KJ (KAIJIE) HUANG

Front End UI Developer (Full time, graduate on May, 2016)

Second Class Scholarship (composite score ranks 2 out of 29)

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2014.08-2014.12

Education

Georgia Institute of Technology (GPA 3.86/4.0)	
Master in Human-Computer Interaction(HCI)	
Coursework: Mobile Apps and Services/Data Structure and Algorithm/Interface Prototyping	
/Human-Computer Interaction/Database/Information Visualization/Psychology Research Method	
The University of Hong Kong (GPA 3.81/4.3)	2011.09-2013.12
Bachelor of Engineering (Civil Engineering)	
Dean's Honor List	
Undergraduate Research Fellowship Programme Research Internship Awards	
Exchange student at the University of California, Davis (GPA 4.0/4.0)	2012.09-2013.01
• Dean's Honor List	
Sun Yat-Sen University(SYSU), Guangzhou (GPA 3.7)	2009 09-2011 0

Working and Research Experience

Technical Into	ern at Cvent, Inc (leading player of the event/meeting management market)	2016.01-2016.05
	per, use <i>ReactJS</i> with <i>webpack</i> framework to develop the web interface for the core the company (Cvent Supplier Network).	
Graduate Research Assistant at Multimedia & Sensor Lab(Advisor: Ghassan AlRegib)		2015.05-2016.01
 Worked at 	Ford® Remote Repositioning project (Driverless Car), lead developer of the front end	2010.00 2010.01
of the Web	RTC application using Angular.js, OpenTok.js and jQuery.	
 Image Proc 	essing application, in charge of writing the FFT2D algorithm in javascript.	

Project Experience Insider's Visual Guide to Uber (Information Visualization Project)	2015.08-2015.12
 Teamed with designer and developer to develop a visualization web app for Uber Surging Pricing Policy using <i>D3.js</i> and Uber API. Used UI data binding to achieve linking and <i>brushing</i>, so that the user can see the overview and detail of the InfoVis. 	
The project is recognized by Uber Data Visualization team。	
Georgia Restaurant Health Inspection System Database	2015.05-2015.08
 Full Stack Developer. Used Angular.js to build front end and PHP & MySQL to build back end. Used CSS3 animation to enhance front end user experience. 	
Medicine Reminder UX Design Project	2015.01-2015.04
 Used <i>Balsamiq</i> to develop the low-fidelity prototype of the IOS app and used <i>Keynote</i> animation to develop interactive prototype. Used <i>Axure</i> to develop interactive prototype for the touch screen device. 	
Osca Axure to develop interactive prototype for the touch screen device.	
Android Developer of "Fresh" (Course Project) • Java developer transformed the original IOS design into Android design based on Material	2015.01-2015.04

Java developer, transformed the original IOS design into Android design based on Material Design Guidelines.

"Kung Pao Curry" Digital Menu-Mobile Application (Course Project)

- Came up with 2 alternative designs based on the user study. The designs were later integrated into the group's final product.
- Conducted UX research through heuristic evaluation and benchmark tasks analysis.
- The project was honorable mentioned in the Convergence Innovation Competition Fall 2014

Skills

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Computer skills	Angular.js, ReactJS, ES6, Bootstrap, JQuery, D3.js, CSS3, LESS, Java, Android, PHP, MySQL,
Design skills	Axure, Balsamiq, Keynote Prototype, Adobe Photoshop/Illustrator