

Robot X Games

We have programs for 4 autonomous starting positions: small red, big red, small blue, big blue, and a driver-controlled program called Tele-Op. The Blocks programming does not have a print function, so we copied and pasted our code into a Word document the best we could.

1. Small Red

The screenshot displays the FIRST robot controller interface with the Blocks programming environment. The top bar shows 'FIRST robot controller console', 'Blocks', 'OnBotJava', and 'Manage'. Below this, there are buttons for 'Save Op Mode' and 'Download Op Mode'. The 'Op Mode Name' is set to '1. Small Red', and the mode is 'Autonomous'. A left sidebar lists various categories: LinearOpMode, Gamepad, Actuators, Sensors, Other Devices, Android, Utilities, Logic, Loops, Math, Text, Lists, Variables, Functions, and Miscellaneous. The main workspace contains two block diagrams. The top diagram, titled 'to runOpMode', includes blocks for 'Initialize Vuforia (use default settings)', 'call Vuforia . initialize' (with cameraDirection set to BACK, useExtendedTracking set to true, enableCameraMonitoring set to true, and cameraMonitorFeedback set to AXES), 'phoneLocationOnRobot translation dx', 'phoneLocationOnRobot translation dy', 'phoneLocationOnRobot translation dz', 'phoneLocationOnRobot rotation x', 'phoneLocationOnRobot rotation y', 'phoneLocationOnRobot rotation z', 'useCompetitionFieldTargetLocations' (set to true), 'Prompt user to push start button.', 'call (AndroidTextToSpeech) . initialize', 'call (Telemetry) . update', 'call (AndroidTextToSpeech) . setLanguage' (with languageCode set to 'en' and countryCode set to 'US'), 'call (Telemetry) . update', 'Wait until user pushes start button.', 'call (1. Small Red) . waitForStart', and 'Activate Vuforia software.'. The bottom diagram, titled '1. Small Red . waitForStart', includes blocks for 'Activate Vuforia software.', 'call Vuforia . activate', 'Get the tracking results.', 'call (1. Small Red) . sleep' (with milliseconds set to 1000), 'set vuMarkResult to call Vuforia . track' (with trackableName set to RELIC), 'call (1. Small Red) . sleep' (with milliseconds set to 1000), 'Is a VuMark visible?', 'if VuforiaTrackingResults . isVisible' (with vuMarkResult set to vuMarkResult), 'do Yes, we see one.', 'What type of Relic VuMark is it?', 'call (Telemetry) . addData' (with key set to 'VuMark' and text set to 'A VuMark is visible.'), 'call (Telemetry) . update', 'if VuforiaTrackingResults . RelicRecoveryVuMark' (with vuMarkResult set to RelicRecoveryVuMark . LEFT), 'do call (AndroidTextToSpeech) . speak' (with text set to 'I can see the left'), 'call (Telemetry) . addData' (with key set to 'Relic Target' and text set to 'Go for the LEFT goal!').



















