec 2023 - Jan 2024
 - Team project for class Web Application Development
 - An e-commerce webapp for a coffee shop
 - Developed front-end side using **ReactJS, Tailwind, Material UI**
 - Experimented with **React State, React Hooks, React Hook Form, Axios**
 - Used **NodeJS** and **ExpressJS**
- Code Review ChatGPT** | *NextJS, TypeScript, Tailwind, Github* Oct. 2023
 - A webapp review code and find security vulnerabilities in pull request's files changed.
 - Developed front-end side using **NextJS, TypeScript, Tailwind**
 - Main deploy on vercel.com at final-project-9a1r.onrender.com
- Shapes Parser** | *C++* May. 2023
 - The final project for class Object Oriented Programming
 - Developed using **C++** for the project
 - Implemented **singleton pattern** to factory and strategy instance, **factory pattern** to read different shapes, **strategy pattern** to calculate shapes
 - Implemented dynamic linked library for dependency injection